

Wenbo Liu

Salesforce Developer | liuwenbozccheer@gmail.com

Summary

With over four years of experience as a certified Salesforce developer and proficiency as a Salesforce admin, I am deeply passionate about Salesforce technology. My expertise includes working with front-end Lightning components as well as back-end Apex. I am a quick learner and problem solver. I adapt quickly and open minded. Furthermore, I always keep learning to become a better me. I consider experimenting with technology a hobby. Visit my personal website, <http://wenboliu.net/> to explore some of the exciting projects I have undertaken.

Certificates



Skills

- Salesforce Technology
 - Apex
 - Aura
 - LWC
 - Visualforce
 - Flow
 - SOQL/SOSL
 - Apex Data Loader
 - GraphQL
- Web Technologies
 - HTML
 - CSS
 - JavaScript
 - SOAP
 - REST
 - XML
 - JSON
 - WSDL
- UI/UX design
- Solution design
- Teamwork
- Problem Solving
- Creativity
- Openness
- Scrum technology

Recent projects

Company info | Nov 2020 – June 2022

The Company.info App streamlines the process of checking, enriching, and updating business information in Salesforce, ensuring that accurate and comprehensive data is available in less time. By providing complete insight into organizations and their directors, this app enhances KYC efforts and promotes greater efficiency.

Main responsibilities

- Apex/LWC/Flow development
- Risk & compliance feature development
- International business feature development
- Data integration with the Company Info webservice (SOAP).
- Solution design
- App issues debug

Manage Service | Oct 2022 - Now

Manage Service helps customers (Ortec Finance, Coosto, Centrale24, Signrequest, Usabilla ...) maintain and extend their Salesforce platform or app:

- Efficient release management
- Increasing the Salesforce adoption rate
- Integration with other business applications

Main responsibilities

- Commutate with different clients to help them find issues.
- Solve the problems that clients have
- Improve the functionality based on clients change request

Signicat | June 2022 – June 2023

Signicat empowers organizations to verify the identity of their users through reliable digital identity methods. This facilitates a secure and seamless user experience while ensuring regulatory compliance, including AML-KYC/KYB and eIDAS. Signicat also offers an additional module that returns normalized data from carefully selected sources, simplifying the interpretation and utilization of responses, regardless of the source. Moreover, the platform includes a digital signature module for businesses to obtain electronic signatures from their customers.

Main responsibilities

- Apex/LWC development
- Data integration (REST)
- UI/UX design
- Data model

BiC(Salesforce Mobile Offline App) | July 2023 - Now

Bic is a French manufacturing corporation. It sells a world-leading brand of lighters and pens and a competitive amount of shaving goods. Their employees need to visit the clients regularly and sometimes there is no internet. The Salesforce mobile offline app comes in handy. Users are able to use the Salesforce function offline and sync the data when the internet is back. This feature is new at the moment. It is a nice journey to build it together with Salesforce.

Main responsibilities

- LWC development
- Salesforce mobile app
- GraphQL
- Testing/ Investigation

Career history

Salesforce developer at IBM | Nov 2018 – Nov 2020

Training

Salesforce Trainee at Salesforce developer training program | Nov 2018 – May 2019

TP Vision | June 2019 - Oct 2020

- Apex/Aura/Visualforce page development
- Data integration
- Data analysis and migration
- Technologies Used:
- Salesforce platform
- Salesforce service cloud
- Salesforce experience cloud • JIRA
- Slack

Mobile Application Developer at RECOGNIZE | Feb 2016 – Jul 2016

Completed a project as a part of the panoramic viewer app for Android and iOS for the company Recognize. It is also the graduation project for Bachelor of Science Art and Technology of Saxion University of Applied Science.

Game Programmer (Unity) at Games Maken | Feb 2015 – Aug 2015

Project: A Unity app demo with augmented reality plugins to interact with painting

Project: A Unity point and click game demo for training the employees in the shop

Education

Bachelor's Degree, Art and Technology

Enschede (NL) | 2012 – 2016

Saxion University of Applied Sciences

Master's Degree, Media Art Design Technology

Groningen (NL) | 2016 – 2018

Hanze University of Applied Sciences

Additional Information

Nationality	Chinese
Language	English (Professional), Chinese (Native), Dutch (Elementary)
Certification Verification	https://www.salesforce.com/trailblazer/wenboliu73