

# IoTSafe: Enforcing Safety and Security Policy with Real IoT Physical Interaction Discovery

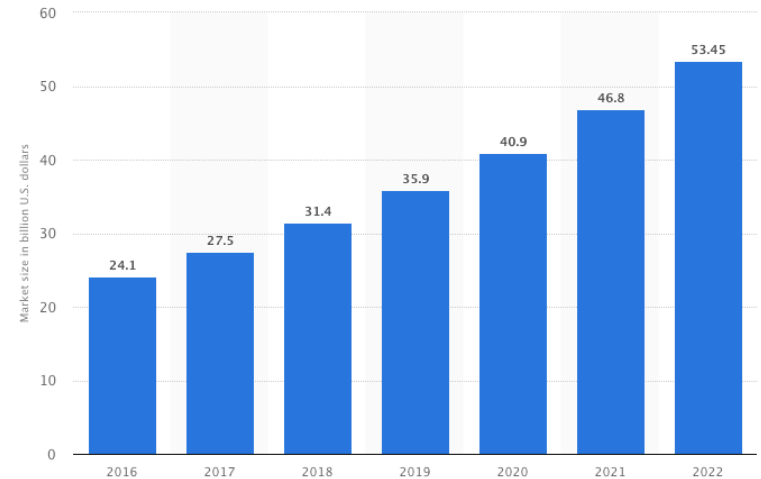
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**NDSS 2021**

# Background

- Market size is huge
- Devices are fast-growing
- Provided functions are more complicated
- Smart home platforms

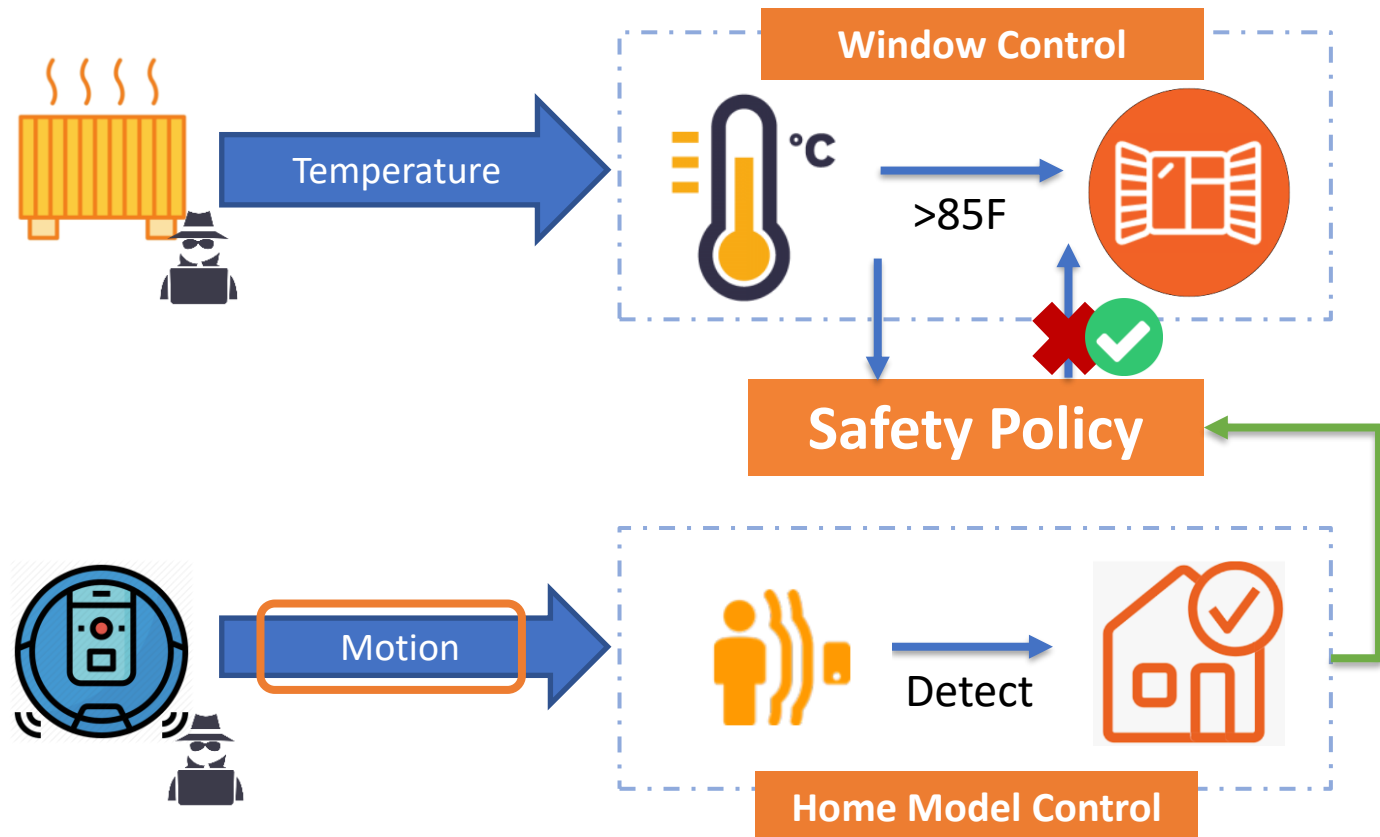


# Physical Interaction



# Motivation

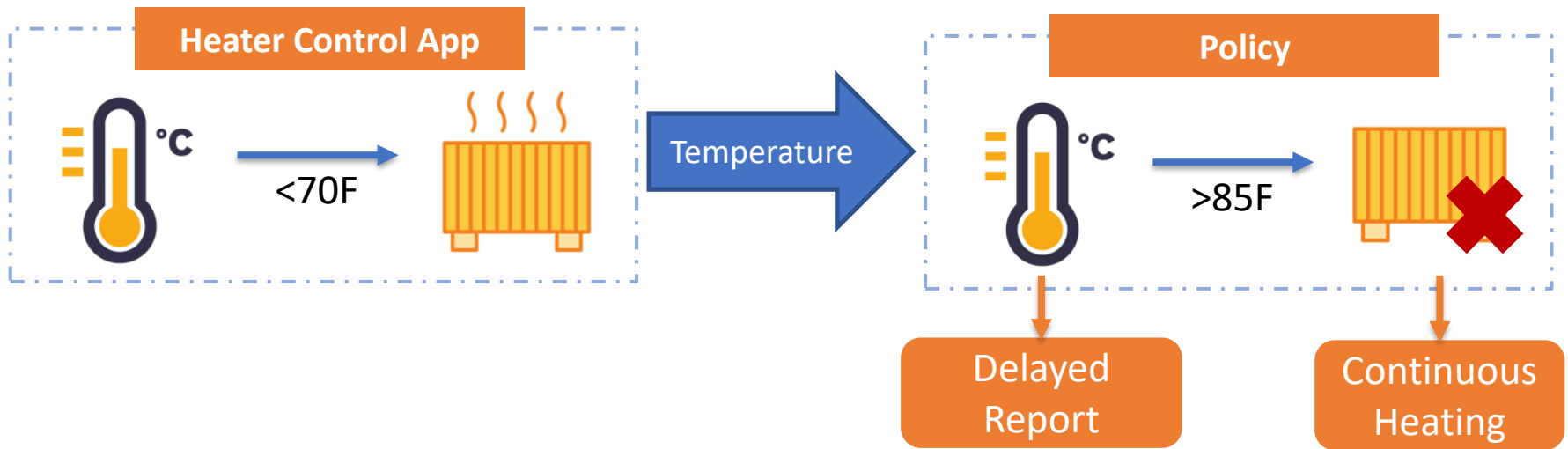
- Current policy enforcement systems cannot capture real physical interactions between IoT devices.
- Safety/Security Policy
  - “Do not open the window if no one is at home.”



# Motivation

- Safety/Security Policy

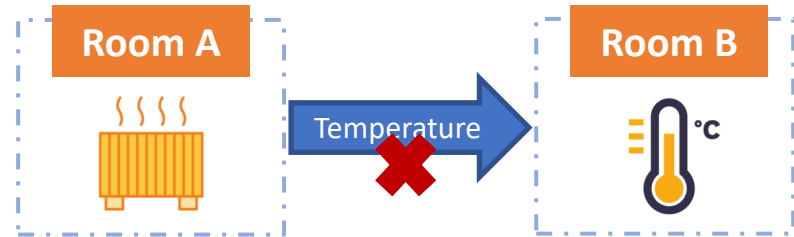
- “Turn off the heater when the infant room temperature is above 85F.”



# Challenges

- Identifying Real Physical Interactions

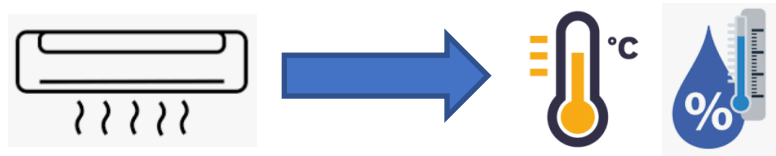
- Spatial Context



- Temporal Context



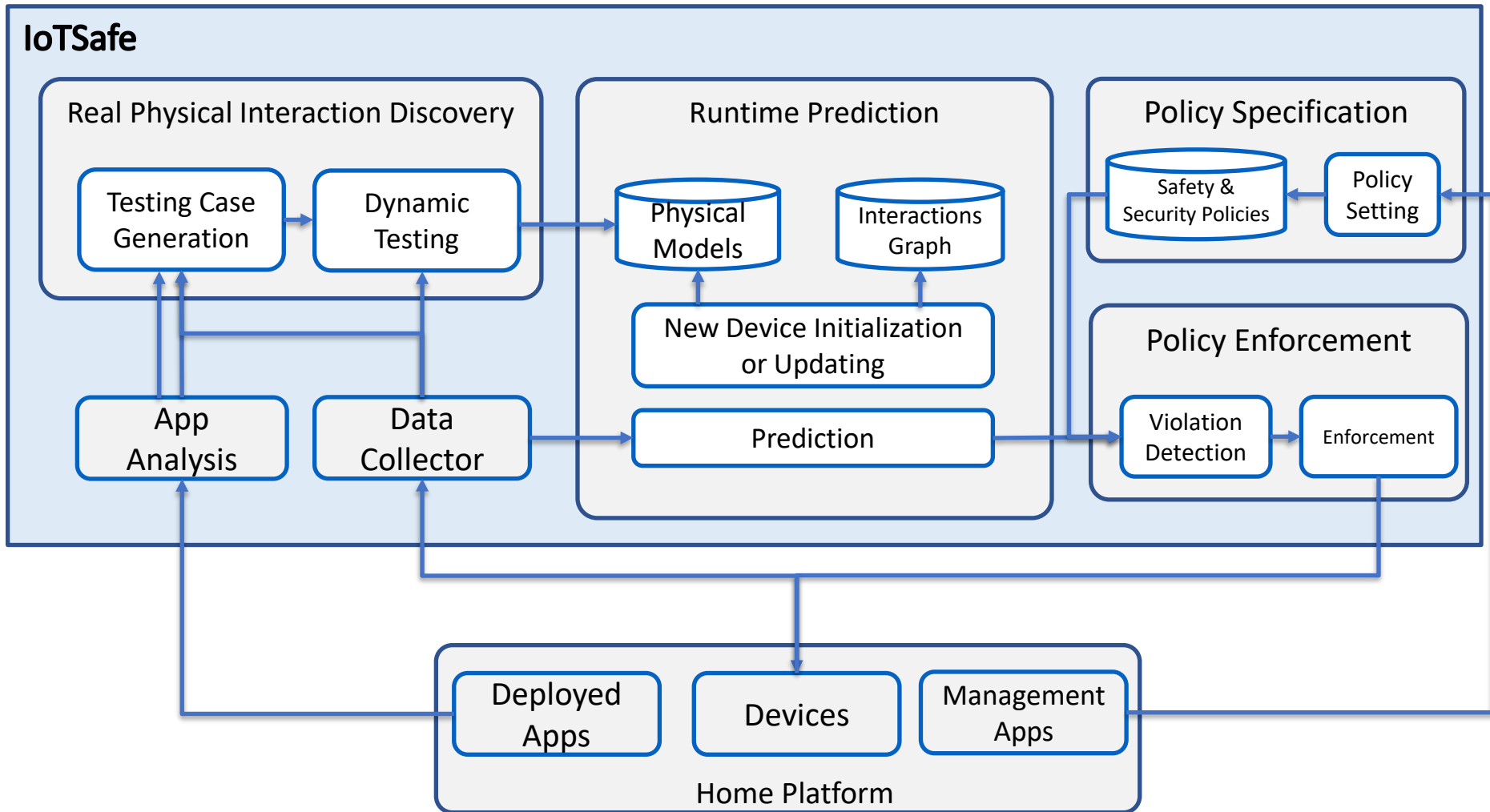
- Implicit Effect



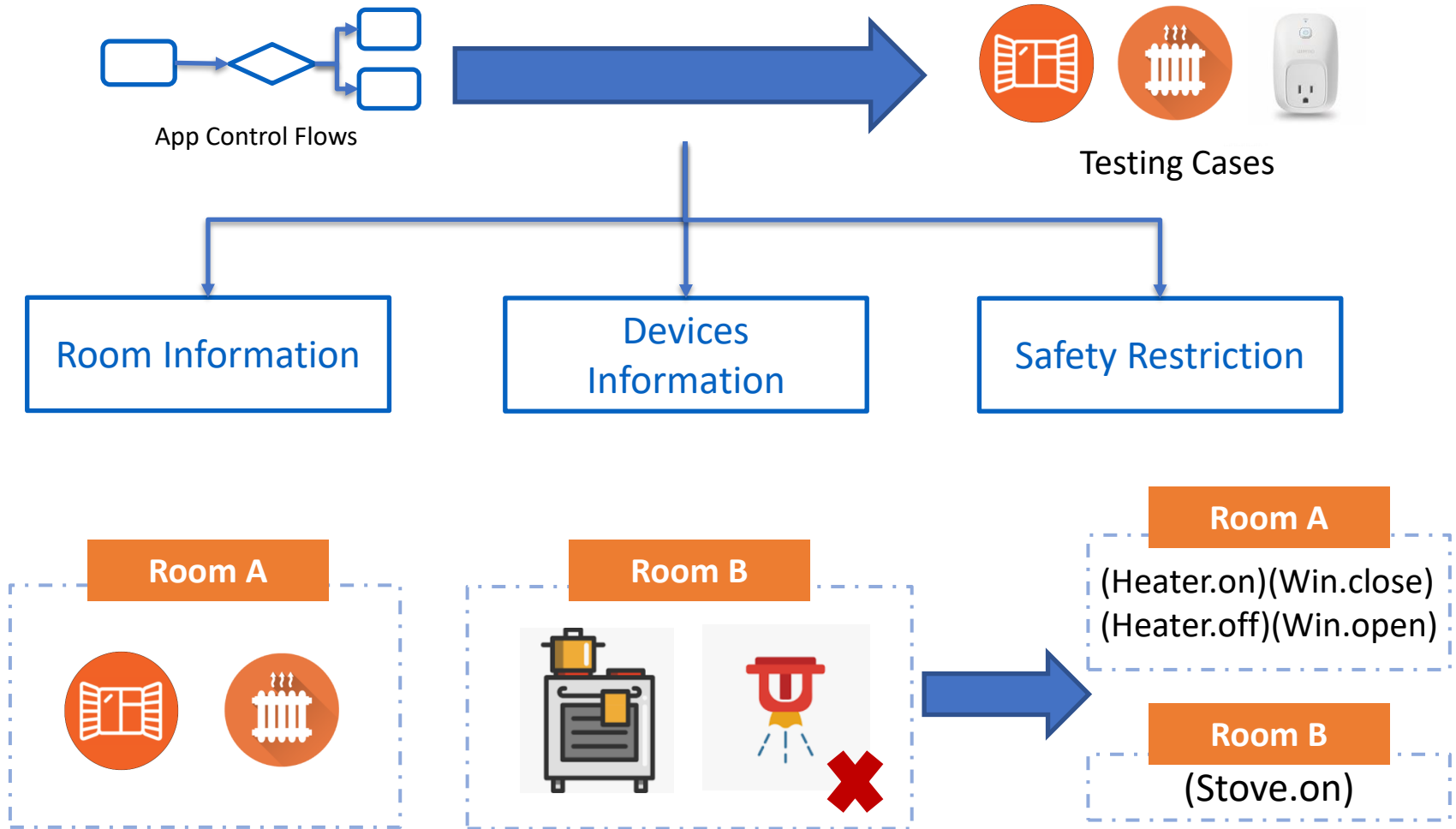
- Joint Effect



# IoTSafe Overview



# Testing Case Generation





# Dynamic Testing



Cases



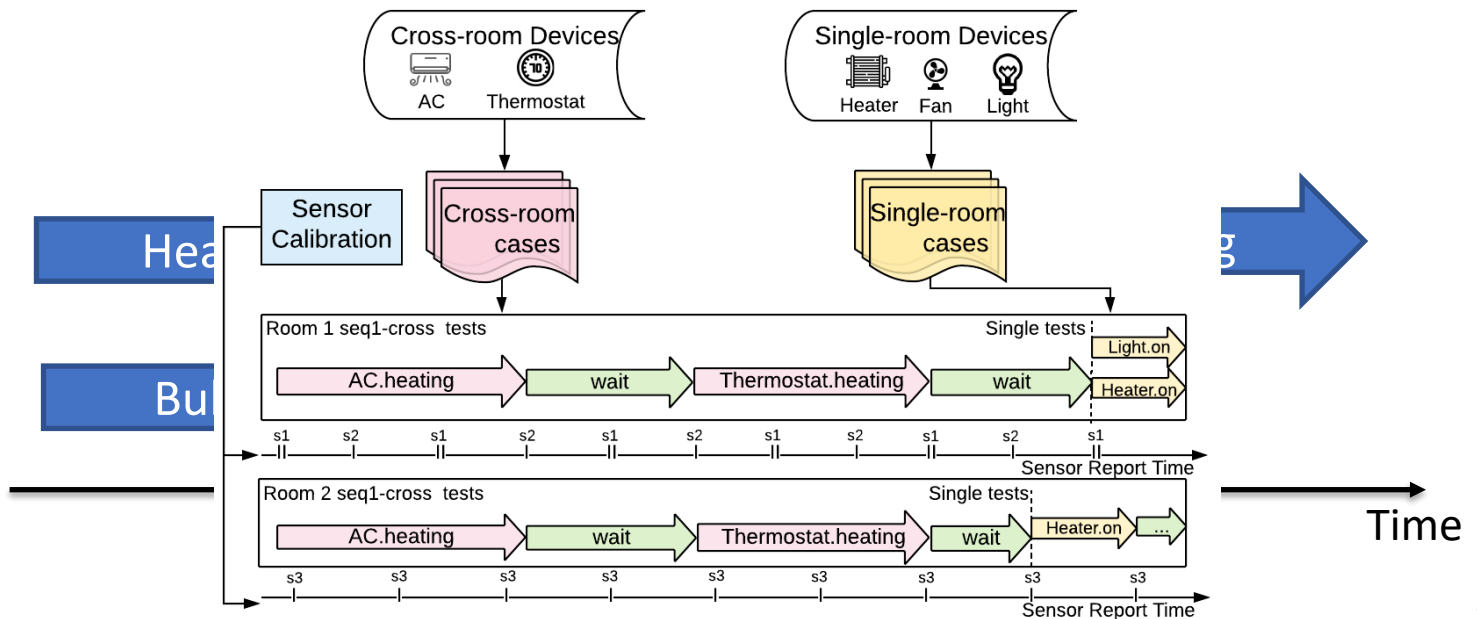
Real Interactions

Physical Models

Sequential Testing

Single-room Parallel

Multiple-room Parallel



# Runtime Prediction

- **Initialize** devices' model based on testing data



Device Data



Violation Block

Data Collector

Physical Model  
Initialization

Runtime Prediction



$$\min \sum_t (\text{SensVal}(\widehat{D_i}, \text{state}, t) - \text{SensVal}(D_i, \text{state}, t))^2$$

Model Initialization



$$\Delta Q(D_i, \text{state}, t_1, t_2)$$

Prediction

# Safety & Security Policy

- Policy for Instant Interactions

- “All electrical appliances cannot be turned on when smoke is detected.”

- Policy for Temporal Interactions

- “Turn off the heater and send a warning when the temperature is above 85F.”



More devices?

```
If (device_id == "Smoke_sensor1") &&  
(Smoke_sensor1.value == "detected"):  
  deny(appliances.on);
```

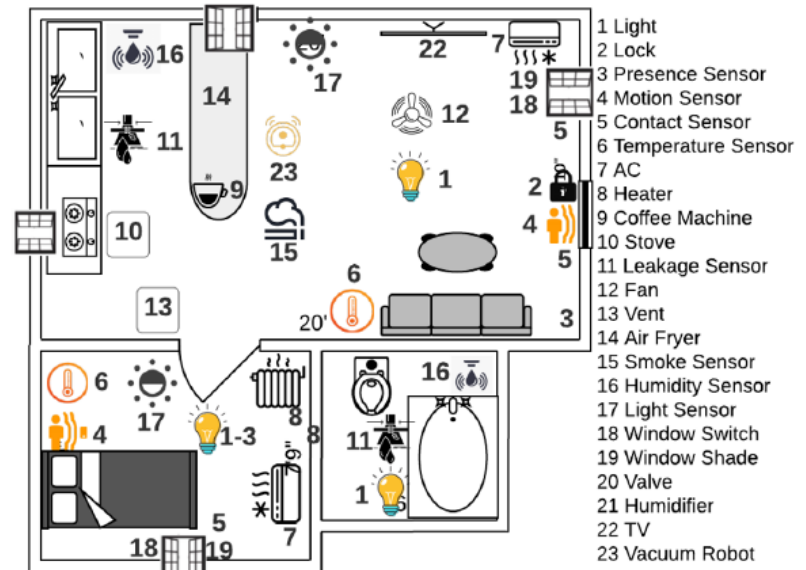
Example of Instant Interaction  
Control Policy

```
If (device_id == "Temp_sensor1") &&  
(Temp_sensor1.value > 85 ):  
  implement(heater.off);  
  implement(push(temperature warning));
```

Example of Temporal  
Interaction Control Policy

# Evaluation Setup

- Apps
  - 21 SmartThings official applications
- Datasets
  - Two real user routine datasets[1][2]
  - 7 groups
- Device
  - Sensors
  - Lock
  - Switches
  - Toaster
  - Heater, AC, Thermostat
  - ...



Testbed for group 4

[1] Towards a Natural Perspective of Smart Homes for Practical Security and Safety Analyses, IEEE S&P, 2020

[2] How Risky Are Real Users' IFTTT Applets?, SOUPS, 2020

# Real Physical Interaction Discovery

- Static Analysis

- 21 applications in total
- Seven groups
- Three groups of real user data

Group ID	Potential Interaction[1]	Real Interaction	FP of Static Analysis	FN of Static Analysis
1	17	12	5	6
2	13	5	8	1
3	41	19	22	9
4	130	39	91	17
5	32	14	18	4
6	46	17	29	8
7	42	22	20	6

Physical Interaction Discovery Results

# Implicit Interactions

- From 33 devices
  - Y represents real interactions identified by IoTSafe
  - O represents implicit interactions identified by IoTSafe
  - X represents unreal interactions results

Devices	Temperature	Humidity	Smoke	Motion
Thermostat	Y	O		
Radiator	Y	O	X	
Coffee Machine		O		
Kettle		Y		O
Robot				O
Stove	O			
Air Fryer	O	O		

Physical Interaction Discovery Results

# Physical Model

- Channel Specific

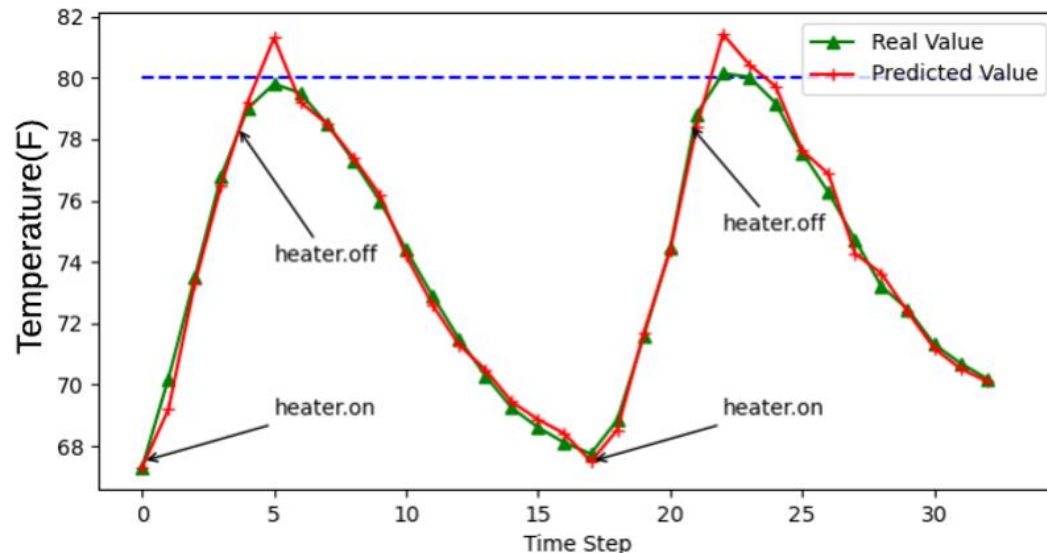
- 3 Physical channels
- Based on different sensor intervals

Physical Channel	Prediction Lead Time(minute)	Average Error	Error Percentage
Temperature	45	3.3F	4.6%
	30	1.5F	2.1%
	15	1.0F	1.4%
Humidity	45	7.1%	11.8%
	30	3.4%	5.7%
	15	1.3%	2.2%

Average Errors For Two Channels

# Runtime Prediction

- Temperature
  - 80F as threshold
  - Detected 15 (93%) risky situations based on group 1
- Multiple Channels
  - 12 predefined risky situations
  - Detected 53 (96%) risky situations based on group 4



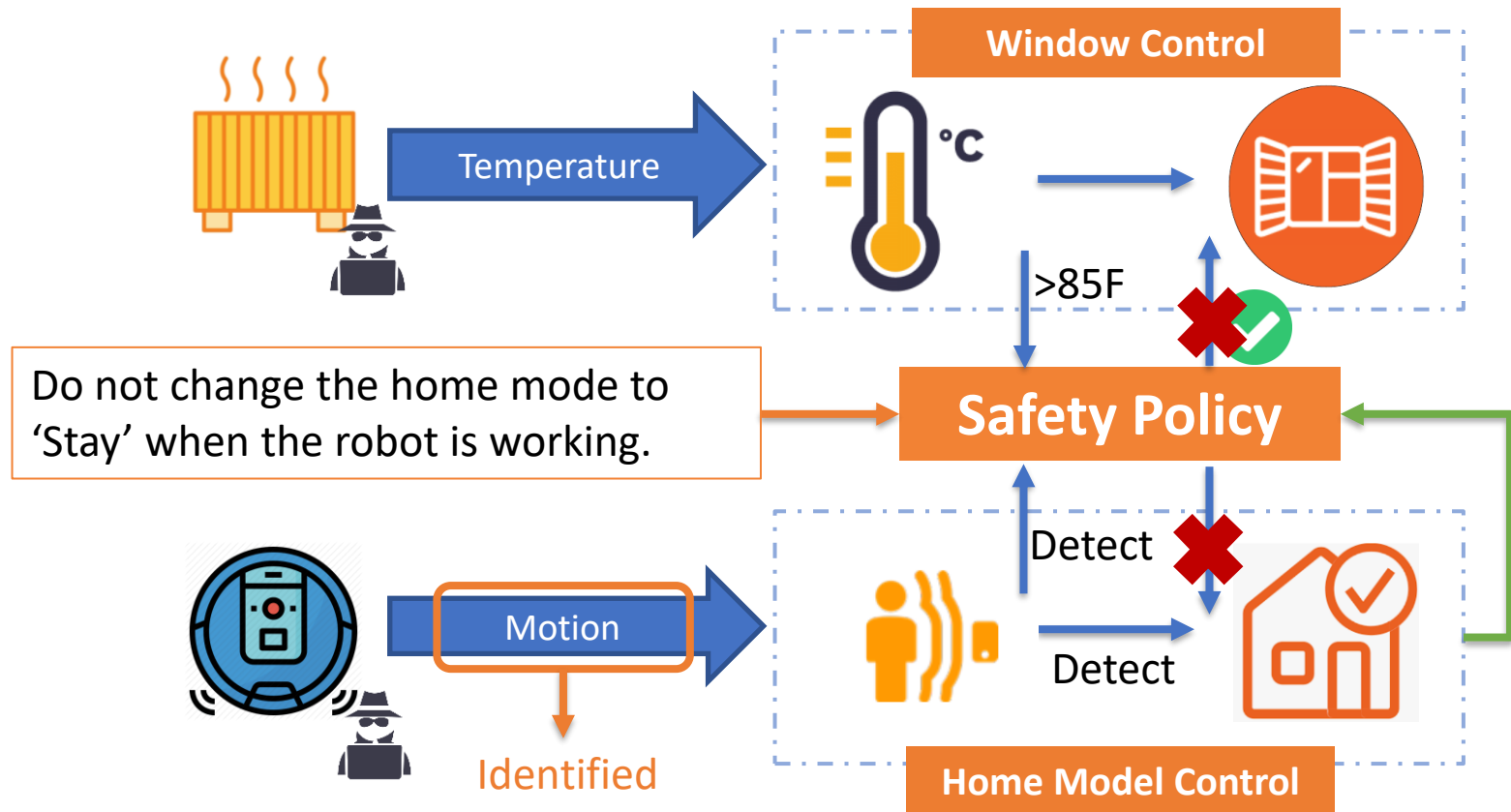
Effectiveness of Temperature Prediction



# Case Study

- Safety/Security Policy

- Do not open the window if no one is at home.



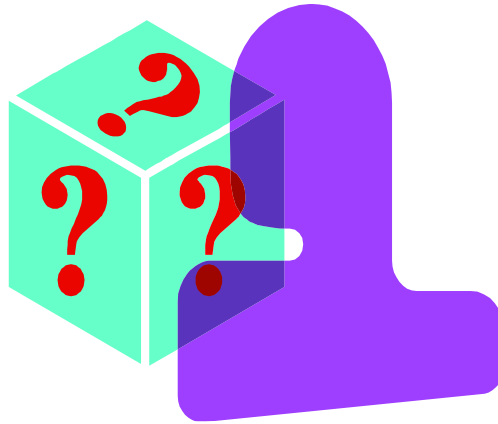
# Related Work

System	App Analysis	Real Physical Interaction	Runtime Policy Enforcement	Condition Prediction	Policy Correction
<b><u>IoTSafe</u></b>	✓	✓	✓	✓	✓
IoTGuard[NDSS,19]	✓		✓		
Peeves[CCS,19]	✓	✓			
Helion[S&P 20]	✓		✓	✓	
iRuler[SIGSAC,19]	✓				✓
IoTMon[CCS,18]	✓				
HomeGuard[DSN 20]	✓				✓
Menshen[TCPS,18]	✓				✓

# Conclusion

- IoTSafe: Enforcing Safety and Security Policy with Real IoT Physical Interaction Discovery
  - Real physical interaction discovery
  - Runtime modeling and prediction
  - Runtime policy enforcement
- Implementation and Evaluation
  - 7 testbeds;
  - 96% enforcement accuracy
- Future Work:
  - Other prediction/modeling methods
  - Consider human interactions
  - Cross-platform access control

# Q & A

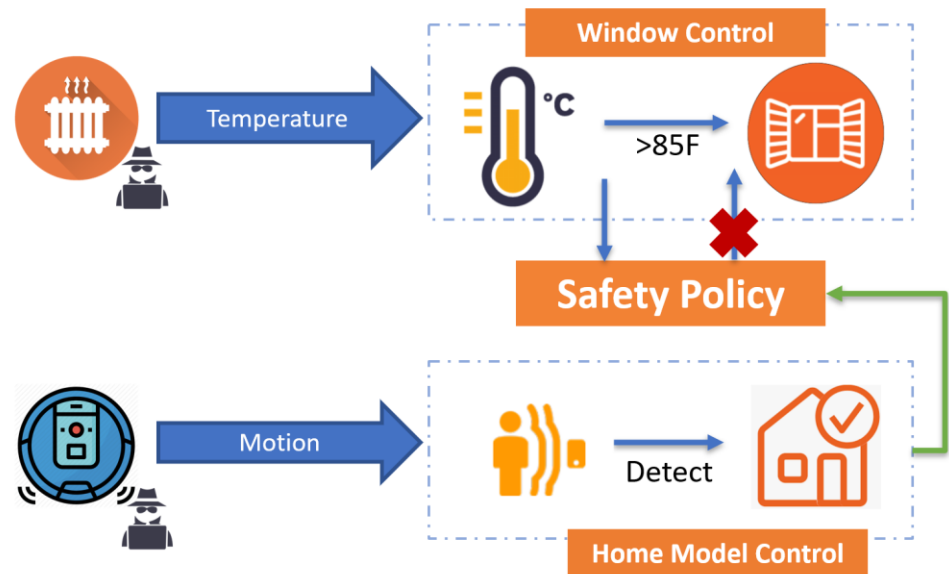


**Thank you!**

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# Threat Model

- Vulnerable or Malicious Applications
  - Design/implementation flaws
  - Code with hidden intentions
- Vulnerable Devices
  - Design flaws

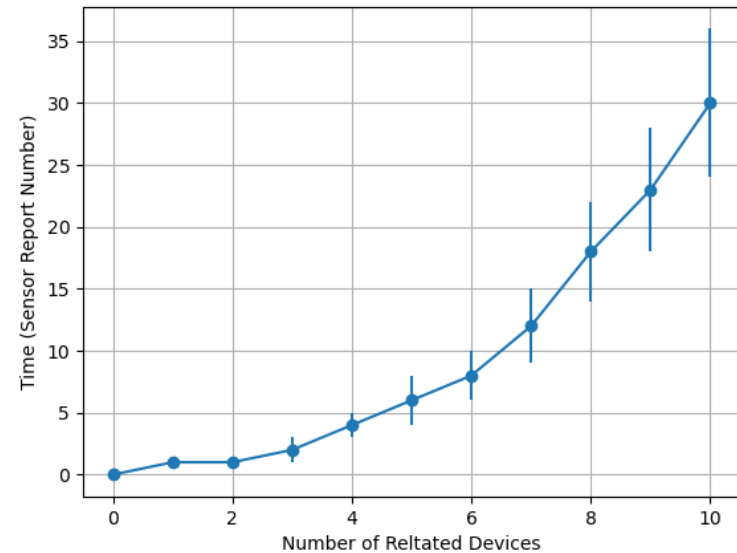


# Design Goal

- A system can capture all potential physical interactions and enable policy enforcement
  - capture **real physical interactions** on the platform
  - Build physical **models** for temporal interactions
  - Predict** physical conditions based on models
  - Enforce policies properly

# Performance

- Dynamic Testing
  - 40 to 135 minutes
- Runtime Latency
  - Around 230ms
- New Device Initialization
  - 3 related sensor reports



Time consumption of new device initialization

# Application Analysis

