Modeling Conflicts in Multi-part Dialogue

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Abstract

We will propose a model to predict conflicts for multi-part dialogue. Conflicts are disagreements between two or more people. It includes task, process, and relationship conflicts.

1 Introduction

Conflict is defined as disagreement between two or more people (Paletz et al., 2011). In this paper, only short-term conflicts are considered. In other words, conflicts happen only in minutes but not a couple of days and not even longer.

The conflicts can be categorized by task, process, and relationship type (Jehn, 1995; Jehn, 1997). Linguistic researchers have argued that task conflict, under certain circumstances, can be beneficial, particularly for innovation (Jehn, 1997; West, 2002), whereas relationship and process conflict should hurt performance (Jehn, 1997).

Modeling conflicts in dialogues can be benefit to team development, dialog understanding, dialog management, etc. Conflicts in general can also help credibility-based summarization (Kaneko et al., 2009).

2 Related Work

Bracewell et al. (2012) classified 11 social acts including agreement and disagreement on social medial based on gappy patterns with 50.4% f-measure. A gappy pattern consists of one or more words in between which there can exist gaps, or wildcards, which match any word. Actually, the disagreement

in this paper is not exactly as the same as conflict. Disagreement Act is defined as "statements a group member makes to indicate that he/she does not share the same view about something another member has said or done". Conflict should also include the relationship conflict act defined as "personal, heated disagreement between individuals".

Classifying agree/disagree opinions in conversational debates using Bayesian networks was presented in (Galley et al., 2004) based on adjacency pairs features.

Agree/disagree classification is formulized as a max cut problem in (Murakami and Raymond, 2010) for online debates.

Paletz et al. (2011) presented an extensive work on coding conflicts in natural multi-part dialogues.

3 The Corpus

We are going to use the Eng data (Jang and Schunn, 2012; Friedberg et al., 1990), collected in University of Pittsburgh. It is a collection of natural dialogues among teams of college undergraduates working on their semester-long product design projects. The conversations involve 2-6 individuals. Most of the students were engineering majors (e.g., electrical, mechanical, and industrial), but some teams also had marketing students as members.

Among 45687 utterances, 1401 of them are annotated as conflict. The conflict level is "low" or "high". Their counts are shown in Table 1.

The distribution of types of conflict is shown in Table 2.

Examples of conflicts are shown in Table 2.

| type | Task | Process | Relationship | Off task | Off topic | Unknown |
|------|------|---------|--------------|----------|-----------|---------|
| # | 755 | 462 | 98 | 66 | 18 | 2 |

Table 2: Distribution of types of conflict in the Eng corpus

| Speaker | Utterance | Conflict? | Level | Type |
|---------|---|-----------|-------|--------------|
| 1 | You never know, they are- | 1 | hi | Task |
| 4 | They are catching up, | 1 | hi | Task |
| 4 | But I doubt it. | 1 | hi | Task |
| | | | | |
| 4 | Can you crank out a couple things tonight? | 0 | | |
| 1 | No | 0 | | |
| 4 | Homework? | 0 | | |
| 1 | No | 1 | low | Process |
| | | | | |
| 4 | Ok well the answer to the question is this is connected to that | 0 | | |
| 4 | and I'm not holding that | 0 | | |
| 4 | and that's another person who's [?] | 0 | | |
| 1 | For what | 0 | | |
| 4 | You're insane - | 1 | hi | Relationship |

Table 3: Three examples of conflicts

| Hi | Low | Unknown | | |
|------|-----|---------|--|--|
| 1149 | 197 | 55 | | |

Table 1: number of conflicts and conflict level in the Eng corpus

4 Data Preprocessing

The distribution of conflict and non-conflict is much skewed. Thus, it might be better do resampling to balance it. One method could use the idea of block introduced in (Paletz et al., 2011). If the conflict happens, beside the conflict utterances, the block includes 25 utterances before it and after it. We can then randomly sample the rest to get the blocks that have no conflict.

In this way, we can have half blocks that contain conflict and half blocks not.

25 utterances are chosen because they are roughly one-minutes.

5 Methodology

5.1 Classification Model

Even we have the concept of block, we can treat each utterance independent with each other. Therefore,

the task to identify conflict utterances is a binary-classification problem.

Features I will use:

- Ngram
- Word Length
- POS
- Whether contains Negative/Positive words
- LIWC features
- Whether is the same speaker as previous one

There are some other hand-made features in this corpus that can be used:

- Whether this utterance is related to the project
- Uncertainty?
- Analogy Occur?

5.2 Sequence Labeling Model

Usually, when a conflict happens, it takes a while to resolve it. Thus, it can also be treated as a sequence labeling problem. The task is to identify when a conflict begins and when it is over. We can use "BIO", where B indicates the beginning of a conflict; I means the inside of a conflict; O means the ending of a conflict.

CRF (Lafferty et al., 2001) can be used for this model.

Besides the regular features, we can also include the previous tag as a feature here. Other features could be tried such as

 Whether this utterance has same words as previous one

5.3 Event-Graph Model

In this model, the assumption is that a conflict between two people should refer to an event. For an event, e, a speaker A and another speaker B, if A agrees with e but B disagrees with e, then a conflict happens. In other words, speakers are connected by events. A speaker can either agree with an event or disagree.

If we can construct this graph, identify a conflict will be pretty straightforward.

6 Future Work

Relying only on transcriptions might not be very good for this problem. During the annotation, for over half the dataset, coders listen while watching. The latter definitely changed perceived conflict a little. In the annotation, the coders are also told that "if you are unsure and/or curious, be sure to watch/listen to the video. Watch for body language gestures, facial expression; listen to vocal changes, tone, etc."

7 Timeline

Sep 13 - Sep 22

- survey the related work regarding conflict/disagreement/agreement prediction
- resampling the data into blocks

extract basic features

• implement the classification Model

Oct 21 - Nov 9

• implement CRF model

Nov 10 - Dec 12

• Implment the graph model

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