

# Statistical and machine learning methods for engineering mechanics



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## Outline of this lecture



- Course objectives
- Teaching format, examination and course schedule
- **Definition of various terminologies (AI, ML, Data Science, Deep learning, ...)**
- **Overview of Machine learning techniques**
- Course contents on ML methods
- Other matters



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## Course objectives

- Teach theories of statistical and machine learning methods
- Deal with two types of data, i.e., independent observations from multi-variables with uncertainties/noises, and strongly dependent observations of time series signals.
- Some practical projects to show how to use the knowledge in this course.
- Since this is a PhD course, it will rather run in a little fast pace. We hope that you should actively seek for literature to understand some concept by yourself. Or I can give your reference for further reading.

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## Teaching format and examination



TEACHING,  
LANGUAGE AND  
EXAMINATION



LECTURE  
HOURS AND  
ROOMS



DISCUSSIONS

### Teaching Format

- Composed of lectures: theory (40%) + examples (20%)
- Small tutorial exam (20% as your exercises)
- Project assignments (20% as homework)

### Program/language for ML algorithms

- Python: sci-kit + several ML libraries
- R: statistical learning packages
- Others are also encouraged: Tensorflow, Pytorch, Keras

### Examination and lectures

- Lectures mainly in the campus (2-4 hours with flexible times and locations)
- Examination is the presentation for the project assignment and seminars

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# Course schedule and examination



## Project assignment (homework)

- 3 projects assignments will be handed out
- You choose 2 of them to finish.
- Replace one with your own project.

Type of class	Date	Time	Room	Teachers	Contents
<b>Week 14, 2023: study week 1</b>					
Lecture 1	Thu 6/4	9.00-11.00	M2/Zoom	Wengang	Course contents: Introduction to the course, learning objectives, and criteria for examination
<b>Week 15, 2023: study week 2</b>					
Lecture 2	Tue 11/4	10.15-12.00	M2/Zoom	Wengang	Regression and statistical interpretation
Lecture 3	Thu 13/4	9.00-11.00	M2/Zoom	Wengang	Polynomial and Spline regression
<b>Week 16, 2023: study week 3</b>					
Lecture 4	Mon 17/4	14.15-16.00	M2/Zoom	Wengang	Model parameter estimation - gradient
Lecture 5	Thu 20/4	9.00-11.00	M2/Zoom	Wengang	Generalized Linear Models and Additive models
<b>Week 17, 2023: study week 4</b>					
Lecture 6	Mon 24/4	14.15-16.00	M2/Zoom	Xiao	Logistical regression and classification
Lecture 7	Thu 27/4	10.15-12.00	M2/Zoom	Xiao	ML algorithms 1 - Decision trees and boost methods
<b>Week 18, 2023: study week 5</b>					
Lecture 8	Tue 2/5	14.15-16.00	M2/Zoom	Xiao	ML algorithms 2 - XGBoost for regression and examples
Lecture 9	Thu 4/5	9.00-11.00	M2/Zoom	DA	ML algorithms 3 - support vector machines
<b>Week 18, 2023: study week 6</b>					
Lecture 10	Mon 8/5	14.15-16.00	M2/Zoom	DA	ML algorithms 4 - neural network
Lecture 11	Thu 11/5	9.00-11.00	M2/Zoom	WM	Time Series 1, 2 - Basic properties of random process & Transformation and Gaussian process
<b>Week 19, 2023: study week 7</b>					
Lecture 12	Mon 15/5	14.15-16.00	M2/Zoom	WM	Time Series 3 - Time series analysis and model exploration
Lecture 13	Thu 18/5	9.00-11.00	M2/Zoom	WM	Time Series 4 - Autoregressive integrated Moving Average model (1)
<b>Week 20, 2023: study week 8</b>					
Lecture 14	Mon 22/5	14.15-16.00	M2/Zoom	WM	Time Series 5 - Autoregressive integrated Moving Average model (2)
Lecture 15	Wed 24/5	9.00-11.00	M2/Zoom	WM	Time Series 6 - A few examples of using ARIMA model applications
<b>Week 21, 2023: study week 9</b>					
Lecture 16	8th June	14.15-16.00	M2/Zoom	Students	Seminars from students (presentation of their projects)
Lecture 17	31/08	14.15-16.00	M2/Zoom	Students	Seminars from students (presentation of their projects)

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## Definition of various terminologies (AI, ML, Data Science, Deep learning, ...)



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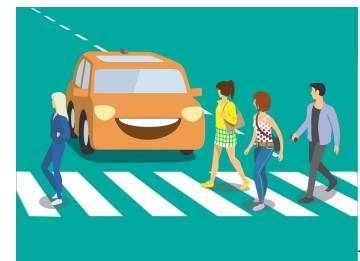
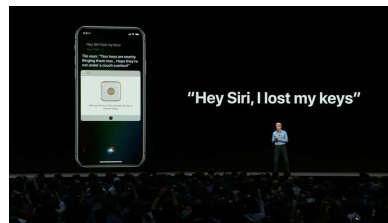
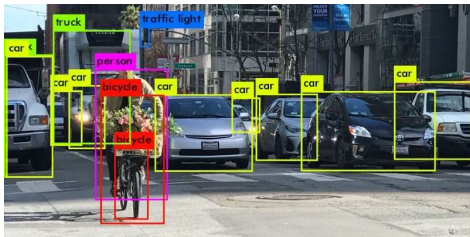
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# Artificial Intelligence (AI)



- AI is a field of development of intelligent machines that work and react like humans

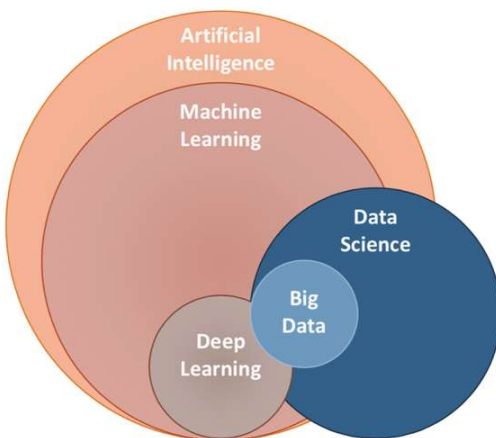
- See like a human: image processing;
- Listening like a human: speech recognition
- Feel like human: Sensing, data collection
- Act like a human: autonomous driving, custom support
- Adapt like a human: decision make, obstacle avoidance



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# AI, ML, Deeplearning, Data Science ...



- **AI** is a program that can sense, reason (model), act and adapt for certain applications. The process is normally done by a machine or a non-living artificial.
- **ML** refers to algorithms/methods that can establish models to describe performance, scenarios, systems from data
- **Deep Learning**, a subset or advancement of ML (neural network models), is used when ML cannot fully deliver desired outcomes, e.g., dataset/features too large.
- **Data Science** is about data, a multidisciplinary field focused on drawing INSIGHTS that can help us make better decisions. It is the basis for the AI, ML, Deep Learning, etc.

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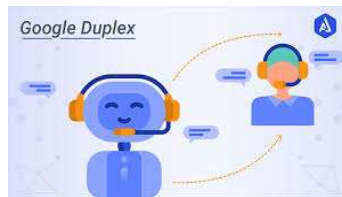
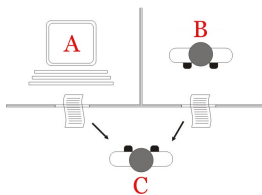
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# AI (history)

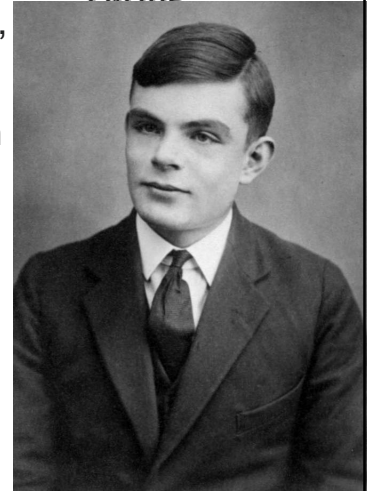


## The Turing Test (1950s)

- If a machine **exhibits intelligent behavior** equivalent to, or indistinguishable from, that of a human.
  - For example, a three-person game "imitation game": Can the evaluator "C" distinguish the human and the machine.
- Google AI Duplex: who is talking to you?



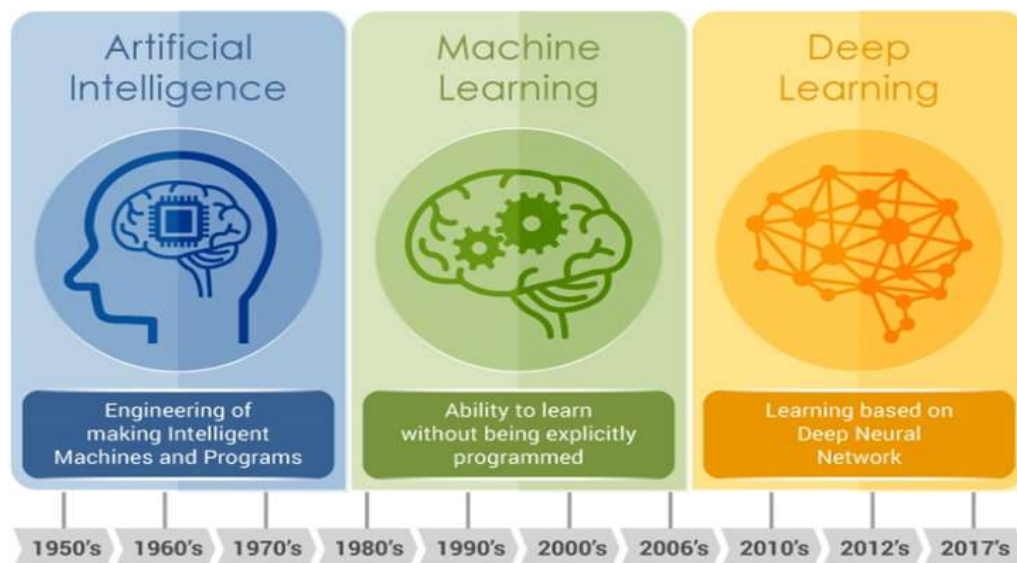
Alan  
Turing



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## AI, ML, Deep Learning (history)



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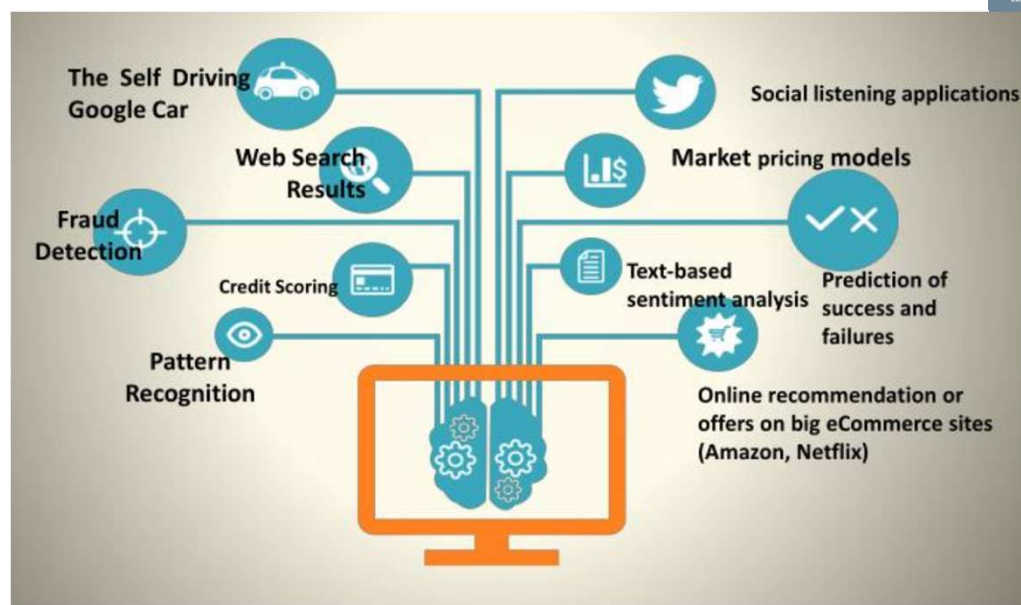
# Overview of Machine learning techniques

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## Examples of Machine learning (1)

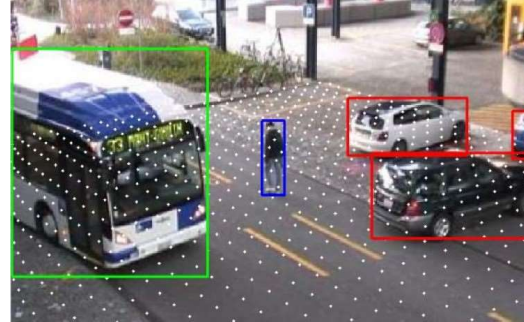
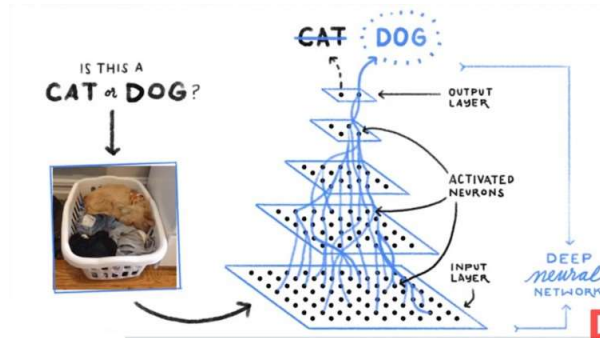


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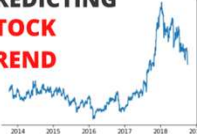
## Examples of Machine learning (2)



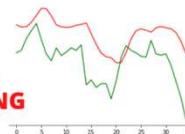
Email  
Spam  
Detection  
with  
Machine  
Learning



PREDICTING  
STOCK  
TREND



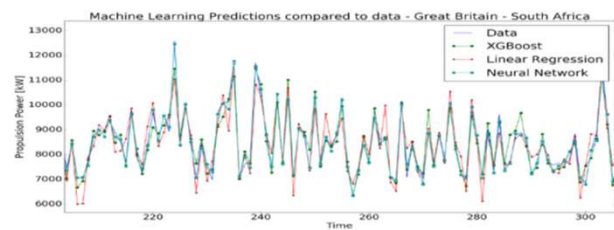
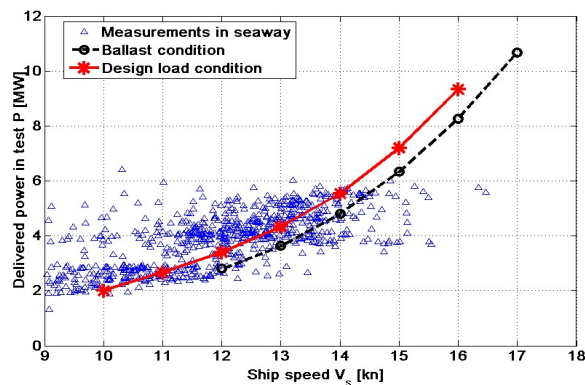
with  
DEEP  
LEARNING



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## Examples of Machine learning (3)



	Time	MAE Propulsion	R2
Linear Regression	0.01 s	460 kW	0.75
XGBoost	18.67 s	147 kW	0.90
Neural Network	3.15 s	276 kW	0.97

Based on mechanics data, ML can help us build models to predict performance and estimate responses

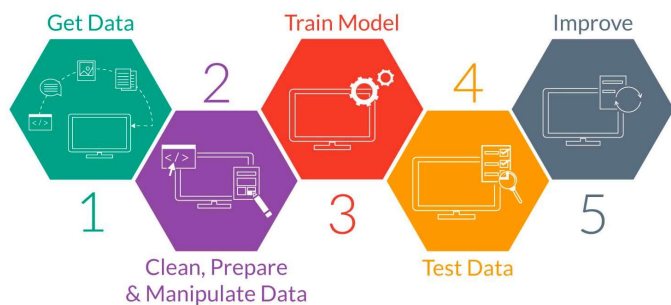
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# Machine learning definition

- Machine Learning: Field of study that gives computers the ability to learn without being explicitly programmed (Arthur Samuel 1959).
- Well-posed Learning Problem: A computer program is said to *learn* from experience E with respect to some task T and some performance measure P, if its performance on T, as measured by P, improves with experience E (Tom Mitchell 1998).

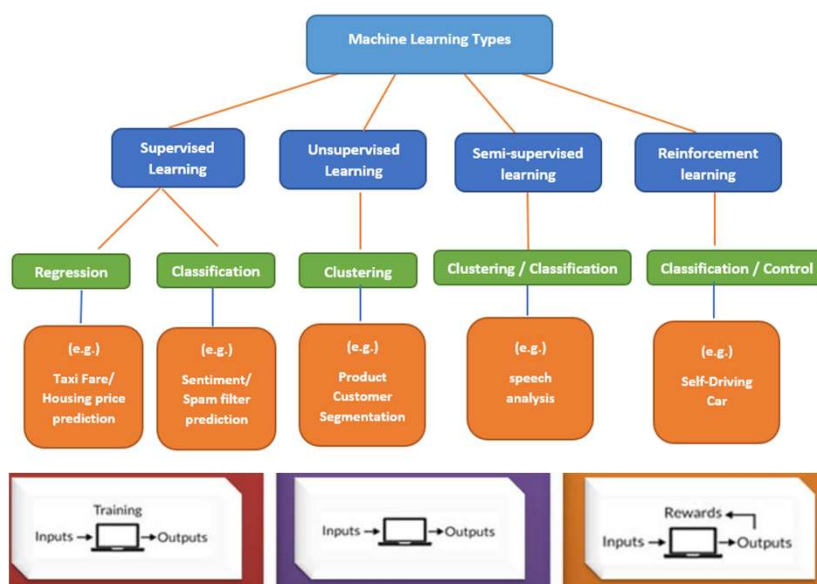


- Data types and randomness
  - Data/observations are often random variables
  - Categorical, logical or **numerical** data
  - Correlated or independent
  - Retrain your model (with train/test splits) you want to generate a new prediction.
  - The uncertainty of the forecast is just as important as, or even more so, than the forecast.

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# Types of machine learning



## The ML types depends on:

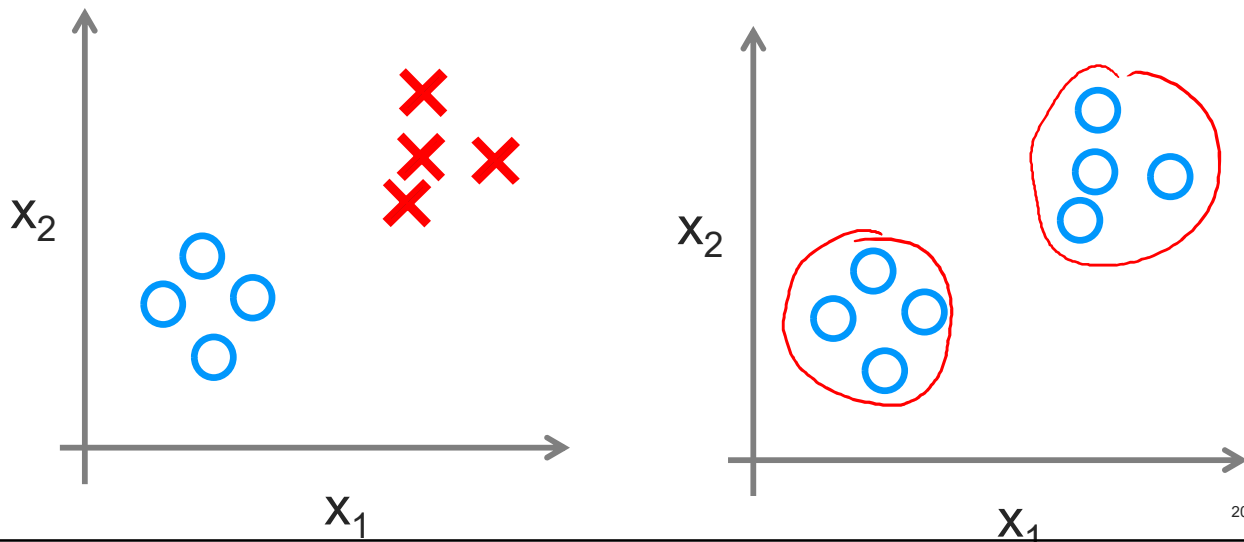
- Learning task of the ML methods
- Discrete the task into mathematical notations
- Information → data
- Input data types (logistic data, categorical data,
- Required output/prediction

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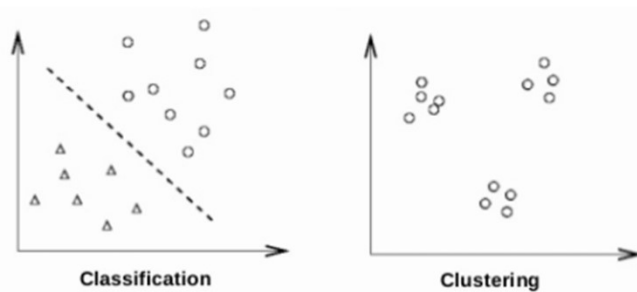
# Supervised VS unsupervised ML



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## Classification VS clustering



Classification

Clustering

Semantic Segmentation



GRASS, CAT, TREE, SKY

No objects, just pixels

Classification + Localization



CAT

Single Object

Object Detection



DOG, DOG, CAT

Multiple Object

Instance Segmentation



DOG, DOG, CAT

Multiple Object

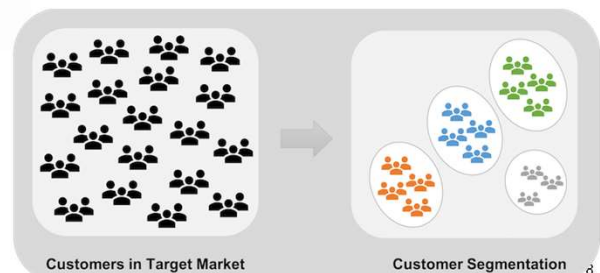
Illustration by COCOA-DECODE

### Supervised Classification

- known number of classes
- based on a training set
- used to classify future observations

### Unsupervised Clustering

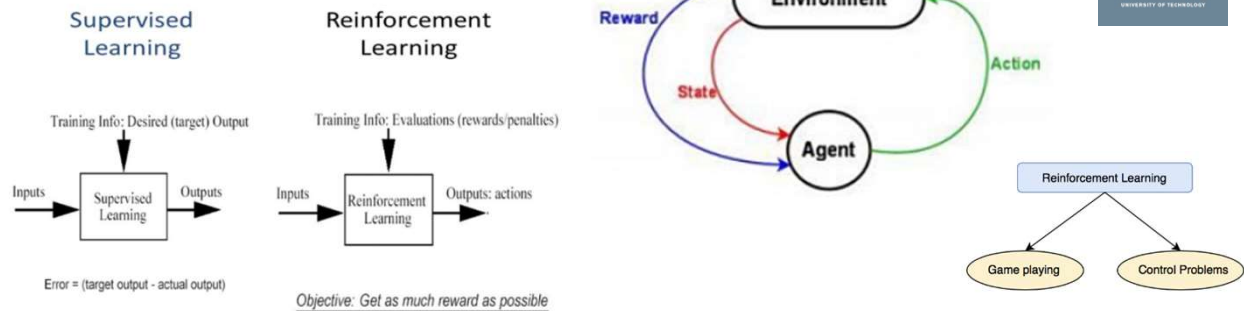
- unknown number of classes
- no prior knowledge
- used to understand (explore) data



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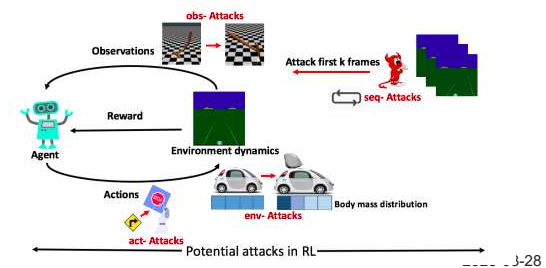
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# Re-inforcement learning



## The key features of reinforcement learning:

- RL finds a compromise through trial and error between exploring new environment and the application of existing knowledge.
- RL explicitly considers the whole problem of a goal-directed agent interacting with an uncertain environment.
- All RL agents have explicit goals, can sense aspects of their environments, and can choose actions to influence their environments.
- The agent should operate in significant uncertain environment.



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# ML – supervised machine learning

## In particular, we will focus on

- Supervised machine learning with clear learning outcome/objectives as numbers
- Formulate the learning problem by mathematical models includes:
  - ✓ Input parameters and data
  - ✓ Possible formulas, relationship either as explicit or black box
  - ✓ Clear output variables and values
- Data be of the numerical values (forces, coefficients in a mechanics system)
- Data (values) can be collected independently or in time series format

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## Two supervised ML problems

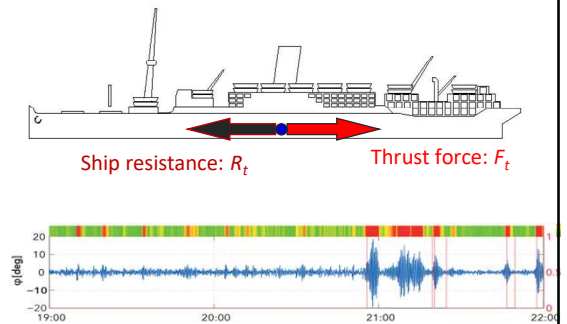


Establish a **model** to **predict** of an engineering mechanics model

- Supervised Learning: “right answers” given (or measured)
- ML Regression: to establish a model
- Prediction: use the model and new input to get new output

**Two examples of supervised ML methods:**

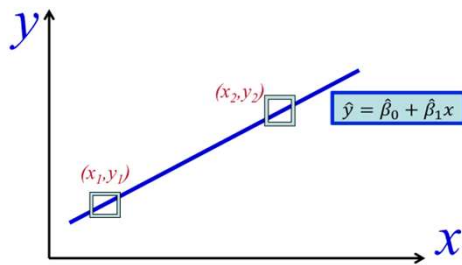
- Predict a ship speed-power model
- Predict a ship's motion (parametric rolling)



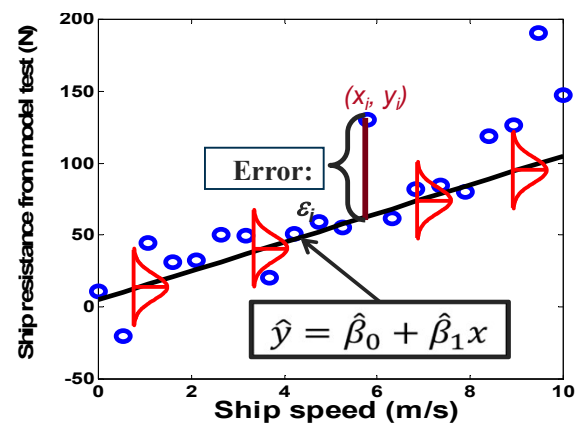
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## Exmample 1: ML for power prediction



- X: ship speed
- Y: ship resistance/power measured
- Both variable may contain errors (random variables)

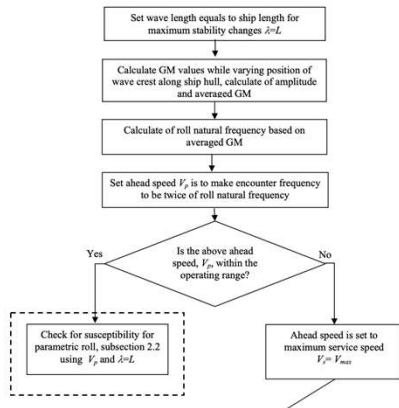


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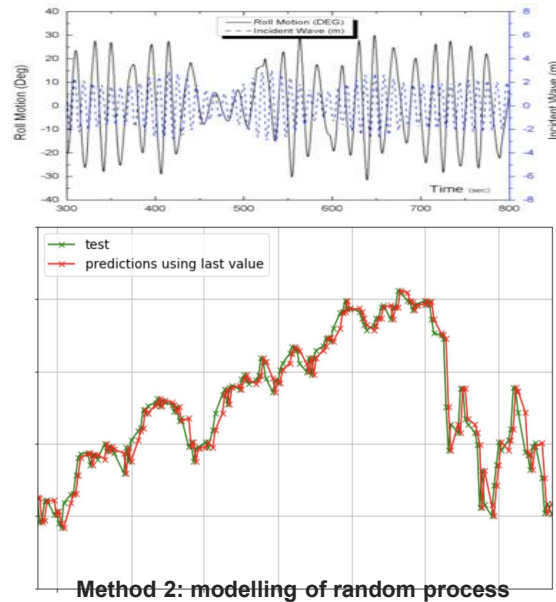
## Example 2: ML for parametric rolling forecast

Diagram Showing Selection of Wave Length and Ahead Speed



### Method 1: the Mathieu Equation

$$\ddot{\phi}(t) + \frac{B}{I_x} \dot{\phi}(t) + \frac{\Delta}{I_x} GM_i(t) \phi(t) = 0$$



The two figures are just for illustration purpose!

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## Course contents on ML methods

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## Course contents with focus on ML (1)



- **Part I: Basic terminologies of Machine Learning**
  - AI, Machine Learning, Data Science, statistical learning
  - Supervised machine learning, Unsupervised, classification, data mining, Clustering
  - Useful toolbox (Python sci-kit learning, R, Tensorflow, Skaggle, etc.)
- **Part II: Common supervised learning (independent data)**
  - Linear regression, Polynomial regression
  - Spline regression, Logistical regression
  - Support vector machine
  - Decision trees, XGBoost, Neural network

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## Course contents with focus on ML (2)



- **Part III: Practical issues to use the common ML methods**
  - Feature selection
  - Model selection
  - Learning diagnostics
  - Cross validation, learning rate, training/test/CV dataset
- **Part IV: Some more advanced statistical learning methods**
  - Generalized additive models (GAM)
  - Generalized linear models (GLM)
  - Mixed effect models (MEM)

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## Course contents with focus on ML



- **Part V: ML for time series signals (correlated data signal)**
  - Basic statistics and correlation
  - Transformation (to Gaussian): Lognormal, exponential, Hermite polynomials
  - Moving average, AR, ARIMA
- **Part VI: Spatial-temporal modelling of Random field (optional)**
  - Prepare for data
  - Transformation to Gaussian
  - Model the correlation structure
  - Conditional prediction and simulation

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## Course literature



- Hastie T., Tibshirani R. and Friedman J. (2003). The elements of statistical learning, Data mining, inference and prediction. Springer.
- Shalizi, C.R. (2019). Advanced data analysis from an Elementary point of view. Pre-print.
- Shumway, R.H. and Stoffer, D.S. (2016). Time series analysis and its applications with R examples, Fourth edition. Springer.
- Wei, W.W.S. (2006). Time series analysis Univariate and multivariate models, Second edition. Pearson Addison Wesley.

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## Other ML algorithms/methods

1. Linear regression
2. Kernel ridge regression
3. Support Vector Machines
4. Stochastic Gradient Descent
5. Nearest Neighbors
6. Decision Trees (XGboost)
7. Ensemble methods
8. Multiclass and multilabel algorithms
9. Neural network models (supervised)



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## Statistical learning algorithms

- Generalized linear model
- Spline models
- Generalized additive model
- Mixed effect model
- Gaussian processes/fields
- Autoregressive model
- Moving average model



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## Other matters

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