ME449 - Homework 3 - Zhengyang Kris Weng Submission

In [4]: import numpy as np
import modern_robotics as mr
from tqdm import tqdm
import ur5_parameters
ur5 = ur5_parameters.UR5()

Part0: Setup

This homework is done using a jupyter notebook Weng_Zhengyang_asst3.ipynb . To generate all the .csv trajectories necessary for simulation, run all the code blocks in this .ipynb notebook. Make sure files ur5_parameters.py is under the same directory as this file.

Please find the answers to the corresponding part in the MarkDown cells following code blcoks.

Part 1: Simulating a falling robot.

In the first part, the robot will fall in gravity without damping or the external spring (joint damping and spring stiffness are set to zero). Since there is no damping or friction, the total energy of the robot (kinetic plus potential) should remain constant during motion. Gravity is g = 9.81 m/s2 in the $-^2$ s-direction, i.e., gravity acts downward. Simulate the robot falling from rest at the home configuration for five seconds. The output data should be saved as a .csv file, where each of the N rows has six numbers separated by commas. This .csv file is suitable for animation with the CoppeliaSim UR5 csv animation scene. Adjust the animation scene playback speed ("Time Multiplier") so it takes roughly five seconds of wall clock time to play your csv file. You can evaluate if your simulation is preserving total energy by visually checking if the robot appears to swing to the same height (same potential energy) each swing. Choose values of dt (a) where the energy appears nearly constant (without choosing dt unnecessarily small) and (b) where the energy does not appear constant (because your timestep is too coarse). Capture a video for each case and note the dt chosen for each case. Explain how you would calculate the total energy of the robot at each timestep if you wanted to plot the total energy to confirm that your simulation approximately preserves it.

```
In [5]: # Puppet function:
        def puppet_q1(thetalist, dthetalist, g, Mlist, Slist, Glist, t, dt, damping, stiffness, restLen
            Simulate a robot under damping and spring reaction. Q1: free falling in gravity
            Aras:
                thetalist (np.array): n-vector of initial joint angles (rad)
                dthetalist (np.array): n-vector of initial joint velocities (rad/s)
                g (np.array): 3-vector of gravity in s frame (m/s^2)
                Mlist (np.array): 8 frames of link configuration at home pose
                Slist (np.array): 6-vector of screw axes at home configuration
                Glist (np.array): Spatial inertia matrices of the links
                t (float): total simulation time (s)
                dt (float): simulation time step (s)
                damping (float): viscous damping coefficient (Nmn/rad)
                stiffness (float): spring stiffness coefficient (N/m)
                restLength (float): length of the spring at rest (m)
            Returns:
                thetamat (np.array): N x n matrix of joint angles (rad). Each row is a set of joint ang
                dthetamat (np.array): N x n matrix of joint velocities (rad/s). Each row is a set of jo
            # Initialize
            N = int(t/dt)
            n = len(thetalist)
            thetamat = np.zeros((N + 1, n))
            dthetamat = np.zeros((N + 1, n))
            thetamat[0] = thetalist
            dthetamat[0] = dthetalist
            for i in tqdm(range(N)):
                i_acc = mr.ForwardDynamics(thetalist, dthetalist, np.zeros(n), g, np.zeros(n), Mlist, G
                i_pos, i_vel = mr.EulerStep(thetalist, dthetalist, i_acc, dt)
                thetamat[i + 1] = i_pos
                dthetamat[i + 1] = i_vel
                # Update
                thetalist = i_pos
                dthetalist = i_vel
            return thetamat, dthetamat
In [6]: q1_thetalist0 = np.array([0, 0, 0, 0, 0, 0])
        q1_dthetalist0 = np.array([0, 0, 0, 0, 0, 0])
        g = np.array([0, 0, -9.81])
        ql_thetamat, _ = puppet_ql(ql_thetalist0, ql_dthetalist0, g, ur5.Mlist, ur5.Slist, ur5.Glist, 5
        # Save to csv file
        np.savetxt('q1_thetamat.csv', q1_thetamat, delimiter=',')
        100%| 5000/5000 [00:32<00:00, 156.21it/s]
In [7]: q1_thetamat_coarse, _ = puppet_q1(q1_thetalist0, q1_dthetalist0, g, ur5.Mlist, ur5.Slist, ur5.G
        # Save to csv file
        np.savetxt('q1 thetamat coarse.csv', q1 thetamat coarse, delimiter=',')
```

Part 1 response:

100%| 500/500 [00:03<00:00, 156.37it/s]

Loooking at video part1a and part1b.mp4, we can see that energy is not conserved due to error in numerical integration when timestep is too coarse. A good measure of total system energy would be the Hamiltonian of the system, as a sum of potential energy and kinetic energy of each link. By plotting the trend of Hamiltonian of each configuration in the trajectory, this will visualize the preservation of energy in the system. [TODO: IMPLEMENT COMPUTE H WHEN HAVE TIME]

Part 2: Adding damping.

Now experiment with different damping coefficients as the robot falls from the home configuration. Damping causes a torque at each joint equal to the negative of the joint rate times the damping. Create two videos showing that (a) when you choose damping to be positive, the robot loses energy as it swings, and (b) when you choose damping to be negative, the robot gains energy as it swings. Use t = 5 s and dt = 0.01 s, and for the case of positive damping, the damping coefficient should almost (but not quite) bring the robot to rest by the end of the video. Do you see any strange behavior in the simulation if you choose the damping constant to be a large positive value? Can you explain it? How would this behavior change if you chose shorter simulation timesteps?

```
In [8]: | def puppet_q2(thetalist, dthetalist, g, Mlist, Slist, Glist, t, dt, damping, stiffness, restLen
             Simulate a robot under damping and spring reaction. Q2: Adding damping to robot. Damping ca
             Args:
                 thetalist (np.array): n-vector of initial joint angles (rad)
                 dthetalist (np.array): n-vector of initial joint velocities (rad/s)
                 g (np.array): 3-vector of gravity in s frame (m/s^2)
                 Mlist (np.array): 8 frames of link configuration at home pose
                 Slist (np.array): 6-vector of screw axes at home configuration
                 Glist (np.array): Spatial inertia matrices of the links
                 t (float): total simulation time (s)
                 dt (float): simulation time step (s)
                 damping (float): viscous damping coefficient (Nmn/rad)
                 stiffness (float): spring stiffness coefficient (N/m)
                 restLength (float): length of the spring at rest (m)
             Returns:
                 thetamat (np.array): N x n matrix of joint angles (rad). Each row is a set of joint ang
                 dthetamat (np.array): N x n matrix of joint velocities (rad/s). Each row is a set of jo
             # Initialize
             N = int(t/dt)
             n = len(thetalist)
             thetamat = np.zeros((N + 1, n))
             dthetamat = np.zeros((N + 1, n))
             thetamat[0] = thetalist
             dthetamat[0] = dthetalist
             for i in tqdm(range(N)):
                 tau_damping = - damping * dthetalist
                 i_acc = mr.ForwardDynamics(thetalist, dthetalist, tau_damping, g, np.zeros(n), Mlist, G
                 i_pos, i_vel = mr.EulerStep(thetalist, dthetalist, i_acc, dt)
                 thetamat[i + 1] = i pos
                 dthetamat[i + 1] = i_vel
                 # Update
                 thetalist = i_pos
                 dthetalist = i vel
             return thetamat, dthetamat
In [9]: q2 thetalist0 = np.array([0, 0, 0, 0, 0, 0])
         q2_dthetalist0 = np.array([0, 0, 0, 0, 0, 0])
         q = np.array([0, 0, -9.81])
         q2_thetamat, _ = p
# Save to csv file
                       _ = puppet_q2(q2_thetalist0, q2_dthetalist0, g, ur5.Mlist, ur5.Slist, ur5.Glist, 5
         np.savetxt('q2_thetamat.csv', q2_thetamat, delimiter=',')
         100%| 500/500 [00:03<00:00, 156.30it/s]
                            = puppet_q2(q2_thetalist0, q2_dthetalist0, g, ur5.Mlist, ur5.Slist, ur5.Glis
In [10]: q2_thetamat_neg, _
         # Save to csv file
         print(q2 thetamat neg)
         np.savetxt('q2_thetamat_neg.csv', q2_thetamat_neg, delimiter=',')
         100%| 500/500 [00:03<00:00, 156.56it/s]
```

```
[[ 0.00000000e+00 0.0000000e+00 0.0000000e+00 0.0000000e+00
            0.00000000e+00 0.0000000e+00]
          [ 0.0000000e+00 0.0000000e+00 0.0000000e+00 0.0000000e+00
            0.00000000e+00 0.0000000e+00]
          [ 0.00000000e+00 2.57237340e-03 -2.87368129e-03 3.01307887e-04
            3.18411925e-22 -1.13423177e-18]
          [-3.07812861e-01 -9.92195181e+00 1.31700123e+01 -6.81968171e+00
           -8.36251555e-01 5.89264993e+01]
          [-3.02987560e-01 -1.00110250e+01 1.32499198e+01 -6.84260777e+00
           -8.76917115e-01 5.96387109e+01]
          [-2.97193787e-01 -1.00998345e+01 1.33216146e+01 -6.85772600e+00
           -9.17977817e-01 6.03581957e+01]]
In [11]: | q2_thetamat_large, _ = puppet_q2(q2_thetalist0, q2_dthetalist0, g, ur5.Mlist, ur5.Slist, ur5.Gl
         # Save to csv file
         print(q2_thetamat_large)
         np.savetxt('q2_thetamat_large.csv', q2_thetamat_large, delimiter=',')
                       | 0/500 [00:00<?, ?it/s]/usr/lib/python3/dist-packages/modern_robotics/core.py:9
         27: RuntimeWarning: overflow encountered in multiply
           + np.dot(ad(Vi[:, i + 1]), Ai[:, i]) * dthetalist[i]
                       17/500 [00:00<00:02, 165.73it/s]/usr/lib/python3/dist-packages/modern_robotic
           3%||
         s/core.py:143: RuntimeWarning: invalid value encountered in sin
           return np.eye(3) + np.sin(theta) * omgmat \
         /usr/lib/python3/dist-packages/modern_robotics/core.py:144: RuntimeWarning: invalid value encou
         ntered in cos
           + (1 - np.cos(theta)) * np.dot(omgmat, omgmat)
         /usr/lib/python3/dist-packages/modern_robotics/core.py:366: RuntimeWarning: invalid value encou
         ntered in multiply
           np.dot(np.eye(3) * theta \
         /usr/lib/python3/dist-packages/modern_robotics/core.py:367: RuntimeWarning: invalid value encou
         ntered in cos
           + (1 - np.cos(theta)) * omgmat \setminus
         /usr/lib/python3/dist-packages/modern robotics/core.py:368: RuntimeWarning: invalid value encou
         ntered in sin
           + (theta - np.sin(theta)) \
                     | 500/500 [00:03<00:00, 155.04it/s]
         100%
         [[ 0.00000000e+00 0.0000000e+00 0.0000000e+00 0.0000000e+00
           0.00000000e+00 0.0000000e+00]
          0.00000000e+00 0.0000000e+00]
          [ 0.00000000e+00 2.57237340e-03 -2.87368129e-03 3.01307887e-04
           3.18411925e-22 -1.13423177e-18]
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```

Part 2 Response:

As I increase the magnitude of damping coefficient in the simulation, the function start to run into numerical stability issues and starts to produce nan values in output. This happend because of the numerical instability in the euler integration and the fact that coarse timestep landing next iteration on gradients amplifying such effect; as a result simulation output grew at an extremely fast rate and overflowed. Increasing granularity in timestep helps addressing this issue.

Part 3: Adding a spring.

Make gravity and damping zero and design referencePos to return a constant springPos at (0, 1, 1) in the $\{s\}$ frame. The spring's restLength is zero. Experiment with different stiffness values, and simulate the robot for t = 10 s and dt = 0.01 s starting from the home configuration. (a) Capture a video for a choice of stiffness that makes the robot oscillate a couple of times and record the stiffness value. Considering the system's total energy, does the motion of the robot make sense? What do you expect to happen to the total energy over time? Describe the strange behavior you see if you choose the spring constant to be large; if you don't see any strange behavior, explain why. (b) Now add a positive damping to the simulation that makes the arm nearly come to rest by the end of the video. For both videos, record the stiffness and damping you used.

```
In [84]: def puppet_q3(thetalist, dthetalist, g, Mlist, Slist, Glist, t, dt, damping, stiffness, restLen
             Simulate a robot under damping and spring reaction. Q3: Adding a static spring.
                 thetalist (np.array): n-vector of initial joint angles (rad)
                 dthetalist (np.array): n-vector of initial joint velocities (rad/s)
                 g (np.array): 3-vector of gravity in s frame (m/s^2)
                 Mlist (np.array): 8 frames of link configuration at home pose
                 Slist (np.array): 6-vector of screw axes at home configuration
                 Glist (np.array): Spatial inertia matrices of the links
                 t (float): total simulation time (s)
                 dt (float): simulation time step (s)
                 damping (float): viscous damping coefficient (Nmn/rad)
                 stiffness (float): spring stiffness coefficient (N/m)
                 restLength (float): length of the spring at rest (m)
             Returns:
                 thetamat (np.array): N x n matrix of joint angles (rad). Each row is a set of joint ang
                 dthetamat (np.array): N x n matrix of joint velocities (rad/s). Each row is a set of jo
             # Initialize
             N = int(t/dt)
             n = len(thetalist)
             thetamat = np.zeros((N + 1, n))
             dthetamat = np.zeros((N + 1, n))
             thetamat[0] = thetalist
             dthetamat[0] = dthetalist
             for i in tqdm(range(N)):
                 # Calculate damping
                 # print(f"Iteration {i}")
                 tau_damping = - damping * dthetalist
                 # Calculate spring force
                 spring_force_vec = calculate_spring_wrench(thetalist, Slist, stiffness, restLength, ref
                 # print(spring force vec)
                 # Forward dynamics
                 i_acc = mr.ForwardDynamics(thetalist, dthetalist, tau_damping, g, spring_force_vec, Mli
                 i_pos, i_vel = mr.EulerStep(thetalist, dthetalist, i_acc, dt)
                 thetamat[i + 1] = i_pos
                 dthetamat[i + 1] = i_vel
                 # Undate
                 thetalist = i_pos
                 dthetalist = i_vel
             return thetamat, dthetamat
         def referencePos_q3(t):
             Generate a reference position for springPos
             Aras:
                 t (float): current time (s)
             Returns:
                np.array: 3-vector of reference position
             return np.array([0, 1, 1])
         def calculate_spring_wrench(thetalist, Slist, stiffness, restLength, springPos):
             Calculate the 6-vector spring wrench acting on the end-effector.
             Args:
                 thetalist (np.array): n-vector of joint angles (rad)
                 Mlist (np.array): 8 frames of link configuration at home pose
                 stiffness (float): spring stiffness coefficient (N/m)
                 restLength (float): length of the spring at rest (m)
                 springPOs (np.array): 3-vector of spring position in {s} frame
                 np.array: 6-vector of spring forces and torque acting on the robot. Expressed in end-ef
             # Get end effector transformation matrix for current configuration
             eePos = mr.FKinSpace(ur5.M_EE, Slist, thetalist)
             # print(f"eePos = {eePos}")
             # Extract position vector (first 3 elements of last column)
             p = np.array(eePos[:3,3])
             . . . . . .
```

```
# Calculate spring length
spring_length = np.linalg.norm(p - springPos) - restLength
# print(f"spring_length = {spring_length}")
# print(f"expected spring force = {stiffness * spring_length}")

# Calculate spring force vector in {s} frame
spring_force = stiffness * spring_length * (springPos - p) / np.linalg.norm(p - springPos)
# print(f"spring_force = {spring_force}")
# print(f"norm = {np.linalg.norm(spring_force)}")

# Convert to end effector frame: T_{ee}^{s} * F_{s}
spring_force_ee = mr.TransInv(eePos) @ np.array([*spring_force, 1]).T
# print(f"spring_force_ee = {spring_force_ee}")
# print(f"norm = {np.linalg.norm(spring_force_ee]:3])}")

spring_wrench_ee = np.array([0, 0, 0, *spring_force_ee[:3]])
return spring_wrench_ee
```

```
100%| 100%| 1000/1000 [00:07<00:00, 130.94it/s]
```

Part 3 Response:

From the simulation in part3a, since the total energy of the system is mostly conserved, we expect the robot to swing (under the effect of the spring) to about the same level. The motion in the simulation makes sense in this way. The total energy, when simulated at a reasonable timestep, should be roughly conserved over time. Now, if the spring constant becomes too large, the simulation becomes again very unstable and the robot spins out of control.

For the first video, part3a, there's no damping, and stiffness = 10 N/m. For the second video with damping, damping = 2 Nm/rad, and stiffness = 10 N/m

Part 4: A moving spring.

Use the joint damping and spring stiffness from Part 3(b), a spring restLength of zero, and zero gravity. Now set referencePos to return a sinusoidal motion of springPos. springPos should sinusoidally oscillate along a line, starting from one endpoint at (1, 1, 1) to another endpoint at (1, -1, 1), completing two full back-and-forth cycles in 10 s. Simulate with the robot starting at the home configuration for t = 10 s with dt = 0.01 s and create a movie of the simulation

```
In [90]: | def referencePos_q4(t):
              Generate a reference position for springPos that oscillates sinusoidally along a line
                  t (float): current time (s)
              Returns:
                  np.array: 3-vector of reference position
              # Start point: (1, 1, 1)
              # End point: (1, -1, 1)
              # 2 full cycles in 10s means angular frequency = 4\pi/10 rad/s
              \# Only y-coordinate varies, x and z stay constant at 1
              omega = 4 * np.pi / 10 # angular frequency for 2 cycles in 10s
y = np.cos(omega * t) # oscillates between 1 and -1
              ref_point = np.array([1, y, 1])
              # print(f"SpringPos = {ref_point}")
              return ref_point
          def puppet_q4(thetalist, dthetalist, g, Mlist, Slist, Glist, t, dt, damping, stiffness, restLen
              Simulate a robot under damping and spring reaction. Q3: Adding a static spring.
                  thetalist (np.array): n-vector of initial joint angles (rad)
                  dthetalist (np.array): n-vector of initial joint velocities (rad/s)
                  g (np.array): 3-vector of gravity in s frame (m/s^2)
                  Mlist (np.array): 8 frames of link configuration at home pose
                  Slist (np.array): 6-vector of screw axes at home configuration
                  Glist (np.array): Spatial inertia matrices of the links
                  t (float): total simulation time (s)
                  dt (float): simulation time step (s)
                  damping (float): viscous damping coefficient (Nmn/rad)
                  stiffness (float): spring stiffness coefficient (N/m)
                  restLength (float): length of the spring at rest (m)
              Returns:
                  thetamat (np.array): N x n matrix of joint angles (rad). Each row is a set of joint ang
                  dthetamat (np.array): N x n matrix of joint velocities (rad/s). Each row is a set of jo
              # Initialize
              N = int(t/dt)
              n = len(thetalist)
              thetamat = np.zeros((N + 1, n))
              dthetamat = np.zeros((N + 1, n))
              thetamat[0] = thetalist
              dthetamat[0] = dthetalist
              for i in tqdm(range(N)):
                  # Calculate damping
                  # print(f"Iteration {i}")
                  tau_damping = - damping * dthetalist
                  # Calculate spring force
                  spring_force_vec = calculate_spring_wrench(thetalist, Slist, stiffness, restLength, ref
                  # print(spring_force_vec)
                  # Forward dynamics
                  i_acc = mr.ForwardDynamics(thetalist, dthetalist, tau_damping, g, spring_force_vec, Mli
                  i_pos, i_vel = mr.EulerStep(thetalist, dthetalist, i_acc, dt)
                  thetamat[i + 1] = i_pos
                  dthetamat[i + 1] = i_vel
                  # Update
                  thetalist = i_pos
                  dthetalist = i_vel
              return thetamat, dthetamat
In [91]: q4_thetalist0 = np.array([0, 0, 0, 0, 0, 0])
          q4_dthetalist0 = np.array([0, 0, 0, 0, 0, 0])
          g_q4 = np.array([0, 0, 0])
           \texttt{q4\_thetamat,} \ \_ = \ \texttt{puppet\_q4} \\  (\texttt{q4\_thetalist0}, \ \texttt{q4\_dthetalist0}, \ \texttt{g\_q4}, \ \texttt{ur5.Mlist}, \ \texttt{ur5.Slist}, \ \texttt{ur5.Glist} \\  )
          # Save to csv file
          # print(q4 thetamat)
          np.savetxt('q4_thetamat.csv', q4_thetamat, delimiter=',')
          100%| 100%| 1000/1000 [00:07<00:00, 130.17it/s]
```

Part 4 Response

Run the codes above to generate csv trajectory for part 4.