# CPLN692-MUSA611

Week 2

Week 1 Review

## Github

## Why Github?

- Version control
- Team collaboration
- Remote storage

#### Github Terms

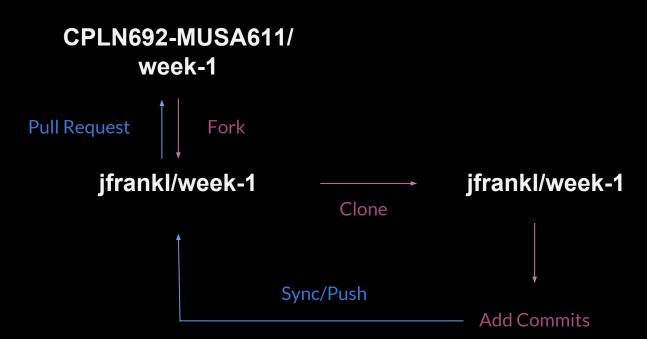
- Repository (Repo)
- Commit
- Diff
- Fork
- Owner
- Organization
- Local
- Remote

REMOTE LOCAL





REMOTE LOCAL



## Demo

Turn in Assignment

Javascript Fundamentals

## Console Log

- console.log('text', 242, variableName);
- Tool for testing Javascript code in browser
- Firefox: Tools > Web Developer > Console
- Chrome: View > Developer > Javascript Console

### Syntax

- Indentation
  - Tabs or Spaces (two spaces is nice)
- End lines with semicolon

### Data Types

- string "abc", '123'
- number − 42, 3.15, Infinity, NaN
- boolean true, false
- array [1, "a", []]

Special cases: null, undefined

#### Variables

- Used to hold information
- Declared like:
  - var clickCount;
  - var firstThing, secondThing, thirdThing;
  - var time = new Date();
- Conventionally in 'camelCase'
  - var basketballPlayerList = ["megan", "charlie", ...]

#### Conditions

- Decision making
- If there are fewer than 10 books, order more
- if (numBooks < 10) {
   orderBooks();
  }</li>
- if, if else, else

### For Loop

- Repeat tasks
- for (i = 0; i < 10; i++) { ... }
- Use .length to determine iteration on array

### Arrays

- A list, basically
- Holds multiple items
- [2, 'great', true]
- Useful in conjunction with loops
- New: Push, Pop, Unshift, Shift

# Lab 1

## Functions

- Reusability
- Readability/Abstraction

## Lab 2

## Objects

- Organize information that belongs together
- var notIdealArray = [40, -75, "Honest Tom's"]
- var wayBetterObject = {
   "Lat": 40,
   "Lng": -75,
   "Name": "Honest Tom's"
   }

Homework