Kerberos: An Authentication Service for Computer Networks by Clifford Neuman and Theodore Ts'o

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Introduction



- Kerberos: An authentication protocol based on cryptography
- Designed at MIT under project Athena
- Variation of Needham Schroeder protocol
 - Difference: Kerberos assumes all systems on the network to be synchronized
- Similar function as its mythological namesake: "guards" the access to network protocols

Contribution

- Defines ideas of authentication, Integrity, confidentiality and Authorization
- Working of Kerberos
- Limitations
- Utilities
- How to obtain and use Kerberos
- Other methods to improve security

Why Kerberos?

- Foils threats due to eavesdropping
- More convenient than password based authentication
 - Allows user to avoid "authentication by assertion"
- Authentication based on cryptography: attacker can't impersonate a valid user

How Kerberos Works

- Distributed authentication service using a series of encrypted messages
 - Password doesn't pass through the network
- Timestamps to reduce the number of messages needed for authentication
- "Ticket granting Service" for subsequent authentication

Kerberos Authentication and Encryption

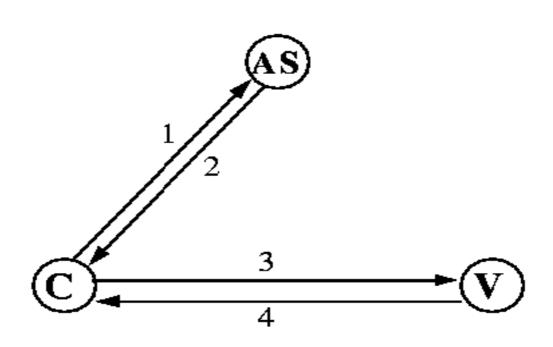
- Authentication proves that a client is running on behalf of a particular user
- Uses encryption key for authentication
 - Encryption key = Password
- Encryption implemented using DES
 - Checksum included in message checksum and encryption provide integrity & confidentiality

The Kerberos Ticket

- Initially, client and Server don't share an encryption key
- Authentication server generates an encryption key (session key) and distributes it to client and verifier
- Kerberos Ticket is a certificate issued by authentication server used to distribute the session key
- Ticket = session key + name of principal + expiration time for key

Basic Kerberos Protocol

Application request and response



- 1. as_req: c, v, time_{exp}, n
- 2. as_rep: $\{K_{c,v}, v, time_{exp}, n, ...\}K_c, \{T_{c,v}\}K_v$
- 3. ap_req: $\{ts,ck, K_{subsession}, ...\}K_{c,v} \{T_{c,v}\}K_v$
- 4. ap_rep: {ts}K_{c,v} (optional)
- $T_{c,v} = K_{c,v}, c, time_{exp} ...$

Application request and response (cont'd.)

Most Basic exchange of the protocol

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ap_req: \{ts,ck,K_{subsession},...\}K_{c,v} \{T_{c,v}\}K_{v} ap rep: \{ts\}K_{c,v} (optional)
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- Used by client to prove to verifier that it knows the session key embedded in a ticket
- Application request = ticket + authenticator
- Authenticator : {current time, checksum, optional encryption key,...} encrypted with session key

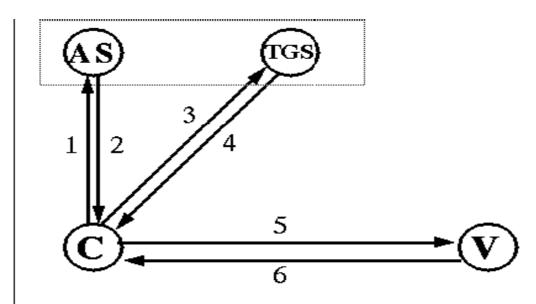
Authentication request and response

- Used when client requires association with particular verifier
- Request: as_req: c, v, timeexp, n
- Response: as rep: $\{K_{c,v}, v, time_{exp}, n, ...\}K_c, \{T_{c,v}\}K_v$

Obtaining additional Tickets

- Basic Kerberos protocol requires user's password to be presented every time for authentication to new verifier
 - Cumbersome!!
- Ticket granting Exchange used to support single sign-on using short lived credentials
 - Credentials (tickets and encryption keys are cached)
- Authentication request gets a ticket granting ticket and session key in response from authentication server
- For subsequent authentication, a new ticket is request from authentication server using the ticket granting exchange

Complete Kerberos Authentication Protocol



- as_req: c, tgs, time_{exp}, n
- 2. as_rep: $\{K_{c,tgs},tgs,time_{exp},n,...\}K_c,\{T_{c,tgs}\}K_{tgs}$
- 3. $tgs_req: \{ts, ...\}K_{c,tgs} \{T_{c,tgs}\}K_{tgs}, v, time_{exp}, n$
- 4. $tgs_rep: \{K_{c,v}, v, time_{exp}, n, ...\}K_{c,tgs}, \{T_{c,v}\}K_{v}$
- 5. ap_req: $\{ts,ck, K_{subsession}, ...\}K_{c,v} \{T_{c,v}\}K_{v}$
- 6. ap rep: {ts}K c,v (optional)

Related work

- Kerberos is based in part on the Needham and Schroeder authentication protocol
 - Authentication Servers
 - Conventional Algorithms
 - Multiple Authentication Servers
- Not including:
 - Public-Key Algorithms
 - Digital Signatures

Related work

- Other approaches for improving Security
 - One-time pass codes: to solve the defect that Kerberos does not protect against the theft of a password through a Trojan horse login program on the user's workstation
 - Public-key Cryptography: to solve the defect that Kerberos does not support non-repudiation

- Kerberos allows a client to be verified without sending sensitive data through insecure network
 - To authentication server: sending client name, verifier name, expiration time and a random number
 - To verifier: sending a ticket encrypted with the verifier's secret key ,and current time, a checksum and an optional encryption all encrypted with the session key

- Kerberos allows a client obtain additional tickets by ticket granting service
 - Without cashing user's password on the workstation
 - Instead, cashing Kerberos ticket and encryption keys only for a short time
 - Within a limited period, ticket granting ticket can help a user to be identified to a new verifier.

- Kerberos 4's cross-realm authentication allows a user to prove its identity to a new verifier registered in a different realm
 - different authentication servers can share a cross-realm key for a verifier
 - A principal can use ticket granting tick to request a ticket from the new verifier

- Kerberos 5's multi-hop crossrealm authentication all keys to be shared hierarchically
- MIT reference implementation includes version of popular application such Berkeley Rcommands, telnet and POP

Author's Claim:

- Show how authentication Service can be implemented to fit in with computer networks
- Show how passwords can avoid appearing during authentication
- Show how eavesdropping and replay attack are prevented

- Author's Claim:
 - Show how a service and a user can verify each other's identity
 - OGives a overall mechanism to expand Kerberos's usage across organizations



- But...
 - Even though the passwords are not presented, how could you prevent the user's private key from being stolen in his workstation?
 - Ohow about the shared key between the user and the verifier?
 - And the attacker eventually can intercept some information useful during "so-called secure authentication"

 Thus, do not only depend on only one party but urge users to change passwords or secret keys in regular if necessary