

ASDAN 商业竞赛项目 API 设计

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1. Client API Endpoints: 为特定用户提供相关信息。
2. Admin API Endpoints: 为管理员提供相关信息。
3. Administrative Endpoints: 登录和交易时使用。
4. Utility Endpoints: 询问系统相关信息。

1 Client API Endpoints

为特定用户提供相关信息。

1.1 Get Information

输入 ID，获得与这一 ID 相关的用户的配置信息。用户有默认头像。如果比赛还没有开始，则 rank 为 0。

TO-DO: 用户自己设置头像。TO-DO: 三个用户同时登录。

Request

```
GET /api/client/info/id={id}

Host: localhost:8080
Auth:
Content-type: application/json
Accept: application/json
```

Returns

```
HTTP 200 OK

{
  "username": "team1",
  "id": "3",
  "avatar": "/9j/4QAYRXhpZg ...",
  "gameStatus": "第轮2"
  "rank": 1
}
```

Error

```
HTTP 404 NOT FOUND
```

1.2 Get Property

输入 ID，获得与这一 ID 相关的用户的财产信息。包括机器的使用情况和材料的价格。

Request

```
GET /api/client/property/id={id}

Host: localhost:8080
Auth:
Content-type: application/json
Accept: application/json
```

Returns

```
HTTP 200 OK

{
  "machine":
  [
    {
      "id": "0073",
      "type": "type1",
      "left": 3
    },
    {
      "id": "0793",
      "type": "type1",
      "left": 0
    },
    {
      "id": "8765",
      "type": "type2",
      "left": 2
    }
  ],
  "material":
  [
    {
      "type": "wood",
      "price": 10,
      "number": 20,
    },
    {
      "type": "brick",
```

```
        "price": 20,  
        "number": 0,  
    },  
    {  
        "type": "cement",  
        "price": 80,  
        "number": 150,  
    }  
]  
}
```

Error

HTTP 404 NOT FOUND

1.3 Update Information

向服务器发送更改过的用户配置信息。

Request

```
PUT /api/client/info/id={id}  
  
Host: localhost:8080  
Auth:  
Content-type: application/json  
Accept: application/json  
  
{  
    "username": "team1",  
    "id": 3,  
    "avatar": ".....",  
    "rank": 1,  
}
```

subsubsection*Returns

```
HTTP 200 OK  
  
{  
    "username": "team1",  
    "id": 3,  
    "avatar": "/9j/4QAYRXhpZg .....",  
    "rank": 1  
}
```

Error

HTTP 404 NOT FOUND

1.4 Update Property

向服务器发送更改过的用户资产信息。

Request

```
PUT /api/client/property/id={id}
```

```
Host: localhost:8080
```

```
Auth:
```

```
Content-type: application/json
```

```
Accept: application/json
```

```
{
  "machine":
  [
    {
      "id": "0073",
      "type": "type1",
      "left": 3
    },
    {
      "id": "0793",
      "type": "type1",
      "left": 0
    },
    {
      "id": "8765",
      "type": "type2",
      "left": 2
    }
  ],
  "material":
  [
    {
      "type": "wood",
      "price": 10,
      "number": 20,
    },
    {
      "type": "brick",
```

```

        "price": 20,
        "number": 0,
    },
    {
        "type": "cement",
        "price": 80,
        "number": 150,
    }
]
}

```

Returns

HTTP 200 OK

```

{
  "username": "team1",
  "wealth": 100,
  "machine": ["machine1_id", "machine2_id", "machine3_id"],
  "material": ["10", "20", "0"]
}

```

Error

HTTP 404 NOT FOUND

```

{
  "error": "Unable to update. User with id xxx not found."
}

```

1.5 Produce

向服务器发送开始生产的请求

Request

POST /api/client/info/id={id}

Host: localhost:8080

Auth:

Content-type: application/json

Accept: application/json

```

{
  "id": 2,
  "number": 2
}

```

Returns

HTTP 200 OK

Error

HTTP 404 NOT FOUND

1.6 Sell Material

向服务器发送出售的 Material 的种类和数量

Request

```
POST /api/client/property/id={id}
```

```
Host: localhost:8080
```

```
Auth:
```

```
Content-type: application/json
```

```
Accept: application/json
```

```
{  
  "type": "wood",  
  "number": 2  
}
```

Returns

HTTP 200 OK

Error

HTTP 404 NOT FOUND

1.7 Sell Machine

向服务器发送: 出售的机器的 id

Request

```
POST /api/client/property/id={id}
```

```
Host: localhost:8080
```

```
Auth:
```

```
Content-type: application/json
```

```
Accept: application/json
```

```
{
  "id": 9870
  "left":3
}
```

Returns

HTTP 200 OK

```
{
  "machine":
  [
    {
      "id": "0073",
      "type": "type1",
      "left": 3
    },
    {
      "id": "0793",
      "type": "type1",
      "left": 0
    },
    {
      "id": "8765",
      "type": "type2",
      "left": 2
    }
  ],
  "material":
  [
    {
      "type": "wood",
      "price": 10,
      "number": 20,
    },
    {
      "type": "brick",
      "price": 20,
      "number": 0,
    },
    {
      "type": "cement",
      "price": 80,
      "number": 150,
    }
  ]
}
```



```
}  
]  
}
```

Error

```
HTTP 404 NOT FOUND
```

1.8 Get History

获取与某一用户相关的历史信息。在发订单的时候客户端手动更新 History。

Request

```
GET /api/client/history/id={id}  
  
Host: localhost:8080  
Auth:  
Content-type: application/json  
Accept: application/json
```

Returns

```
HTTP 200 OK  
  
[  
  {  
    "time": "hh:MM:ss",  
    "target": "team1",  
    "action": "sell",  
    "content": {"material1": 1},  
    "price": "10",  
    "status": "success",  
  },  
  {  
    "time": "hh:MM:ss",  
    "target": "team1",  
    "action": "buy",  
    "content": {"material1": 1},  
    "price": "10",  
    "status": "fail",  
  }  
]
```

Error

HTTP 404 NOT FOUND

2 Admin API Endpoints

2.1 Get All Competitions

列出全部比赛。

Request

```
GET /api/admin/competition/getall
```

Host: localhost:8080

Auth:

Content-type: application/json

Accept: application/json

Returns

HTTP 200 OK

```
[
  {
    "id": "competiton1_id",
    "username": "competition1",
    "status": "processing"
  },
  {
    "id": "competiton2_id",
    "username": "competition2",
    "status": "end"
  }
]
```

Error

HTTP 204 NO CONTENT

2.2 Create Competition

新建一场比赛。注意，底层也要生成机器的 id。注意每场比赛的基本配置（比赛名称，参赛人数）只能创建一次，不能修改。

Request

POST /api/admin/competition/new

Host: localhost:8080

Auth:

Content-type: application/json

Accept: application/json

```
{
  "username": "competition_username",
  "round": "2",
  "startWealth": "1000",
  "roundParameter":
  [
    {
      "machineStartPrice": [300, 350, 400],
      "machineNum": [1, 1, 1],
      "materialProduceCost": [10, 20, 30],
      "time": 900,
    },
    {
      "machineStartPrice": [300, 350, 400],
      "machineNum": [1, 1, 1],
      "materialProduceCost": [10, 20, 30],
      "time": 900,
    }
  ]
}
```

Returns

HTTP 201 CREATED

Error

HTTP 404 NOT FOUND

```
{
  "error": "Unable to delete. Competition with id xxx not found."
}
```

2.3 Delete Competition By ID

通过 ID 删除比赛。

Request

```
DELETE /api/admin/competiton/id={competition_id}
```

Host: localhost:8080

Auth:

Content-type: application/json

Accept: application/json

Returns

HTTP 200 OK

```
[
  {
    "id": "competiton2_id",
    "username": "competition2",
    "status": "end"
  }
]
```

Error

```
{
  "error": "Unable to delete. Competition with id xxx not found."
}
```

2.4 Update Competition Status

更新比赛状态。

Request

```
POST /api/admin/competition/status/id={id}
```

Host: localhost:8080

Auth:

Content-type: application/json

Accept: application/json

```
{
  "status": "processing"
}
```

Returns

HTTP 200 OK

Error

```
HTTP 404 NOT FOUND
{
  "error": "Unable to update. Competition with id xxx not found"
}
```

2.5 Get Competition Property

从服务器按 id 获取某一比赛的各种属性。如果该比赛的属性尚未被设置，则该项为空。属性包括名称、比赛轮数（如果比赛已开始，则不能删除已开始或结束的轮）、比赛各项参数（不能修改已开始或结束的轮的参数）、机器的 id 等等。

Request

```
GET /api/admin/competition/property/id={id}

Host: localhost:8080
Auth:
Content-type: application/json
Accept: application/json
```

Returns

```
HTTP 200 OK
{
  "id": "competition_id",
  "username": "competition_username",
  "status": "not started",
  "teamNum": 1,
  "participantNum": 2,
  "team":
  [
    {
      "username": "team1",
      "participant": ["member1", "member2", "member2"],
      "password": "password",
    }
  ]
  "round": "1",
  "startWealth": "1000",
  "roundParameter":
  [
    {
      "machineStartPrice": [300, 350, 400],
    }
  ]
}
```

```
        "machineNum": [1, 1, 1],
        "materialProduceCost": [10, 20, 30],
        "time": 900,
    }
}
]
```

Error

HTTP 404 NOT FOUND

```
{
  "error": "Competition with id xxx not found."
}
```

2.6 Update Competition Property

更新比赛的各种属性。属性包括名称、比赛轮数（如果比赛已开始，则不能更改）、比赛各项参数（不能修改已开始或结束的轮的参数）。

Request

```
PUT /api/admin/competition/property/id={id}

Host: localhost:8080
Auth:
Content-type: application/json
Accept: application/json

{
  "round": "2",
  "startWealth": "1000",
  "round_parameter":
  [
    {
      "machineStartPrice": [300, 350, 400],
      "machineNum": [1, 1, 1],
      "materialProduceCost": [10, 20, 30],
      "time": 900,
    },
    {
      "machineStartPrice": [300, 350, 400],
      "machineNum": [1, 1, 1],
      "materialProduceCost": [10, 20, 30],
      "time": 900,
    }
  ]
}
```

```
]
}
```

Returns

HTTP 201 CREATED

Error

HTTP 404 NOT FOUND

```
{
  "error": "Competition with id xxx not found."
}
```

HTTP 400 INVALID REQUEST

```
{
  "error": "Cannot update competition id xxx with given changes."
}
```

2.7 Get Competition Information

获取当前比赛信息，包括队伍的数量、资产、交易记录、机器的使用情况等。

Request

GET /api/admin/competition/info/id={id}

Host: localhost:8080

Auth:

Content-type: application/json

Accept: application/json

Returns

HTTP 200 OK

```
{
  "id": "competition_id",
  "username": "competition_username",
  "status": "not started",
  "round": "2",
  "present_round": "0",
  "team_info":
  [
    {
      "id": "id1",
      "wealth": "100",

```

```

    "material": ["30", "40", "50"],
    "machine":
    [
        {
            "id": "machine1_id",
            "type": "type1",
            "left": "3"
        },
        {
            "id": "machine2_id",
            "type": "type2",
            "left": "2"
        }
    ]
},
{
    "id": "id2",
    "wealth": "100",
    "material": ["30", "40", "50"],
    "machine":
    [
        {
            "id": "machine1_id",
            "type": "type1",
            "left": "3"
        },
        {
            "id": "machine2_id",
            "type": "type2",
            "left": "2"
        }
    ]
}
],
"trade_history":
[
    {
        "time": "hh:MM:ss",
        "sell": "team_id1",
        "buy": "team_id2",
        "content": {"material1": 1},
        "price": "10"
    },
    {
        "time": "hh:MM:ss",

```



```
        "sell": "team_id1",
        "buy": "team_id2",
        "content": {"material2": 1},
        "price": "20"
    }
  ]
}
```

Error

HTTP 404 NOT FOUND

```
{
  "error": "Competition with id 1 not found."
}
```

2.8 Update Competition Information

向服务器发送对比赛的更新信息。增加机器、分配财产之类的。

Request

PUT /api/admin/competition/info/id={id}

Host: localhost:8080

Auth:

Content-type: application/json

Accept: application/json

```
{
  "round": "2",
  "present_round": "0",
  "team_info":
  [
    {
      "id": "id1",
      "wealth": "100",
      "machine":
      [
        {
          "id": "machine1_id",
          "left": "3"
        },
        {
          "id": "machine2_id",
          "left": "2"
        }
      ]
    }
  ]
}
```

```

    }
  ],
  {
    "id": "id2",
    "wealth": "100",
    "machine":
    [
      {
        "id": "machine1_id",
        "left": "3"
      },
      {
        "id": "machine2_id",
        "left": "2"
      }
    ]
  }
]
}

```

Returns

```

HTTP 200 OK
{
  "id": "competition_id",
  "username": "competition_username",
  "status": "not started",
  "round": "2",
  "present_round": "0",
  "team_info":
  [
    {
      "id": "id1",
      "wealth": "100",
      "material": ["30", "40", "50"],
      "machine":
      [
        {
          "id": "machine1_id",
          "type": "type1",
          "left": "3"
        },
        {
          "id": "machine2_id",

```

```

        "type": "type2",
        "left": "2"
    }
]
},
{
    "id": "id2",
    "wealth": "100",
    "material": ["30", "40", "50"],
    "machine":
    [
        {
            "id": "machine1_id",
            "type": "type1",
            "left": "3"
        },
        {
            "id": "machine2_id",
            "type": "type2",
            "left": "2"
        }
    ]
}
],
"trade_history":
[
    {
        "time": "hh:MM:ss",
        "sell": "team_id1",
        "buy": "team_id2",
        "content": {"material1": 1},
        "price": "10"
    },
    {
        "time": "hh:MM:ss",
        "sell": "team_id1",
        "buy": "team_id2",
        "content": {"material2": 1},
        "price": "20"
    }
]
}

```

Error

```
HTTP 404 NOT FOUND
```

```
{  
  "error": "Competition with id xxx not found."  
}
```

```
HTTP 400 INVALID REQUEST
```

```
{  
  "error": "Cannot update competition id xxx with given information."  
}
```

3 Administrative Endpoints

登录和交易时使用。

3.1 Login Admin

管理员登录。

Request

```
POST /api/admin/login
```

```
Host: localhost:8080
```

```
Auth:
```

```
Content-type: application/json
```

```
Accept: application/json
```

```
{  
  "username": "admin",  
  "password": "admin",  
}
```

Returns

```
HTTP 200 OK
```

```
{  
  "username": "admin",  
  "token": "1283091828021803120",  
}
```

Error

```
HTTP 401 NOTAUTHORIZED
```

```
{
```

```
}
  "error": "Admin with userusername admin doesn't exist or password is wrong."
}
```

3.2 Login Client

用户登录。

Request

```
POST /api/client/login

Host: localhost:8080
Auth:
Content-type: application/json
Accept: application/json

{
  "username": "client",
  "id": "3",
  "password": "client",
}
```

Returns

```
HTTP 200 OK
{
  "username": "client",
  "token": "1283091828021803120",
}
```

Error

```
HTTP 401 NOTAUTHORIZED
{
  "error": "Client with userusername admin doesn't exist or password is wrong."
}
```

4 Utility Endpoints

询问系统相关信息。