Wenjing Chu

Feb 21, 2023

Public Reference to this doc should be in its entirety and as: {Wenjing Chu, "TSP is an Inter-Trust Domain Protocol (ITDP)", Feb 21, 2023. https://github.com/wenjing/Inter-Trust-Domain-Protocol}

A Quick Bio:

- I had participated and developed many Internet/network protocols in my career with several Startups and Cisco, e.g. TCP/IP stack, Internet routing protocols (BGP, OSPF, ISIS, RIP...), IP Multicast, IP Mobility, MPLS/ATM/FR, Wi-Fi/IEEE 802.11, and 4G/5G mobile networks...
- A Senior Product Manager for Nokia in security.
- A Distinguished Engineer in Dell/VMware and currently at Futurewei, where I am Sr. Director of Technology Strategy.
- Have been actively involved in many open source, standard and other communities: ToIP, OpenWallet (OWF), LF Edge, LF Network, C2PA, W3C, IETF, IEEE, ETSI ... over the years.
- With ToIP: a founding Steering Committee member, primary contributor of TechArch Spec, Co-chair of TSP task force, Co-chair of AI and metaverse task force, etc.

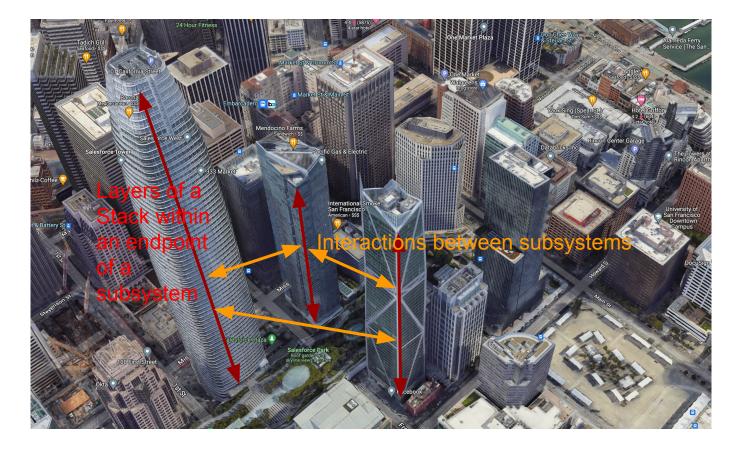
My proposal

- 1. A protocol should be understood under a Reference Architecture.
 - a. I will re-present a short overview of my Reference Architecture that was first presented at IIW April 2022 and then contributed to the TechArch TF.
- What is TSP, exactly?
- 3. Less is More what the TSP should and shouldn't include.
- 4. What the Protocol Specification defines
- 5. How upper layer Trust Tasks can be implemented
- 6. How lower layer Support Functions may implement what TSP needs
- 7. Q&A

I won't have time to cover at this time, but can go over in a followup.

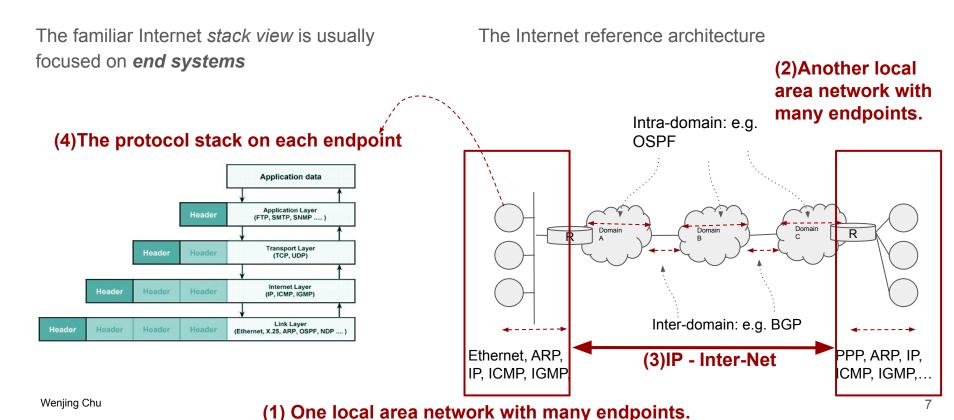
(1) A Quick Review of the Reference Architecture

A protocol stack is to view the decomposition vertically in functionality, where each higher layer incrementally adds functionality above the layer(s) below it. It is suitable within an endpoint where dependencies are clearly ordered. But it is not suitable to capture relationships between different sub-systems. The Reference Architecture is a prerequisite to understand a protocol stack.



An analogy for a Reference Architecture

For Example: Internet Reference Architecture

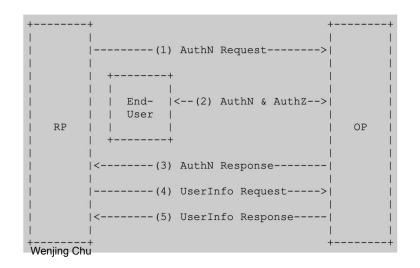


Another Example: OIDC Reference Architecture

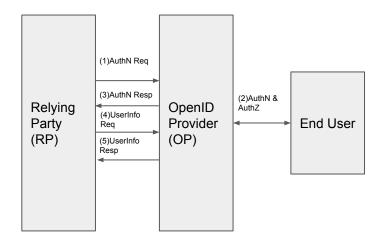
The OpenID Connect protocol, in abstract, follows the following steps.

- 1. The RP (Client) sends a request to the OpenID Provider (OP).
- 2. The OP authenticates the End-User and obtains authorization.
- 3. The OP responds with an ID Token and usually an Access Token.
- 4. The RP can send a request with the Access Token to the UserInfo Endpoint.
- 5. The UserInfo Endpoint returns Claims about the End-User.

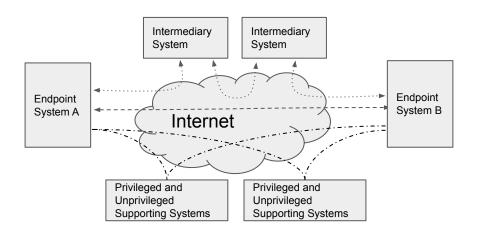
These steps are illustrated in the following diagram:



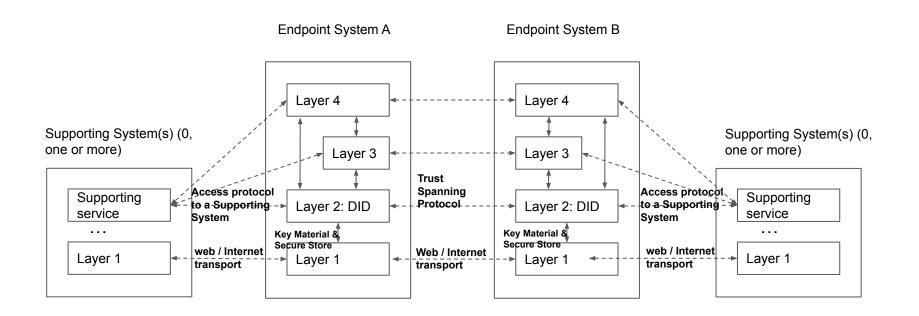
Same picture but unfolded.



The proposed Reference Architecture (RA)

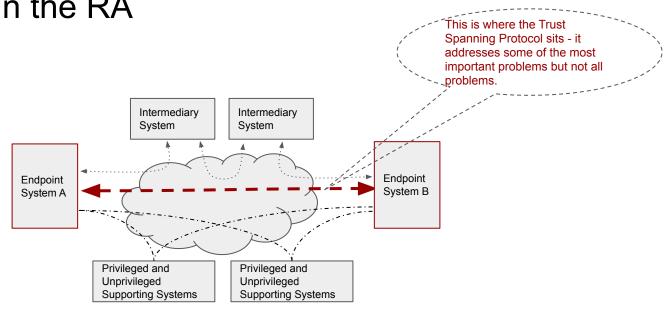


- Subsystems are delineated by locus of control (domain)
- They interact through a set of protocols, not just one.
- Each **type** of subsystems has a shared stack architecture*, but the stack architecture is not identical across different types of subsystems**.

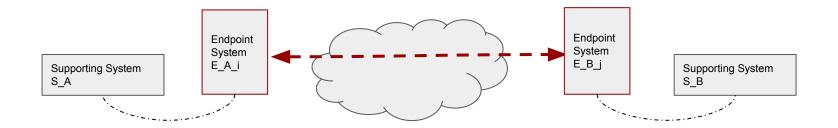


A Generalized Reference Architecture (with Intermediary Systems removed for clarity)

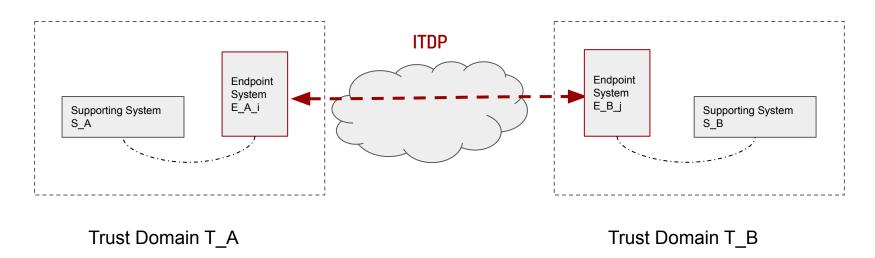
How TSP fits in the RA



How TSP fits in the RA



(2) What is TSP, exactly?

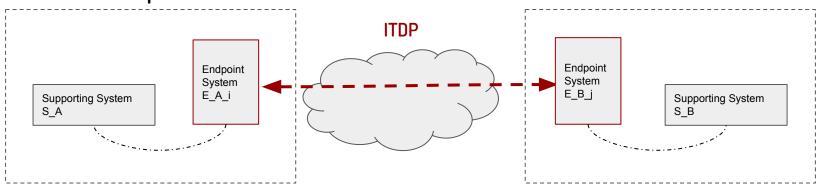


(0)How to bridge (or span) trust signals between Trust Domains is the problem that TSP needs to solve. Other problems are either the concerns of other protocols, layers of the same stack or other stacks entirely.

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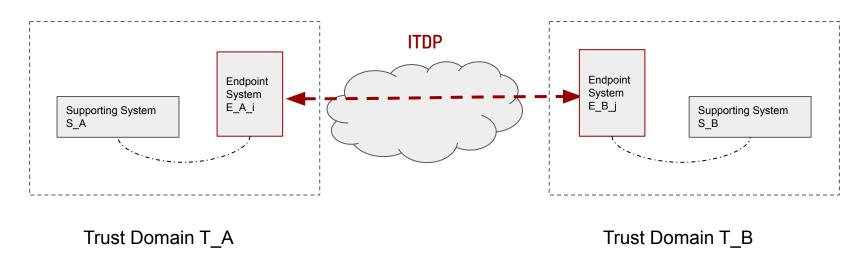
(1)ITDP enables any Trust Domain x to any Trust Domain y interoperability and supports as many types of Trust Domains as possible.



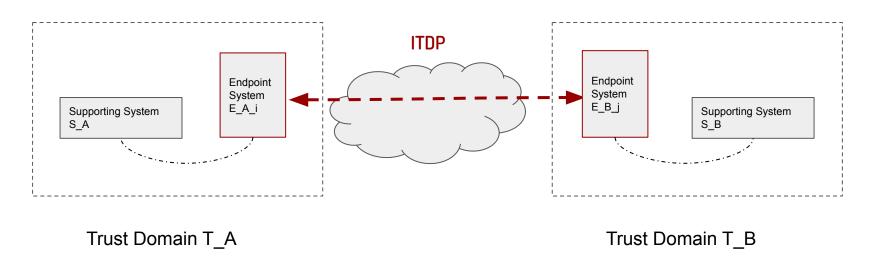
Trust Domain T_A

T_x examples non-exhaustive at all	S_x	E_x
DID Method x	DID Method x impl. (eg blockchains)	Any except
AID/KERI	KERI impl. (eg Witness pool)	Any except
Centr. VID	Enterprise VID (eg IAM)	Enterprise issued accts
Fed. VID	OpenID VID (eg OIDC)	Any except

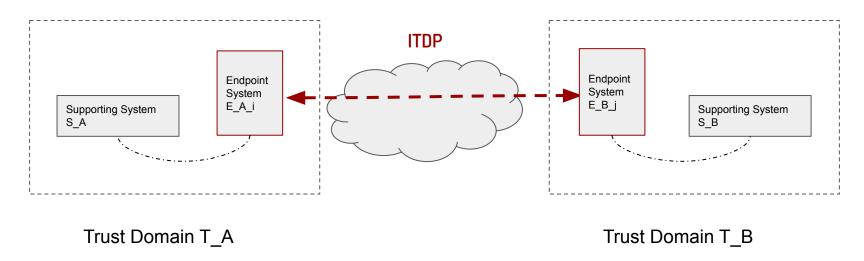
Trust Domain T_B



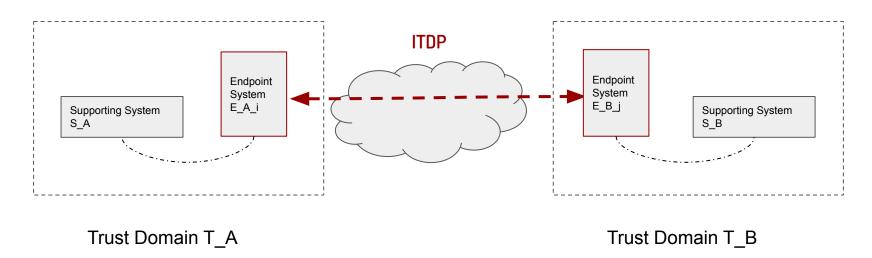
(2) The ITDP only bridges trust signal that EXISTS in trust domain A to trust domain B. It does not create new signals.



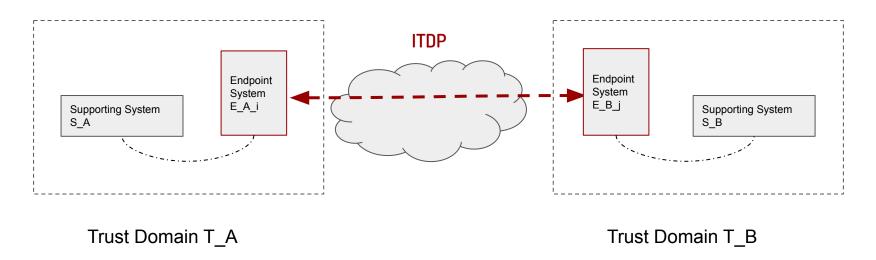
(3) The ITDP only enables the conveying of the trust signal. It is up to the endpoints to decide if those signals are indeed trustworthy or sufficient within the context that only they know. (the End to End principle).



(4)ITDP only enables bootstrap of minimal level of trust between trust domains such that it's sufficient for they to continue to expand to more sophisticated levels of trust as they see fit.



(5)After the bootstrap of minimally sufficient trust between trust domains, the ITDP is also the channel and language in which they can maintain &/or expand to more sophisticated trust levels as needed.



(6)Speakers of ITDP are any generic endpoints without much constraints - mobile, web, IoT, physical vs. virtual, human associated vs. objects, large vs. small vs. tiny, individualized vs. clusters vs. platforms vs. clouds, nor of their roles ... could be any of above, all of above, none of above or any mix we can't yet imagine.

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(3)Less is More - What ITDP should and shouldn't do.

When I say what ITDP shouldn't do...

It doesn't mean it shouldn't be done or discussed.

It doesn't mean it's unimportant or uninteresting.

It doesn't mean it's not related.

It just means better let others/protocols do it.

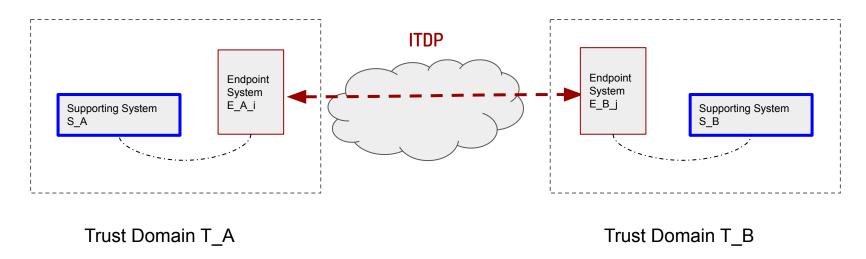
"Other protocols or layers of the same stack"

"Or other stacks entirely"

"Could be in a separate 'guide' document"

[&]quot;The principle of Separation of Concerns."

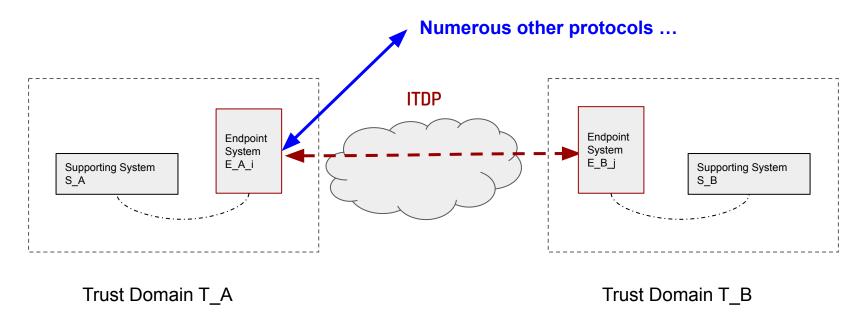
[&]quot;The Hourglass principle"



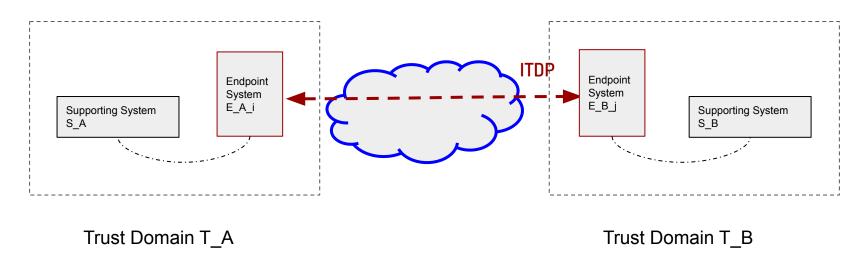
(7)Supporting systems themselves (e.g. blockchains, KERI witnesses, trust registries, reputation...) are out of scope, except the interface to them by the endpoints.

TSP is an Inter-Trust Domain Protocol (ITDP) Íntermediary Systems perform Message Forwarding & other intermediating functions. They are beneficial in many aspects but not mandatory. Intermediary Intermediary System System Endpoint Endpoint System B System A Internet Privileged and Privileged and Unprivileged Unprivileged Supporting Systems Supporting Systems

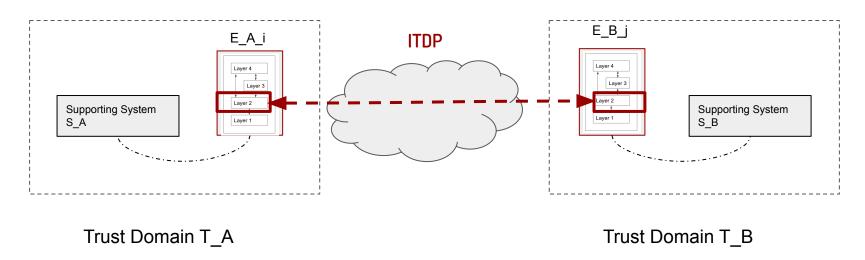
(8)Intermediary systems themselves (e.g. message routing, message storage, discovery...) are out of scope, except the interface to them by the endpoints.



(9) The endpoints are likely to use numerous other protocols not directly concerned with bridging trust - they are all out of scope, and not depicted in my diagrams if not strictly necessary.

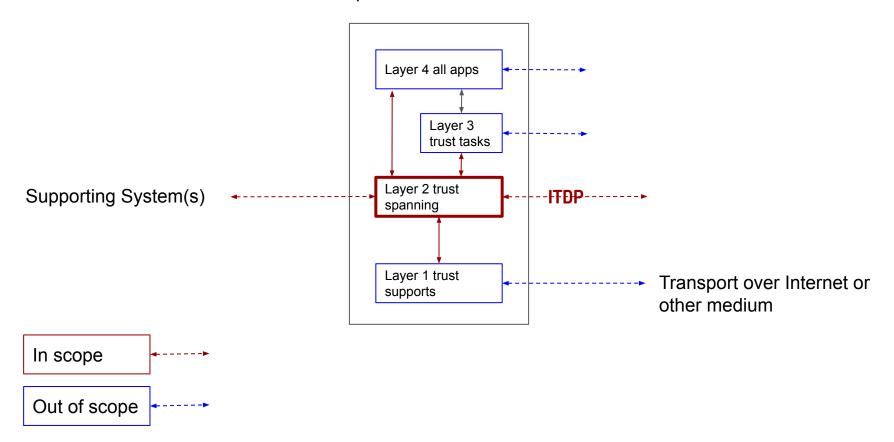


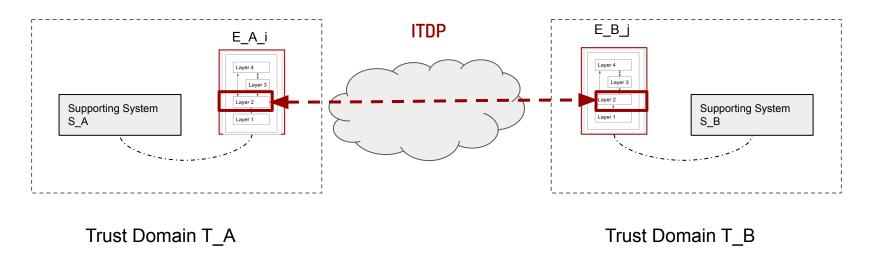
(10)The Internet (or other networking technologies) supports numerous communication or messaging functions - all of them are available for ITDP to use the lower layer regardless of their own layers within the Internet. ITDP uses them but they themselves are out of scope except the interface to use them.



Now we can narrow down to what is in scope within the stack of an endpoint and specifically in the trust spanning layer (or layer 2).

An Endpoint's Trust Protocol Stack

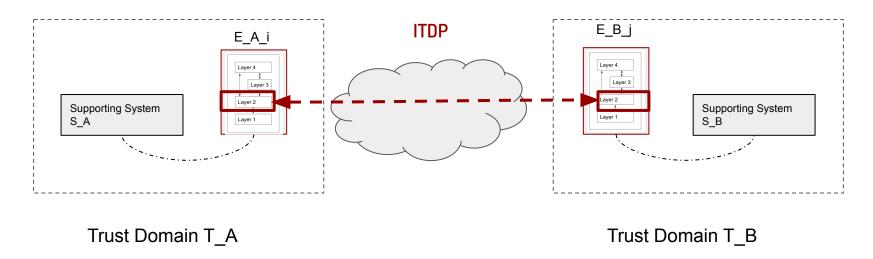




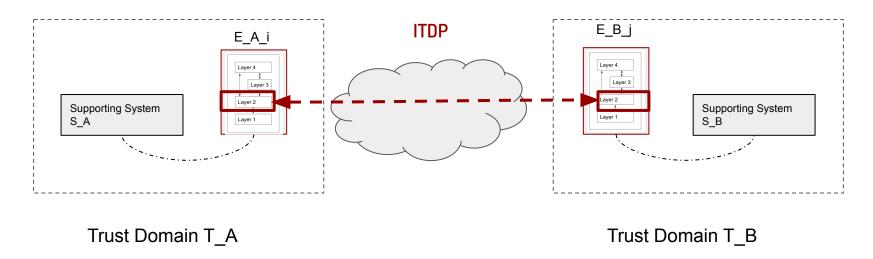
(11)ITDP needs to support a *generic identification* that can be efficiently mapped to trust domain specific addresses AND can be verified for authenticity (*verifiable*). Both are required and should be efficient. The actual implementations of such generic verifiable identification are out of scope.

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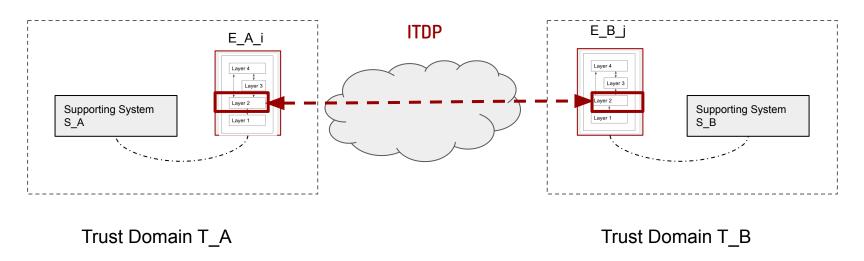
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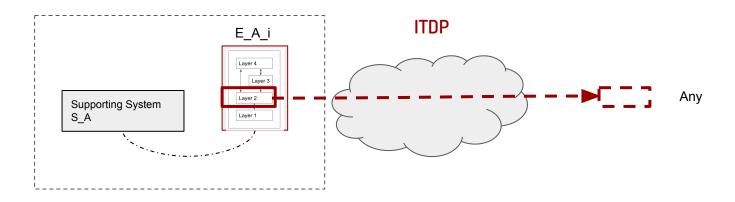
(12)ITDP needs to have a *generic language* to express necessary trust signals and handshake protocols (i.e. primitives and messages) to bootstrap, maintain and enable further exchange for additional trust signals. The actual transport of messages and additional trust exchange protocols (e.g. VC issuance and presentation/proof) are out of Wenjing Chu scope.



(13)ITDP establishes the minimum level of trust between endpoints, but it is not a tunneling protocol (unlike IP). The trust related information exchanged through ITDP can be used by the endpoints in any way they like, including creating tunnels or connections. Some can be, but Many data exchanges are not tunneled through or encapsulated in ITDP. State it in another way, ITDP is a new tool that those data exchange protocols can use for trust.



(14)ITDP supports multicast, anycast, broadcast in addition to unicast. An intermediary with an VID (i.e. destination) can perform these distribution functions.

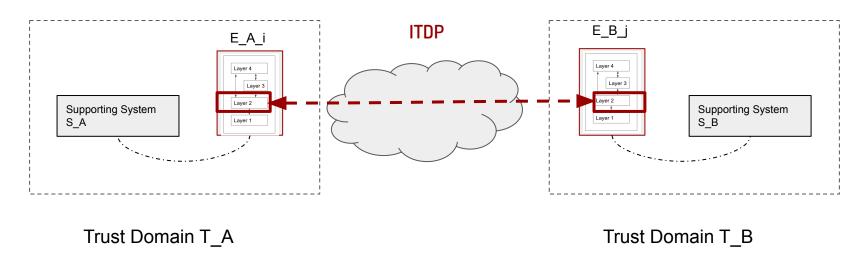


Trust Domain T_A

(15)ITDP may function without a destination VID. If used in this way, it should mean "To whom it may concern". And verification is one-direction only. It will be delivered to an intermediary (well known or pre-configured or known in other ways) whose interpretation of the message's handling is out of scope.

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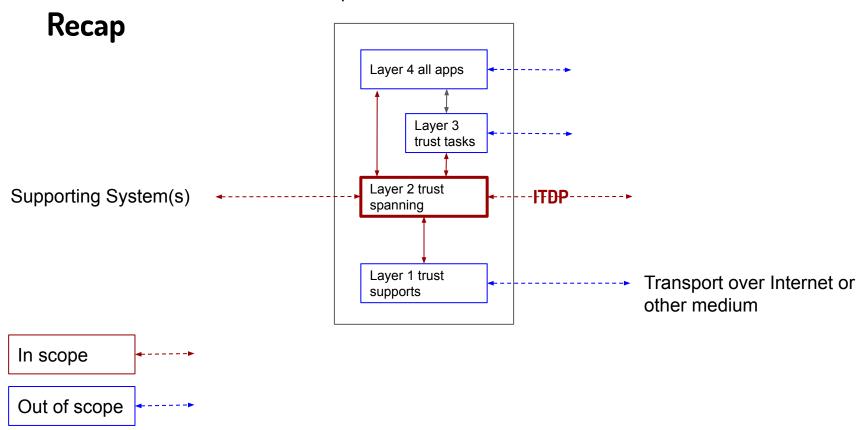
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(16)ITDP can sit on top of any message delivery functions with wide/global reachability. Implementing those delivery functions are out of scope. There are numerous examples of such functions with global reachability.

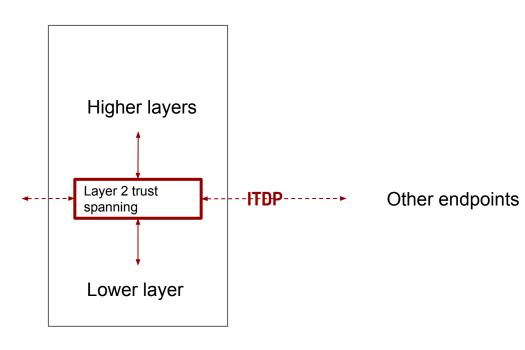
(4) What the ITDP specification defines.

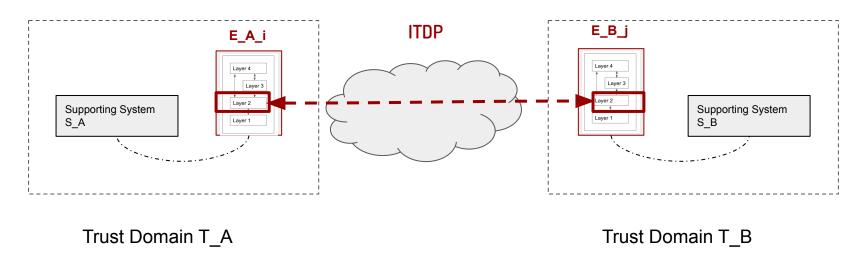
An Endpoint's Trust Protocol Stack



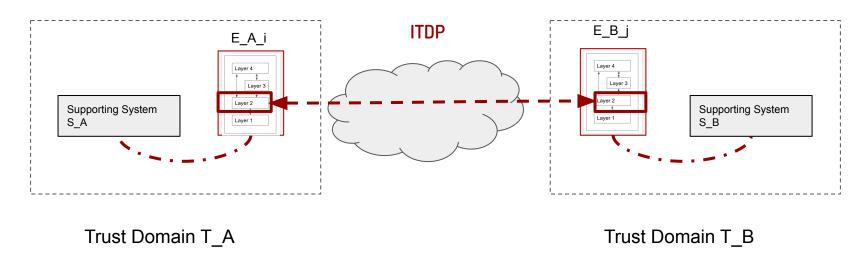
What is in scope

Other Subsystems

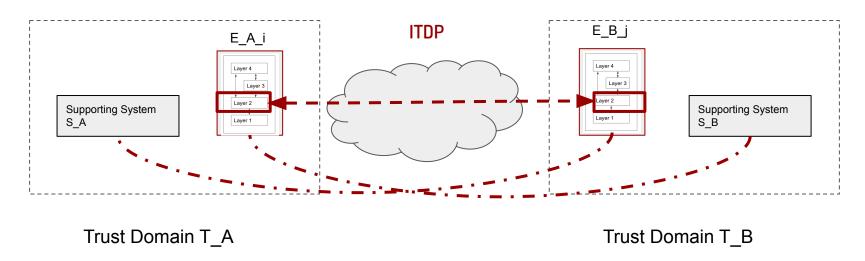




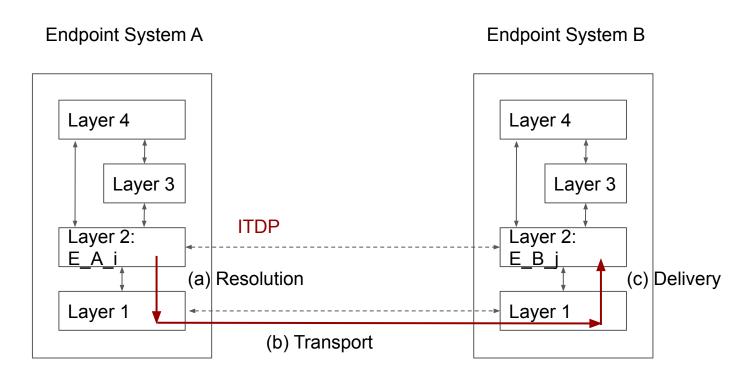
(17)ITDP defines a generic, trust domain agnostic, adaptable, multi-format identification scheme. This scheme must satisfy most common schemes existed today and leave flexibility for future adaptation. (e.g. DID core...)



(18)ITDP defines a generic interface for management of identifications that supports all types of identifications. (e.g. major DID methods, AID/KERI, OpenID, other central/federated/distributed verifiable IDs.) This includes create, renewal/rotation, delete... operations.

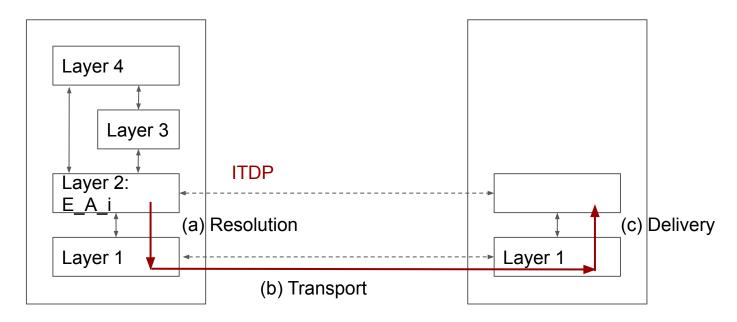


(19)ITDP defines a generic interface for verification of authenticity of all supported types of identifications.



(20)ITDP defines a generic identification resolution, transport and delivery (RTD) procedure that can be efficiently realized in existing implementation methods and flexible enough for future adaptation. Note: this generic procedure is able to accommodate numerous variations of how it can be satisfied. Please do not assume it is a simple process as depicted in the generic diagram above.

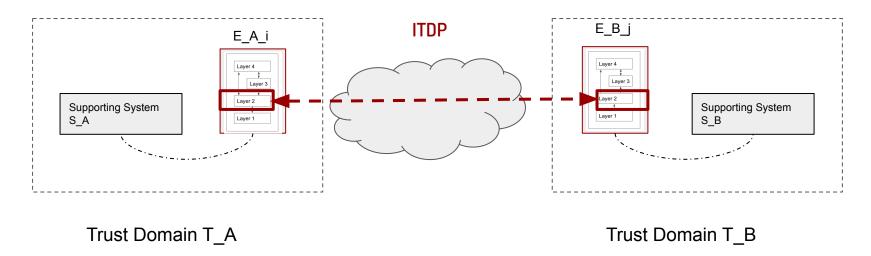
Endpoint System A



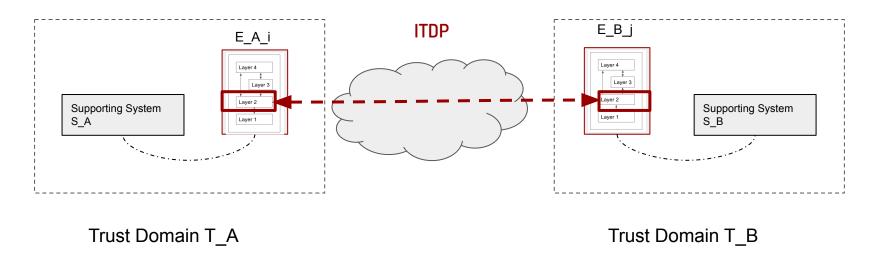
(21)As a special case, this RTD procedure can also support implicit destinations (e.g. without destination ID), including the default Internet without trust enhancement, or intermediaries. Note: if the destination does have a ID with special meaning, then it's the same procedure - may include additional handling.

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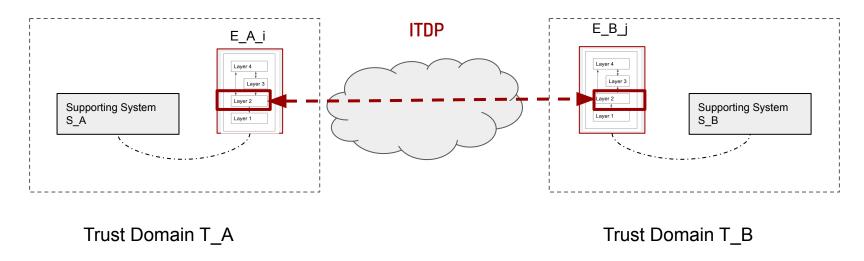
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(22)ITDP defines a set of message types, format and how to use them in a dialogue (i.e. the language). This set is extendable. The minimum set is required which enables (a) the initial bootstrap (or introduction), (b) to initiate additional steps if needed, (c) to renew/update, delete, debug, or the equivalent/similar operations existed in various methods. This minimum set must be defined in ITDP.

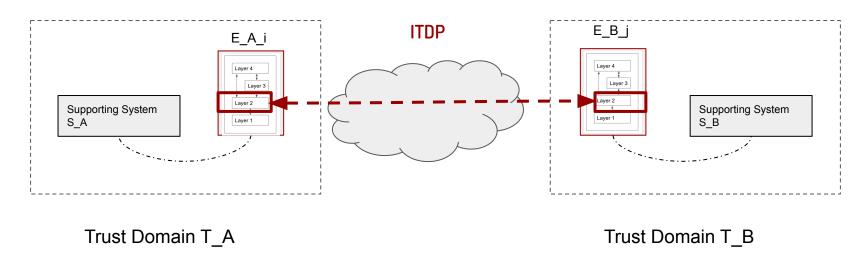


(23)ITDP can use any transport/messaging mechanism - including encoding schemes - existed today or created in future - in any of layers on Internet or any other means. The messaging mechanism may have any types of semantics as long as it can support the minimum unidirectional best effort delivery (similar to IP or UDP's assumptions in this regard). These transport/encoding mechanisms themselves are out of scope.

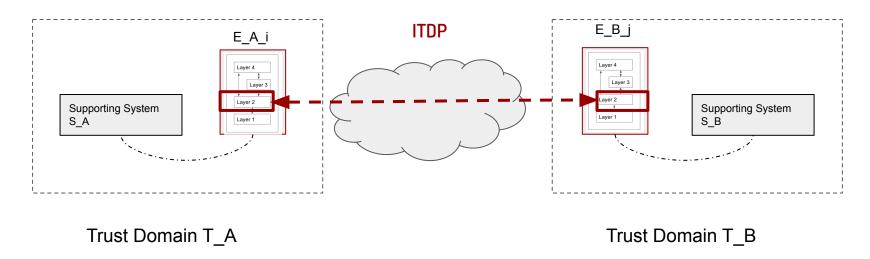


(24)ITDP messages incorporate primitives to protect their own content for message integrity, confidentiality and privacy. Some aspects of these may be left out optionally in some context. Note: again ITDP is not a tunneling or data **path protocol.**Wenjing Chu

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(25)All used algorithms etc should be specified in a generic format for future evolution.



(26)In summary, ITDP is a decentralized, distributed, peer-wise protocol designed for establishing and managing public key based trust of authenticity across different trust domains, including trust domains that utilize different trust frameworks such as centralized, federated, decentralized or future evolutions of them.

(5)How various trust tasks can be built on top of ITDP (TSP)? How does ITDP relate to other protocols (forerunners)?

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(6)How lower layer support functions may implement what ITDP needs?

Slides skip until next presentation

(7) Q&A

- Public Reference to this doc should be in its entirety and as: {Wenjing Chu, "TSP is an Inter-Trust Domain Protocol (ITDP)", Feb 21, 2023. https://github.com/wenjing/Inter-Trust-Domain-Protocol}.
- Presentation on the Reference Architecture at IIW-34:
 - https://youtu.be/QZssxxZ9f88
 - https://github.com/windley/IIW_homepage
 /blob/gh-pages/assets/proceedings/IIW_34
 Book_of_Proceedings.pdf
- ToIP TechArch specification: <u>https://github.com/trustoverip/TechArch</u>