JACKIE (WENQIAN) HU

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EXPERIENCE

Nov. 2020 - Present Product Designer | Zenly (Snap Inc.)

Designing and prototyping the mobile experience of the live social map for 40+ million MAUs in Figma and ProtoPie;

Delivering features such as go mode(800K+ daily open), best friends(15 million users), live events(20K+ daily view) and iOS 16 widgets by collaborating with engineers and PMs

Conducting 50+ user research gobally to test usability of the app and obtain user insights from different markets

May. 2020 - Nov. 2020 Product Designer | Privoce

Led the design and research on Chrome extensions that aim to protect web privacy and leverage user's data ownership by understanding user painpoints, featured in Chrome Web Store

Jan. 2020 - Aug. 2020 Product Designer | Discover Financial Services

Designed iterative low-to-high fidelity prototypes and created research artifacts such as personas and customer journey maps to improve student loans application experience in a team of five

Jul. 2017 - Aug. 2017 User Experience Design Intern | AKQA

Delivered medium-fidelity prototypes and assisted senior UX designer in mobile to desktop transition for NBA Fan Zone, with a result of 1.6M registered users and 1.2M page views per day

EDUCATION

Aug. 2019 - Aug. 2020 Carnegie Mellon University

Master of Human-Computer Interaction (MHCI)

Aug. 2015 - Aug. 2019 New York University

Bachelor of Science, Interactive Media Arts Bachelor of Arts, Humanities

SKILLS

Design Tools:

Figma · Sketch · ProtoPie · Framer · Zeplin · Adobe Creative Suite

User Research Methods:

Affinity Diagramming · Contextual Inquiry · Semi-structured Interview · Storyboarding · Speed Dating · Think-Aloud Protocol