

Will Enright

Contact

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github.com/wenright


Education

Purdue University 2016
B.S. Computer Science

Languages

 Go  HTML
 Java  CSS
 JavaScript  Lua
 C#  Python

Tools

 Git  React
 AWS  Docker
 Unity  Jira

Projects

VoxelSpace-GPU

*GPU accelerated 3D voxel
renderer*

Chromatic

*Cross-platform mobile game
made in Unity*

Resume

*My resume written in HTML
with PDF creation script*

Plexus

*Event listener based
multiplayer networking library
written in Lua*

Experience

Yext

July 2021 - Present

Tech Lead Manager

- Managed and lead a team of 8 engineers using Agile methodologies
- Scoped, assigned, and reviewed development for 180+ clients, totalling over \$42m in ACV
- Continued to provide technical contributions to website and data transformation codebases

Yext

November 2018 - July 2021

Software Engineer

- Developed templated websites that powered hundreds of thousands of retail locations
- Ensured sites were SEO optimized, WCAG compliant, and fast
- Wrote ETLs to parse and upload client data using Go

Capital One

September 2017 - October 2018

Associate Software Engineer

- Maintained a critical, highly available orchestration API which served millions of customers daily
- Created a full stack support tool to debug and trace API requests using Django, Angular, and Kafka
- Designed health check, alerting, and failover strategies for AWS services to minimize downtime

Cisco Systems

May 2016 - November 2016

Software Engineering Intern

- Built an organization-wide issue tracking tool using Spring Boot and AngularJS
- Integrated the tool with company messaging application to easily track issue status

Sun Trading

July 2015 - August 2015

Software Engineering Intern

- Wrote unit tests to ensure regulatory compliance for a high-frequency trading system

Pod Trackers

May 2015 - July 2015

Software Engineering Intern

- Developed internationalization features and an interactive tutorial using AngularJS for an Ionic mobile app