

mybatis的拦截是通过jdk的动态代理实现的，代理了Executor对象，下面先捋一下Executor代理的流程。

1. Executor对象初始化

```
1 private SqlSession openSessionFromDataSource(ExecutorType execType, Trans
  actionIsolationLevel level, boolean autoCommit) {
2     Transaction tx = null;
3     try {
4         final Environment environment = configuration.getEnvironment();
5         final TransactionFactory transactionFactory = getTransactionFactoryFromE
  nvironment(environment);
6         tx = transactionFactory.newTransaction(environment.getDataSource(), leve
  l, autoCommit);
7         // Executor对象是通过Configuration对象生成的
8         final Executor executor = configuration.newExecutor(tx, execType);
9         return new DefaultSqlSession(configuration, executor, autoCommit);
10    } catch (Exception e) {
11        closeTransaction(tx); // may have fetched a connection so lets call clo
  se()
12        throw ExceptionFactory.wrapException("Error opening session. Cause: " +
  e, e);
13    } finally {
14        ErrorContext.instance().reset();
15    }
16 }
```

2. Configuration.newExecutor(tx, execType)

```
1 public Executor newExecutor(Transaction transaction, ExecutorType executor
  rType) {
2     executorType = executorType == null ? defaultExecutorType :
  executorType;
3     executorType = executorType == null ? ExecutorType.SIMPLE :
  executorType;
4     Executor executor;
5     if (ExecutorType.BATCH == executorType) {
6         executor = new BatchExecutor(this, transaction);
7     } else if (ExecutorType.REUSE == executorType) {
8         executor = new ReuseExecutor(this, transaction);
9     } else {
10        executor = new SimpleExecutor(this, transaction);
11    }
12    if (cacheEnabled) {
```

```

13  executor = new CachingExecutor(executor);
14  }
15  // executor通过了层层代理，有多少个拦截器，就代理了多少次
16  executor = (Executor) interceptorChain.pluginAll(executor);
17  return executor;
18  }

```

3. interceptorChain.pluginAll(executor)

```

1  public Object pluginAll(Object target) {
2  // interceptors是通过xml解析时解析<plugins>标签得到的
3  for (Interceptor interceptor : interceptors) {
4  // 下面就是要生成代理对象， 不需要自己实现。调用Plugin.wrap()就可以了
5  target = interceptor.plugin(target);
6  }
7  return target;
8  }

```

4. 先来看看Plugin.wrap(Object target, Interceptor interceptor)方法

```

1  /**
2  * @target 被代理对象，第一次是Executor对象
3  * @interceptor 拦截器
4  */
5  public static Object wrap(Object target, Interceptor interceptor) {
6  // 获取拦截上的签名
7  /**
8  @Intercepts({
9  @Signature(type = Executor.class,
10  method = "update",
11  args = {MappedStatement.class, Object.class}))
12  })
13  */
14  Map<Class<?>, Set<Method>> signatureMap = getSignatureMap(interceptor);
15  Class<?> type = target.getClass();
16  // 获取被代理对象的接口Executor
17  Class<?>[] interfaces = getAllInterfaces(type, signatureMap);
18  // 如果有接口，创建代理对象，jdk的动态代理是基于接口实现的
19  if (interfaces.length > 0) {
20  return Proxy.newProxyInstance(
21  type.getClassLoader(),

```

```

22  interfaces,
23  // InvocationHandler的实现类，后续会进入Plugin实现类的invoke方法
24  new Plugin(target, interceptor, signatureMap));
25  }
26  return target;
27  }

```

5. 最后再来看自己实现的拦截器

```

1  @Intercepts({
2  @Signature(type = Executor.class,
3  method = "update",
4  args = {MappedStatement.class, Object.class})
5  })
6  public class BaseFieldInterceptor implements Interceptor {
7
8  public Object intercept(Invocation invocation) throws Throwable {
9  System.out.println("拦截器拦截");
10 Object result = invocation.proceed();
11 return result;
12 }
13
14 public Object plugin(Object target) {
15 // 创建代理对象，直接调用方法即可，内部已经帮我们实现了
16 return Plugin.wrap(target, this);
17 }
18
19 public void setProperties(Properties properties) {
20
21 }
22 }

```

6. 创建流程图

拦截器代理的创建过程

