# Wentao Wu

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## Seeking Entry-level Software Engineer Position

#### **EDUCATION**

M.S. in Computer Science
Stony Brook University, NY; GPA: 3.61
Expected: Dec 2020

Ph.D. in Environmental Engineering
B.S. in Environmental Science
Nankai University, Tianjin, China; GPA: 3.7

Dec 2015

Nankai University, Tianjin, China; GPA: 3.7

Jun 2010

#### **SKILLS**

Languages: Java, Python, C, SQL, HTML/CSS/JavaScript, PHP

Frameworks: Spring Boot, Angular, Flask, Bootstrap4, Hadoop, Spark

Database: MySQL, DB2, Redis

Platform/Tools: Unix/Linux, Git, Docker, Maven, GDB

Libraries: D3.js, pandas, Matplotlib, scikit-learn

#### **EXPERIENCE**

### Graduate Research Assistant, Data Science Lab, Stony Brook University

Jan 2020 - Present

O Under the guidance of distinguished Prof. Steven Skiena, we work on several tasks range from Building ML Models, Data ETL, Algorithms Design, and Full-stack Web Development. For one of our projects, we analyzed how political polarization and other critical factors affect marriage; we identified marriage couples from over 300G US voting registration data and tracked their marriage history. In another project, we built a web survey applications which collect data to analyze public's openness to modern technologies.

### Research Assistant, Bio-conversion Lab, Pennsylvania State University

Sep 2013 - Mar 2015

o We worked on designing a Sustainable Bio-resource System model, which simulates environment inputs and energy/chemical outputs from bio-energy plants. We extracted large scale historical hydrological/meteorological data and research data to train our model.

#### **PROJECTS**

### • Data Mining for Marriage Analysis (Python)

- o ETL and analyzed 8 years' US national voting data (1.2 billion data points in total) for extracting marriage affected factors, with Python3 pandas library for data cleaning and transformation, and scikit-learn for model training
- o Developed a married couple recognizer based on personal info in each year's pool, the designed algorithm works in an acceptable time without compromising accuracy
- o Implemented a marriage relationship prediction model based on Random Forest algorithm by tracking families' history

### • Online Game Survey Application (Full-stack)

- o Designed and developed two web-based games to collect and analyze human player's decision-making behavior affected by real-time AI suggestion, deployed in University's research lab's server with public access.
- o Workflow developed in JavaScript and Bootstrap as frontend, with PHP and MySQL as the backend and database; designed database schemas for game data retrieving and storing collected responses
- o Bail-game demo: <a href="http://allv4.all.cs.stonybrook.edu/bail">http://allv4.all.cs.stonybrook.edu/bail</a> game/test.php

# • Full Stack eCommerce Application (Full-stack)

- o Developed a Full Stack eCommerce application with Angular front-end and Spring Boot back-end
- o The app demo will be deployed to Amazon Could (AWS) soon.

### • Programming Language Design (Compiler)

- o Implemented a programming language with Python Lex and Yacc, syntax and semantics is similar to SML
- o Statements and functionalities include all data types, operations, error check, and functions

### • TCP Initial Window Size Trend Tracking (Network)

- o Re-implement a research paper with Zmap module to investigate TCP initial window (IW) size trend
- o Probed IW configurations of top 1 million Alexa websites, result shows that IW10 is more dominating than 2 years ago

#### • DNS Resolver with Security Extensions (Network)

- o Developed a DNS resolver which implements Unix "dig" command-line tool functions (Python)
- o Capable of resolving "A", "NS" and "MX" DNS types, and implemented signature validations namely DNSSEC

### • Simulated Linux Kernel Development (Kernel Programming)

- o Implemented a system call with message encryption/decryption, and a process scheduling policy based on EDF (C, GDB)
- o Implemented a virtual file system, which recursively creates directories for task information storage