CS 5540 Pattern Recognition

Prerequisite

linear algebra, probability theory, signal processing

Textbook & references

- E. Alpaydin, Introduction to Machine Learning, 4th Ed., The MIT Press 2020
- S. Theodoridis and K. Koutroumbas, Pattern Recognition, 4th Edition, Academic Press, 2009
- C.M. Bishop, Pattern Recognition and Machine Learning, Springer, 2006.
- R.O. Duda, P.E. Hart, D.G. Stork, Pattern Classification, 2nd Edition, John Wiley, 2001

Grading

- Homework 30-35%
- Computer Experiments (Theodoridis et al) 30-35%
- Term Project 30-35%
 - · Proposal / Oral presentation & demo / Report

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Pattern Recognition (Ch1) 1

Introduction

Pattern recognition

- To develop methods that can
 - Classify unknown objects into a number of categories or classes
 - Automatically detect patterns or structure in data
 - Make data-driven decisions

Many data are not completely random, they have structure

- Is closely related to machine learning and data mining
- But differs in terms of its emphasis and terminology
 - Machine learning
 - To program computers to optimize a performance criterion using example data or past experience
 - Data mining
 - Application of machine learning methods to large databases
 - » To construct a simple model from big data

Applications (1)

- Machine vision system
 - Automatic visual inspection needs to classify captured objects into the defect or non-defect classes
 - In an assembly line, different objects must be recognized so that a robot arm can place the objects in the right place
 - Face detection and recognition





- Optical character recognition (OCR) system
 - To classify each character into the letter/number/punctuation classes

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Pattern Recognition (Ch1) 3

Applications (2)

- Speech recognition
 - Spoken words recognition
 - Speaker identification
- Document classification
- Email spam filtering

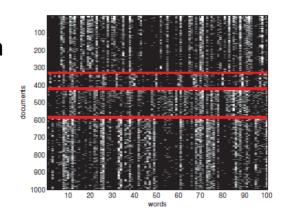


Figure 1.2 Subset of size 16242 x 100 of the 20-newsgroups data. We only show 1000 rows, for clarity. Each row is a document (represented as a bag-of-words bit vector), each column is a word. The red lines separate the 4 classes, which are (in descending order) comp, rec, sci, talk (these are the titles of USENET groups). We can see that there are subsets of words whose presence or absence is indicative of the class. The data is available from http://cs.nyu.edu/~roweis/data.html. Figure generated by newsgroupsVisualize.

Fig. 1.2 [Murphy 2012]

Why "Learn"?

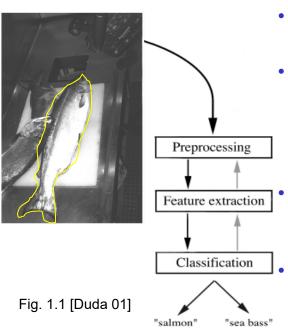
- · Learning is used when [Alpaydin, 2020]
 - Human expertise does not exist
 - · Navigating on Mars
 - Humans are unable to explain their expertise
 - · Speech recognition, face recognition
 - We do it unconsciously but are unable to explain how we do it
 - Solution changes in time
 - Routing on a computer network
 - Solution needs to be adapted to particular cases
 - User biometrics

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Pattern Recognition (Ch1) 5

Examples (1)

The fish classifier [Ch1, Duda 01]



- Preprocssing
 - Segmentation of the object from background
- Feature extraction
 - The measurable quantities from patterns
 - Making the 2 classes distinct from each other
 - Be insensitive to noises (measurement noise, segmentation error)

Modeling

Description of each class in mathematical form

Classification

 The classifier divides the feature space into class regions

Examples (2)

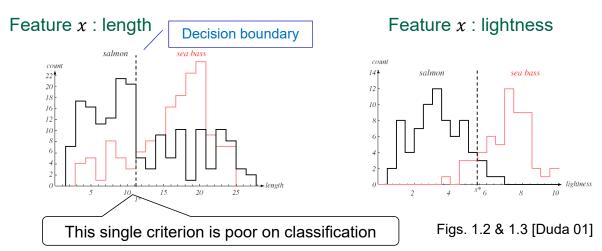
- The fish classifier (cont.)
 - Input x
 - · Descriptive features of fishes
 - Output y
 - · Sea bass or salmon
 - Unknown target function $f: X \to Y$ (or target distribution $P(y|\mathbf{x})$)
 - · Ideal formula for fish classification
 - Training set $D = \{(\mathbf{x}_1, y_1), ..., (\mathbf{x}_N, y_N)\}$
 - $y_i = f(\mathbf{x}_i), i = 1, ..., N$
 - Goal
 - To learn a formula $g: X \to Y$ to make predictions on new inputs
 - g should approximate f on D
 - g is chosen from the hypothesis set H (set of candidate functions): $g \in H$
 - » e.g., set of all linear functions

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Pattern Recognition (Ch1) 7

Examples (3)

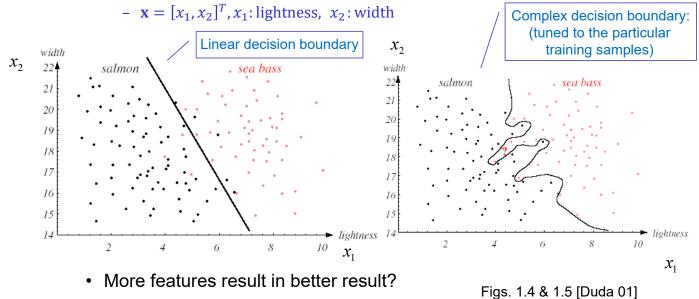
- The fish classifier (cont.)
 - Training set D
 - Single feature *x* (treated as a random variable)



To make a decision rule to minimize the cost

Examples (4)

- Example the fish classifier (cont.)
 - Training set
 - Feature vector (treated as a random vector)



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Pattern Recognition (Ch1) 9

Examples (5)

- Example the fish classifier (cont.)
 - Good generalization
 - The classifier can generalize to new patterns that are not part of the training set
 - Even if we get slightly poorer performance on the training samples

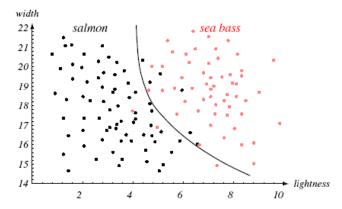


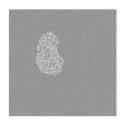
FIGURE 1.6. The decision boundary shown might represent the optimal tradeoff between performance on the training set and simplicity of classifier, thereby giving the highest accuracy on new patterns. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.

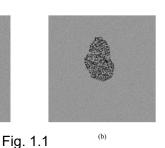
Fig. 1.6 [Duda 01]

Examples (6)

- Medical image classification
 - 2 classes

A: benign lesion





B: cancer

- Features
 - Mean of the intensity
 - Standard deviation around the mean
- Classifier design
 - · The decision line
 - Learned from the training data
- The unknown pattern * is more likely to belong to class A than class B

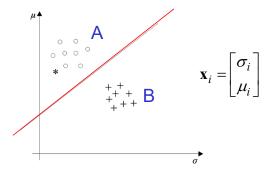


Fig. 1.2: training samples [Theodoridis 09]

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Pattern Recognition (Ch1) 11

Supervised & Unsupervised (1)

- Supervised learning classification
 - A set of training data with known class labels is available
 - The output is a finite number of categories $y \in \{1, 2, ..., M\}$
 - The classifiers are designed by exploiting the a priori known information
 - e.g. hand-written digit recognition
 - Ten classes: 0, 1, 2, ..., 9
 - Training data $D = \{ (image, digit), ... \}$











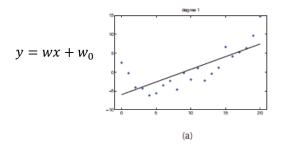


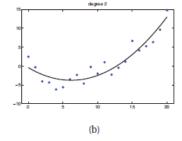
The training samples of class "3"

Fig. 12.1 [Bishop 06]

Supervised & Unsupervised (2)

- Supervised learning regression
 - $D = \{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), ..., (\mathbf{x}_N, y_N)\}$
 - The output *y* is continuous (real-valued)
 - $y = g(\mathbf{x}|\theta)$, g(.): the model, θ : parameters
 - Examples
 - · Prediction of stock market price
 - · Facial age estimation
 - Temperature prediction





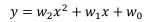


Fig. 1.7 [Murphy 2012]

Figure 1.7 (a) Linear regression on some 1d data. (b) Same data with polynomial regression (degree 2).

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Pattern Recognition (Ch1) 13

Supervised & Unsupervised (3)

- Unsupervised learning
 - Labeled training data are not available
 - We are only given the data $D = \{\mathbf{x}_i, i = 1, 2, ..., N\}$
 - To gain some understandings of the process that generated the data
 - Clustering
 - To group data into a number of clusters
 - In terms of the similarity between feature vectors and the cluster criterion
 - e.g. coin classification
 - Correct clustering?
 - Number of clusters?

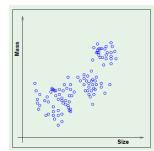


Fig. 1.6(a) [Abs-Mostafa et al., 2012]

Supervised & Unsupervised (4)

- Unsupervised learning (cont.)
 - Discovering latent factors
 - To find a small number of underlying latent factors which capture the essence of the data
 - · e.g., facial appearance modeling
 - A few latent factors (such as lighting, pose, identity, or expression) which may describe most of the variability of the high dimensional data

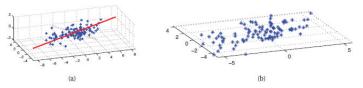


Figure 1.9 (a) A set of points that live on a 2d linear subspace embedded in 3d. The solid red line is the first principal component direction. The dotted black line is the second PC direction. (b) 2D representation of the data. Figure generated by pcaDemo3d.

Fig. 1.9 [Murphy 2012]

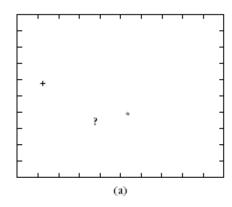
- Matrix completion
 - To infer plausible values for missing data
 - e.g., image inpainting

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Pattern Recognition (Ch1) 15

Supervised & Unsupervised (5)

- Semi-supervised learning
 - A small number of labeled data is available
 - A constrained cluster task



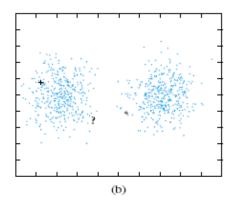
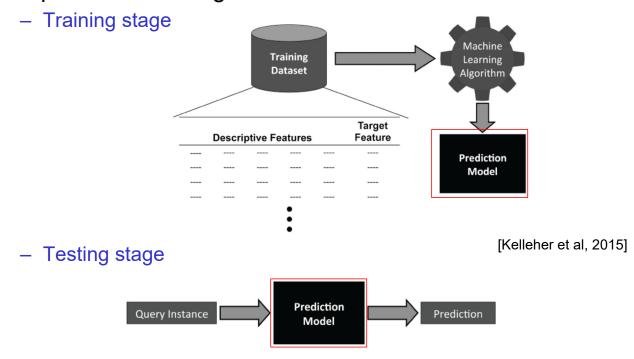


FIGURE 10.5

(a) The unknown point, denoted by "?", is classified in the same class as point "*". (b) The setup after a number of unlabeled data have been provided, which leads us to reconsider our previous classification decision. [Theodoridis 09]

The Design Cycle (1)

Supervised learning



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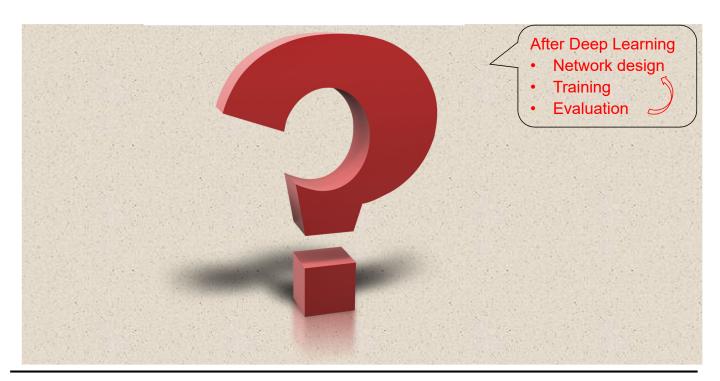
Pattern Recognition (Ch1) 17

The Design Cycle (2)

- Data collection
- Feature generation
 - Domain-dependent
 - · Useful for discriminating classes of interest
 - · Account for intra-class variations
 - Robust features
 - Invariant to irrelevant transforms (e.g. translation, rotation, scale)
 - · Insensitive to noise, occlusion, ...
- Feature selection
 - To find the features that most contribute to the classification
 - Curse of dimensionality
 - Error rate may increase with the number of features when the training set is small

The Design Cycle (3)

Data collection



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Pattern Recognition (Ch1) 19

The Design Cycle (4)

- Design of predictive model
 - Model choice
 - · Searching through a set of possible models
 - Training
 - III-posed problem
 - The training set is only a small sample in the domain
 - No unique solution can be determined using only the available information
 - Inductive bias
 - Assumptions that define the model selection criteria
- Performance evaluation
 - Error rate, risk, computational complexity
 - Generalization
 - The capability to operate satisfactorily with data outside the training dataset

The Design Cycle (5)

- Example [Kelleher et al, 2015]
 - To classify customer households into: single, couple, or family
 - Descriptive features of 5 customers
 - Binary attributes of shopping habits
 - The target function
 - $f: X \to Y$
 - Domain: $2^3 = 8$ combinations of features
 - Range: 3 possible outputs for each instance
 - There are 38=6561 possible models could be used

BBY	ALC	ORG	GRP	M_1	M_2	M ₃	M_4	M_5	 M _{6 561}
no	no	no	?	couple	couple	single	couple	couple	couple
no	no	yes	?	single	couple	single	couple	couple	single
no	yes	no	?	family	family	single	single	single	family
no	yes	yes	?	single	single	single	single	single	couple
yes	no	no	?	couple	couple	family	family	family	 family
yes	no	yes	?	couple	family	family	family	family	couple
yes	yes	no	?	single	family	family	family	family	single
yes	yes	yes	?	single	single	family	family	couple	family

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Pattern Recognition (Ch1) 21

Table: A simple retail dataset

ORG

no

yes

no

GRP couple

family

family

couple single

ALC

no

no

ves

ID

2

BBY

no

yes

ves

The Design Cycle (6)

- Example (cont.)
 - The set of models that are consistent with the training data

BBY	ALC	Org	GRP	M_1	M ₂	M_3	M ₄	M_5	 M _{6 561}
no	no	no	couple	couple	couple	single	couple	couple	couple
no	no	yes	couple	single	couple		couple	couple	
no	yes	no	?	family	family		single	single	
no	yes	yes	single	single	single		single	single	
yes	no	no	?	couple	couple		family	family	
yes	no	yes	family	couple	family		family	family	
yes	yes	no	family	single	family		family	family	
yes	yes	yes	?	single	single	family	family	couple	family

- 33=27 potential models that are consistent with the training data
 - No unique model can be found based on the training dataset alone
 - » III-posed problem
 - » These models may disagree on predictions of query instances
- A consistent model ≈ memorizing the dataset
 - No learning
 - Sensitive to noises in the dataset

What Can Go Wrong? (1)

- Supervised learning algorithms
 - Work by finding the prediction models guided by
 - · The training dataset
 - · The inductive bias
 - Restrictive bias
 - » The models we consider during learning
 - » e.g., linear model
 - Preference bias
 - » The models we prefer over others
 - » e.g., order of a model
- Under inappropriate inductive bias
 - Underfitting
 - · Model is too simple to represent the relationship in the dataset
 - Overfitting
 - Model is too complex

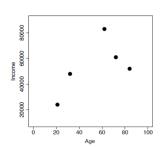
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Pattern Recognition (Ch1) 23

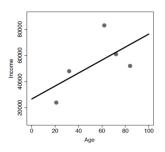
What Can Go Wrong? (2)

- Example [Kelleher et al, 2015]
 - To predict a person's income based on a single feature (Age)
 - The dataset

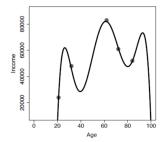
Table	e: Th	e age-i	ncome da	taset.
	ID	AGE	INCOME	
	1	21	24,000	
	2	32	48,000	
	3	62	83,000	
	4	72	61,000	
	5	84	52,000	



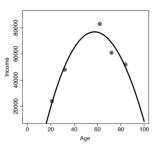
- The models
 - underfitting



overfitting



good generalization



What Can Go Wrong? (3)

- Example [Duda, 01]
 - Overfitting
 - A 10th-degree polynomial fits the training data with zero error
 - A small change in the data will change the parameters significantly
 - The generalization error is much higher for this fitted curve

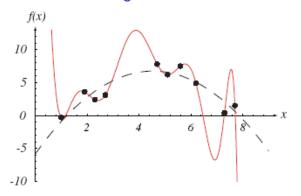


Fig. 3.4 [Duda 01]

FIGURE 3.4. The "training data" (black dots) were selected from a <u>quadratic function</u> plus Gaussian noise, i.e., $f(x) = ax^2 + bx + c + \epsilon$ where $p(\epsilon) \sim N(0, \sigma^2)$. The 10th-degree polynomial shown fits the data perfectly, but we desire instead the second-order function f(x), because it would lead to better predictions for new samples. From: Richard

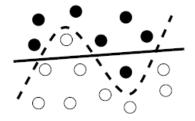
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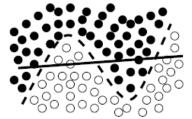
Pattern Recognition (Ch1) 25

What Can Go Wrong? (4)

Another example

Muller et. al, "An introduction to kernel-based learning algorithms," *IEEE Trans. Neural Networks*, vol. 2, no. 2, pp. 181-201, 2001.





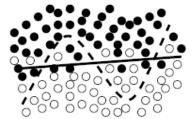


Fig. 1. Illustration of the overfitting dilemma: Given only a small sample (left) either, the solid or the dashed hypothesis might be true, the dashed one being more complex, but also having a smaller training error. Only with a large sample we are able to see which decision reflects the true distribution more closely. If the dashed hypothesis is correct the solid would underfit (middle); if the solid were correct the dashed hypothesis would overfit (right).

Summary

- To develop (data-driven) methods that can
 - Automatically learn the relationship between
 - · A set of descriptive features, and
 - · The output labels
 - Automatically detect latent structure in data
- III-posed problem
 - Generalization performance
 - Inductive bias
 - Underfitting
 - Overfitting

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Pattern Recognition (Ch1) 27

Course Contents

- Supervised learning
- Bayesian Decision Theory
- Parametric Methods
- Multivariate Methods
- Dimensionality Reduction
- Clustering Nonparametric Methods
- Linear Discrimination
- Multilayer Perceptrons
- Kernel Machines
- Combining Multiple Learners