

Project #2  
**Introduction to flex: Upside Down Da Vinci**  
CpSc 8270: Language Translation  
Computer Science Division, Clemson University  
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## Due Date:

In order to receive credit for this assignment, your solution must meet the requirements specified in this document and be submitted, using the **handin** facility, by 8 AM, Friday, September 29<sup>th</sup>, 2017. The handin close date is set at three days after the due date. If you submit after the due date but before the handin close date there will be a ten point deduction. No submissions will be accepted after the handin close date and no submissions will be accepted by email.

## How to Submit:

To submit your solution, copy the README file to the project directory and fill in your information. Then do **make clean** on the project directory, compress the directory using **tar** or **zip**, and then submit your compressed directory using the **handin** command.

## Project Specification:

The purpose of this project is to help you to become familiar with **flex**, a tool that recognizes regular expressions. To complete the project you must write a **C++** program that accepts text as input and writes the text upside down and backwards. To get full credit you must use **flex** to read all input to your program, your **C++** code must be well organized and use good practices, you must be able to handle the characters illustrated in Figure 1 and on the first web page listed below, and your code should have no memory leaks.

Some helpful web sites that contain information on upside down text and mirror writing:

[https://en.wikipedia.org/wiki/Transformation\\_of\\_text#Examples](https://en.wikipedia.org/wiki/Transformation_of_text#Examples)

<http://www.upsidedowntext.com/unicode>

[https://en.wikipedia.org/wiki/Mirror\\_writing](https://en.wikipedia.org/wiki/Mirror_writing)

<http://www.twiki.org/cgi-bin/view/Blog/BlogEntry201211x1>

z	À	x	M	À	n	q	s	J	b	d	o	u	w	l	q	r	l	q	b	j	ə	p	ç	q	e
007A	028E	0078	028D	028C	006E	0287	0073	0279	0062	0064	006F	0075	026F	006C	029E	027E	0131	0265	0253	025F	01DD	0070	0254	0071	0250
Z	À	X	M	À	n	q	s	J	b	d	o	u	w	l	q	r	l	q	b	j	ə	p	ç	q	e
005A	2144	0058	004D	039B	2229	22A5	0053	1D1A	038C	0500	004F	004E	0057	2142	22CA	017F	0049	0048	2141	2132	018E	15E1	0186	10412	2200
0	6	8	L	9	5	7	E	8	l																
0030	0036	0038	3125	0039	03DA	07C8	218B	218A	21C2																
9	~	¿	i	u	,	'	!																		
214B	203E	00BF	00A1	201E	002C	02D9	0027	061B																	

Figure 1: Hex codes to translate characters from normal to upside down.