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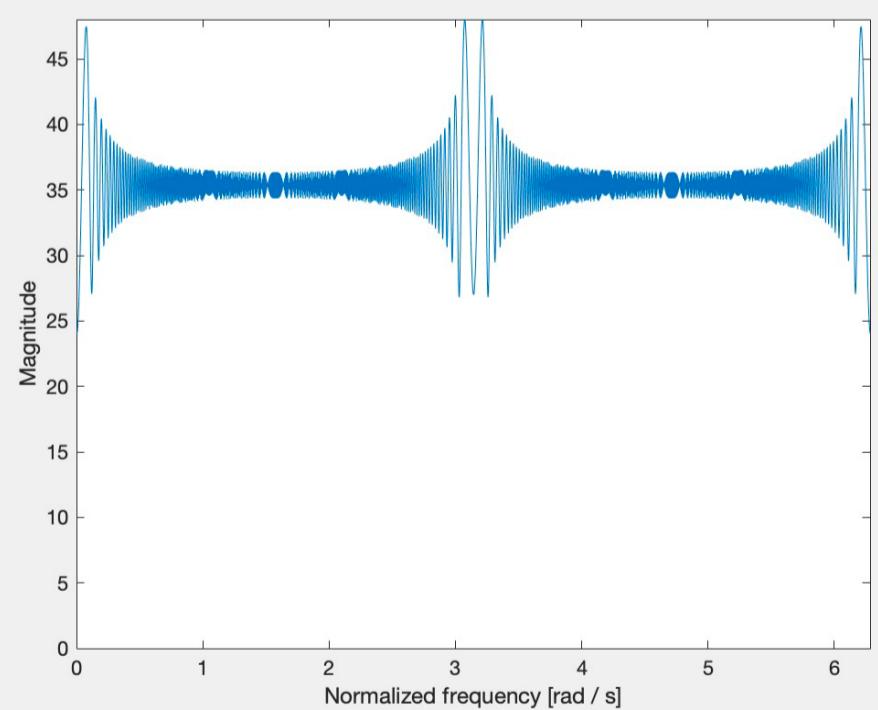
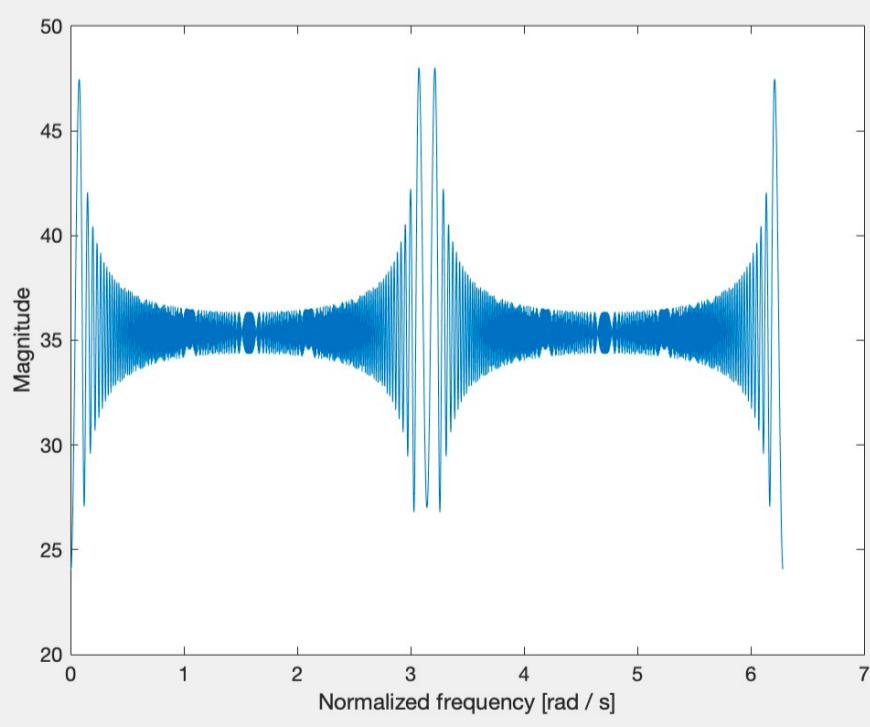
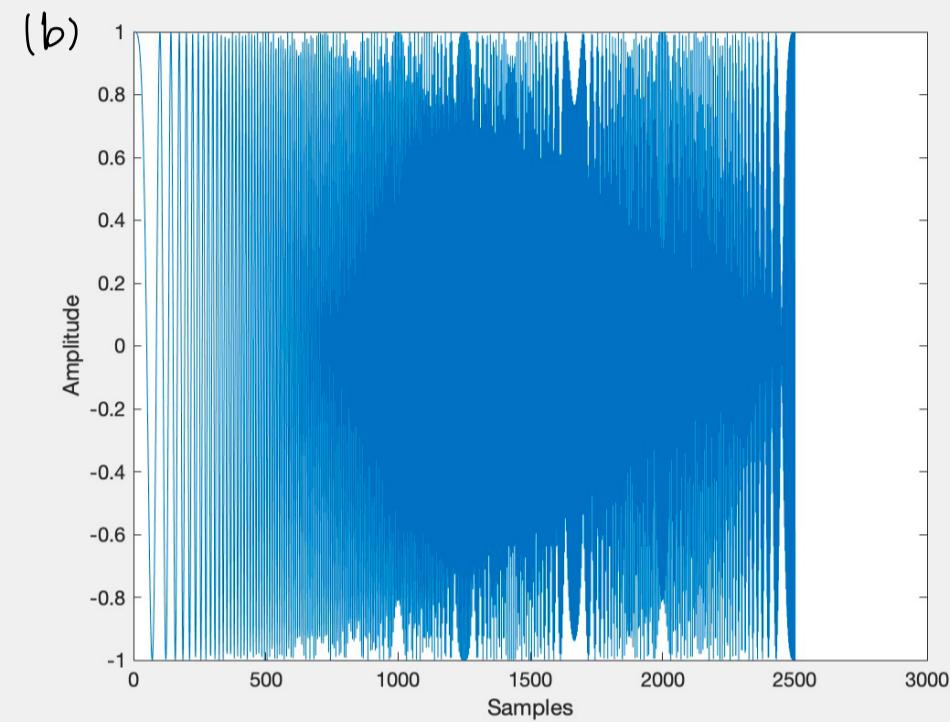
Q1: 2h

Q2: (a) $W(n) = \frac{4\pi n}{10000}$

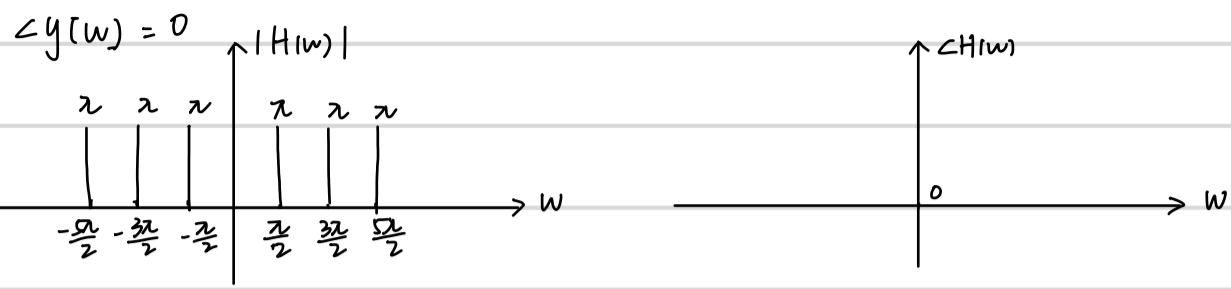
$n=0, W(n)=0$

$n=1000, W(n) = \frac{2\pi}{5}$

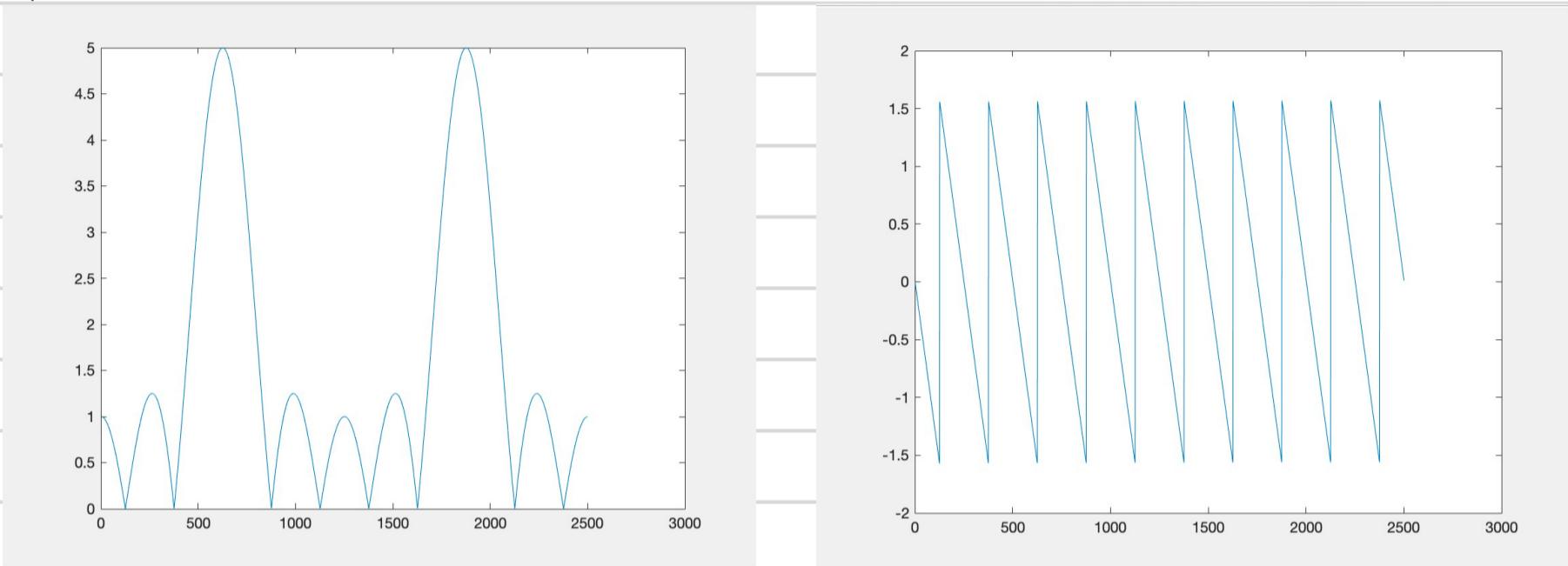
$n=2500, W(n) = \pi$



$$(c) |y(w)| = \pi \delta(w - \frac{\pi}{2}) + \pi \delta(w + \frac{\pi}{2})$$



(d)



$$(e) u[n] \longleftrightarrow \frac{1}{1-e^{-jw}} + \sum_{k=-\infty}^{\infty} \pi \delta(w - \pi k)$$

$$u[n] = u[n] - u[n-1]$$

$$W(w) = (1 - e^{-jwN}) \left[\frac{1}{1 - e^{-jw}} + \sum_{k=-\infty}^{\infty} \pi \delta(w - \pi k) \right] = 0$$

$$\therefore 1 - e^{jwN} = 0 \quad e^{jwN} = \cos wN - j \sin wN$$

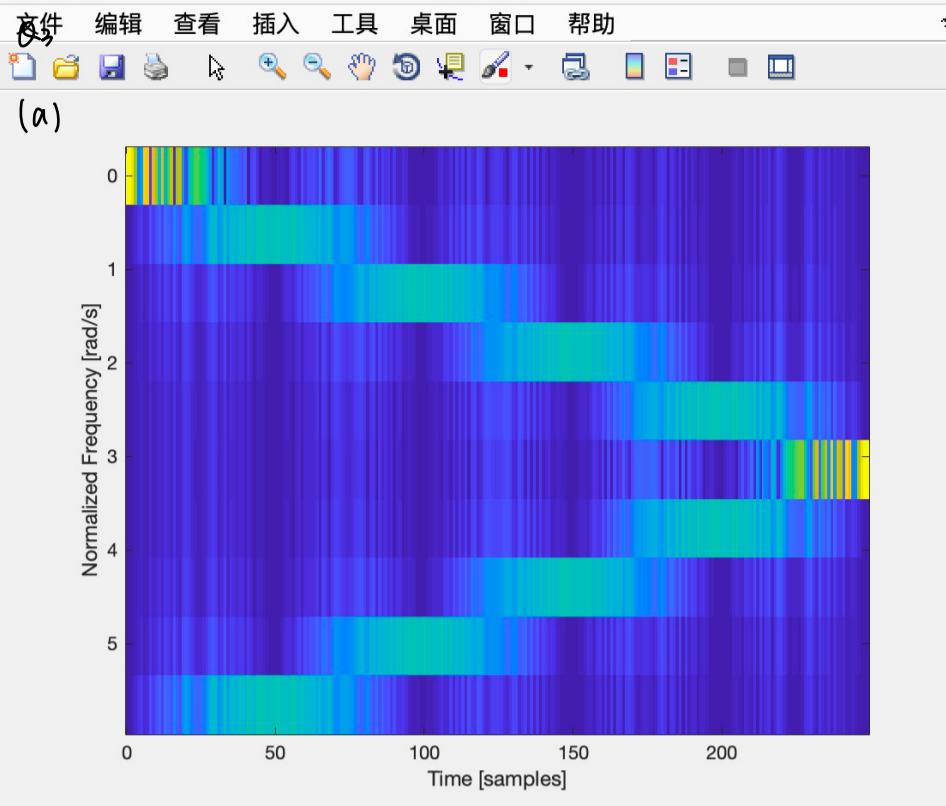
$$\therefore 1 - (\cos wN - j \sin wN) = 0 \quad \therefore wN = \pi k \quad \therefore w = \frac{\pi k}{N}$$

Therefore, the 'bandwidth' is inversely proportional to the width of the DFT of N .

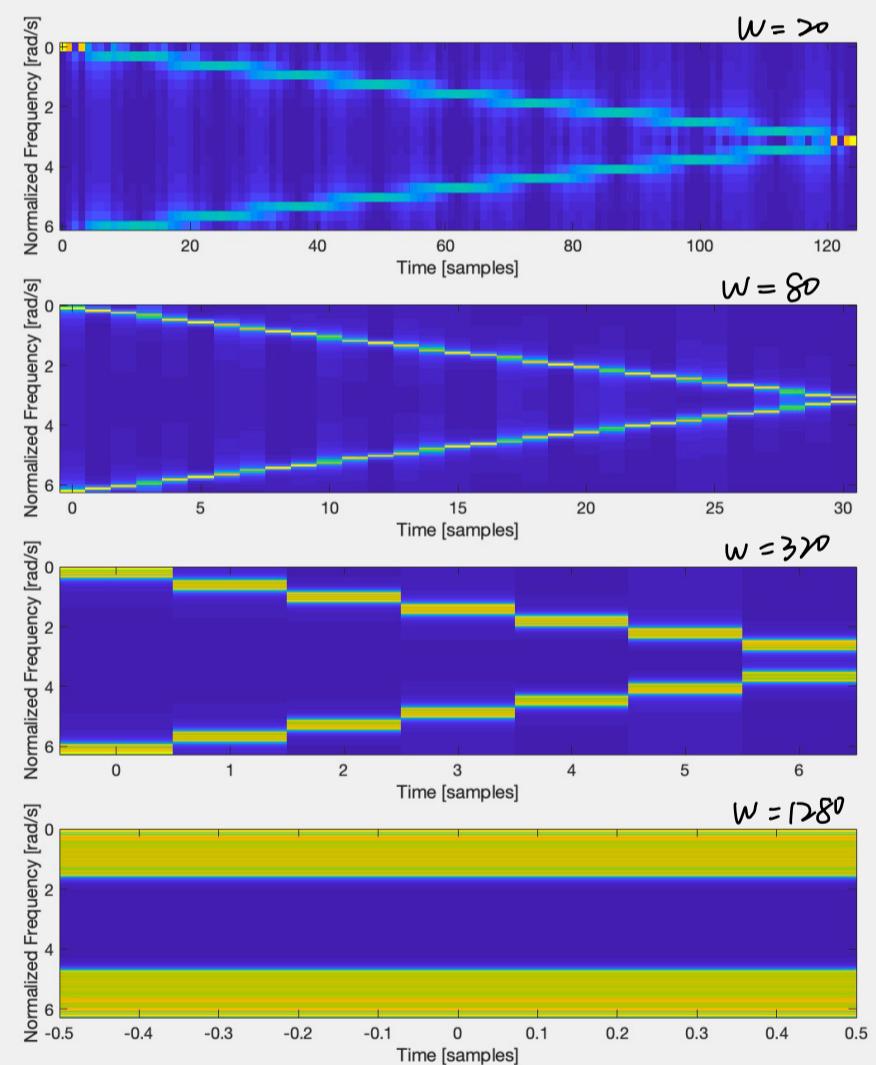
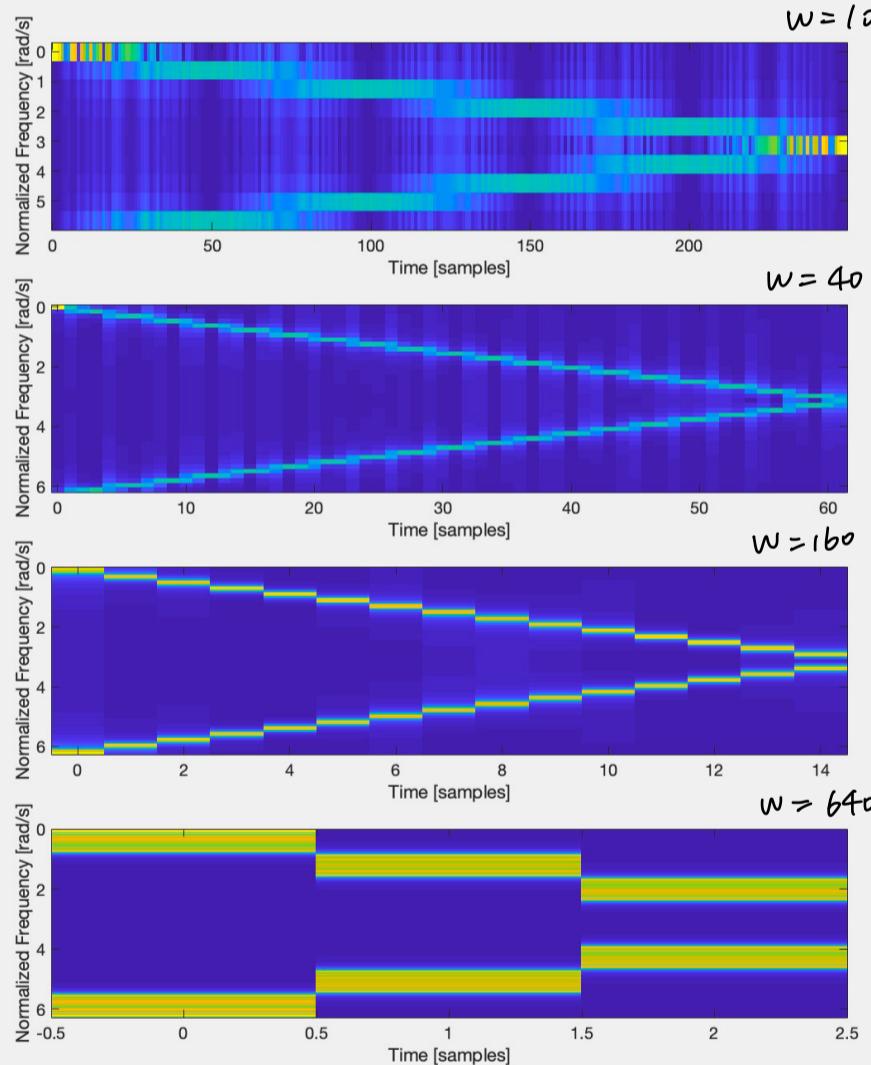
(f)

From (e), we know that the bandwidth of $Z(w)$ is inversely proportional to the width of the rectangular window N . It is impossible that if the window N exists, the time bandwidth cannot be big at the same time.

Figure 1

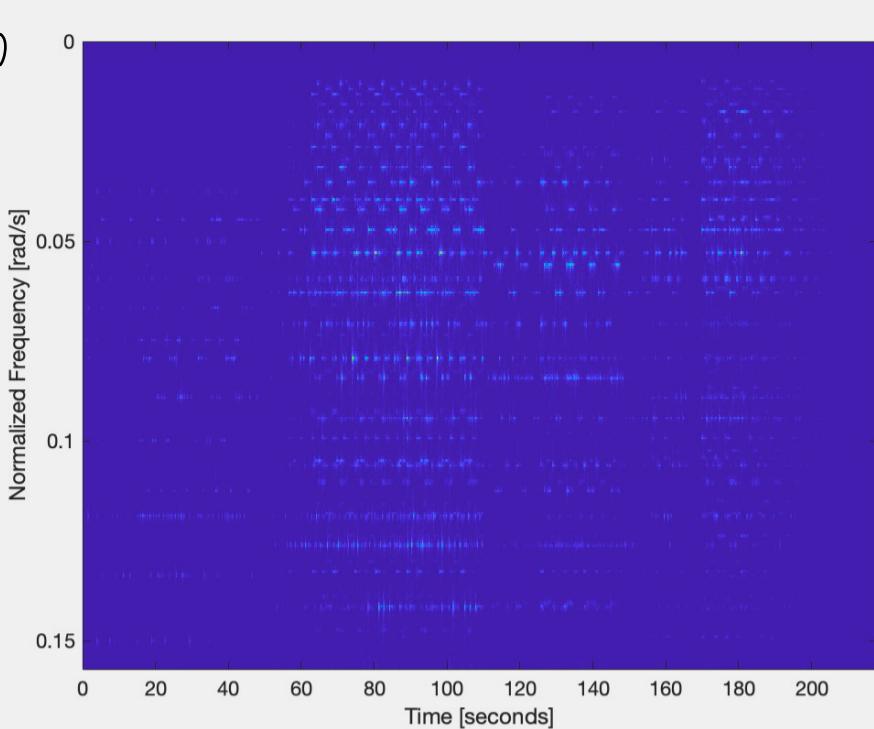


(b)

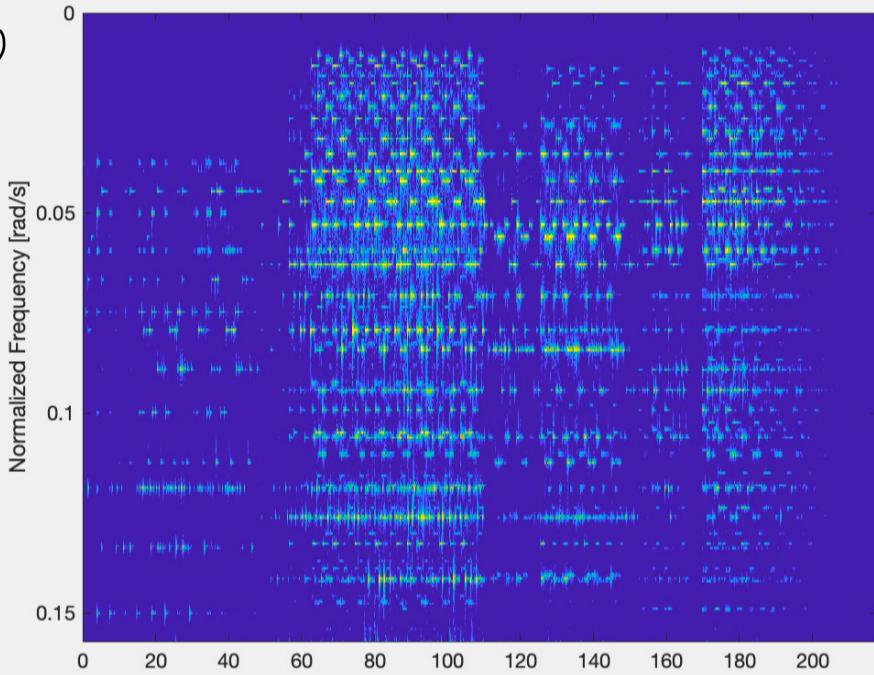
(c) $w = 320$

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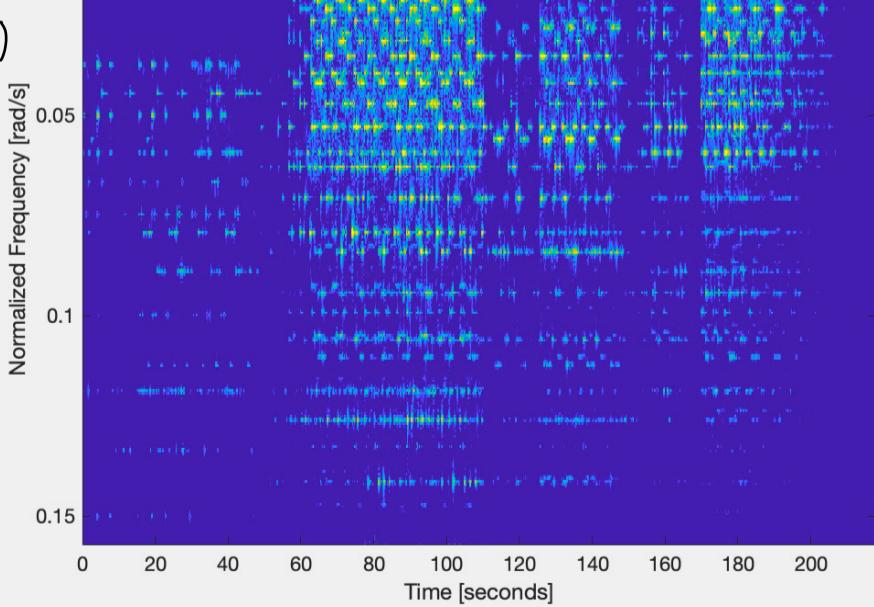
(a)



(b)



(c)



(d) The filter influences the low frequency signal.
It makes music smoothy.