



# Engineering Applications General C++

Exercise

## > 4. Operator Overload

### 1. Vector-Class

将Vector类中的以下成员函数通过运算符重载替换：

```
Vector & copy(Vector & v);  
Vector & copy(double x);  
double getData(int count);  
void setData(int count, double x);  
Vector plus(Vector v);  
Vector minus(Vector v);  
double dotProduct(Vector v);  
Vector scale(double s);  
// left and right operator  
void print(int w=8);
```

```
Vector & operator=(Vector & v);  
Vector & operator=(double x);  
const double operator[](int count) const;  
double & operator[](int count);  
Vector operator+(Vector v);  
Vector operator-(Vector v);  
double operator*(Vector v);  
Vector operator*(double s);  
friend Vector operator*(double s, Vector v);  
friend ostream & operator<<(ostream & os, Vector v);
```

- \* 注意删除.cpp文件中原先的代码，防止重复定义;
- \* 注意getData与setData同样重载为[]的区别。

## > 4. Operator Overload

### 2. Matrix-Class

将Matrix类中的以下成员函数通过运算符重载替换：

```
Matrix & copy(Matrix & v);  
Matrix & copy(double x);  
double getData(int m, int n);  
void setData(int m, int n, double x);  
Matrix plus(Matrix & m);  
Matrix minus(Matrix & m);  
const Vector product(Vector v);  
const Matrix product(Matrix m);  
// add these functions  
  
void print(int w=8);
```

```
Matrix & operator=(Matrix & v);  
Matrix & operator=(double x);  
const double operator()(int m, int n) const;  
double & operator()(int m, int n);  
Matrix operator+(Matrix & m);  
Matrix operator-(Matrix & m);  
const Vector operator*(Vector v);  
const Matrix operator*(Matrix m);  
Matrix operator*(double s);  
friend Matrix operator*(double s, Matrix m);  
friend ostream & operator<<(ostream & os, Matrix m);
```

- \* 注意删除.cpp文件中原先的代码，防止重复定义；
- \* 注意getData与setData用()而不是[]重载：[]只接受一个参数。

## > 4. Operator Overload

### 3. Vector & Matrix Test

在主程序中进行以下测试，对比注释部分与使用运算符重载方式的区别：

```
int main()
{
    cout<<"Matrix A = B:"<<endl;
    Matrix A(3,5);
    // A.copy(5.);
    A = 5.;
    // Matrix B (A);
    Matrix B = A;
    // B.print();
    cout<<B;

    cout<<"Vector v1:"<<endl;
    Vector v1(5);
    // v1.copy(2.);
    v1 = 2.;
    // v1.print();
    cout<<v1;

    cout<<"Replace Matrix B at
    (2,2) with 2:"<<endl;
    // B.setData(2,2,2);
    B(2,2) = 2.;
    // B.print();
    cout<<B;

    cout<<"Vector v2 = B *
    v1:"<<endl;
    // Vector v2(B.product(v1));
    Vector v2 = B * v1;
    // v2.print();
    cout<<v2;

    cout<<"A.Transpose:"<<endl;
    // A.transpose().print();
    cout<<A.transpose();

    cout<<"C = B * A:"<<endl;
    // Matrix C(B.product(A));
    Matrix C = B * A;
    // C.print();
    cout<<C;
    return 0;
}
```

### > 5. File Read & Write

#### 1. Vector & Matrix: result as file

将Vector & Matrix Test中cout的结果输出到文件中;

文件名为: *运行程序时的时间.dat*

获取系统时间的示范: (需要#include<time.h>)

```
time_t nowtime = time(0);  
cout<<ctime(&nowtime)<<endl;  
// 可以输出当前时间
```