Visualization for AR & Surgical Robotics

Visual Clarity & Imaging & Human Physiology



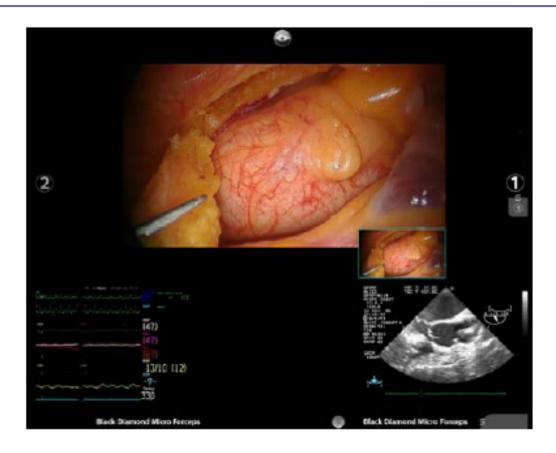
Wenyi Zhao 2020



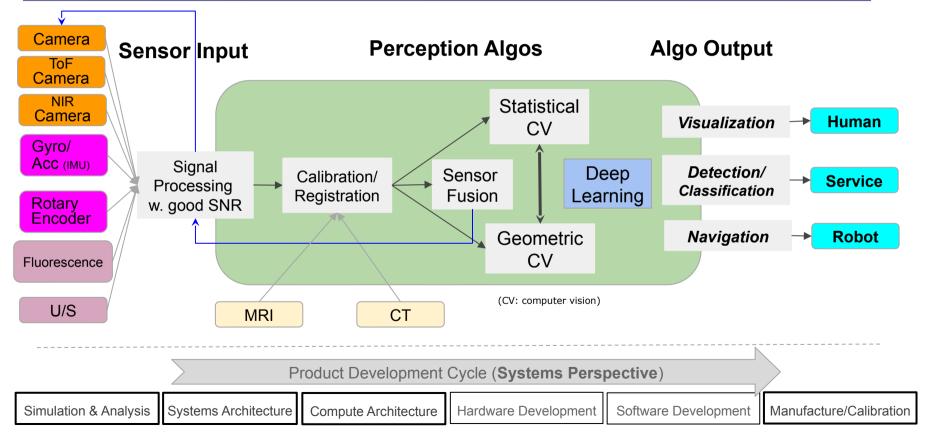




Visualization in Practice: Important Info for Human Eyes



Machine Perception (AI): Wenyi's Systems Perspective



Visualization: Three Topics for Today

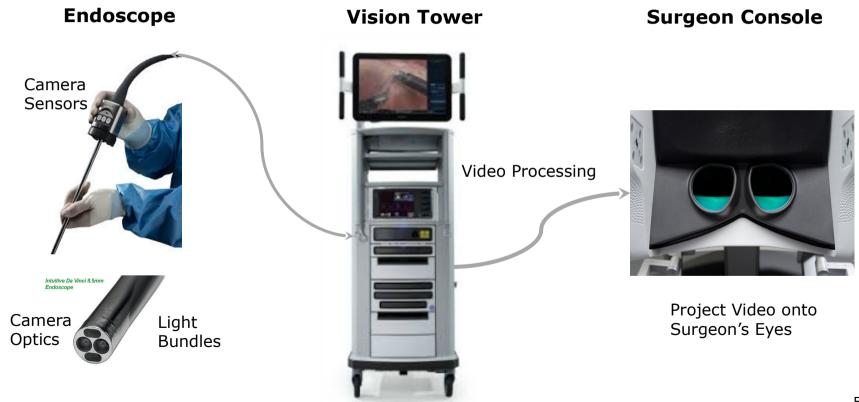
visualization noun

2. the act or process of interpreting in visual terms or of putting into visible form

Basic Visualization —— Beyond Human Vision —— Presentation to eyes		
Visual Clarity	Imaging the Unseen	Display To Human
Create images that reveal important features	Convert invisible info into visible images	Create visual presentation fitting human eyes
 Visualization Pipeline Image Super-resolution Computational surgical imaging 	 ICG imaging Tissue-specific Fluorescence imaging MRI scan Ultrasound CT scan Photo-acoustic imaging Narrow band imaging 	 Stereoscopic/3D Display Eye Tracking for Near-Eye display Low latency rendering

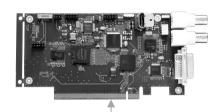
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Visualization Pipeline: Building Blocks



Key Process: Video Formation and Processing

For illustration purpose only



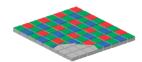
FPGA Real-time Video Processing

Video Formation & Processing

- Computational Techniques: Improving image quality
- Image Characteristics: Resolution/Contrast/Noise
- · Sensor Characteristics: Size/Noise/CFA/Progressive
- Optical Characteristics: Aperture/Depth of field

Light Bundles Optics

Camera Sensors



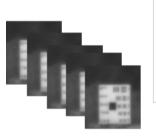


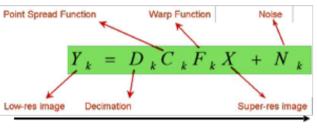
Simulation from Real data to Predicate Performance

Non-Realtime Realtime Realtime Recorded Processed Simulated Raw Surgical Video Surgical Video Surgical Video **Comp Video** Video **Synthesis Algorithms** Simulate 1-chip Processed Video 3-Chip CCD Camera **CMOS Camera** for Evaluation Or Low-Res Camera **Surgeon Evaluators**

Super-Resolution with Consistent Optical Flow

Image Reconstruction





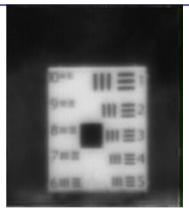


Image Interpolation



Cubic-interpolated



Why 3D Display for AR and Surgical Robotics?

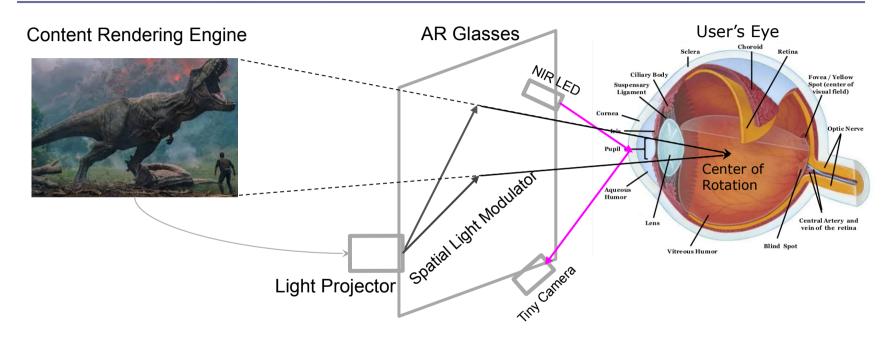
To mimic the real 3D world, you create 3D display

- For AR, it is about display virtual contents as if they were real!
- For surgical robotics, 3D vision is the key advantage of robotic surgery over laparoscopic surgery





Eye Tracking For Near-Eye Display





ET Outputs Required

- Center of Rotation/IPD (interpupillary distance) -> Rendering Center
- Vergence -> Virtual Object Depth
- Gaze -> Interaction Applications