



### ►► Ethernet@Automotive Webinar

Introduction of Audio/Video Bridging (AVB) over Ethernet in Vehicles – Embedded Software Architecture, Specifics and Use Cases



#### Ethernet@Automotive Webinar Series

- ▶ Part 1: Introduction of Ethernet and IP in Vehicles
  - > Presenter: Jan Bossert
  - > Wednesday, 6<sup>th</sup> of May 2015
- ▶ Part 2: The AUTOSAR Ethernet Stack and its Use Cases
  - > Presenter: Marc Weber
  - > Tuesday, 2<sup>nd</sup> of June 2015
- ▶ Part 3: Introduction of Audio/Video Bridging (AVB) over Ethernet in Vehicles Embedded Software Architecture, Specifics and Use Cases
  - > Presenter: Bernd Jesse
  - > Friday, 12th of June 2015



# Agenda

#### AVB Overview

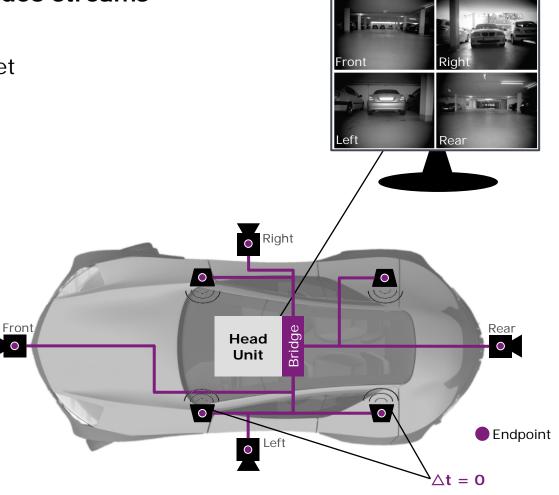
How Does AVB Work
Audio Video Bridging in Detail
AVB and AUTOSAR
MICROSAR AVB Solution
FAQ



### Audio Video Bridging - AVB

#### Transport of audio and video streams

- Through standard Ethernet network technology
- With simple cabling
- ▶ Fast and in real-time
- Well synchronized with a global time and prioritized compared to other streams and/or frames





### Why AVB?

#### Significant increase of Audio/Video applications

- Camera devices (rear view, front view, side view)
  - Virtual surround view, accident avoidance, pre-crash preparation
- Infotainment

#### Significant increase for control data as well

- Fast backbone needed
- Consideration of time-data relation required

#### Guarantees for Quality of Service (QoS) required

- ► Fast-Ethernet (*Full-Duplex*)
  - ▶ No message priority consideration
  - Latency not defined
- ▶ vs. AVB (Full-Duplex with Bandwidth Reservation)
  - Time synchronization
  - Bandwidth reservation
  - Worst-case latency presetting



### Important IEEE Specifications

#### **Bridging & Management**

- ▶ IEEE 802.1BA Audio Video Bridging Systems
  - > Intro and Overview
- ▶ IEEE 802.1AS Timing and Synchronization for Time-Sensitive Applications
  - > AVB key specification for global time synchronization and network setup
- ▶ IEEE 802.1Qav Forwarding and Queuing Enhancements for Time-Sensitive Streams
  - > FQTSS Traffic shaping
- ▶ IEEE 802.1Qat Stream Reservation Protocol
  - > Dynamic stream announcement with admission control
  - > Static implementation for automotive possible

#### **AVTP**

- ▶ IEEE 1722(a) Layer 2 Transport Protocol for Time Sensitive Applications
  - > (a) == automotive version in draft status
    - Covers encryption, simple A/V streams and formats, automotive message types within an A/V stream



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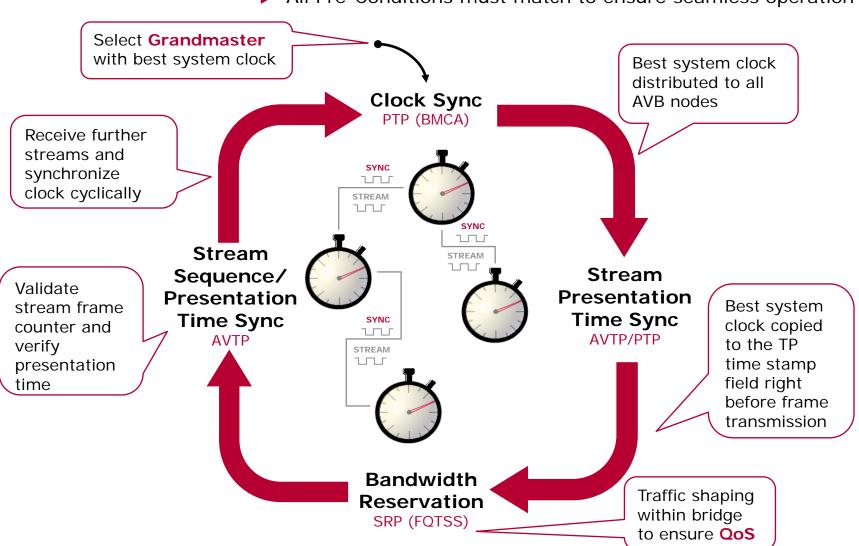
### Protocols and Methods defined by IEEE

- ▶ A **Best Master Clock Algorithm** (**BMCA**) ensures, that all Bridges and Endpoints have the best clock reference to adjust their own time base.
  - > 1st Pre-condition for time synchronous data transmission (streaming)
- ▶ A **Precision Time Protocol** (**PTP**) ensures, that the clocks in all Bridges and Endpoints are permanently synchronous.
  - > 2<sup>nd</sup> Pre-condition for time synchronous data transmission (streaming)
- ▶ An Audio/Video Transport Protocol (AVTP) ensures, that real time audio/video streams could be handled across an AVB network.
  - > 3<sup>rd</sup> Pre-condition for time synchronous data transmission (streaming)
- ▶ A **Stream Reservation Protocol** (**SRP**) ensures, that all **Bridges** reserve the appropriate bandwidth.
  - > 1st Pre-condition for guaranteed transmission to ensure Quality of Service (QoS)
- ► A Forwarding and Queuing Enhancement for Time Sensitive Streams (FQTSS) ensures, that Bridges are able to distinguish priorities/credits of traffic classes.
  - > 2<sup>nd</sup> Pre-condition for guaranteed transmission to ensure Quality of Service (QoS)



### Dependencies acc. to IEEE

▶ All Pre-Conditions must match to ensure seamless operation





### **Basic Message Layout**

Destination Source **Untagged** Eth. Frame: | Preamble PTP, BMCA, SRP FCS Type Address Address 46 ... 1500 Bytes: Destination Source (Type) Tagged Eth. Frame: Preamble TCI **AVTP** FCS Type Address **TPID** Address 8 42 ... 1500 Bytes: 4 6 VLAN-Tag: **TPID PCP CFI** VID Bits: 16 12

- TPID Tag Protocol Identifier; fix value of 0x8100 (Ethertype for VLAN)
- ▶ TCI Tag Control Identifier
  - > PCP Priority Code Point (large value represents high priority)
  - > CFI Canonical Format Indicator
    - > '0' == MAC addresses are sent LSB (always the case for Ethernet)
    - > '1' == Token Ring use-cases
  - > VID VLAN Identifier



#### **Definitions**

- ► AVB Bridge:
  - > A bridge that implements SRP, FQTSS and PTP.
- ► AVB Endpoint:
  - A station that is typically receiver/consumer of a stream and located at the end of an AVB network.
- ► AVB Talker:
  - > An Endpoint that is the source/producer of a stream.
- AVB Listener:
  - > An Endpoint that is the destination/consumer of a stream.
- ▶ Master Port:
  - Any port of the time-aware system that is closer to the root (Grandmaster) than any other port of the PTP communication path connected to this port.
- Slave Port:
  - > The one port of the time-aware system that is closest to the root time-aware system.



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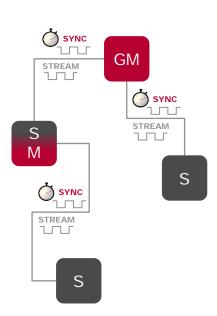
### Best Master Clock Algorithm (BMCA)

The network structure follows a strict hierarchy to ensure

- ▶ Short distances between Bridges
- No loops
- No redundancies
- ▶ 1 Grandmaster per domain, number of bridges <= 7, ...

#### This will be ensured by

- Finding the better grandmaster-capable device based on configuration parameters named as "systemIdentity"
- ▶ Developing the network hierarchy by calculating the Priority Vector for each device. As lower the value, as closer is the position of the device to the Grandmaster.
- Gathering the Priority Vector by using BMCA state machine and protocol.
- ▶ Using propagation delay messages to figure out, if propagation delay meets the requirements and if the device is a part of the Time Aware System.



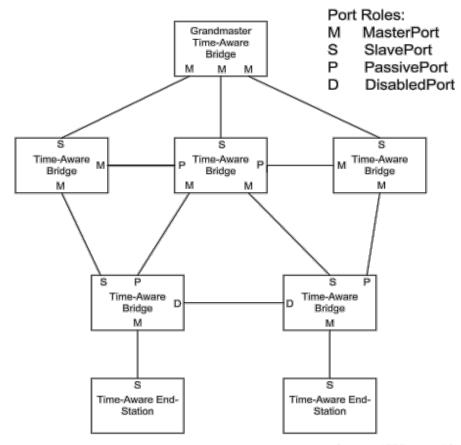


### Best Master Clock Algorithm (BMCA)

#### **Time-Synchronization Spanning Tree**

The result of all BMCA measures is the "Time-Synchronization Spanning Tree" with

- well defined port roles
- well defined priority
- well defined position



Source: IEEE 802.1AS



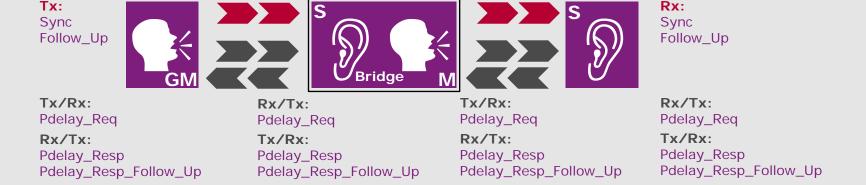
#### Precision Time Protocol (PTP)

#### **Grandmaster (GM):**

- Distributes the clock to the system receiver adjust their clock
  - Sync (triggers the receiver to a time stamp) and
  - Follow\_Up (contains the time stamp at Sync generation and the time correction value at Sync transmission)
- ▶ GM time aware messages will be forwarded by other bridges as well

#### **Propagation Delay Measurement:**

- ▶ Point-to-point measurement between two ports against each other
- Based on ingress and egress time stamping of Pdelay messages, the initiator computes propagation delay





### Stream Reservation Protocol (SRP)

The SRP ensures bandwidth guaranties of an AVB network by

- Registration of streams by Talker/Listeners
- ▶ De-Registration of streams by Talker/Listeners
- Maintaining stream reservation information by Bridges

The SRP requires support of VLAN's where Endpoints declare their membership for. Un-registered streams will not pass the Bridge.

Importance decision based is on:

- 1. StreamRank (lower is better)
- 2. StreamAge (earlier registered/larger age is better) and
- 3. StreamID (lower is better)







# Forwarding and Queuing Enhancements

for Time-Sensitive Streams (FQTSS)

#### Purpose:

- ► For Bridges that provide performance guarantees for time-sensitive A/V stream traffic
- For Talkers, if Stream Reservation Classes are defined
- Defines handling of queues for AVB and Non-AVB traffic

#### By using:

- Priority information to determine the traffic classes to be used for timesensitive streams
- ▶ One or more queues for a given Bridge Port
- ► Strict Priority Algorithm (simple) or
- Credit-based Shaper Algorithm (more complex)

#### Remark:

► Talkers use the priorities that the Bridges in the network recognize as being associated with Stream Reservation Classes exclusively for transmitting stream data.



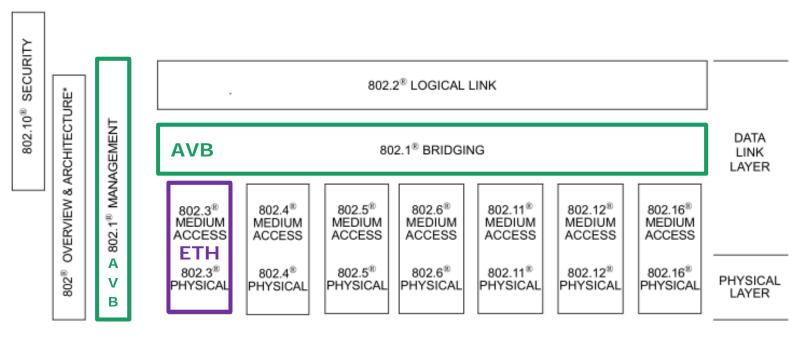
### Audio Video Transport Protocol (AVTP)

- ▶ AVTP delivers the data stream from one Endpoint to another by carrying:
  - Stream and control data
  - Sequence number
  - Presentation time
  - Validation flags
  - Sub-protocols
  - Sub-protocol data
- Support of several A/V formats
- ▶ Presentation time synchronizes Talker and Listener



### Architecture Specified by IEEE

► AVB is on top of the MAC Layer



Source: IEEE 802



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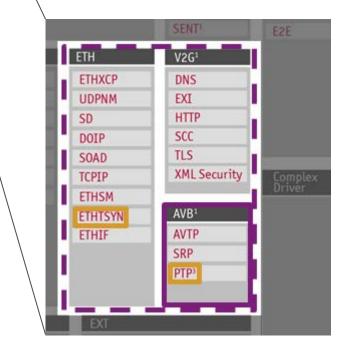
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### **Specification Status**

With AUTOSAR 4.2, the Ethernet communication cluster will be extended by the new module <a href="EthTSyn">EthTSyn</a> according to AUTOSAR\_SWS\_TimeSyncOverEthernet

[ID 676].



EthTSyn is responsible for transmission and reception of time synchronization messages over Ethernet, like CanTSyn for CAN and FrTSyn for FlexRay.

EthTSyn includes PTP, slightly customized for automotive.



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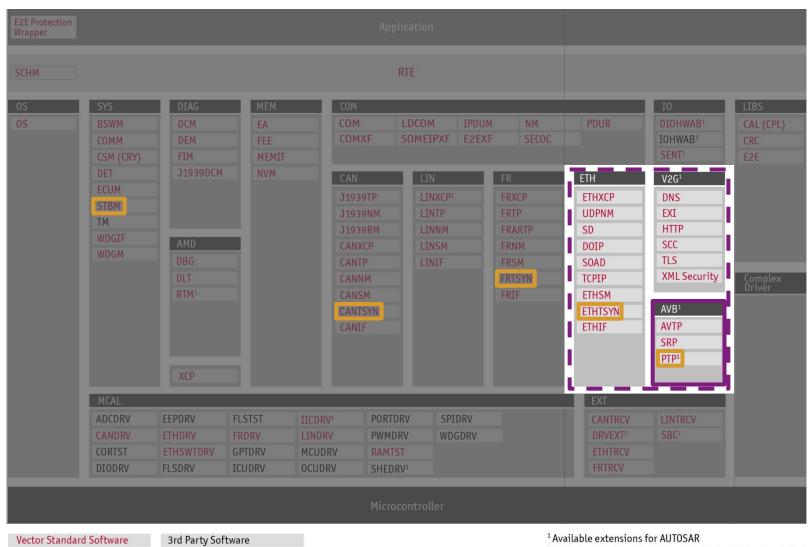
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#### Location within our MICROSAR Software Architecture

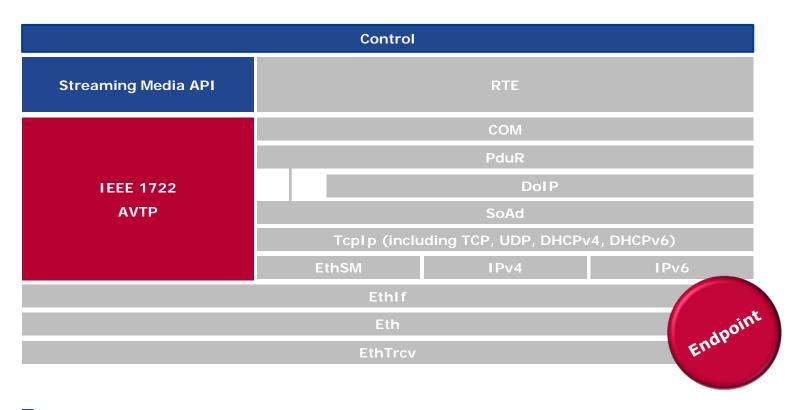


<sup>&</sup>lt;sup>2</sup> Includes EXTADC, EEPEXT, FLSEXT, ETHSWTEXT and WDGEXT

<sup>&</sup>lt;sup>3</sup> Functionality represented in ETHTSYN and STBM



### Step 1 – ECU with AVTP

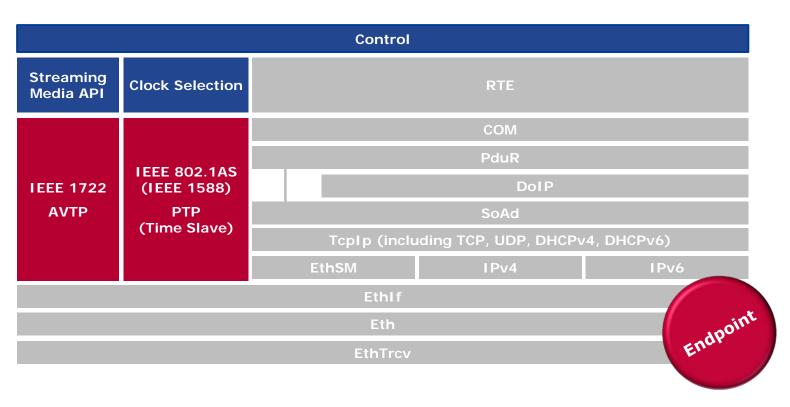


- Application / Customer SW
- MICROSAR Ethernet Stack + COM + RTE
- Not In AUTOSAR specified:

  MICROSAR AVTP (Audio/Video Transport Protocol)



### Step 2 – ECU with AVTP and PTP (Time Slave)



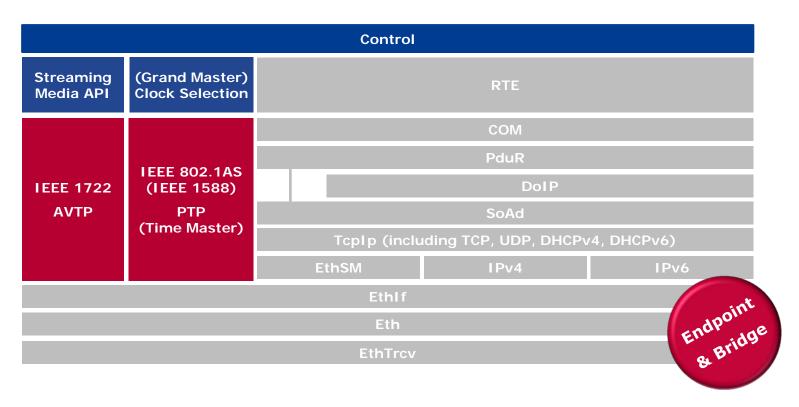
- Application / Customer SW
- MICROSAR Ethernet Stack + COM + RTE
- Not In AUTOSAR specified:

  MICROSAR AVTP (Audio/Video Transport Protocol)

MICROSAR PTP (Precision Time Protocol) - HW support required



### Step 3 – ECU with AVTP and PTP (Time Master)



- Application / Customer SW
- MICROSAR Ethernet Stack + COM + RTE
- Not In AUTOSAR specified:

  MICROSAR AVTP (Audio/Video Transport Protocol)

  MICROSAR PTP (Precision Time Protocol) HW support required



### Full Set of IEEE Specifications vs. Automotive Use Case

Criteria	IEEE Specification	Automotive Use Case
Network Topology	Dynamic	Static
SW Standard	None	AUTOSAR
Time Synchronization	PTP	EthTSyn and StbM
Network Clock Provider	Bridge with GM-Functionality	Central GW Module
Network Access	Dynamic (Devices Unknown)	Exclusive
Coexistence with other Ethernet Protocols	Possible	Required (e.g. TCP/IP)
Latency Presetting	Yes	Yes
Device Connection	Spanning Tree	Peer to peer

- Static network topology, exclusive network access and time synchronization requirements together with todays peer to peer endpoint connection concludes, that the implementation of AVTP and PTP are highly recommended for automotive.
- ▶ Depending on the network complexity and network setup requirements further protocol implementations might be required.
- ▶ DOIP in parallel is always possible.



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### Why AVB if we have already IP?

- ▶ AVB frames are separated from IP frames already on driver level, due to different Ethertype and VLAN-Tag. This ensures a high availability of AVB data, not interrupted and disturbed by IP protocol.
- ► The structure of the AVTP ensures a seamless flow of Audio/Video information such as timestamp and data on a fixed position in the packet.
- ▶ AVB was designed to allow a maximum of hardware support within DSP's/FPGA's due to no additional protocol overhead. This increases the availability in supporting Audio/Video streams at all.
- ▶ IP based RTP (Real Time TP) solution was designed for long Ethernet distances, e.g. Internet. AVTP is more suitable for short network distances.
- Mixed operation of IP and AVB on one physical Ethernet bus with predefined bandwidth due to usage of tagged VLAN and traffic shaping in Bridges always possible



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Author:
Bernd Jesse (PES)
Vector Informatik GmbH