MP3 – type of coding audio, video and graphic data OR filetype of storing music

Music is stored in form of numbers

WAV – uncompressed, high resolution format

MP3 - use lossy data compression – it throws away the audio information to reduce the filesize. Mostly it is sounds that people just can’t hear – this compressing is called perceptual coding or psyhoacustics.

Some people call this format – killing format

Different audio formats make things more optimize for different types of users: electronic music artists, home music theatre

Common formats used by average listeners MP3 AAC OGG – These all store audio using lossy compression which means that this formats are often defined by the fact that they discard some info from the original audio source

Most people just can’t hear much of the information in audio file – so low in volumes, so high in pitch so close in time to other sounds – so lossy formats just cut them out

FLAC and ALAC

This files are contain all the original data

MP3/WAV

We offer audio file formats with integrals - the lower the bitrate, the "larger the splitting diameter"

WAV – good quality (best)