

# Jake Wernette

Full Stack and Mobile Software Engineer

## contact

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github.com/werne2j

## education

1/2013–12/2014 **B.S in Computer Science** **Central Michigan University**

## experience

2015–Present **IBM** **Raleigh, North Carolina**  
*Software Engineer II (Sept 2017 - Present)*  
*Software Engineer I (Jan 2015 - Sept 2017)*  
Responsible for designing, developing, testing, and supporting strategic tools to be used in IBM's internal business from proof of concept through production.

2013–2014 **CMU ResLife Technology Operations** **Mt. Pleasant, Michigan**  
*Web Application Developer*  
Responsible for learning and applying best practices in front-end and back-end web development.

## projects

2017–Present **Family Tree Project** **Go/React JS/PostgreSQL**  
Web app to digitize my family tree

2016 **Comic Collector (Not In App Store)** **iOS - Objective-C**  
A comic book collecting iOS application. Utilizing Realm and CocoaPods.

2014 **OneRepMax (Not In App Store)** **iOS - Swift**  
Mobile app for power lifters to share new personal records on lifts

2013–2014 **MyStatBook (mystatbook.com)** **Django**  
Web app for baseball coaches to keep track of Rosters, Schedules and Statistics.

## Technologies

Languages: JS(es6/7)/HTML/CSS, iOS Development (Objective-C/Swift), Python, Go  
Frameworks: Node JS, React JS, React Native, Django, Vue JS, Angular JS  
Software: Docker, Kubernetes, Kafka, TravisCI  
Databases: SQL, NoSQL, PostgreSQL, CouchDB

## Hobbies

Sports (former college baseball player), Weightlifting, Travel, Food, Comic Books, Music (Vinyl), Books