JakeWernette

Full Stack and Mobile Software Engineer

contact

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education

| 2011–2013 | **Computer Science** | **Saginaw Valley State University** |
| 2013–2014 | **B.S in Computer Science** | **Central Michigan University** |

experience

2017–Present **IBM**   **Raleigh, North Carolina**
Software Engineer II (Sept 2017 - Present)
Software Engineer I (Jan 2015 - Sept 2017)
Responsible for designing, developing, testing, and supporting strategic tools to be used in IBM's internal business from proof of concept through production.

2013–2014 **CMU ResLife Technology Operations**   **Mt. Pleasant, Michigan**
Web Application Developer
Responsible for learning and applying best practices in front-end and back-end web development.

projects

2016 **Comic Collector (Not In App Store)**   **iOS - Objective-C**
A comic book collecting iOS application. Utilizing Realm and CocoaPods.

2014 **OneRepMax (Not In App Store)**   **iOS - Swift**
A social networking app for power lifters to share when they get a new personal record on a specific weight lifting movement.

2013-2014 **MyStatBook (mystatbook.com)**   **Django**
An interactive website for baseball coaches of all levels to keep track of Rosters, Schedules and Statistics.

Technologies

JavaScript (es6/7), Node JS, React JS, iOS Development - Objective-C/Swift, HTML, CSS, Django, Python, PostgreSQL, SQL, Vue JS, Angular JS, Backbone/Marionette JS, Git/Github, Less/Sass, Grunt/Gulp, Docker, TravisCI, CouchDB, NoSQL

Hobbies

Sports (former college baseball player), Weightlifting, Travel, Food, Comic Books, Music (Vinyl), Books