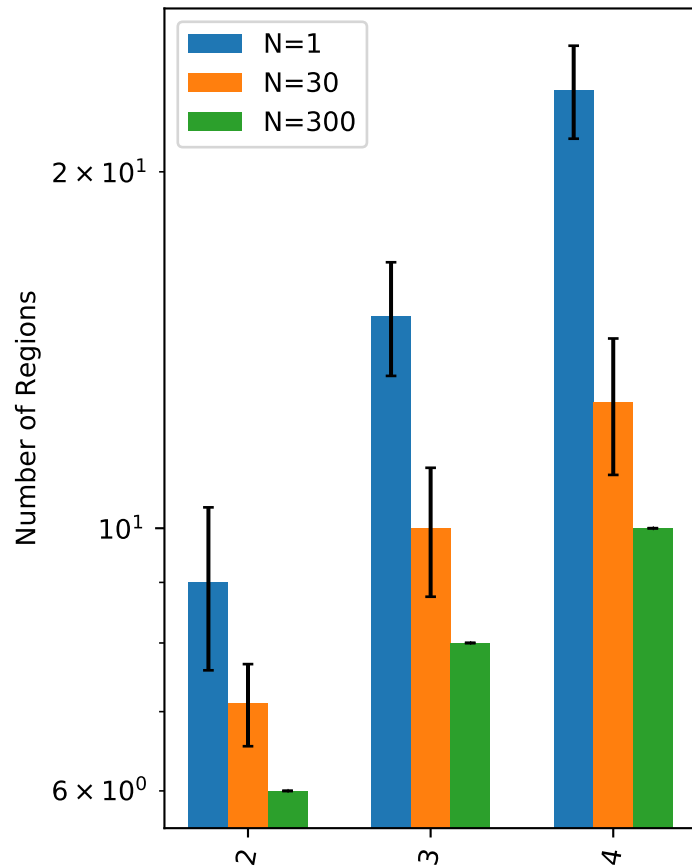
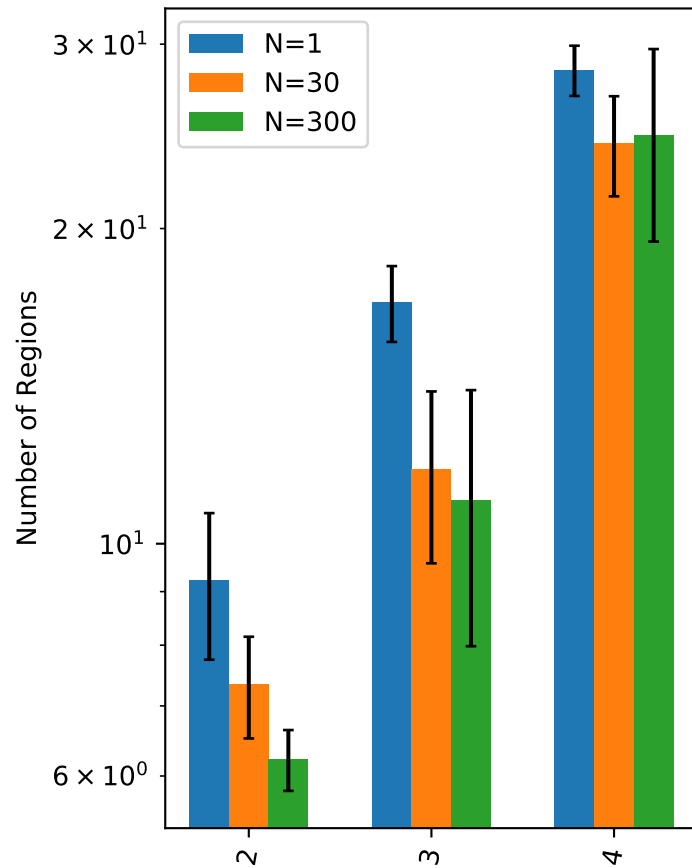


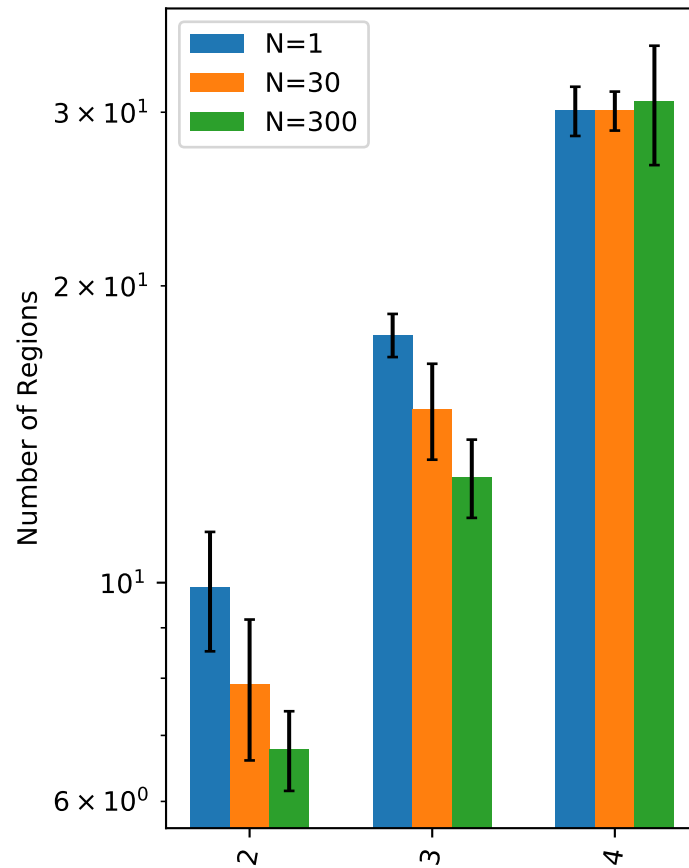
0 perturbation



0.3 perturbation



0.6 perturbation



1.0 perturbation

