```
import tkinter as tk
from tkinter import messagebox, font
class ToDoApp:
  def __init__(self, root):
     self.root = root
    self.root.title(" > Moja To-Do
Lista")
     self.root.geometry("400x500")
     self.root.configure(bg="#f7f4ea")
     self.custom_font =
font.Font(family="Helvetica", size=12)
     self.tasks_frame = tk×Frame(root,
bg="#f7f4ea")
    self.tasks_framexpack(pady=20)
     self.task_entry = tk.Entry(root,
font=self.custom_font, width=30,
bd=2, relief="groove")
     self.task_entry×pack(pady=10)
     add_button = tk×Button(root,
text="Dodaj zadanie 🕂 ",
command=self.add_task,
bg="#a3d2ca", font=self.custom_font)
    add_button.pack()
    self.tasks = []
  def add_task(self):
    task_text =
self.task_entry.get().strip()
     if task_text == "":
messagebox.showwarning("Błąd",
"Pole nie może być puste.")
       return
    var = tk \times Boolean Var()
```

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cb =
tk×Checkbutton(self×tasks_frame,
text=task_text, variable=var,
                onvalue=True,
offvalue=False,
                command=lambda:
self.toggle_task(cb, var),
                font=self.custom_font,
bg="#f7f4ea", anchor="w")
    cb×pack(anchor="w", pady=2)
    self.tasks.append((cb, var))
    self.task_entry.delete(0, tk.END)
  def toggle_task(self, checkbox, var):
    if var.get():
       checkbox.config(fg="gray",
font=self.custom_font.copy().configure
(overstrike=1))
    else:
       checkbox.config(fg="black",
font=self.custom_font.copy().configure
(overstrike=0))
if __name__ == "__main__":
  root = tk \times Tk()
  app = ToDoApp(root)
  root.mainloop()
```