Wesley Smith

Designer. Leader. Entrepreneur.

Contact

E-mail

wesley.smith@betasigmapsi.org

Portfolio

www.wesleysmithdesign.com

Skills

Research

Experiment Design Survey Design Heuristic Evaluation **Contextual Inquiry** Affinity Mapping Competitive Analysis Task Analysis Persona Development Competitive Analysis

Design

Wireframing Storyboarding Paper Prototyping Low-Fidelity Prototyping High-Fidelity Prototyping Persuasion, Emotion & Trust Design Information Visualization

Testing

Formal Usability Testing Guerilla Usability Testing A/B Testing

Development

HTML/CSS/Javascript Python/Django Android Development Angular

Software

Adobe Illustrator, Photoshop Sketch Axure Invision Balsamiq Microsoft Excel (with VBA)

Education

M.S. HCI, Georgia Institute of Technology

Computer Science Specialization

B.S. Marketing, Indiana University

Minor Human Centered Computing

Teaching and Mentoring

Thinkful UX Design / Product Design Mentor

Online September 2016 - Present

• Mentored 10 plus UX Design / Product Design students focusing on the basics of UX Design, Visual Design, and HTML/CSS/Javascript

Career Coach

September 2016 - December 2017

Coached 20+ software engineering graduates through their first hiring process.

General Assembly

Atlanta, GA May 2015 - March 2016

Workshop Instructor, Expert-in-Residence

Experience

Eli Lilly & Co UX Product Design Lead

Indianapolis, IN January 2018- Present

- Co-led the UX apprenticeship program, helping 15 individuals learn UX skillset.
- Acted as Scrum Master bringing together three teams to deliver the Lilly Design System on time meeting all quality standards
- Interfaced with and influenced business partners to establish User Experience practices across all diabetes brands in Lilly's portfolio

NextGear Capital UX Designer / Researcher

Indianapolis, IN April 2016 - January 2018

- Established discovery and testing best practices for the technology department
- Designed and supported 4 enterprise application projects, as a UX Lead
- Provided the leadership team Agile + UX industry best practices

Sparks Grove Sr. Associate User Experience Designer

Atlanta, GA December 2014 - March 2016

- Led a two phase agile UX project grossing ~\$375,000 over the course of 3 months
- Planned and conducted contextual inquiry and stakeholder interviews to analyze client needs and determine product requirements
- Designed and coordinated primary research studies, usability tests, and A/B tests with a focus on experimental and statistical validity

Contract User Experience Designer

October 2014 - December 2014

AT&T

Usability and Accessibility Research Intern

Atlanta, GA May 2014 - August 2014

- Collected data on usability studies while providing feedback on user behavior
- Assisted in the development of a survey focusing on user perception of the current sales portal information architecture

Siftit, Inc Business Analyst Intern

Atlanta, GA November 2013 - May 2014

• Developed and implemented QA testing procedures for development releases

• Provided interface and experience design recommendations based on user tests

Marathon Petroleum Corporation

Findlay, OH *January 2012 - August 2013*

Scheduler

• Designed and implemented the information architecture for Microsoft Sharepoint sites managing 160,000 files

- Trained 40 employees across seven states on Microsoft Sharepoint 2010
- Developed a spreadsheet to manage a railcar fleet of 491 railcars and two pipeline systems transporting product worth over \$500,000 per year

Temporary Analyst July 2011 - January 2012