Boost.Ref

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Introduction

The Ref library is a small library that is useful for passing references to function templates (algorithms) that would usually take copies of their arguments. It defines the class template boost::reference_wrapper<T>, the two functions boost::ref and boost::cref that return instances of boost::reference_wrapper<T>, and the two traits classes boost::is_reference_wrapper<T> and boost::unwrap_reference<T>.

The purpose of boost::reference_wrapper<T> is to contain a reference to an object of type T. It is primarily used to "feed" references to function templates (algorithms) that take their parameter by value.

To support this usage, boost::reference_wrapper<T> provides an implicit conversion to T&. This usually allows the function templates to work on references unmodified.

boost::reference_wrapper<T> is both CopyConstructible and Assignable (ordinary references are not Assignable).

The expression boost::ref(x) returns a boost::reference_wrapper<X>(x) where X is the type of x. Similarly, boost::cref(x) returns a boost::reference_wrapper<X const>(x).

The expression boost::is_reference_wrapper<T>::value is true if T is a reference_wrapper, and false otherwise.

The type-expression boost::unwrap_reference<T>::type is T::type if T is a reference_wrapper, T otherwise.

Reference

Header <boost/ref.hpp>

```
namespace boost {
  template<typename T> class reference_wrapper;
  reference_wrapper<T> ref(T&);
  reference_wrapper<T const> cref(T const&);
  template<typename T> class is_reference_wrapper;
  template<typename T> class unwrap_reference;
}
```

Class template reference_wrapper

Class template reference_wrapper -- Contains a reference to an object of type T.

```
template<typename T>
class reference_wrapper {
public:
    // types
    typedef T type;

    // construct/copy/destruct
    explicit reference_wrapper(T&);

    // access
    operator T&() const;
    T& get() const;
    T* get_pointer() const;
};

// constructors
reference_wrapper<T> ref(T&);
reference_wrapper<T const> cref(T const&);
```

Description

reference_wrapper is primarily used to "feed" references to function templates (algorithms) that take their parameter by value. It provides an implicit conversion to T&, which usually allows the function templates to work on references unmodified.

reference_wrapper construct/copy/destruct

```
    explicit reference_wrapper(T& t);
    Effects Constructs a reference_wrapper object that stores a reference to t.
    Throws Does not throw.
```

reference_wrapper access

```
    operator T&() const;
    Returns The stored reference.
    Throws Does not throw.
    T& get() const;
    Returns The stored reference.
    Throws Does not throw.
```

T* get_pointer() **const**;

Returns A pointer to the object referenced by the stored reference.

Throws Does not throw.

reference_wrapper constructors

1.
 reference_wrapper<T> ref(T& t);

Returns reference_wrapper<T>(t)

Throws Does not throw.

2.
 reference_wrapper<T const> cref(T const& t);

Returns reference_wrapper<T const>(t)

Throws Does not throw.

Class template is_reference_wrapper

Class template is_reference_wrapper -- Determine if a type \mathtt{T} is an instantiation of \mathtt{refer} -ence_wrapper.

```
template<typename T>
class is_reference_wrapper {
public:
   // static constants
   static const bool value = unspecified;
};
```

Description

The value static constant will be true iff the type T is a specialization of reference_wrapper.

Class template unwrap_reference

Class template unwrap_reference -- Find the type in a reference_wrapper.

```
template<typename T>
class unwrap_reference {
public:
   // types
   typedef unspecified type;
};
```

Description

The typedef type is T::type if T is a reference_wrapper, T otherwise.

Acknowledgements

ref and cref were originally part of the Tuple library by Jaakko Järvi. They were "promoted to boost:: status" by Peter Dimov because they are generally useful. Douglas Gregor and Dave Abrahams contributed is_reference_wrapper and unwrap_reference.