Werthen-Brabants Lorin

26/01/1996 https://werthen.com werthenlorin@gmail.com | +32 495 41 47 82

EDUCATION

GHENT UNIVERSITY

MSC IN COMPUTER SCIENCE ENGINEERING Expected 2018 | Ghent, Belgium

BSc IN COMPUTER SCIENCE 2013–2016 | Ghent, Belgium

LINKS

Github:// werthen
SoundCloud:// ittrmusic

SKILLS

PROGRAMMING

Experienced:

Java · JavaScript · CSS · Ruby Python · Rails · Django · nanoc Git · Sass · HTML · I₄T_EX

Intermediate:

C·C++·TypeScript·Shell Sinatra·Linux AngularJS/Angular2·Crystal

Familiar:

Rust · Android · SQL · JUCE Haskell · Oz · Flask · Elixir

MUSIC

Experienced:

FL Studio · Synthesis techniques Ableton Live

Intermediate:

Audio recording techniques

LANGUAGES

Mother tongue: Dutch

Experienced:

English

Basic:

French

EXPERIENCE - IT

ZEUS WPI | Systems Administrator & Event Manager

September 2014 - Present | Ghent University, Belgium

Events organised

Organised a talk by Richard Stallman (GNU), workshops about programming languages and different frameworks. Organiser of the annual LAN-Party, including setup and organisation of network.

System Administration

Worked with Ansible to set up different servers. Gained experience with Kerberos and general system administration.

Projects

Designed and implemented https://zeus.ugent.be using nanoc, a static site generator written in Ruby. Helped maintain and provide support to the various projects on https://github.com/zeuswpi.

HPC GHENT UNIVERSITY | INTERN

June 2016 – December 2016 | Ghent University, Belgium Worked on the accountpage, written in Django, exposing an API controlling the user spaces on the High Performance Computer of Ghent University.

STUDENT KICK-OFF | IT COORDINATOR & SYSTEM ADMINISTRATION

August 2015 – Present | Ghent, Belgium

Implemented https://studentkickoff.be. Created many tools and sites, mainly written in Ruby and Sinatra. Set up the new VPS, using Passenger to serve the ruby based applications.

EXPERIENCE - MUSIC

TONE2 AUDIOSOFTWARE | DEMO WRITER - SOUND DESIGNER - BETA

TESTER

2013 - Present

Beta tester for their latest synths. Have written multiple demosongs for their soundsets. Designed patches as "DV" for Nemesis, an FM synthesizer.

NIGHT OWL COLLECTIVE | ARTIST

December 2015 – Present

Released singles "Pine Harmony" and "Saint", in total accumulating mre than 200.000 plays

ATTACK THE MUSIC | ARTIST

April 2015 - Present

Released "Default Affinity" and "Boule de Berlin" for CROSSxBEATS, an iOS game by Capcom

MISCELLANEOUS | ARTIST

Composed music for the Miller High Life x Benny Gold campaign. "Pine Harmony" was used in a commercial for Herdahl-Thorsing, a new fashion company.