

I am interested in a research work in the field of computer science and participating in programming projects.

SKILLS

Programming languages	Python, Kotlin, C++, C sharp
Tools	Git, \LaTeX , Wolfram Alpha
Communication	English, Russian

TECHNICAL EXPERIENCE

Researcher / Dynamic graph embeddings <i>ITMO University</i>	01.07.2021 — Present <i>Saint-Petersburg</i>
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In this project I investigated the problem of dynamically updating an embedding of the so called guest graph into the host graph with a goal of minimizing given objective function.

Related topics:

- Self-adjusting networks
- Minimum Linear Arrangement
- Bandwidth

Researcher / Static graph embeddings <i>JetBrains Research</i>	01.02.2022 — Present <i>Saint-Petersburg</i>
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In this project I investigated the problem of finding in the restricted class the best host graph to embed the given guest graph minimizing the objective function.

Related topics:

- Self-adjusting networks
- Quadratic assignment problem

Researcher / Online algorithms <i>Technical University</i>	01.09.2021 — 31.12.2021 <i>Berlin</i>
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In this project I investigated the problem of designing an online algorithm for serving the request on a graph of a known topology.

Related topics

- Self-adjusting networks
- Online algorithms
- List update problem

Researcher / Quantum computing <i>Saint-Petersburg State University</i>	01.02.2021 — 01.06.2021 <i>Saint-Petersburg</i>
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In this project I examined the difference between circuit and adiabatic quantum computers implementing algorithms and measuring performance of real machines from IBM and DWave companies.

Related topics

- Ising model
- Distribution similarity

C++ Developer / Routing <i>VeeRoute</i>	01.09.2021 — 31.12.2021 <i>Saint-Petersburg</i>
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In this project I worked as a C++ junior developer implementing a solver for the routing problem. After the implementation I measured metrics on a set of benchmarks to prof the performance of the resulting solver.

Related topics

- Assignment problem
- Vehicle routing problem

Android Developer / Mobile game <i>Personal project</i>	01.06.2021 — 01.09.2021 <i>Saint-Petersburg</i>
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In this project I developed an Android Game and submitted it to the Play Market. [Game](#).

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EDUCATION

Bachelor of Mathematics and Computer Science, *Saint-Petersburg State University*

01.09.2018 — 01.06.2022

ACTIVITIES

Summer school on theoretical informatics and computational complexity
Online multiplayer 3D game

Summer 2021
Ongoing