Anton Paramonov

Computer Science researcher

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I am interested in a research work in the field of computer science and participating in programming projects.

For more than 7 years I've been intensively studying programming and math. I'm now graduating from an extensive bachelor course which is sponsored by JetBrains, Yandex and other big IT companies.

From secondary school and throughout the university I've participated in many schools, research and IT projects.

I have a vast knowledge in math, theoretical and practical computer science, backed up with experience of real world research and production work.

SKILLS

Math fields Probability theory, Combinatorics, Linear Algebra, Discrete Math, Statistics

Computer science Approximate algorithms for NP-hard problems, Graph embeddings, Online algorithms

Programming languagesPython, Kotlin, C++, C sharpToolsGit, 上下EX, Wolfram AlphaCommunicationEnglish, Russian

Due to my considerable experience in theoretical research I have well-developed skills of information search and an in-depth understanding of how to write papers for publication.

I've attended many data science courses and thus I'm confident in using such frameworks as *Numpy, Pandas, Matplotlib, PyTorch, SciPyStats, etc.*

Furthermore, I've participated in several production projects and hence I have practical knowledge of databases (Postgresql), internet protocols (http, https and web sockets), client-server communication and sensitive information security.

TECHNICAL EXPERIENCE

Researcher / Dynamic graph embeddings

ITMO University

01.07.2021 — Present

Saint-Petersburg

In this project I investigated the problem of dynamically updating an embedding of the so called guest graph into the host graph with a goal of minimizing given objective function. My research team and I are preparing a publication now.

Related topics: Self-adjusting networks, Minimum Linear Arrangement, Bandwidth

Researcher / Static graph embeddings

JetBrains Research

01.02.2022 — Present

Saint-Petersburg

In this project I investigated the problem of finding in the restricted class the best host graph to embed the given guest graph minimizing the objective function. My research team and I are preparing a publication now.

Related topics: Self-adjusting networks, Quadratic assignment problem

Researcher / Online algorithms

01.09.2021 - 31.12.2021

Technical University

Berlin

In this project I investigated the problem of designing an online algorithm for serving the request on a graph of a known topology. We were able to develop general technics for prooving the cost lower bound of online algorithms on array.

Related topics: Self-adjusting networks, Online algorithms, List update problem

Researcher / Quantum computing

01.02.2021 - 01.06.2021

Saint-Petersburg State University

Saint-Petersburg

In this project I examined the difference between circuit and adiabatic quantum computers implementing algorithms and measuring performance of real machines from IBM and DWave companies. As the result I have collected and statistically analyzed performance of computers of two types stating that adiabatic computers for now are significantly better in simulating Ising distributions then circuit ones.

Related topics: Ising model, Distribution similarity

C++ Developer / Routing

01.09.2021 - 31.12.2021

VeeRoute

Saint-Petersburg

In this project I worked as a C++ junior developer implementing a solver for the routing problem. After the implementation I measured metrics on a set of benchmarks to prof the performance of the resulting solver. The solver was successfully deployed in production.

Related topics: Assignment problem, Vehicle routing problem

Android Developer / Mobile game

01.06.2021 - 01.09.2021

Personal project

Saint-Petersburg

In this project I developed an Android Game and submitted it to the Play Market. Game.

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EDUCATION

Bachelor of Mathematics and Computer Science, Saint-Petersburg State University
Math and physics lyceum number 366, Saint-Petersburg
Summer school on theoretical informatics and computational complexity
Summer school LKSH on competitive programming

01.09.2018 — 01.06.2022 01.09.2010 — 01.06.2018 Summer 2021 Summer 2015, 2016, 2017

ACTIVITIES

Online multiplayer 3D game. Repo Teaching math and programming. My programming course Ongoing Ongoing