



Lionhead Studios

By Frederic P. Miller

Alphascript Publishing. Taschenbuch. Book Condition: Neu. Neuware - Lionhead Studios is a British computer game development company led by industry veteran Peter Molyneux, and acquired by Microsoft Game Studios in April 2006. Lionhead started as a breakaway from the developer Bullfrog, which was also founded by Molyneux. Lionhead's first game was Black & White, a god game with elements of artificial life, strategy, and beat 'em up games. Black & White was published by Electronic Arts in 2001. Lionhead Studios is named after Mark Webley's hamster, who died not long after the naming of the studio. Black and White was followed up with the release of an expansion pack named Black & White: Creature Isle. Lionhead then released the popular Fable, from satellite developer Big Blue Box. In 2005, Lionhead released The Movies and Black & White 2. On 6 April 2006, it was announced that Lionhead Studios was to be purchased by Microsoft to further bolster their range of Xbox 360 games 144 pp. Englisch.



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