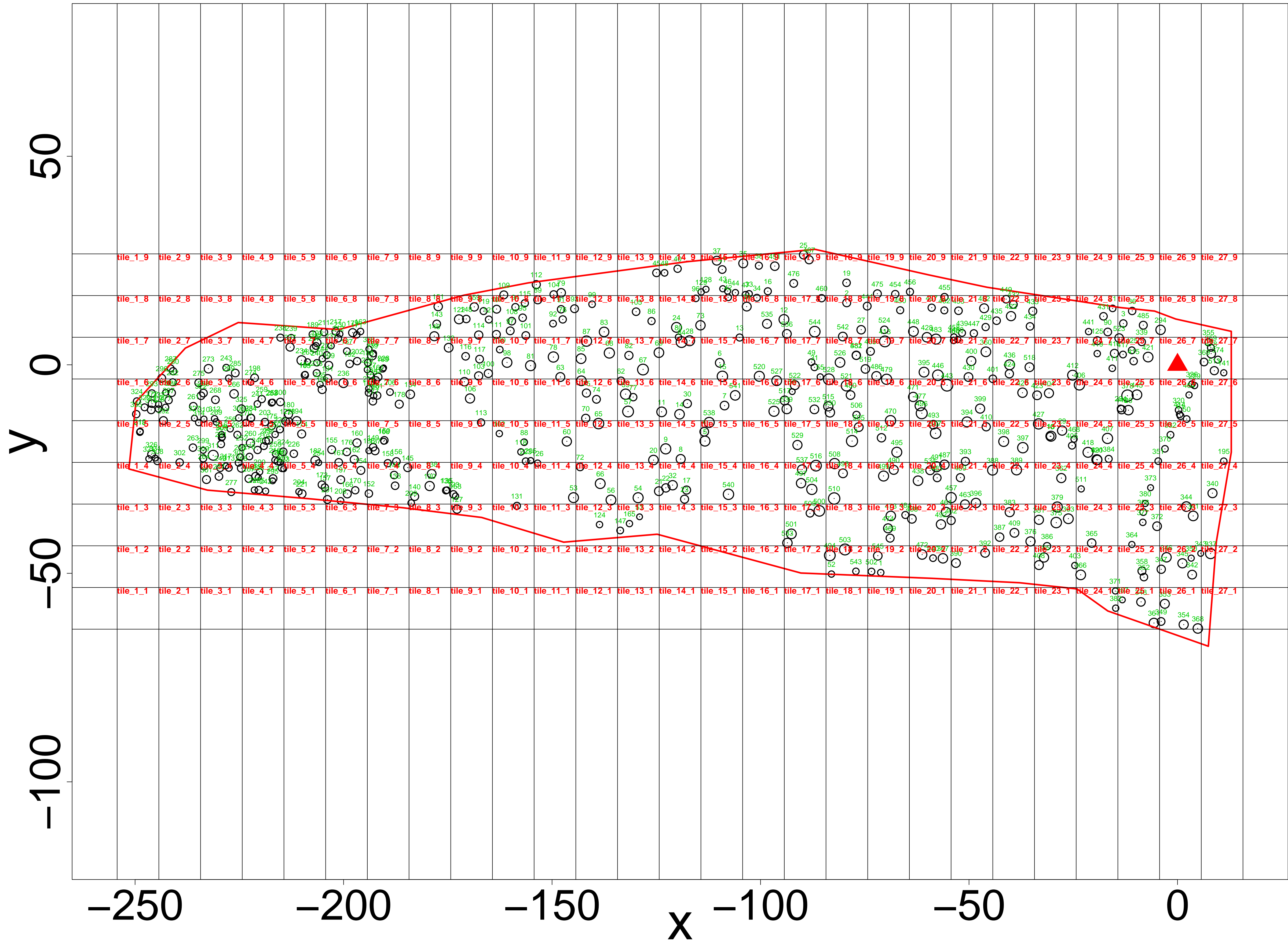


# Gesamt: Bestand2; tile.size: 10



# Gesamt: Bestand2; tile.size: 10

