GW-SELECT

Wesley Brooks

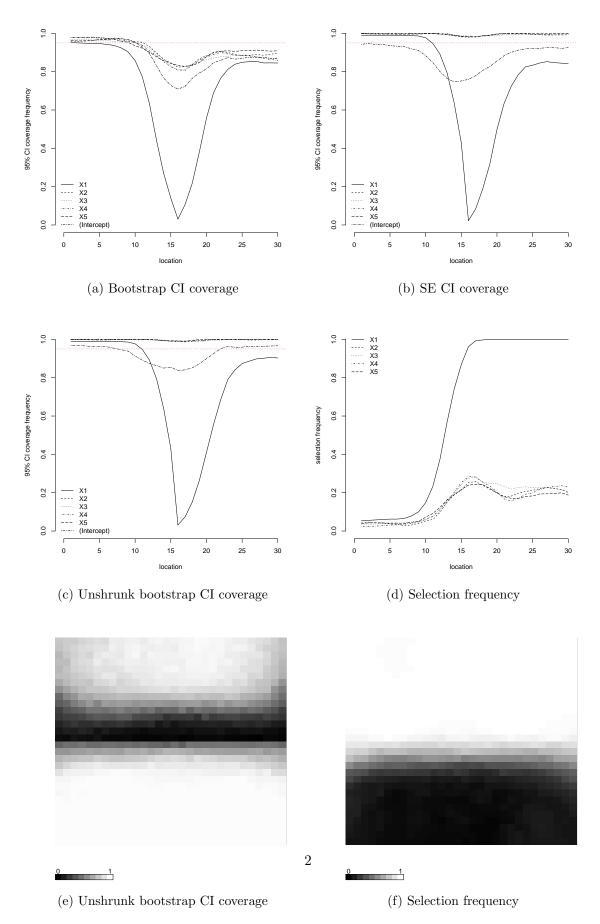


Figure 1: Simulation setting 1

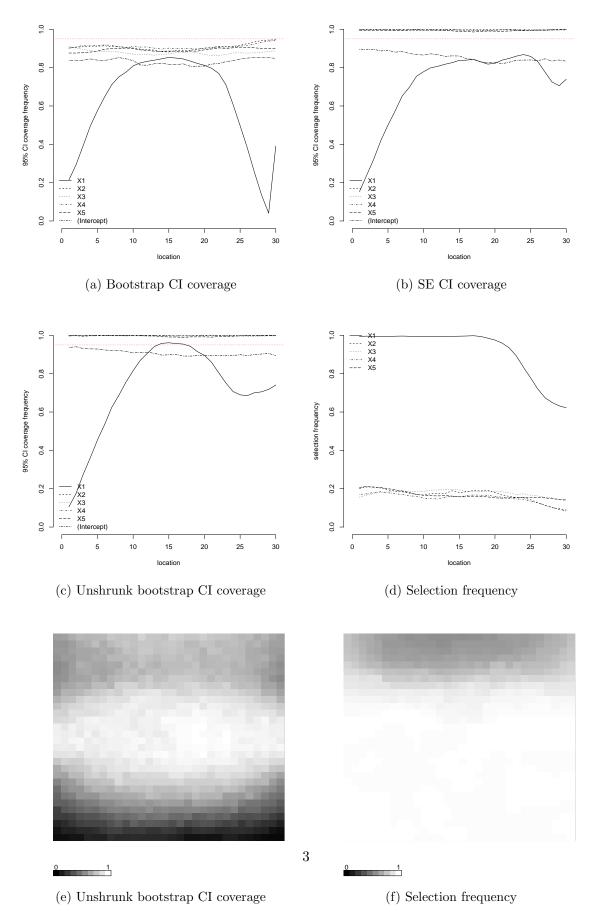


Figure 2: Simulation setting 2

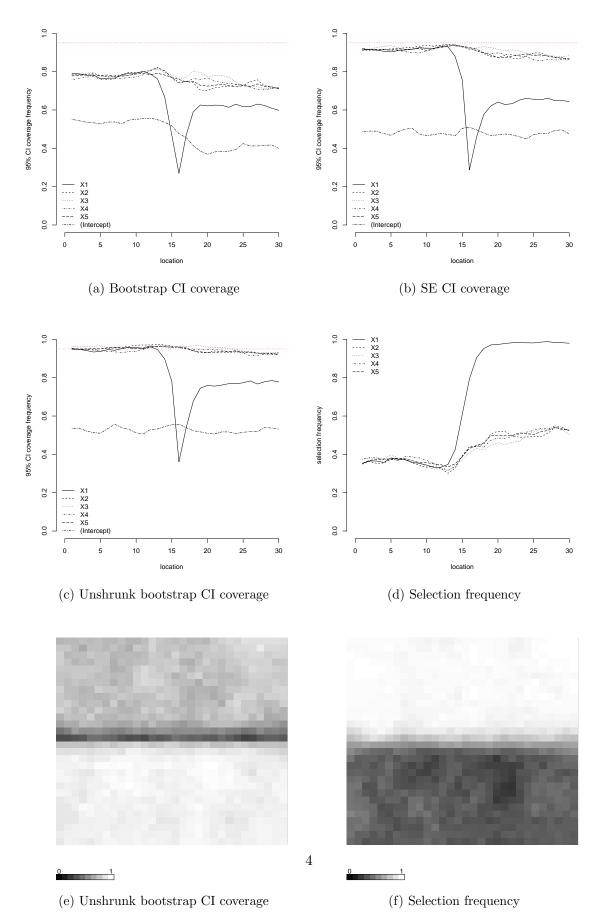


Figure 3: Simulation setting 3

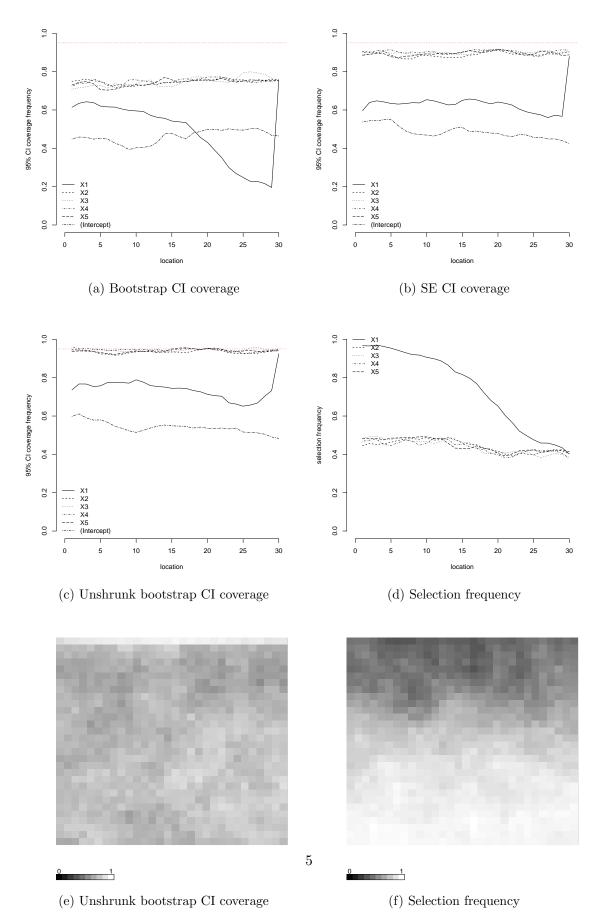


Figure 4: Simulation setting 4

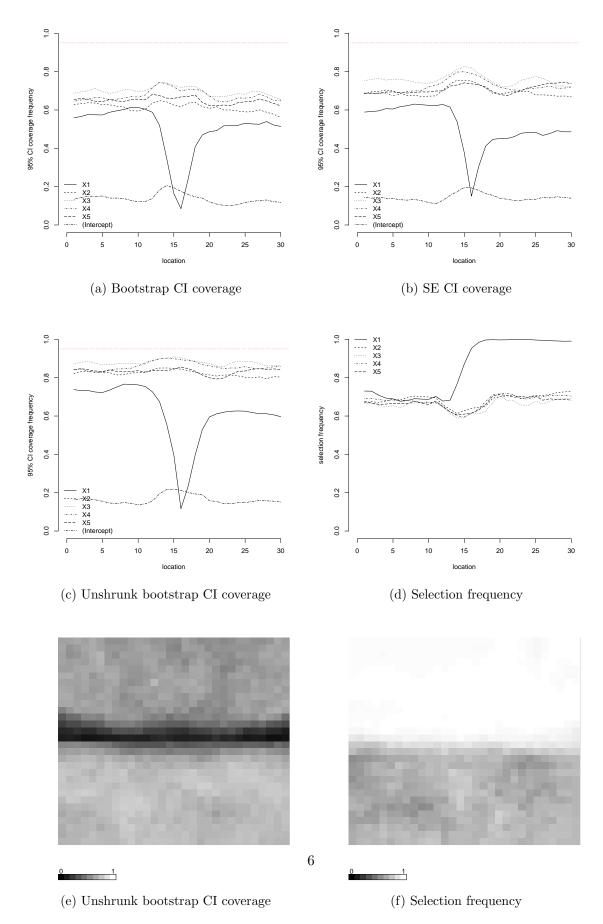


Figure 5: Simulation setting 5

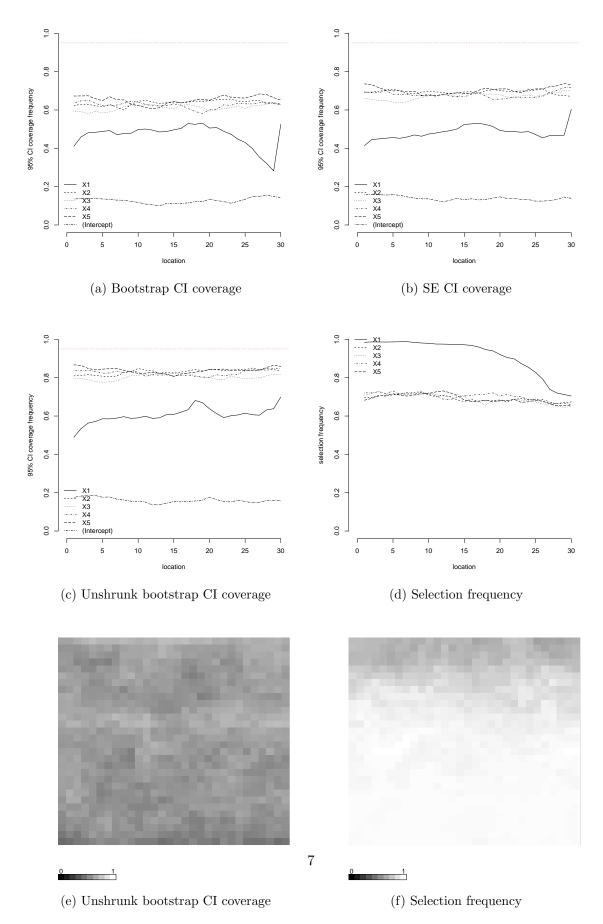


Figure 6: Simulation setting 6

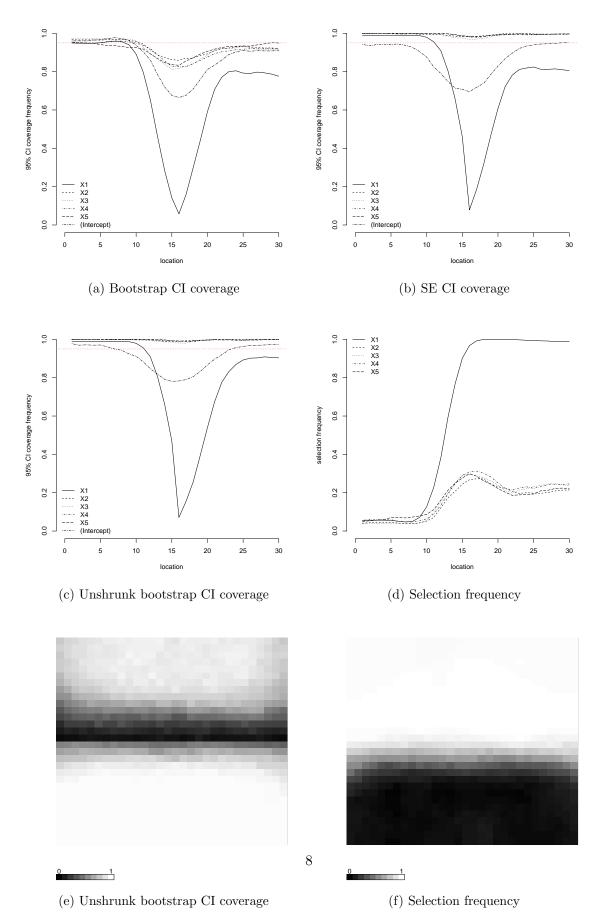


Figure 7: Simulation setting 7

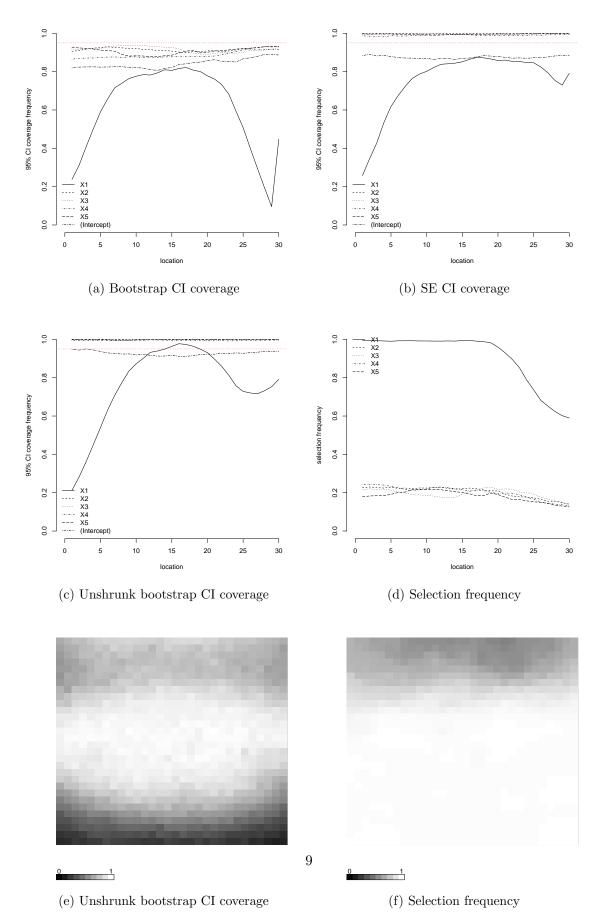


Figure 8: Simulation setting 8

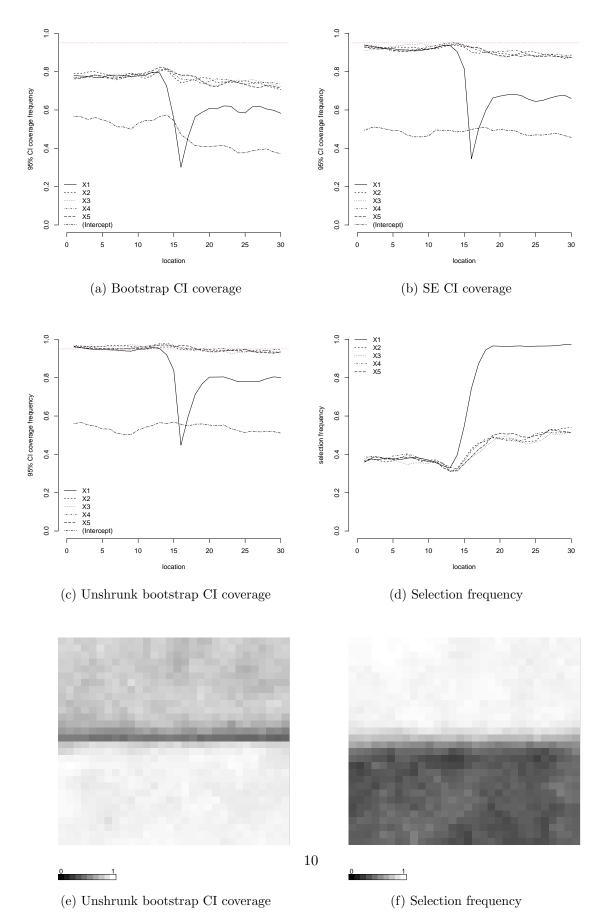


Figure 9: Simulation setting 9

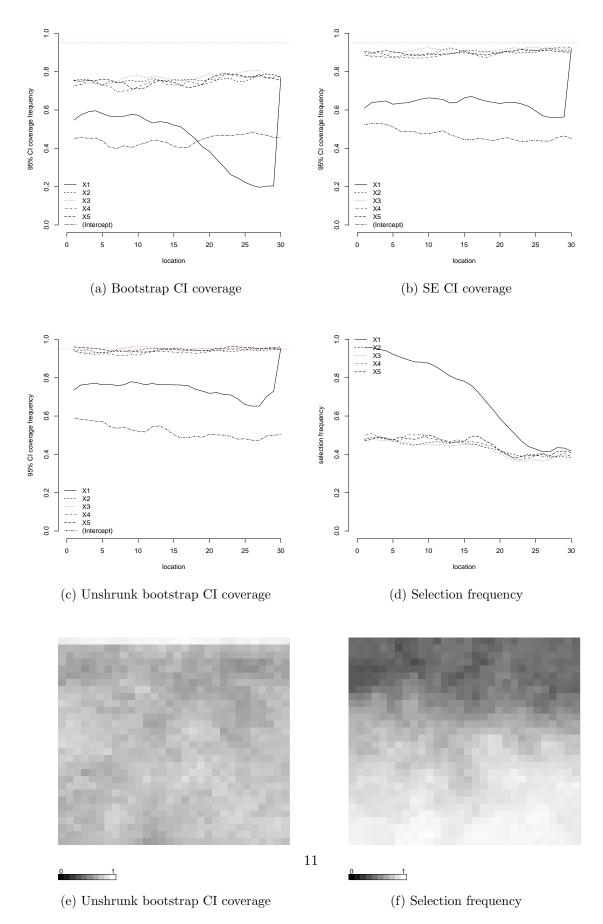


Figure 10: Simulation setting 10

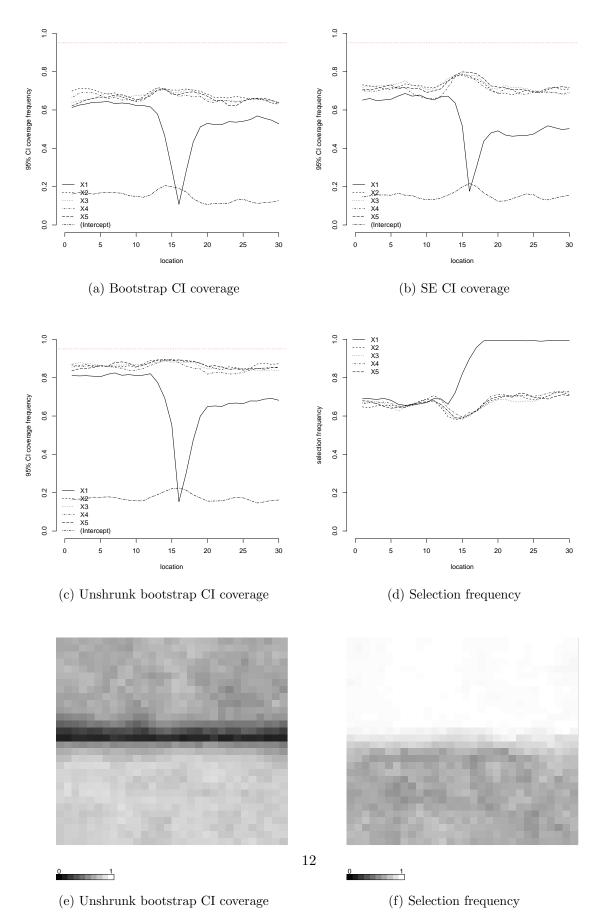


Figure 11: Simulation setting 11

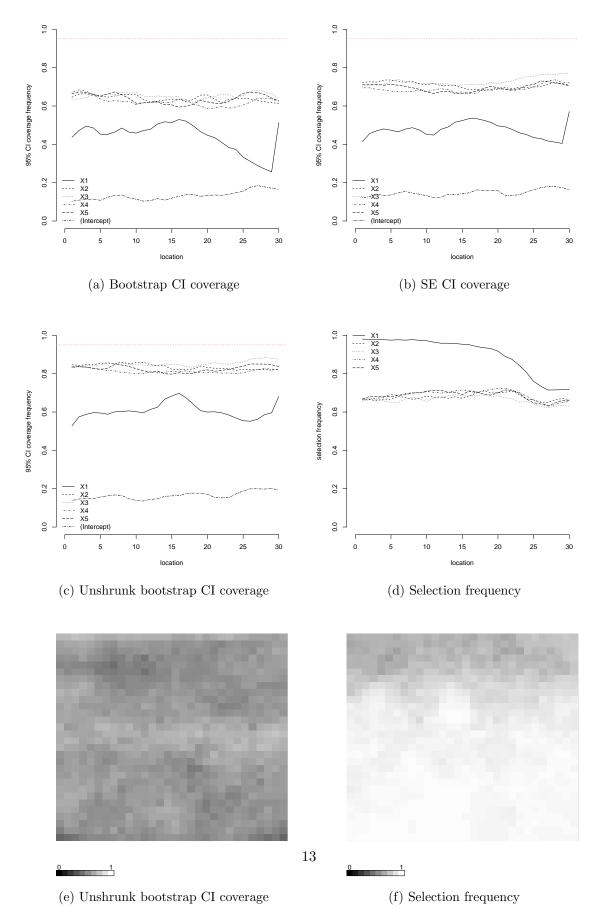


Figure 12: Simulation setting 12

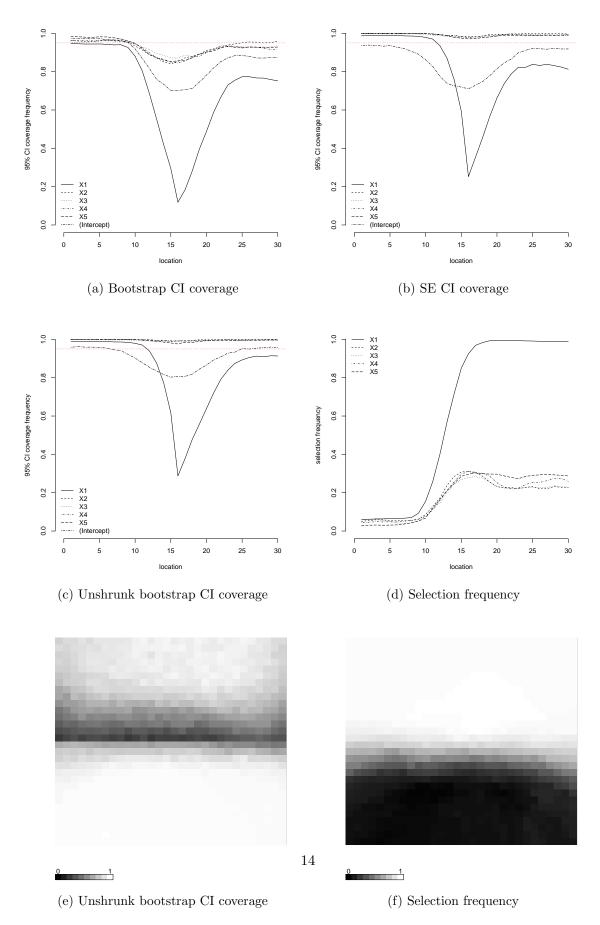


Figure 13: Simulation setting 13

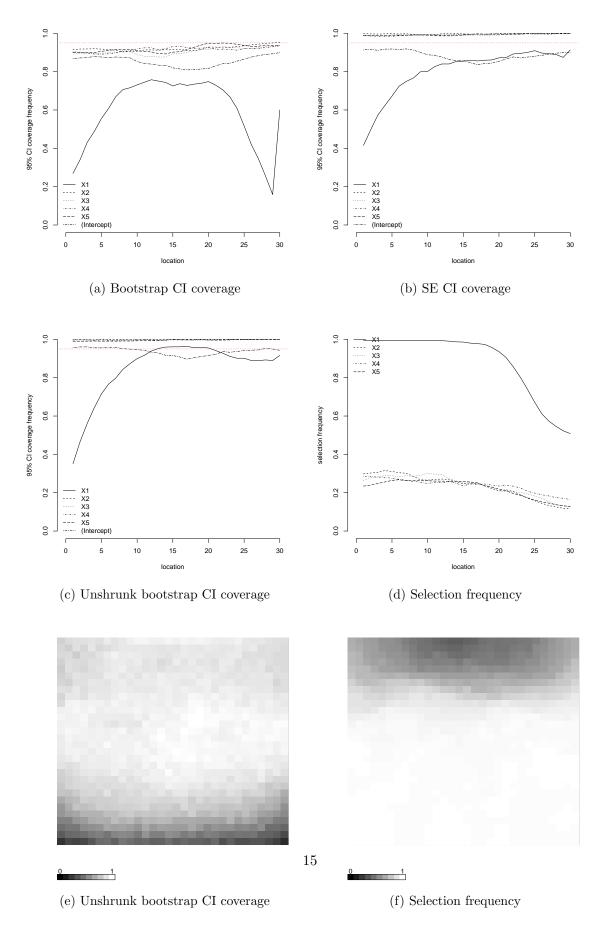


Figure 14: Simulation setting 14

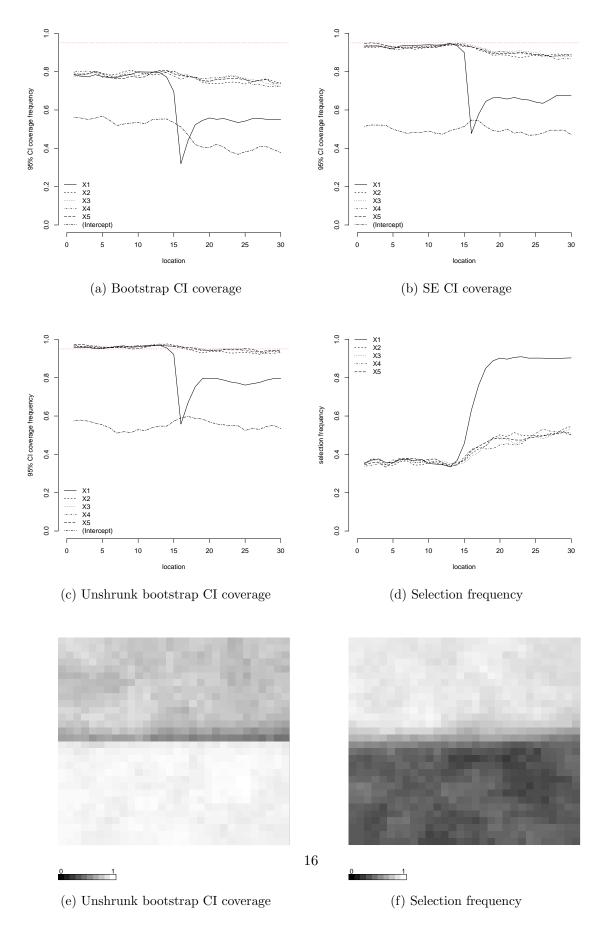


Figure 15: Simulation setting 15

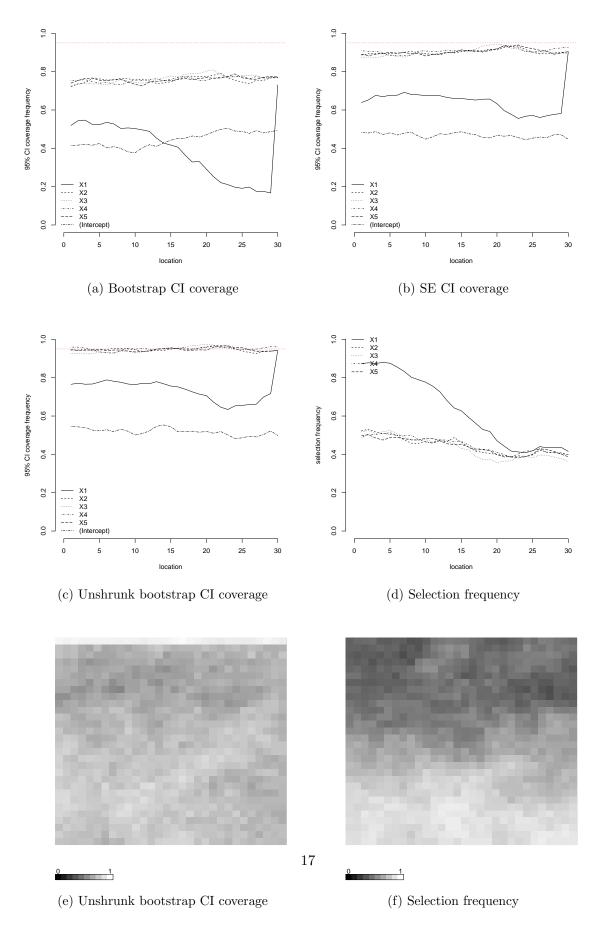


Figure 16: Simulation setting 16

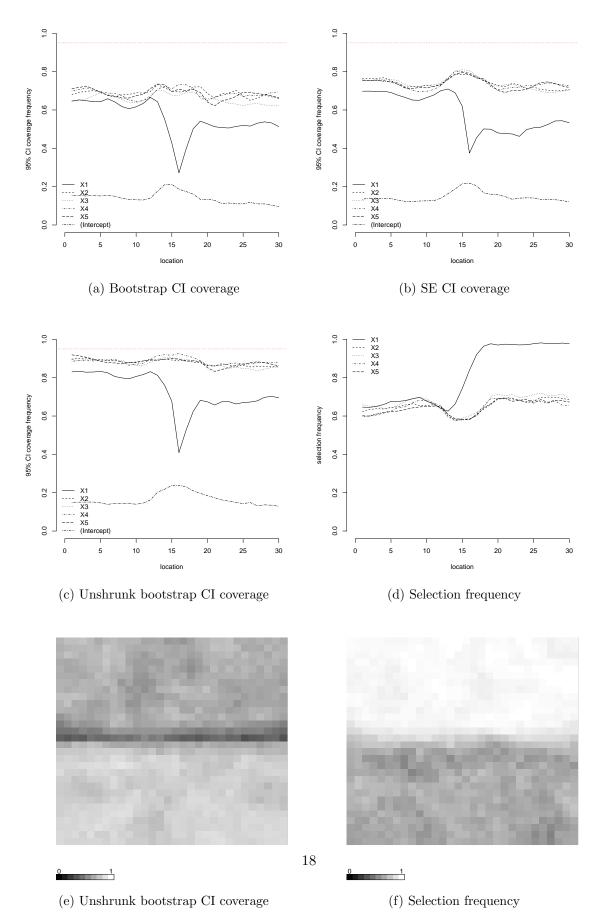


Figure 17: Simulation setting 17

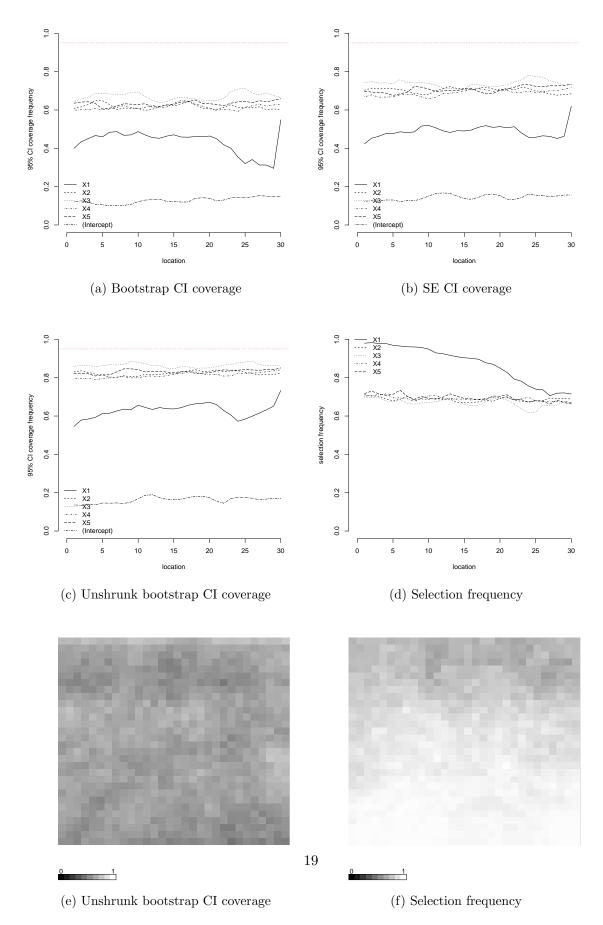


Figure 18: Simulation setting 18

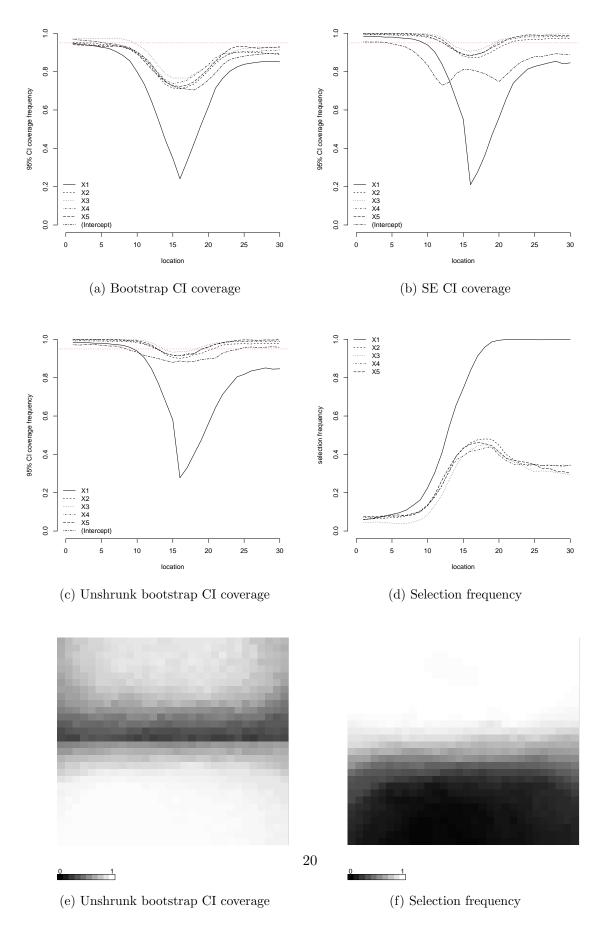


Figure 19: Simulation setting 19

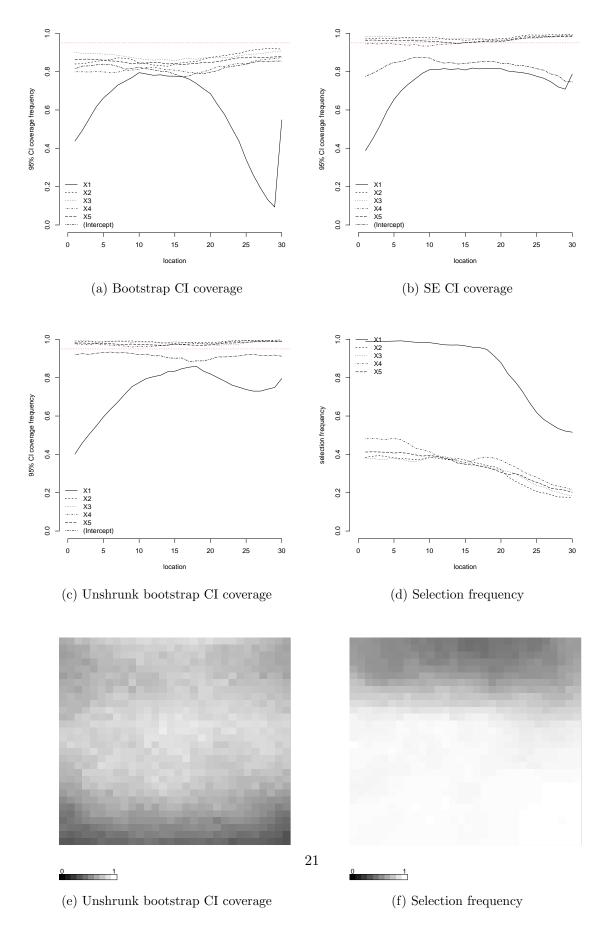


Figure 20: Simulation setting 20

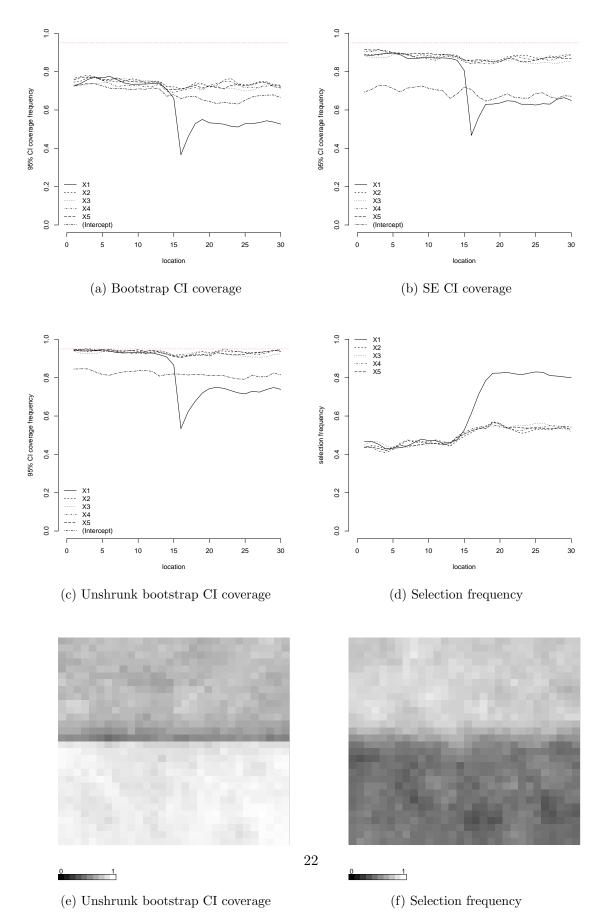


Figure 21: Simulation setting 21

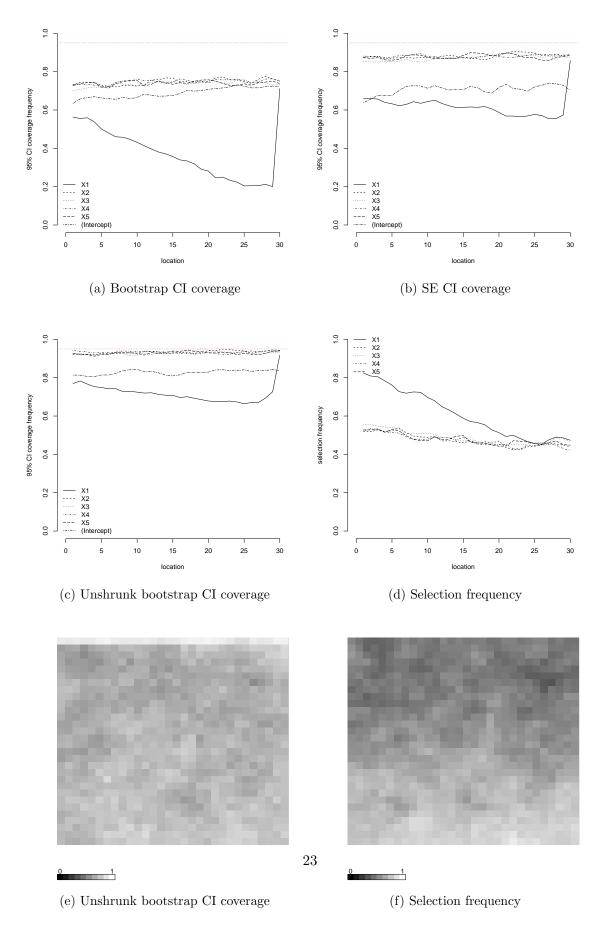


Figure 22: Simulation setting 22

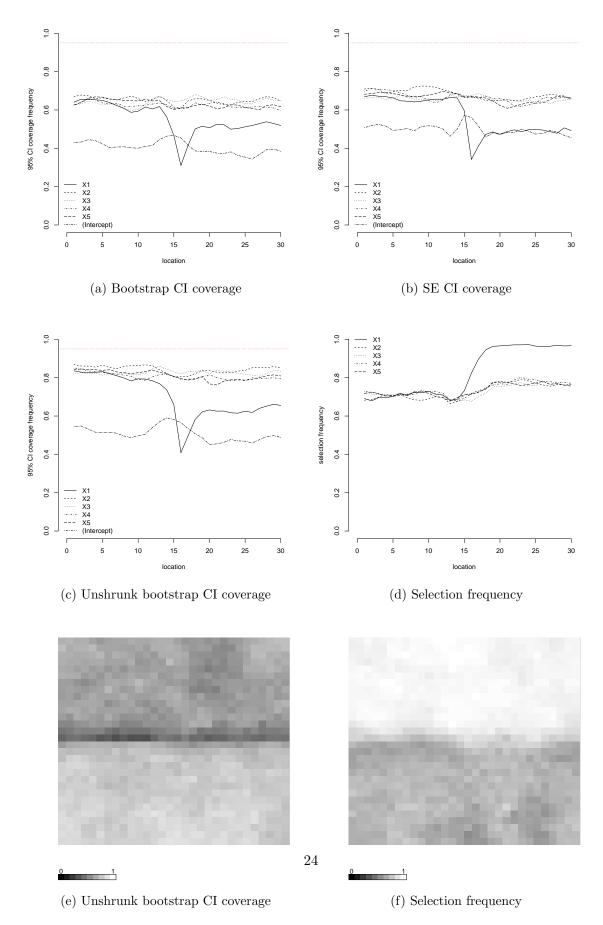


Figure 23: Simulation setting 23

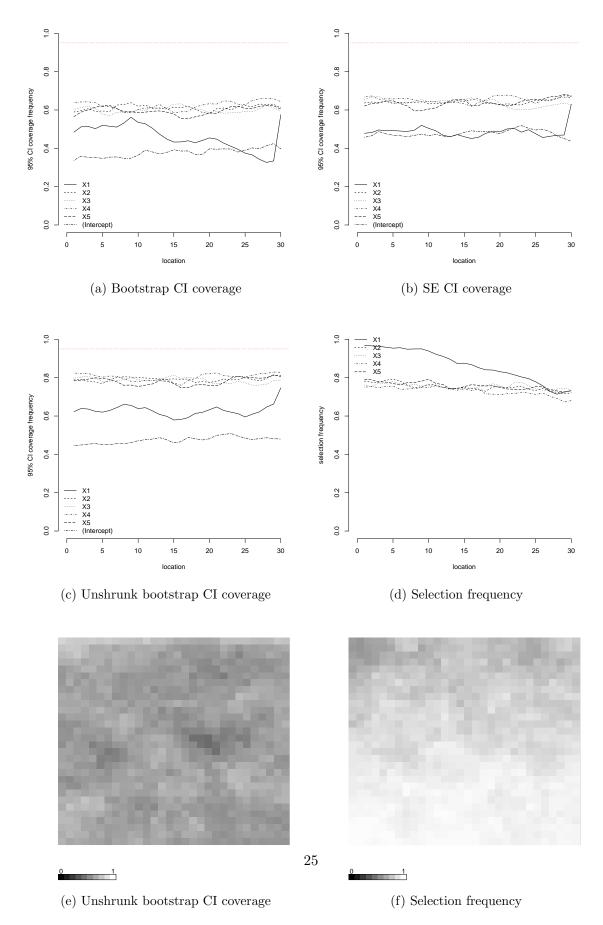


Figure 24: Simulation setting 24

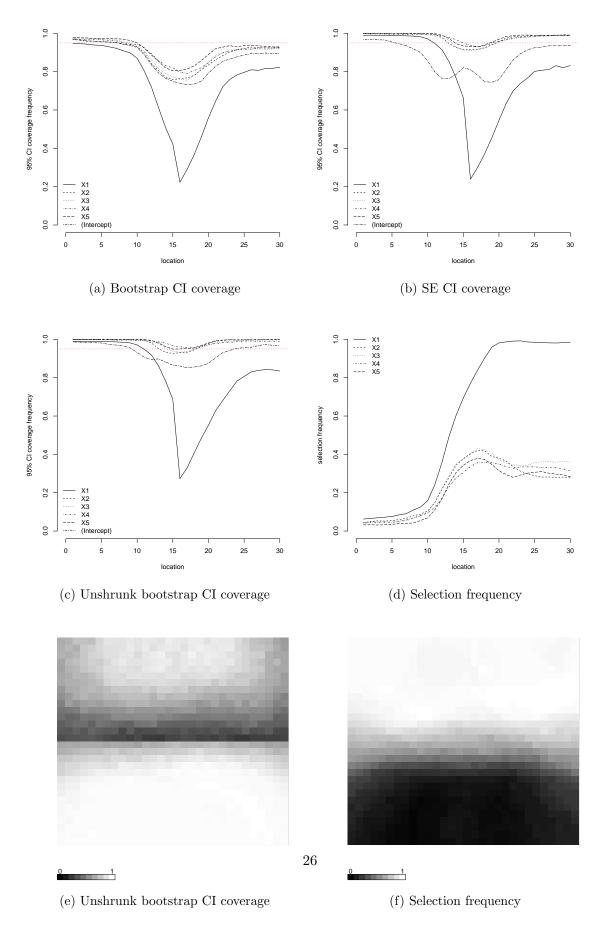


Figure 25: Simulation setting 25

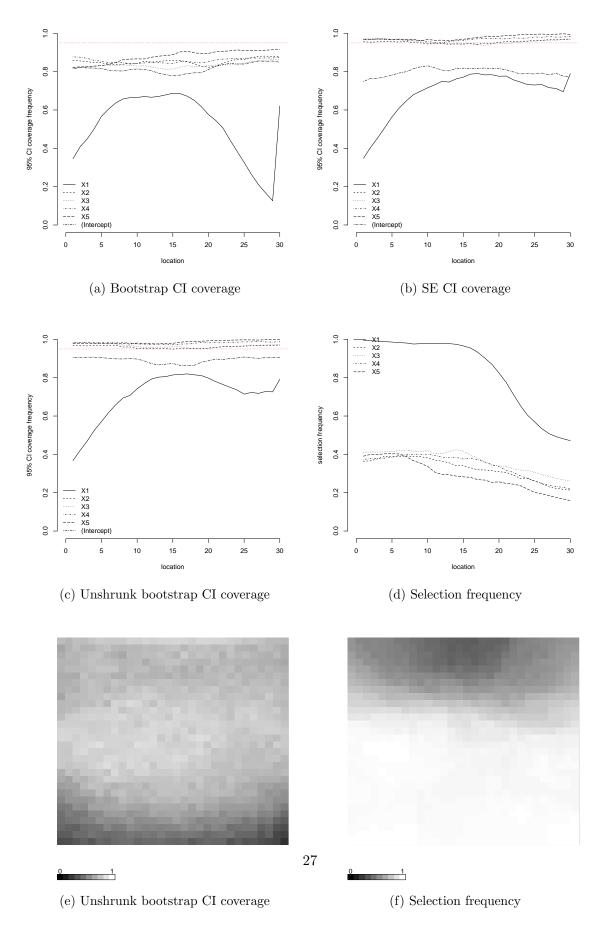


Figure 26: Simulation setting 26

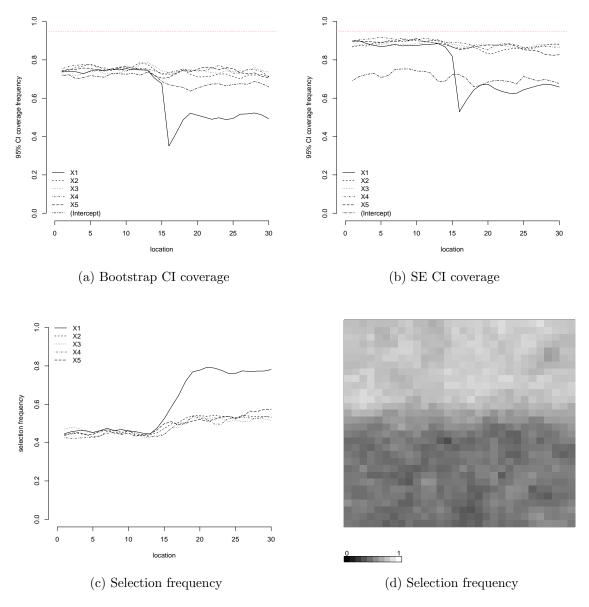


Figure 27: Simulation setting 27

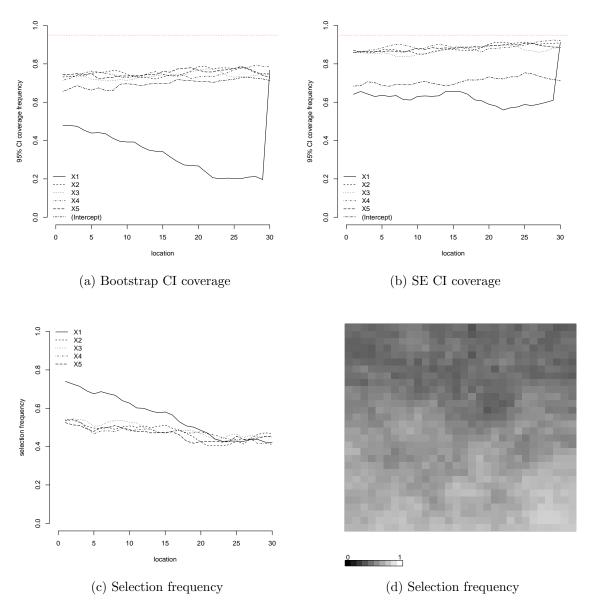


Figure 28: Simulation setting 28

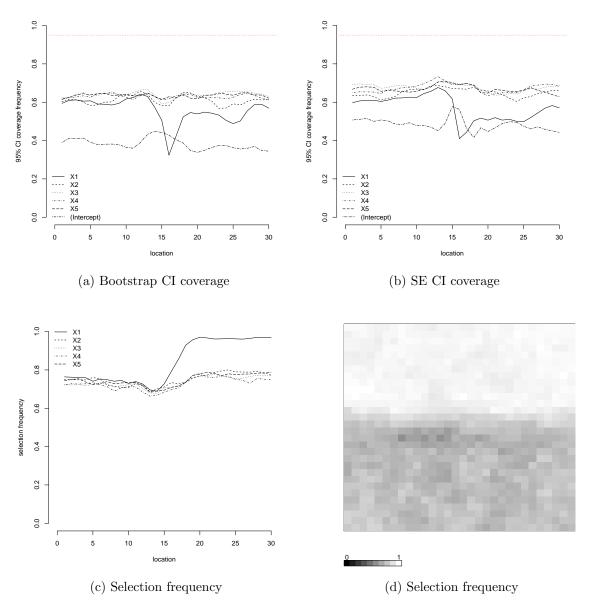


Figure 29: Simulation setting 29

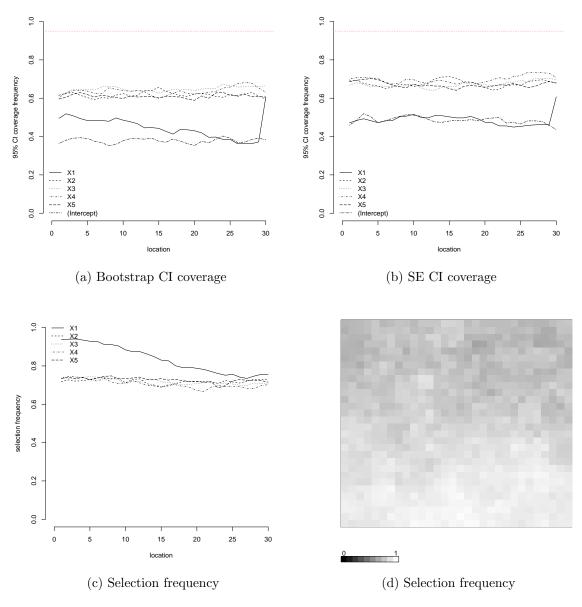


Figure 30: Simulation setting 30

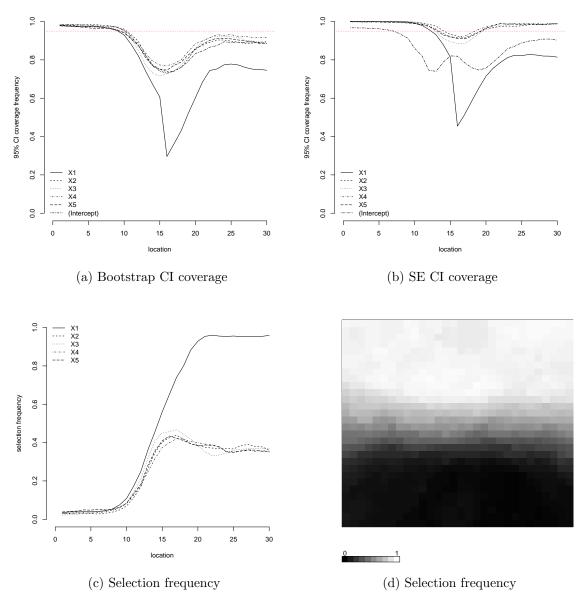


Figure 31: Simulation setting 31

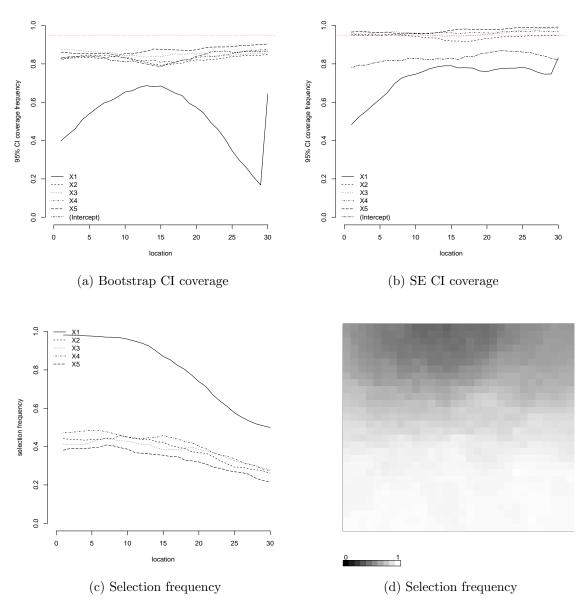


Figure 32: Simulation setting 32

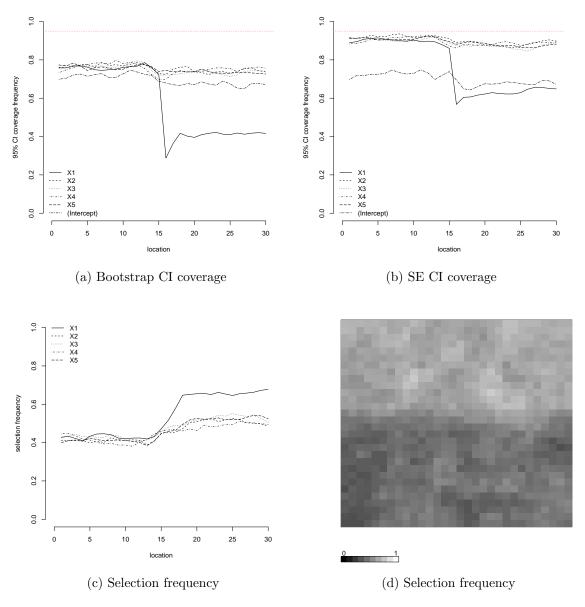


Figure 33: Simulation setting 33

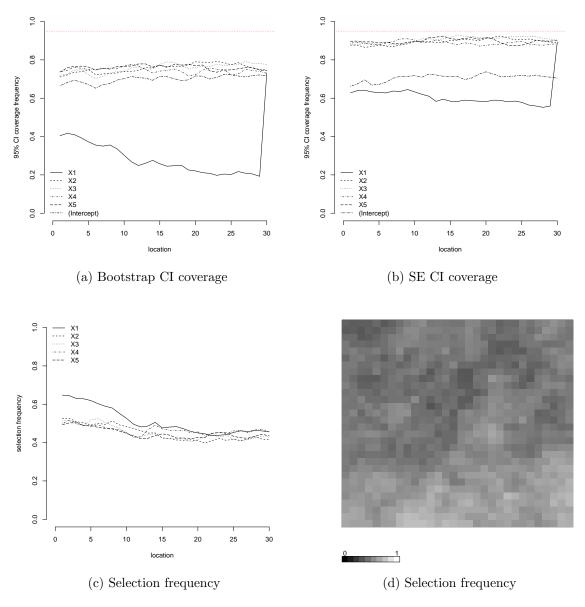


Figure 34: Simulation setting 34

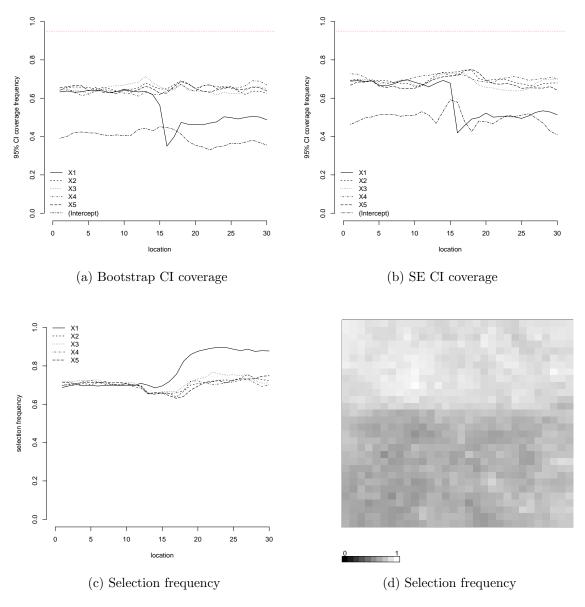


Figure 35: Simulation setting 35

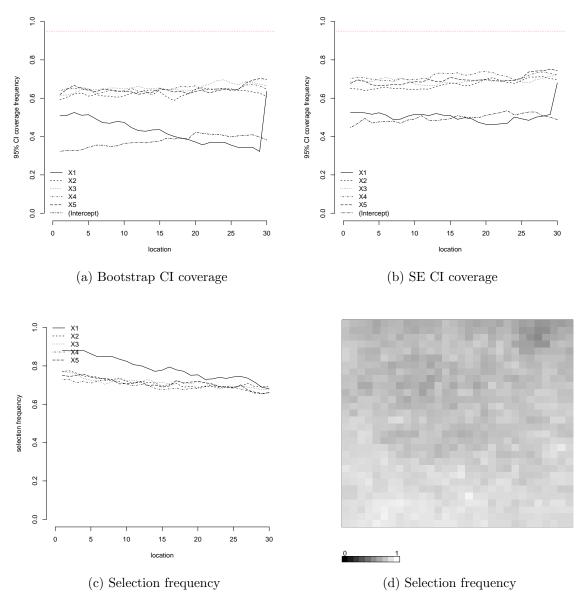


Figure 36: Simulation setting 36