

WESLEY MOSES

Software Engineer

Full-stack developer with experience developing & delivering software with thousands of daily users. Skilled in front-end, back-end, mobile development, object-oriented & functional programming.

Enthusiastic about TypeScript, React, and GraphQL.

ADDRESS

Helsinki, Finland

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EMAIL

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PORTFOLIO

http://wesley.codes

EXPERIENCE

Software Engineer Team Lead - Happeo Oy.

Helsinki, Finland 12/20 - Present

In addition to my responsibilities as a software engineer, I am responsible for leading a team of 6 including engineers & designers. Managaing daily standup meetings, coordinating with other teams and departments, and ensuring the quality, growth, and speed my team produces.

Software Engineer - Happeo Oy.

Helsinki, Finland 03/20 - 12/20

An intranet, enterprise social network, and collaboration platform that integrates with Google Workspace supporting 50K+ monthly users. Developed channel posting & commenting services, analytics tools, admin panels, web & desktop notifications, and many other features. (Node.js, Angular, React, AWS, Google Cloud Platform)

Junior Software Engineer - RecRight Oy.

Helsinki, Finland 06/19 - 03/20

A video interview platform developed with WebRTC. Created an email template framework using Node.js, MJML, AWS SES with support for 26 languages. Launched a feature that collected user's feedback and rated their interview experiences.

(React, Redux, Node.js, Express, MongoDB, AWS, WebRTC, HTML5, CSS3, ES6)

Software Engineer Internship - RecRight Oy.

Helsinki, Finland 01/19 - 06/20

Wrote unit and integration tests, brigning the overall code test coverage up to 90% (measured with Codecov). Learned how to collaborate on a development team using Git and Agile methodologies. Fixed bugs and developed features.

(JavaScript, Jest, Enzyme, Git)

EDUCATION

Haaga-Helia University of Applied Sciences, 2019.

GPA 4.18 - Bachelor of Information Technology. Emphasis in Software Development.

ADDITIONAL EXPERIENCE

Teacher's assistant / tutor for the software engineering and Java programming courses at my university. Winner of the Code in the Dark event at Junction 2017 Hackathon in Aalto University. Active contributor to the open source project DogeHouse, a cross platform voice chat app.

HOBBIES

Music & audio production. I have a solo music project where I write, recored, mix, and master everything. I've released 2 full length albums and have over 100 subscribers on YouTube and multiple backers on Bandcamp.