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package modules.user.register;

import java.io.*;
import java.util.*;
import java.net.*;

/**
 * Send Request.java
 * This file replaces the send request shell scripts. This file will call
 * The ACL2 functions that generate the XML request to send to the server.
 * Once a request has been made by ACL2, we will loop through all the request
 * and send to the Server using port 20001
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 */

public class SendRequest {

    public final static String OUTPATH = "store/user/requests/register/";
    public final static String INPATH = "incoming/email";

    public static void sendRequest (String name, String domain, String password){
        String unique = (new Date().toString()) + "_1";
        unique.replace(' ', '_');
        unique.replace(':', '_');
        //Create request using ACL2
        String script = "(in-package \"ACL2\")(include-book \"modules/user/register/create-user-request\" \"
+
        \" :uncertified-okp t) (createRequest '(\""+domain+"\" \" "+name+"\" \" "+password+"\") \" "+
unique+"\" state)";

        try{
            //Run on ACL2
            // Initialize ACL2 and dump its output to the log
            System.out.println("Executing ACL2 runtime for Email Generation...");
            ProcessBuilder processBuilder = new ProcessBuilder("acl2");
            File log = new File("logs/acl2_log_request.txt");
            processBuilder.redirectErrorStream(true);
            processBuilder.redirectOutput(log);

            Process process;

            process = processBuilder.start();

            PrintWriter procIn = new PrintWriter(process.getOutputStream());

            // Write the ACL2 to the process, close ACL2
            procIn.println(script);
            procIn.println("(good-bye)");
            procIn.flush();
            procIn.close();

        } catch(IOException e) {
            e.printStackTrace();
        }

        try{
            Thread.sleep(3000);
        } catch (InterruptedException e){
            e.printStackTrace();
        }

        //Send to the server.
        Socket server = null;
        PrintWriter out = null;

```

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BufferedReader in = null;

try {
    System.out.println("Opening socket...");
    server = new Socket("localhost", 20003);
    System.out.println("Connection successful!");
    out = new PrintWriter(server.getOutputStream(), true);
    in = new BufferedReader(new InputStreamReader(server.getInputStream()));

    //Open directory and get request and send it.

    File folder = new File(OUTPATH);
    File[] listOffFiles = folder.listFiles();

    for (File f : listOffFiles){
        if(f.isFile() && !f.isHidden()){
            BufferedReader reader = null;

            try {
                reader = new BufferedReader(new FileReader (f));
                String line = null;
                try {
                    while ((line = reader.readLine()) != null){
                        System.out.println(line);
                        out.println(line);
                    }
                } catch (IOException e) {
                    // TODO Auto-generated catch block
                    e.printStackTrace();
                }

                } catch (FileNotFoundException e) {
                    // TODO Auto-generated catch block
                    e.printStackTrace();
                }
            }
        }
    }

    out.flush();
    out.close();
    in.close();
    server.close();

} catch(Exception e) {
    e.printStackTrace();
}

}

```