



# NIKOLA VESELINović

## STUDENT

### PROFILE

I am an enthusiastic student of Computer Science and Information Technologies. While I have no prior work experience, I am eager to learn and I always give my best in whatever I do. I am very interested in making games and the application of AI in everyday apps. I can be stubborn at times when I think I know better, but even despite that I have had no problems working in teams and even leading them more often, than not.

### CONTACT

PHONE:  
+381 64 6600821

Git:  
<https://github.com/wesely1996>  
<https://gitlab.com/wesely1996>

WEBSITE:  
<https://github.com/wesely1996/PersonalPage>

EMAIL:  
[veselinovicsn@gmail.com](mailto:veselinovicsn@gmail.com)

### HOBBIES

Reading  
Making games  
Swimming  
Hanging out with friends

### EDUCATION

**University of Belgrade, Mathematics faculty**  
2015 – Now

### PROJECTS

**Dungeon Master Helper App**  
09.2021 – Now

**Mapping Netflix Movie Data**  
05.2021 – 06.2021

**Picture Bluer**  
12.2020

**Chicken Invaders (Copy game)**  
10.2020 – 01.2021

**Absence Report App**  
03.2019 – 06.2020

**3D Object Reconstruction from 2 Pictures**  
12.2018 – 01.2019

**Artificial Neural Network Bot Controller**  
11.2018 – 02.2019

**Facial Recognition WebApp**  
06.2018 – 08.2018

### SKILLS

#### Languages

- English (Advanced level)
- Russian (Beginner level)

#### Programming languages and technologies

- C, C++, C#, java, Python, HTML, CSS, JavaScript, PHP, R, MatLab, React, NodeJS

#### Photo Editing

- Gimp
- Adobe Photoshop CS

#### Game Development

- Unity
- Unreal Engine 4