



NIKOLA VESELINović

STUDENT

PROFILE

Young and enthusiastic student of Computer Science and Information Technologies. While I have no prior work experience, I am eager to learn and I always give my best in whatever I do. I highly dislike leaving things unfinished which leads me to doing something I started for hours without pause until I can call a section complete. I am very interested in making games and the application of AI in everyday apps.

CONTACT

PHONE:
+381 64 6600821

Git:
<https://github.com/wesely1996>
<https://gitlab.com/wesely1996>

WEBSITE:
<https://github.com/wesely1996/PersonalPage>

EMAIL:
veselinovicsn@gmail.com

HOBBIES

Reading
Making games
Swimming

EDUCATION

University of Belgrade, Mathematics faculty
2015 – Now

- Completed 6 large projects

PROJECTS

Mapping Netflix Movie Data
05.2021 – 06.2021

Chicken Invaders (Copy game)
10.2020 – 01.2021

Absence Report App
03.2019 – 06.2020

3D Object Reconstruction from 2 Pictures
12.2018 – 01.2019

Artificial Neural Network Bot Controller
11.2018 – 02.2019

Facial Recognition WebApp
06.2018 – 08.2018

SKILLS

Languages

- English
- Russian (Basic level)

Programming languages and technologies

- C, C++, C#, java, Python, HTML, CSS, JavaScript, PHP, R, MatLab, React, NodeJS

Photo Editing

- Gimp
- Adobe Photoshop CS

Game Development

- Unity
- Unreal Engine 4