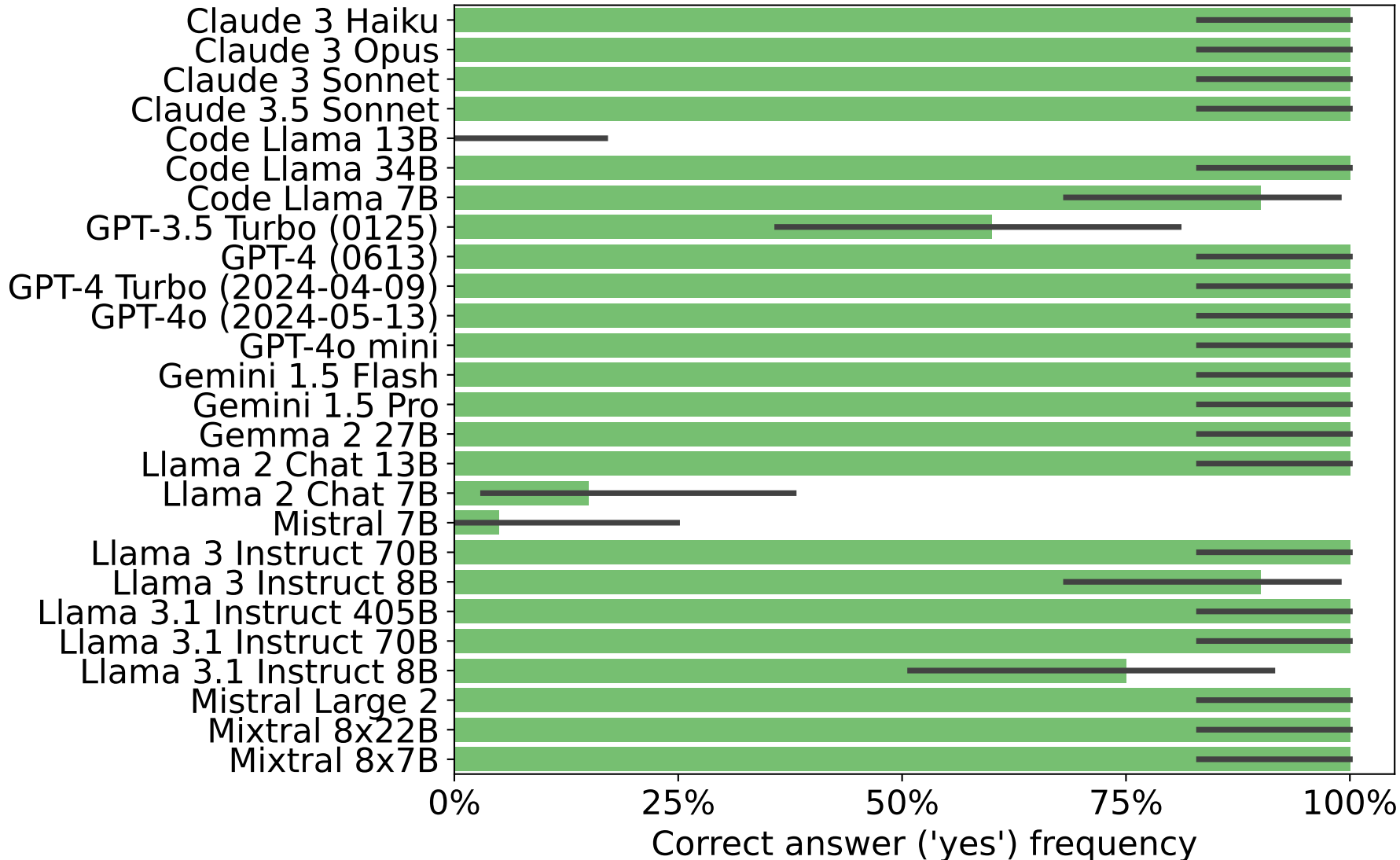


DSfx example: From 'Either the flugel is zargled or it is blimmed' together with 'The flugel is not zargled', can we infer 'The flugel is blimmed'?



Temperature: 0, Condition: few-shot