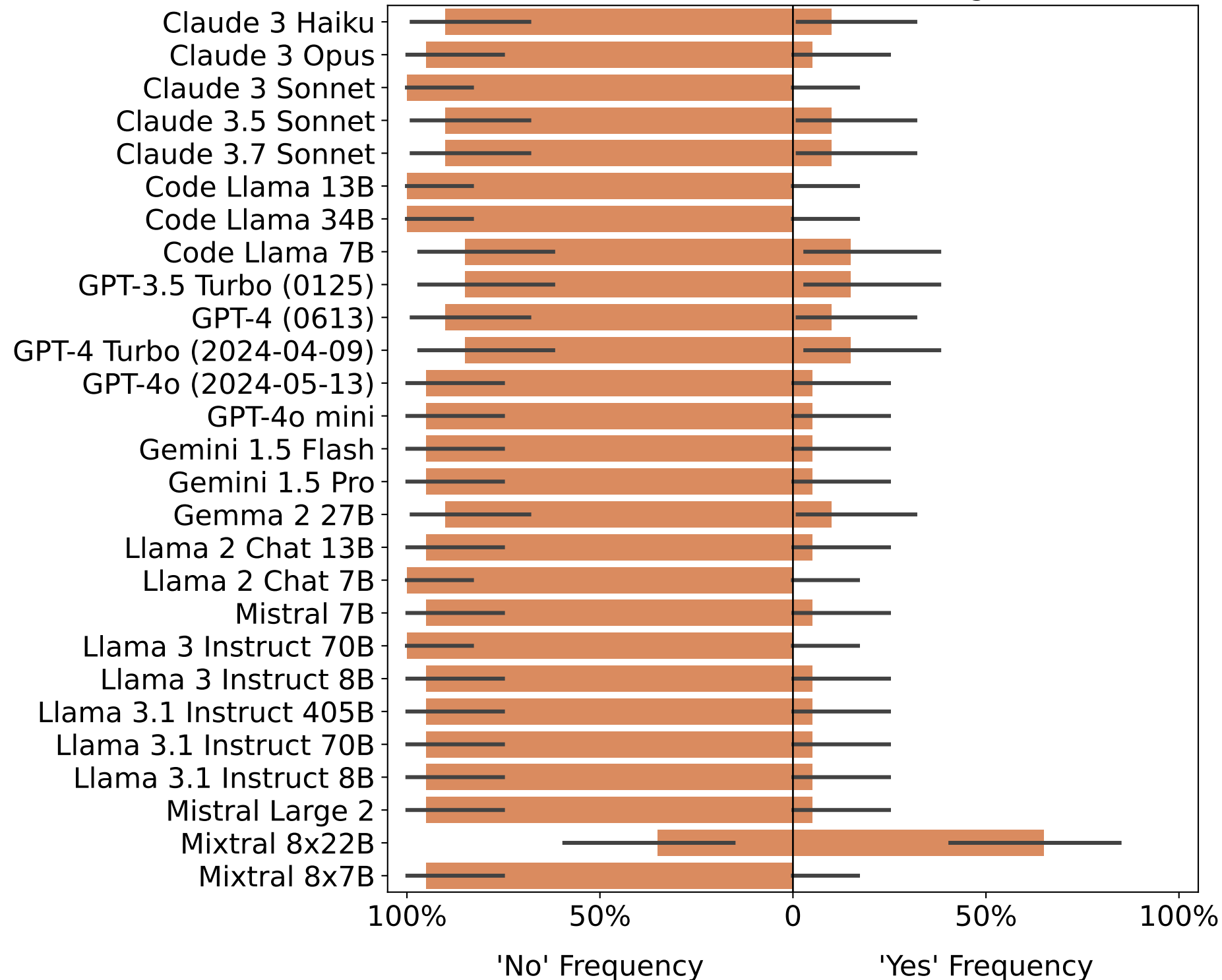


uASd example: If the match is struck, then it will light.  
Can we infer that if the match is struck and it has been  
soaked in water, then it will light?



Temperature: 0, Condition: zero-shot