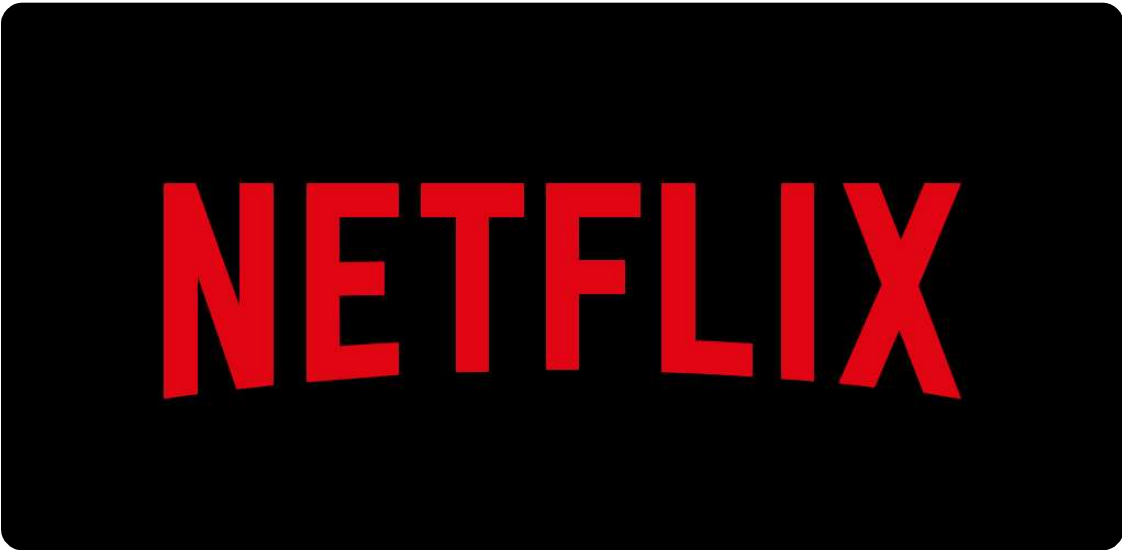


# Netflix Dropdown Menu Redesign

Redesigning the dropdown menu for ease of use and accessibility

Role	Timeline	Team	Skills		
			UI/UX	Figma	Html & CSS
Design Lead	March 2025	Solo Project			



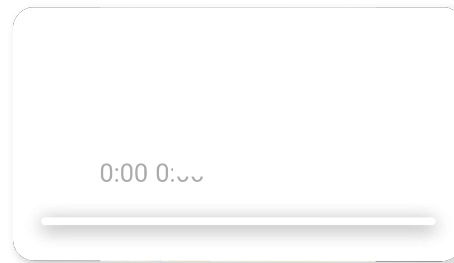
## Overview

I modified the current Netflix dropdown menu design as an exercise in designing for accessibility and ease of use.

## Redesign Opportunities

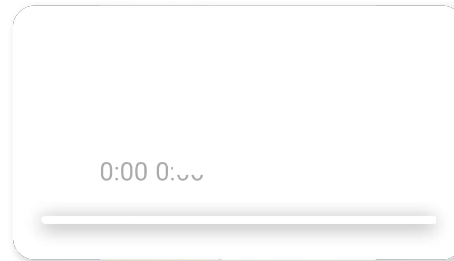
### Lack of keyboard accessibility

When attempting to access the dropdown menu using keyboard only, the enter key must be held down to keep the menu open, and when trying to tab into the subelements, the dropdown menu immediately closes.



### Hover to open

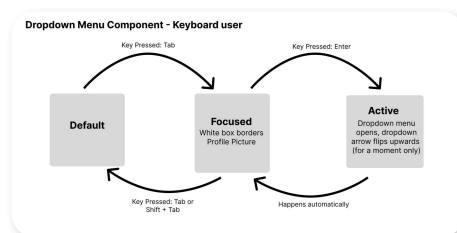
To open the dropdown menu using a mouse or trackpad, the menu only opens when hovered over, and does not vanish until the mouse is held outside the menu for a short amount of time. This can be inconvenient as it might lead to accidental openings of the menu.



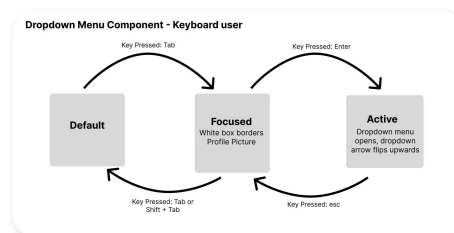
## State models

To address these issues, I first created state models of the current designs for both Keyboard and Mouse functionality, and then revised state models for my redesigned features.

### Current Keyboard state model

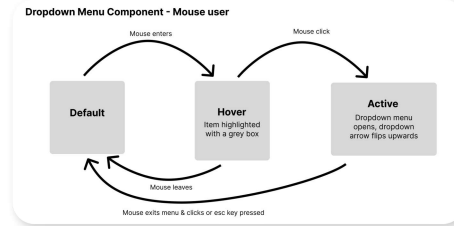
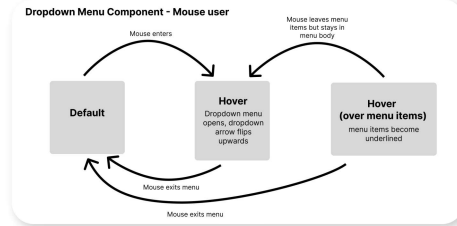


### Revised Keyboard state model



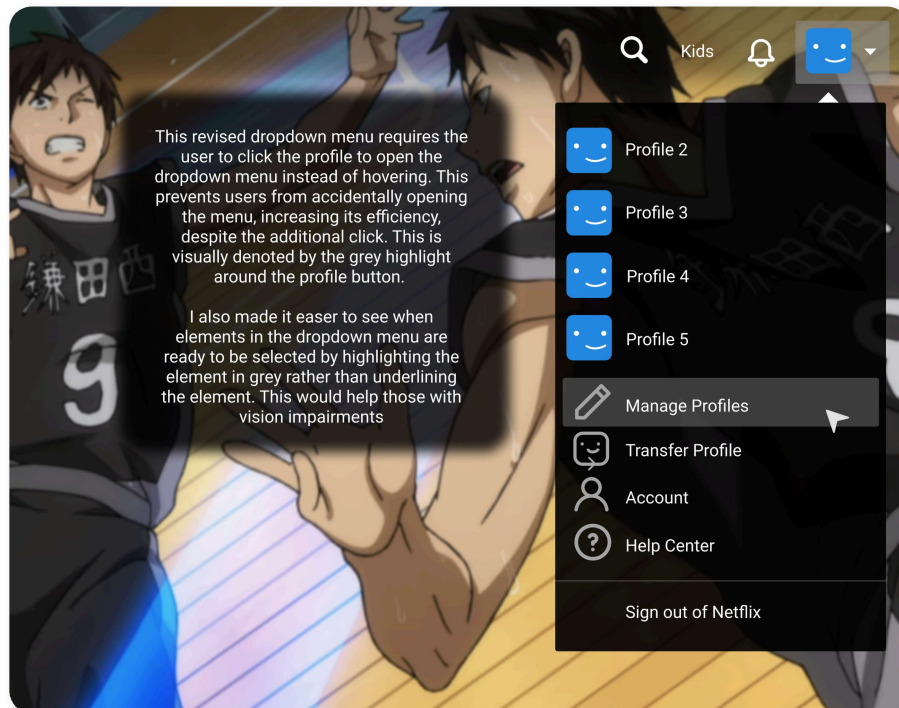
### Current Mouse state model

### Revised Mouse state model



# Final Prototype

To finalize this project, I created a quick Figma mockup of my revised design.



## Other Projects

