

A BASELINE FOR WEB PERFORMANCE WITH PHANTOMJS @WESLEYHALES

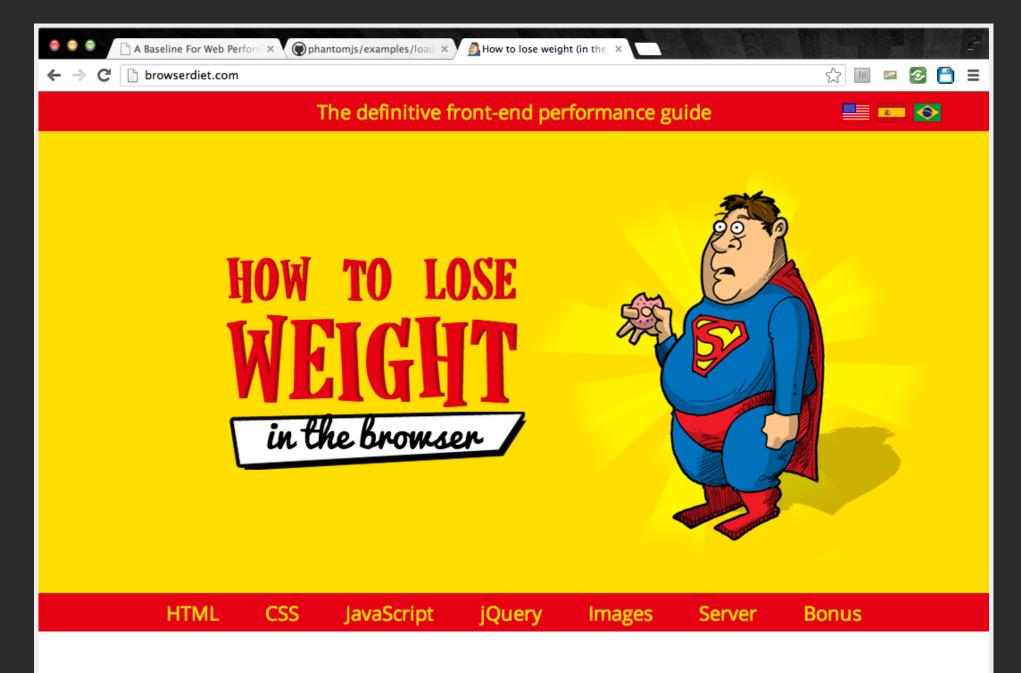
DO YOU AUTOMATE BROWSER PERF?

You might occasionally test your sites using Firebug, Chrome DevTools, PageSpeed, YSlow, etc..

Abiding by these rules...

Make Fewer HTTP Requests Use a Content Delivery Network Add an Expires Header **Gzip Components** Put Stylesheets at the Top Put Scripts at the Bottom **Avoid CSS Expressions** Make JavaScript and CSS External Reduce DNS Lookups Minify JavaScript Remove Duplicate Scripts Make AJAX Cacheable

Check out browserdiet.com

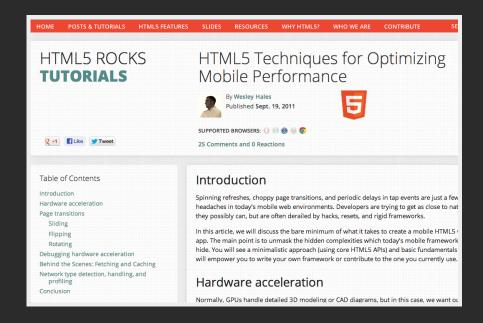




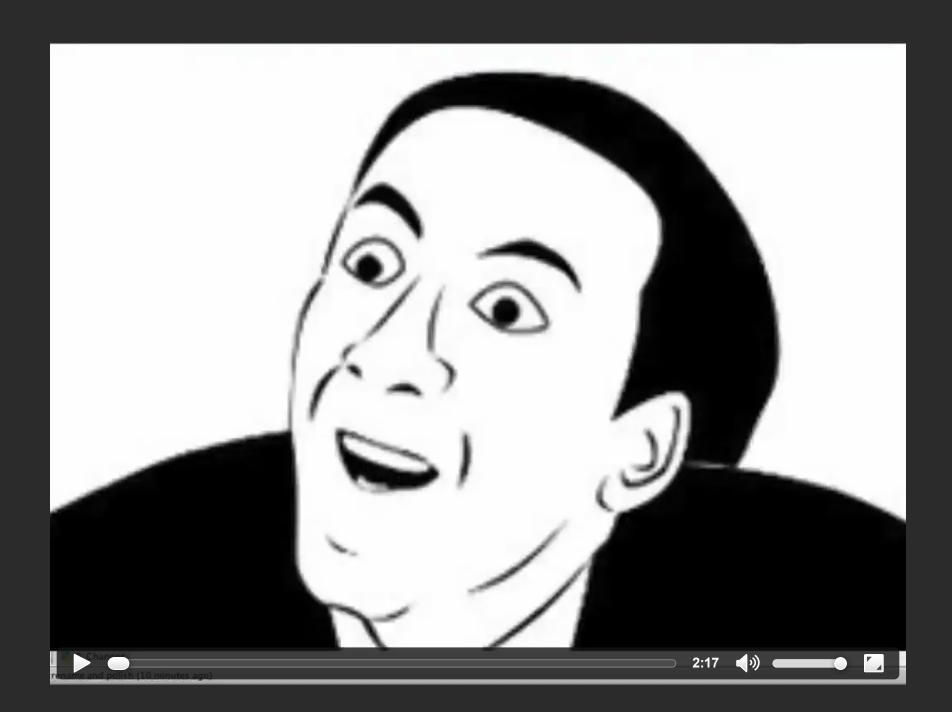
How can we abide to these rules (or metrics you care about) and monitor changes over time?

OWESLEYHALES

- Developer at Apigee
- Atlanta HTML5
- loadreport.js
- slidfast.js
- this article



Why should you be concerned with measuring client-side performance?



Many, many reasons, but user expectations, SEO, and \$\$ usually trump all.

The good parts...

CNN.COM REMOVED JQUERY AND PROTOACULOUS FROM CONCATENATION AND ADDED TO CDN

IMPROVED SITE PERFORMANCE BY 17%
REDUCED ALMOST 1TB OF BANDWIDTH PER DAY

The hard parts...

Do you use/understand gzip, cdn, cache headers, and the like?

No prob, let's review...

The hard parts of monitoring client-side performance

DEVELOPER STANDPOINT

- Caching (headers, localStorage, appcache)
- When to gzip (don't gzip stuff that's natively compressed)
- When to pull from CDN, local, or break apart (single HTTP reqs aren't always a win)

SOME PERFORMANCE ISSUES REQUIRE MORE THOUGHT

AUTOMATION STANDPOINT

- Server(Browser) Location
- Browser Type
- Connection Speed
- CPU Activity

SERVER(BROWSER) LOCATION

Will you be running tests on your LAN, Cloud, or elsewhere?

CONNECTION SPEED

Speeds and latencies should be as consistent as possible.

Wesleys-MacBook-Pro:html5devconf wesleyhales\$ phantomjs loadspeed.js http://www.wesleyhales.com Page title is wesleyhales.com: Blog Loading time 12471 msec

BROWSER TYPE

DIY options are limited

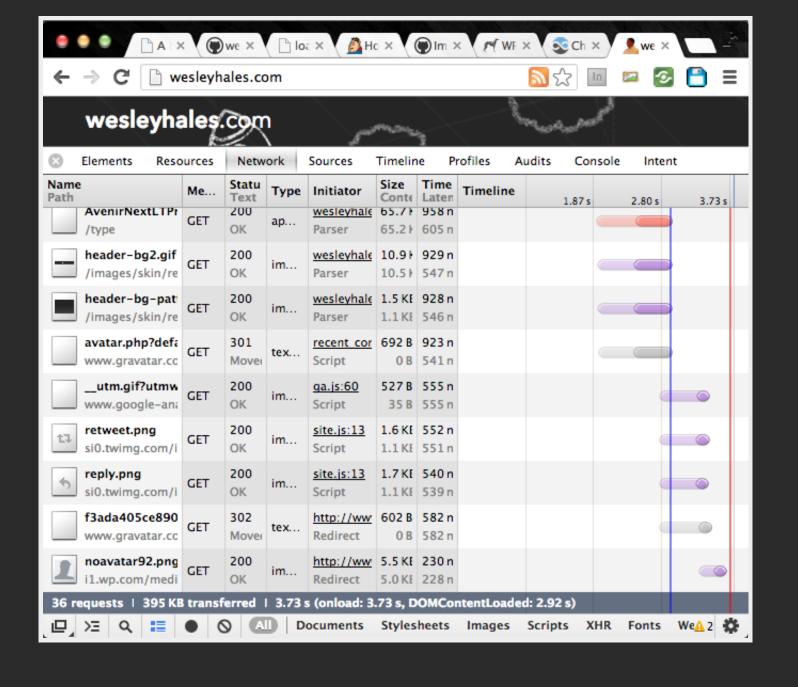
CPU ACTIVITY

Affects all tests. Need as few (or consistent) processes running - that won't cause a spike during test.

AVAILABLE TOOLS AND SERVICES

CLIENT PERFORMANCE MEASUREMENT TOOLS

- Firebug
- Developer Tools



CLIENT PERFORMANCE MEASUREMENT SERVICES

webpagetest.org

CLIENT PERFORMANCE MEASUREMENT AUTOMATION

With a headless browser

A headless web browser is a browser without a graphical user interface.

There are many others like HtmlUnit (Java), EnvJS (JavaScript), Ghost (Python), WebDriver (for all)...

PHANTOMJS

Phantom JS

SOURCE CODE

DOCUMENTATION

API

Simple Javascript example

EXAMPLES

FAQ

Full web stack No browser required

PhantomJS is a headless WebKit scriptable with a JavaScript API. It has **fast** and **native** support for various web standards: DOM handling, CSS selector, JSON, Canvas, and SVG.

Download v1.9

Get started

Community:



Read the release notes



Join the mailing list



Report bugs

PhantomJS is an optimal solution for

HEADLESS WEBSITE TESTING

Run functional tests with frameworks such as Jasmine, QUnit, Mocha, Capybara, WebDriver, and many others.

SCREEN CAPTURE

Programmatically capture web contents, including SVG and Canvas. Create web site screenshots with thumbnail

PAGE AUTOMATION

Access and manipulate webpages with the standard DOM API, or with usual libraries like jQuery. Learn more

NETWORK MONITORING

Monitor page loading and export as standard HAR files. Automate performance analysis using YSlow and Jenkins. Learn more

TYPICAL HEADLESS BROWSER USAGE

- JavaScript Testing
- Navigation and submitting forms
- Clicking links
- Web Scraping
- ...

PHANTOMIS GIVES US ACCESS TO

- Cookie and Local Storage related APIs
- SSL support
- DOM readystate
- Screen capture
- generate HAR files
- A ton more...

SIMPLE PHANTOMJS DEMO

• simple

LOADREPORT.JS (SERVICE DEMO)

Measures things like Document Readystate, Resource load times and size, trouble makers, birdseye view for loading (in WebKit)

http://www.cnn.com noncached JSON Show Me Some Charts!													
Url	Dom Readystate Interactive	Window Onload	Dom Readystate Complete	Elapsed Load Time	Number Of Resources	Total Resources Time	Slowest Resource	Largest Resource	Total Resources Size	Non Reporting Resources	Date	Time	Errors
http://www.cnn.com	723	0	0	960	157	6158	Show it	Show it	1594.237	15	16/7/2012	23:1:48	0 JavaScript Errors
http://www.cnn.com	689	0	0	988	157	6611	Show it	Show it	1684.322	15	16/7/2012	23:1:51	0 JavaScript Errors
http://www.cnn.com	674	0	0	967	160	6662	Show it	Show it	2083.736	16	16/7/2012	23:1:54	0 JavaScript Errors
http://www.cnn.com	819	0	0	1042	162	6123	Show it	Show it	1904.889	11	16/7/2012	23:1:58	0 JavaScript Errors
http://www.cnn.com	664	0	0	932	151	6850	Show it	Show it	1692.332	11	16/7/2012	23:2:1	0

JavaScript Errors

LOADREPORT.JS SCRIPT DEMOS

- Loadreport.js (Basic, Filmstrip, Angular, Ember)
- Speedreport.js (Basic)

LOADREPORT.JS SERVER (FLUXUI)

Reporting is single threaded to maximize median accuracy

http://www.cnn.com

noncached

JSON

Show Me Some Charts!

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EXTRAS

- phantomas.js
- Yslow

Getting a baseline

Remember this...

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From an opensource perspective, we can use Travis CI

- github OAuth token
- encryption with travis
- pushing your site with an automated travisci build
- Setup info here

From the enterprise side, we can run the scripts internally with no special setup.

- Bamboo
- Jenkins
- Barebone Linux system without X11 is not a problem for PhantomJS.

SUMMARY

- For simplicity, use phantomJS and build a script that works for you.
- For more advanced, host your own instance of webpagetest.org