## E517/317 - Introduction to High Performance Computing Fall 2019 Assignment 2

1. Can you spot any mistakes in the following code? Please correct them and submit the corrections in code form.

```
1 #include <stdio.h>
 2 #include <omp.h>
 4 // compute the dot product of two vectors
 6 int main() {
     int const N=100;
 8
     int i, k;
     double a[N], b[N];
 9
     double dot_prod = 0.0;
10
11
12
     int thread id;
     // Arbitrarily initialize vectors a and b
13
     for(i = 0; i < N; i++) {</pre>
14
       a[i] = 3.14;
15
16
       b[i] = 6.67;
17
     }
18
     #pragma omp parallel private(thread_id)
19
20
       thread_id = omp_get_thread_num();
21
       printf("This thread is: %d\n", thread id);
22
       #pragma omp for
23
24
       for(i = 0; i<N; i++){</pre>
         // sum up the element-wise product of the two arrays
25
26
         dot_prod = dot_prod + a[i] * b[i];
27
       }
28
     }
29
     printf("Dot product of the two vectors is %g\n", dot_prod);
30
31
32
     return 0;
33 }
```

2. In line 22 of the following code, the static scheduler is demonstrated.

```
1 #include <omp.h>
 2 #include <stdio.h>
 3 #include <stdlib.h>
 5 int main (int argc, char *argv[])
 6 {
 7
     const int N = 38;
     int nthreads, threadid, i;
 8
 9
     double a[N], b[N], result[N];
10
11
     // Initialize
12
     for (i=0; i < N; i++) {
13
       a[i] = 1.0*i;
14
       b[i] = 2.0*i;
15
     }
16
17
     int chunk = 7;
     #pragma omp parallel private(threadid)
18
     { // fork
19
20
       threadid = omp_get_thread_num();
21
       #pragma omp for schedule(static, chunk)
22
       for (i=0; i<N; i++) {
23
24
         result[i] = a[i] + b[i];
25
         printf(" Thread id: %d working on index %d\n",threadid,i);
       }
26
27
28
     } // join
29
30
     printf(" TEST result[19] = %g\n",result[19]);
31
32
     return 0;
33 }
```

How would the output of this code change if the dynamic scheduler were used instead?

3. In the following code, the sections pragma is presented.

```
1 #include <stdio.h>
 2 #include <stdlib.h>
 3 #include <omp.h>
4 #include <time.h>
 6 int main()
 7 {
 8
     const int N = 1000;
 9
     int x[N], i, max_x, min_x,sum,sum2;
10
     float mean, mean2, var;
11
     sum = 0;
12
     sum2 = 0;
13
     max_x = 0;
14
     min_x = 100;
15
16 #pragma omp parallel for
17
     for(i = 0; i < N; i++) {
18
       x[i] = i;
19
20
21 #pragma omp parallel private(i) shared(x)
22 {
23 // Fork several different threads
24 #pragma omp sections
25
     {
26
27
           for(i = 0; i < N; i++) {
             if (x[i] > max_x) max_x = x[i];
28
29
             if (x[i] < min_x) min_x = x[i];</pre>
30
31
           printf("The max of x = %d n", max_x);
32
           printf("The min of x = %d n", min_x);
33
34 #pragma omp section
35
         { // Calculate the mean of x
36
           for(i = 0; i < N; i++)
37
             sum = sum + x[i];
38
           mean = sum/N;
39
           printf("Mean of x = %f(n), mean);
40
         }
41 #pragma omp section
42
43
           // Calculate the sum of the squares of x
44
           for(i = 0; i < N; i++)
45
             sum2 = sum2 + x[i]*x[i];
46
           mean2 = sum2/N;
47
48
         }
49
50 }
51
52
     var = mean2 - mean*mean;
     printf("Variance of x = %f\n", var);
54
     return 0;
55 }
```

- (a) What prints to screen if this code is run on 3 OpenMP threads?
- (b) What prints to screen if this code is run on 5 OpenMP threads?
- (c) What prints to screen if this code is run on 1 OpenMP thread?
- (d) In general, how does the number of sections impact the choice of number of OpenMP threads?

4. Modify the following serial matrix-vector code and add in OpenMP. Plot the strong scaling.

```
1 #include <stdio.h>
 2 // link with -lm at compile time
 3 #include <math.h>
 5
6 int main()
 7 {
 8
     const int N = 1000;
     int i, j;
9
10
     double A[N*N];
11
     double x[N], b[N];
12
13
14
     // initialize the matrix and the vector
15
     for(i=0;i<N;i++){</pre>
       for(j=0;j<N;j++){</pre>
16
         A[i*N + j] = sin(0.01*(i*N + j));
17
18
19
       b[i] = cos(0.01*i);
       x[i] = 0.0;
20
21
22
23
     //matrix vector multiplication
24
     for(i=0;i<N;i++){</pre>
25
       for(j=0;j<N;j++){</pre>
         x[i] += A[i*N + j]*b[j];
26
27
       }
     }
28
29
30
     printf("x[%d] = %g\n",505,x[505]);
31
32
     return 0;
33 }
```