

# Homework 2 solution template

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Here is a template that your solutions should roughly follow. Include outputs as figures, and code should be included in the end.

## 1 Light

(a) Formula for  $S_{\text{TOTAL}}$ .

(b) Tristimulus theory.

(1) Value of the matrix  $R$

$$R = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

(2) Coefficient for the colors

turquoise:  $b_1$ : \_\_\_\_\_,  $b_2$ : \_\_\_\_\_,  $b_3$ : \_\_\_\_\_

goldenrod:  $b_1$ : \_\_\_\_\_,  $b_2$ : \_\_\_\_\_,  $b_3$ : \_\_\_\_\_

## 2 White balance

1. Proof for the formula of  $L$

2. Value of  $L$ .

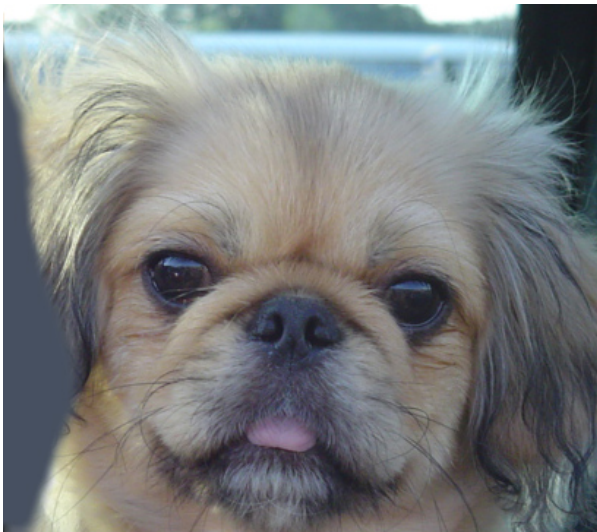
Light  $l_r$ : \_\_\_\_\_,  $l_g$ : \_\_\_\_\_,  $l_b$ : \_\_\_\_\_



Figure 1: Output for the white balance

### 3 Hybrid images

$\sigma_1 = \underline{\hspace{2cm}}, \sigma_2 = \underline{\hspace{2cm}}$



dog image



cat image

Figure 2: Source images.



Figure 3: Output of hybrid image of the dog and cat. The image was created with  $\sigma_1 = 4$  and  $\sigma_2 = 10$ .

## 4 Solution code

Include the source code for your solutions as seen below (only the files you implemented are necessary). In latex the command `verbatiminput{alignChannels.m}` allows you to include the code verbatim as seen below. Regardless of how you do this the main requirement is that the included code is readable (use proper formatting, variable names, etc.) A screenshot of your code works too provided you include a link to source files.

4..1 Computing matrix R

4..2 Solving the multiplier b

4..3 grayworld.m

4..4 hybridImagem