



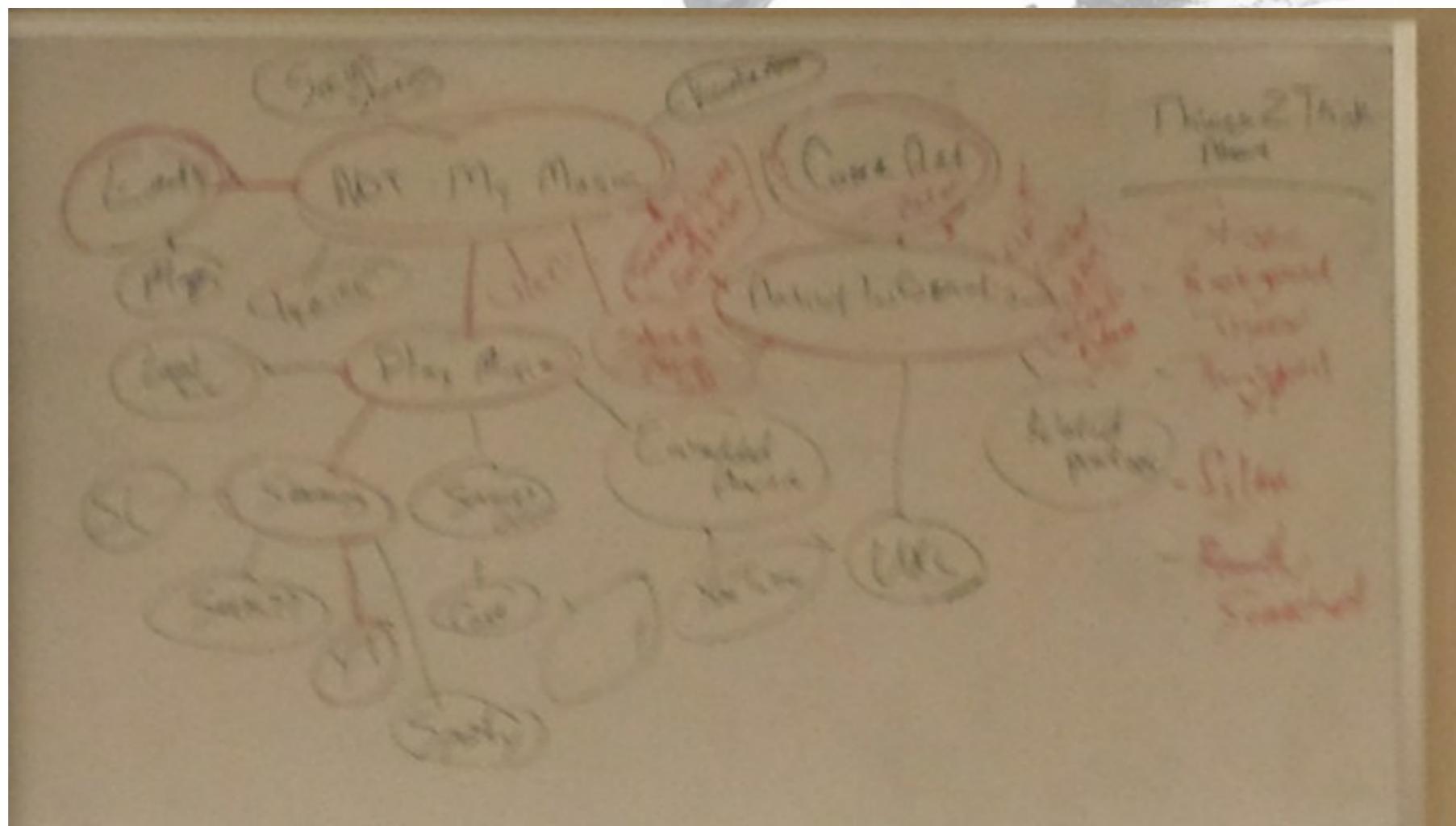
Week 16
@wesreisz

Agenda

- NotMyMusic Where we started
 - Lollipop upgrades (Discuss)
- 3rd Party libraries
 - EchoNext (Demo, using jars)
 - Google Maps (Demo, using android libs)
 - SeatGeek (Demo, creating our own pojos)
- Parse.com Social API's (Discuss)
- Sqlite
 - CRUD (Discuss)
 - Sqlite3 (Demo)
- Debugging



Not My Music

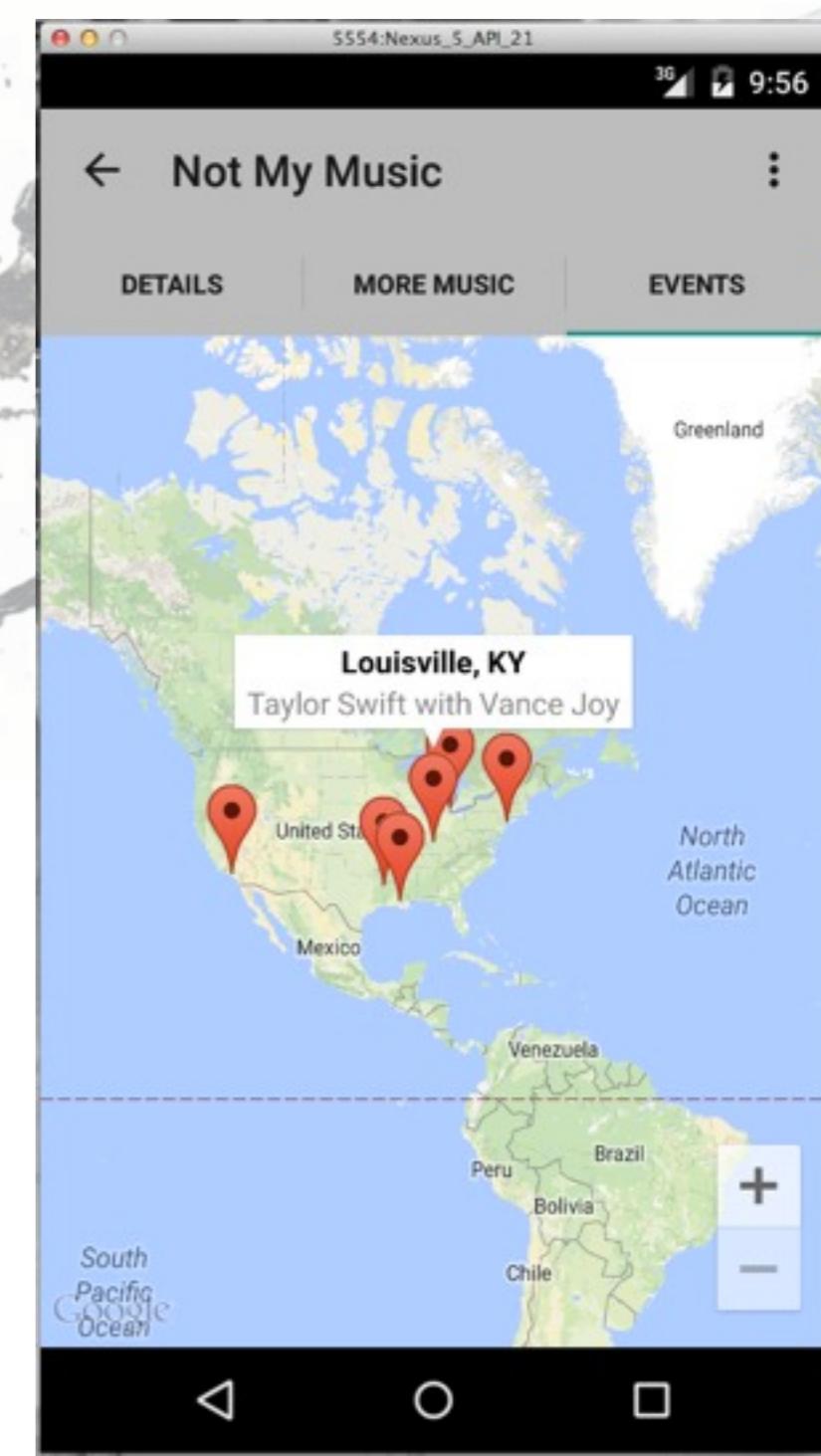
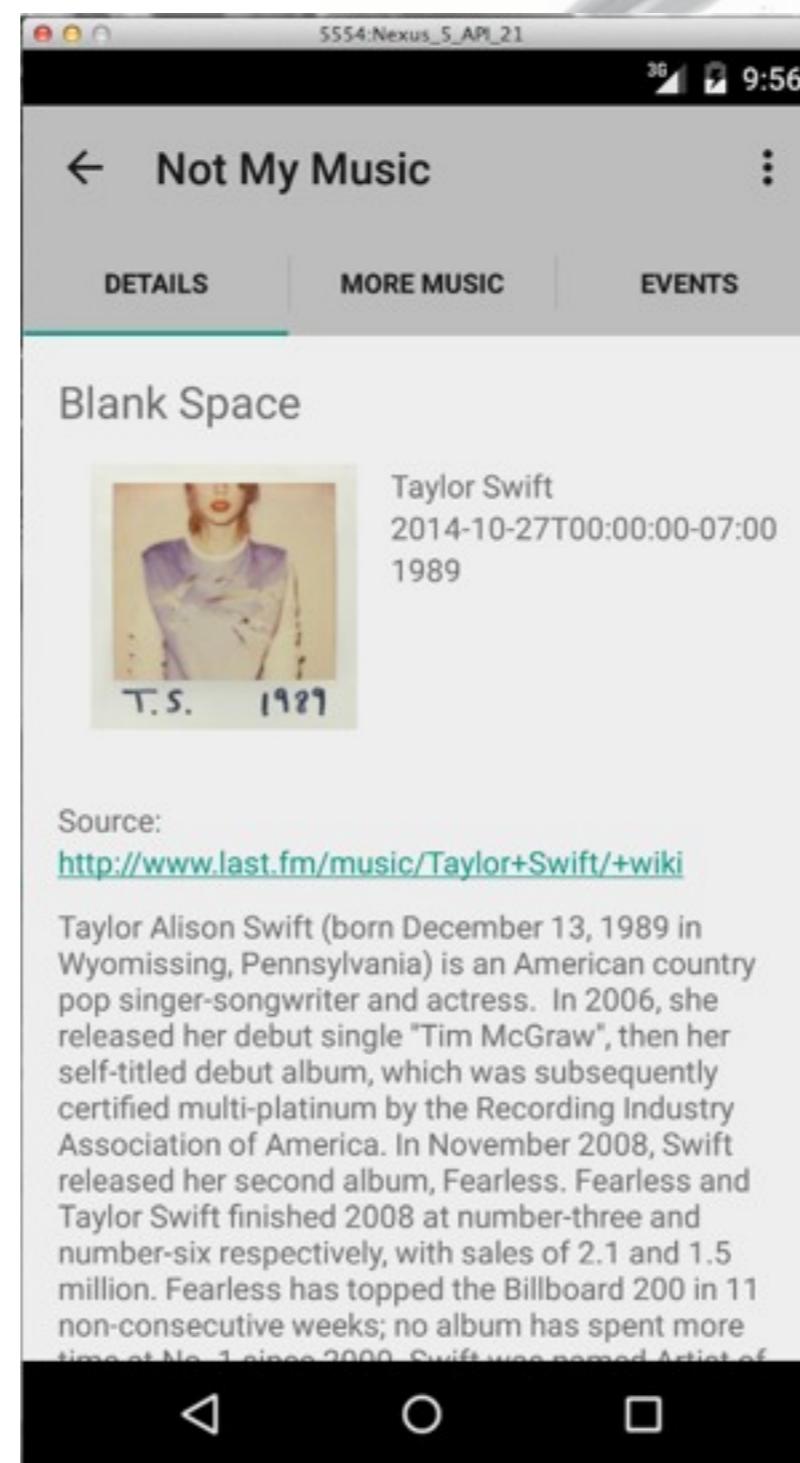
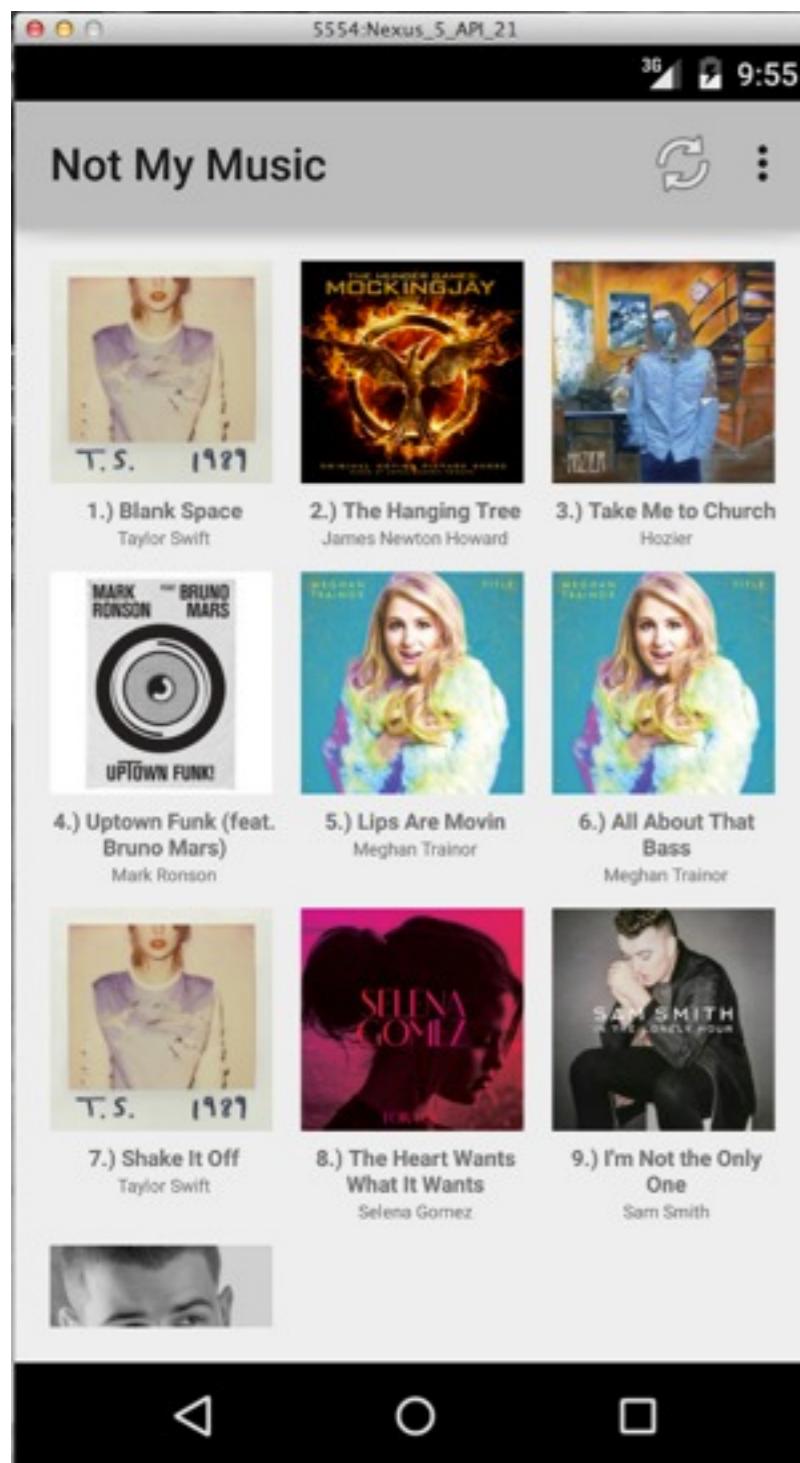


WESLEY
REISZ

Feature we Wanted

- Cover Art
- Events
- Play Music
- URL (info)
- Search
- Lollipop



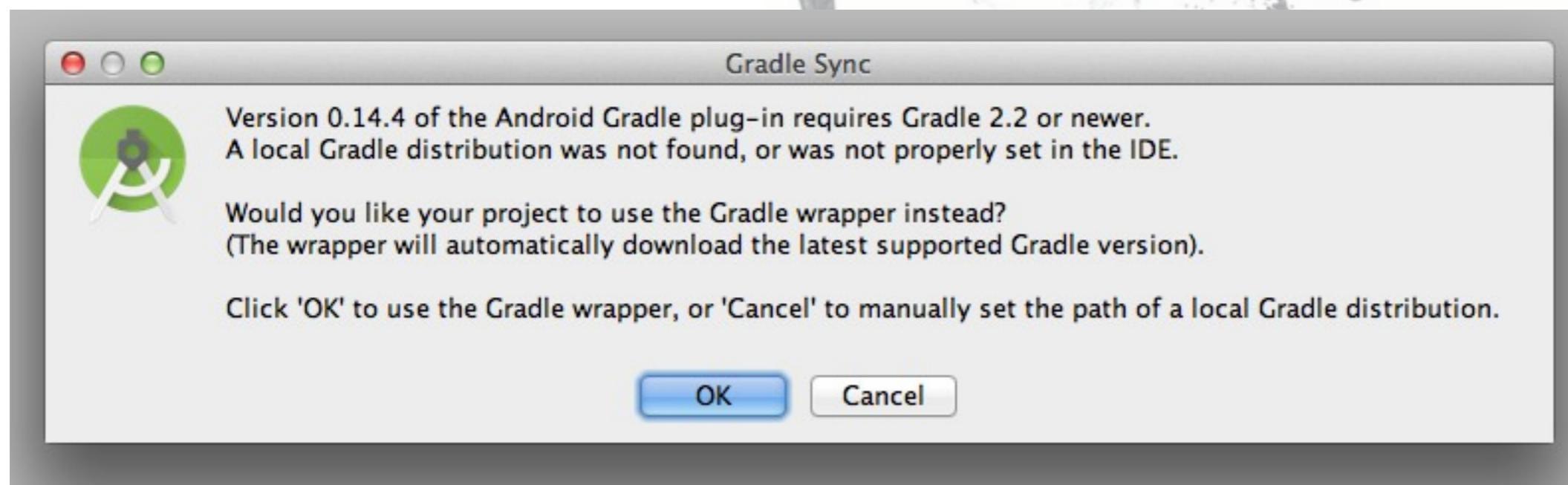


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Upgrading to lollipop



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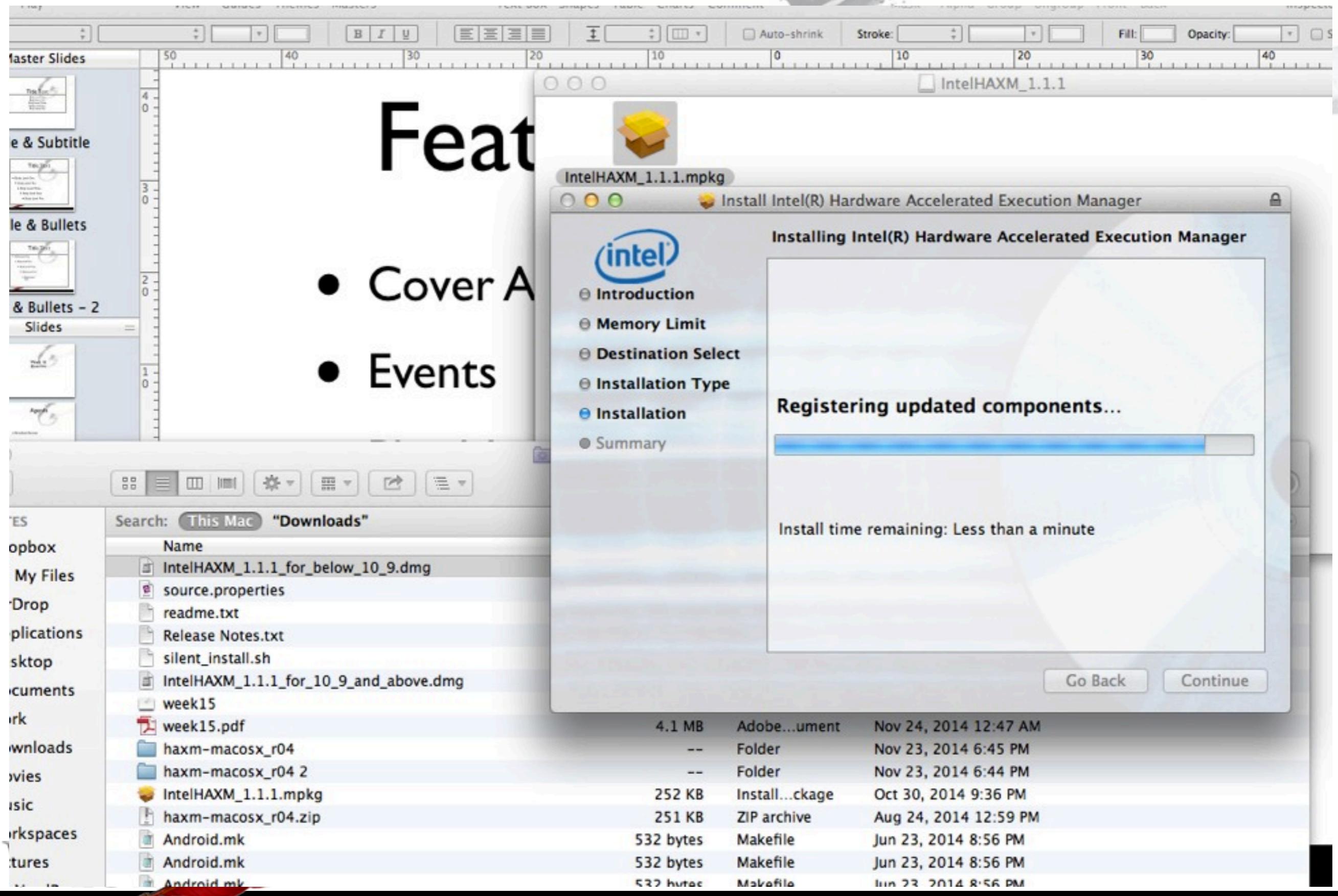
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Android Studio

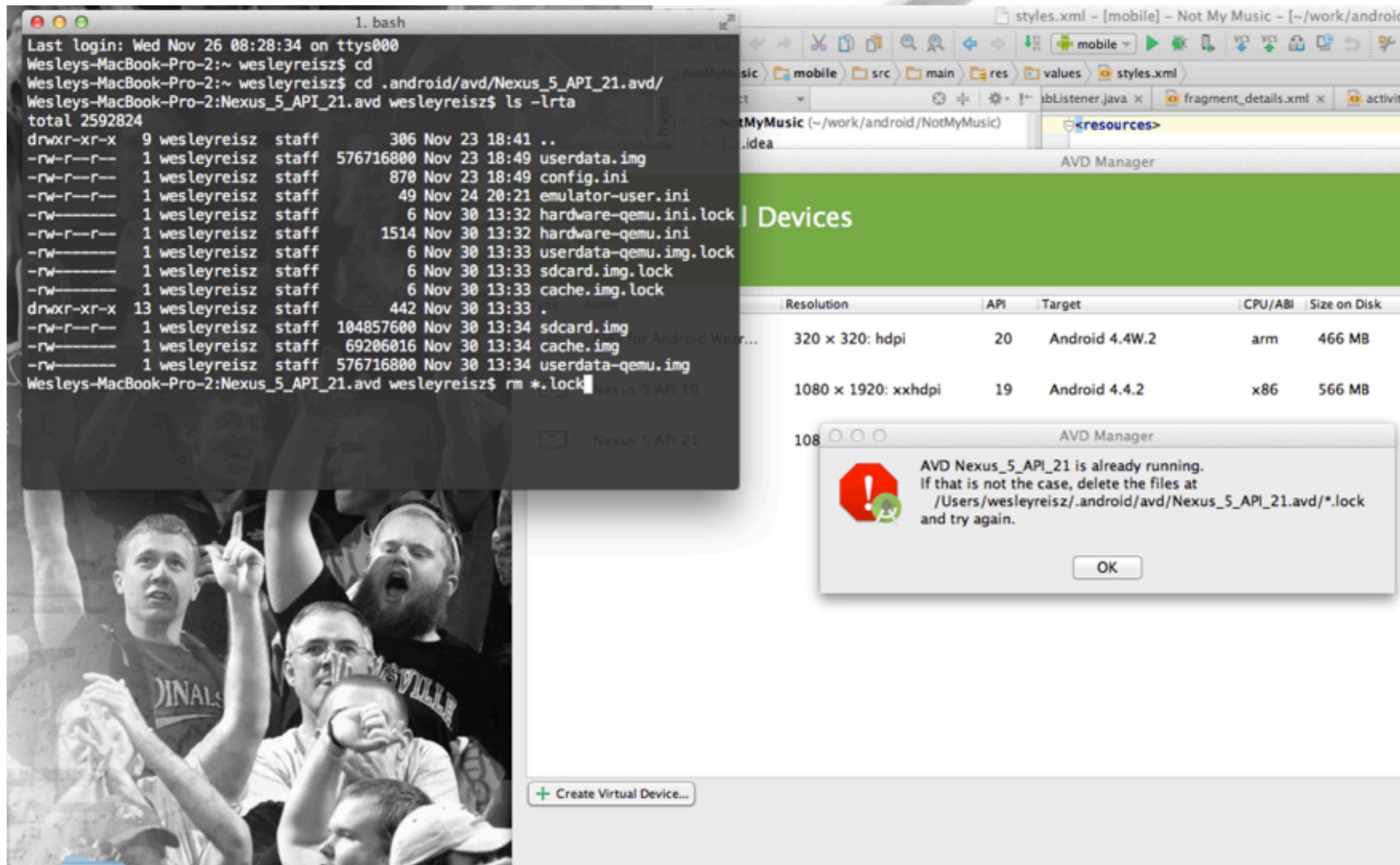


- New Project Import for Eclipse or non-gradle file





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Not My Music

5554:Nexus_5_API_21

3G 1:42

THE HUNGER GAMES: MOCKINGJAY PART 2

MARK RONSON & BRUNO MARS

UPTOWN FUNK!

1.) Blank Space
Taylor Swift

2.) The Hanging Tree
James Newton Howard

3.) Uptown Funk (feat.
Bruno Mars)
Mark Ronson

4.) Take Me to Church
Hozier

5.) All About That Bass
Meghan Trainor

6.) Lips Are Movin
Meghan Trainor

T.S. 1989

SELENA GOMEZ

8.) The Heart Wants What It Wants
Selena Gomez

9.) I'm Not the Only One
Sam Smith

AndroidManifest.xml - [mobile] - Not My Music - [/work/android/NotMyMusic]

Project

NotMyMusic (~/work/android/NotMyMusic)

mobile src main AndroidManifest.xml

1. Project

2. Structure

3. Java

4. Res

5. Layout

6. Values

7. Manifest

8. Build Variants

9. Devices

10. Logcat

11. Session

12. Event Log

13. Gradle Console

14. Memory Monitor

15. Version Control

16. Terminal

17. Messages

18. Changes

19. Run

20. TODO

21. Session

22. Event Log

23. Gradle Console

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777. Messages

778



mobile/build.gradle - [mobile] - Not My Music - [~/work/android/NotMyMusic]

NotMyMusic mobile build.gradle

Project NotMyMusic (~/work/android/NotMyMusic)

```
apply plugin: 'com.android.application'

android {
    compileSdkVersion 21
    buildToolsVersion "20.0.0"

    defaultConfig {
        applicationId "com.wesleyreisz.notmymusic"
        minSdkVersion 19
        targetSdkVersion 19
        versionCode 1
        versionName "1.0"
    }
    buildTypes {
        release {
            runProguard false
            proguardFiles getDefaultProguardFile('proguard-android.txt')
        }
    }
}

dependencies {
    compile fileTree(dir: 'libs', include: ['*.jar'])
    wearApp project(':wear')
    compile 'com.google.android.gms:play-services:+'
}
```

.idea
build
gradle
mobile
build
libs
src
androidTest
main
java
res
drawable
drawable-hdpi
drawable-mdpi
drawable-xhdpi
drawable-xxhdpi
layout
layout-land
menu
values
values-v21
styles.xml
values-w820dp
AndroidManifest.xml
.gitignore
build.gradle
mobile.iml
proguard-rules.pro
wear
.gitignore

NotMyMusic x mobile x AndroidManifest.xml x v21/styles.xml x

values-v21 styles.xml [mobile] ~/work/android/NotMyMusic/mobile/src/main/... x NotMyMusic x mobile x AndroidManifest.xml x v21/styles.xml x

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <style name="AppTheme" parent="android:Theme.Material.Light">
    </style>
</resources>
```

The screenshot shows an Android application running on an emulator (Nexus_5_API_21) and its corresponding project structure in an IDE (Android Studio).

Application Screen:

- Top Bar:** Shows the title "Not My Music", signal strength, battery level, and time (1:50).
- Content Area:** Displays a list of 9 songs with their covers and details:
 - 1.) Blank Space by Taylor Swift
 - 2.) The Hanging Tree by James Newton Howard
 - 3.) Uptown Funk (feat. Bruno Mars) by Mark Ronson
 - 4.) Take Me to Church by Hozier
 - 5.) All About That Bass by Meghan Trainor
 - 6.) Lips Are Movin by Meghan Trainor
 - 7.) Shake It Off by Taylor Swift
 - 8.) The Heart Wants What It Wants by Selena Gomez
 - 9.) I'm Not the Only One by Sam Smith

IDE Project Structure:

- Project:** NotMyMusic (~/work/android/NotMyMusic)
 - .idea
 - build
 - gradle
 - mobile
 - build
 - libs
 - src
 - androidTest
 - main
 - java
 - res
 - drawable
 - drawable-hdpi
 - drawable-mdpi
 - drawable-xhdpi
 - drawable-xxhdpi
 - layout
 - layout-land
 - menu
 - values
 - values-v21
 - styles.xml
 - values-w820dp
 - AndroidManifest.xml- Code View:** values-v21/styles.xml (mobile)

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
<style name="AppTheme" parent="android:Theme.Material.Light">
</style>
</resources>
```

Android DDMS:

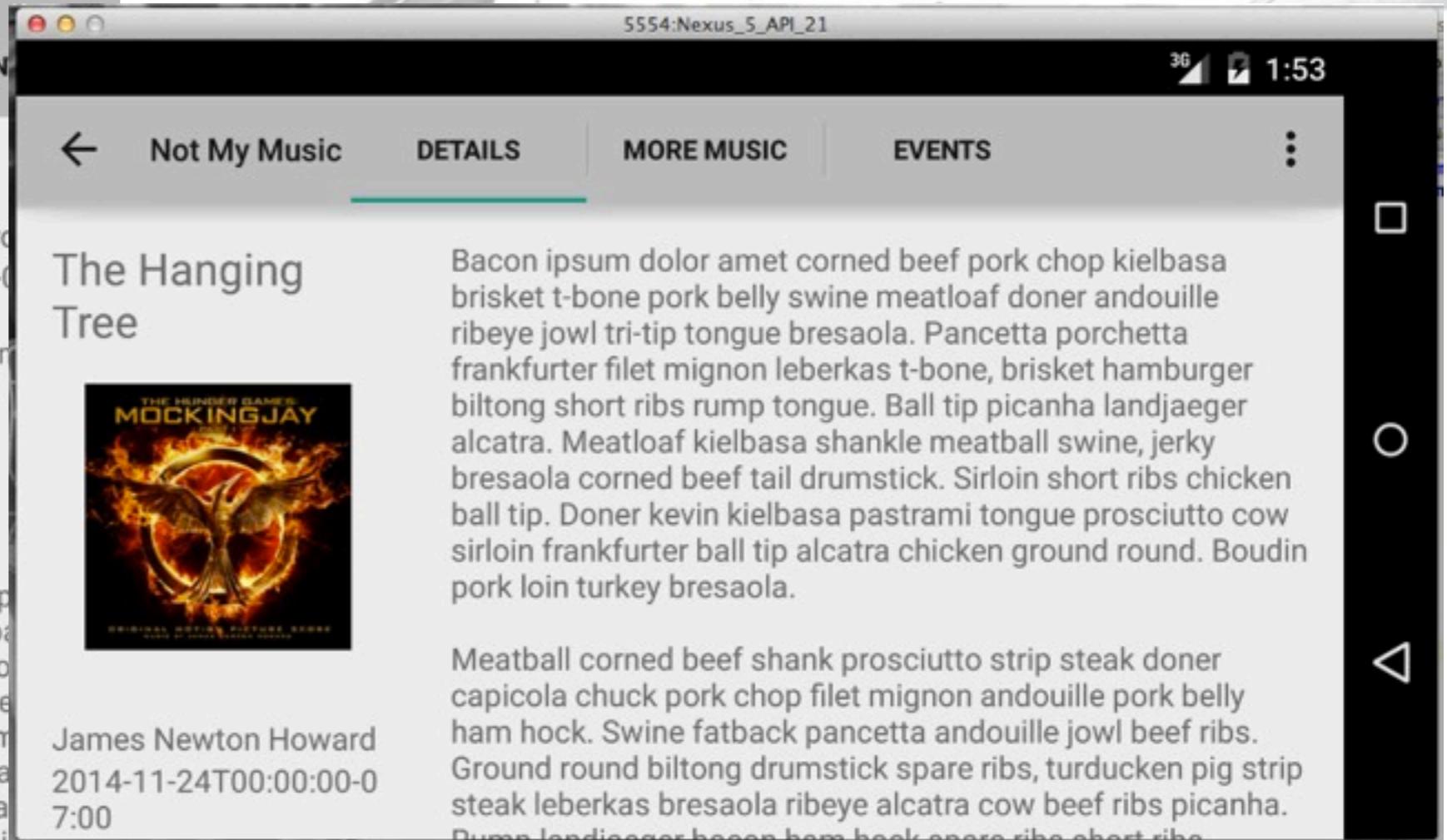
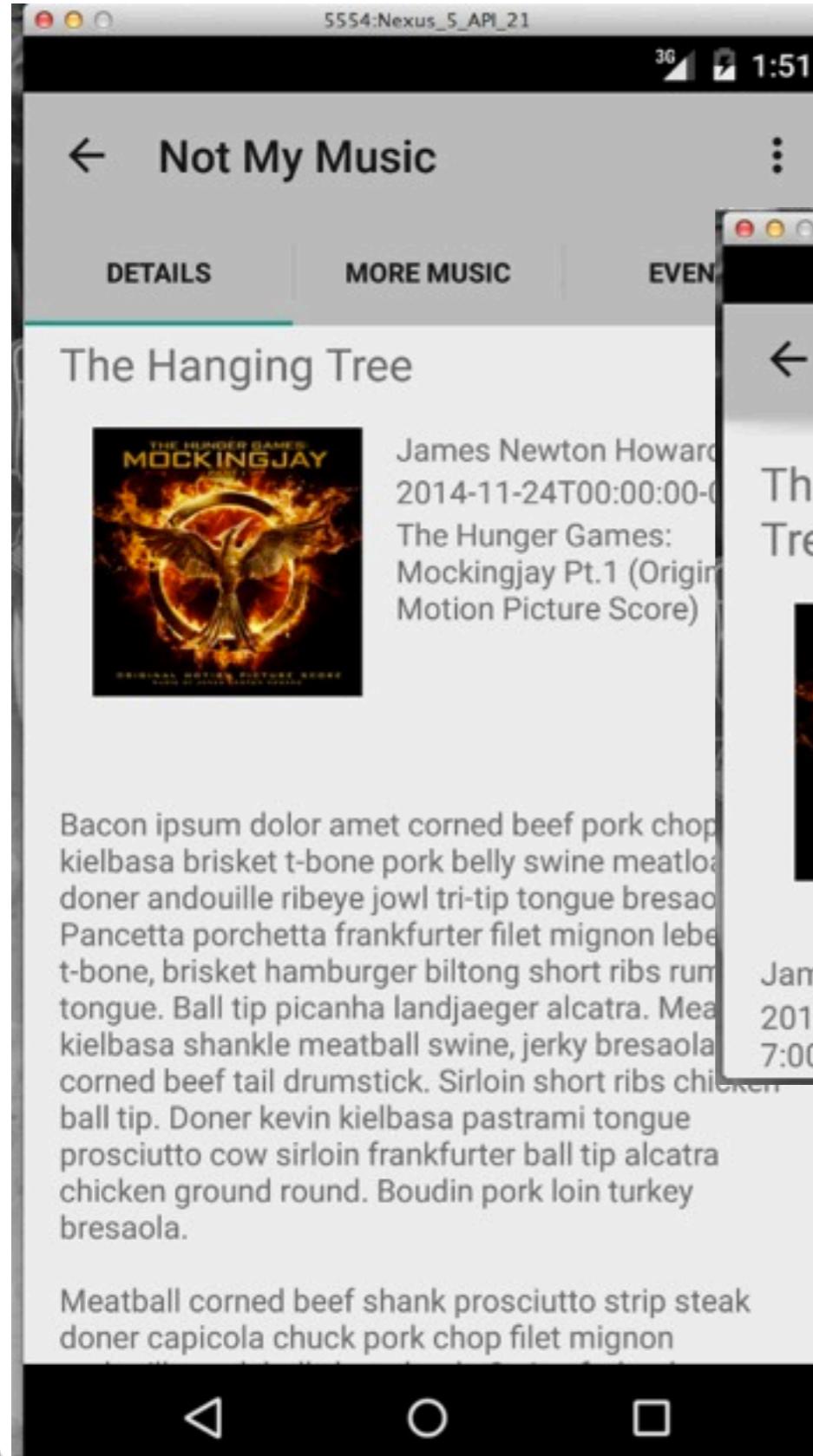
- Devices:** Emulator Nexus_5_API_21 (Android 5.0)
- Logcat:** Shows log entries from the emulator.

Time	Message
11-30 13:50:09.741	2456-2456/com.wesleyreisz.notmymusic D/
11-30 13:50:09.771	2456-2456/com.wesleyreisz.notmymusic D/
11-30 13:50:09.772	2456-2456/com.wesleyreisz.notmymusic D/
11-30 13:50:09.772	2456-2456/com.wesleyreisz.notmymusic D/
11-30 13:50:09.779	2456-2456/com.wesleyreisz.notmymusic D/

Using API's

- 3rd Party Libs (EchoNext)





Note: Looks like the emulator fixed the screen rotation issue. (CNTRL +F11)

WESLEY
REISZ



The Echo Nest offers an incredible array of music data and services for developers to build amazing apps and experiences. Here is where you learn all about the features and capabilities of our platform, review tutorials and sample code, and see what tools and libraries are available. Feel free to browse around, or just dive right in by requesting an API key.

Hundreds of music applications tap into The Echo Nest API for access to billions of data points about music from leading media companies (MTV, the BBC, MOG and others) to award-winning mobile applications (Discovr, Music Hunter, Pocket Hipster).

Big News The Echo Nest and Spotify have joined forces. Now the combined APIs of The Echo Nest and Spotify provide broad and deep data on millions of artists and songs, making it easy for you to create an awesome listening experience for your users. You can tap into the power of the tightly linked Echo Nest and Spotify APIs to build world-class music apps that take advantage of all of the capabilities and deep data provided by both APIs.

To learn about all the various ways that you can use The Echo Nest and Spotify APIs together, visit the [Echo Nest / Spotify Sandbox](#) page.

and the [Spotify partner sandbox](#) page.



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[Remix API](#)

Partner Access

[Deezer](#)

[Discogs](#)

[Eventful](#)

[developer.echonest.com](#)

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Question From last week?

- If you put your API key in your apk, is it secure?
 - Short answer is no... decompilers, can get to it. Code obfuscators can only go so far.
 - Riot games recommends: putting the key on your server. Have the client make a request to the server to download the key and store it in memory. You can then change the key when you need to. Still some argument whether that's even secure. All these still require something a user can get to. Call through the server to the service. Encrypt it? Hash it? There is always risk. You can only mitigate and be able to change it. Use SSL where possible.



Steps

- Create an account and get your developer key.
- Get the java libraries using gradle.

Note: the repository must be available for gradle to find it. If it's not, take a look at <http://chimera.labs.oreilly.com/books/1234000001741/ch04.html#TRANSITIVE-DEPENDENCIES> to learn how to add a repository to your build. If there is no repository available, you are often left with installing into your local repo and then including the repo. Either do that, or manually include in your bin directory. The last approach is the least acceptable approach.

- Locate JavaDocs (if available) <http://static.echonest.com.s3.amazonaws.com/jEN/javadoc/index.html>
- Write a test case



Steps

- Create a new fragment for details
- Create a new ASyncTask to handle network comms

NOTE: Both the searchArtists and getBiographies require network. Make sure both on in background thread.

- Update UI with results
 - add android:autoLink="web" to make a hyperlink



Your Profile

[Account Information](#) | [Forum Subscriptions](#)

Your API Key: [REDACTED]

Your Consumer Key: [REDACTED]

Your Shared Secret: [REDACTED]

Username

wesreisz

Email Address

wes@wesleyreisz.com

First Name

Wes

Last Name

Reisz

Company

University of Louisville

Country

USA

State/Province

KY



Upgrade Your Account

Your account is currently limited to 20 API calls per minute. If you would like to increase your rate limit, please tell us a little bit more about your application and intended use of the API.

First Name

Wes

Last Name

Reisz



The image shows a composite screenshot illustrating the search and dependency management process for the Echo Nest API.

Google Search Results:

- Search term: Echo Nest API gradle
- About 36,800 results (0.69 seconds)
- Top result: Maven Repository: com.googlecode.jen-api » jen-api » 4.x.p
 - URL: mvnrepository.com/artifact/com.googlecode.jen-api/jen-api/4.x.p
 - Description: This is a Java client API and assorted tools and helpers for the Echo Nest API (at developer.echonest.com). This client works with Version 4 of the Echo Nest API.
- Other results include links to GitHub, Clojars, and the official documentation.

Maven Repository Page:

- URL: mvnrepository.com/artifact/com.googlecode.jen-api/jen-api/4.x.p
- Page Title: MVNREPOSITORY
- Content:
 - Artifacts/Year chart showing growth from 2004 to 2014.
 - jen-api » 4.x.p
 - Description: This is a Java client API and assorted tools and helpers for the Echo Nest API (at developer.echonest.com). This client works with Version 4 of the Echo Nest API.
 - Artifact: Download (JAR) (207 KB)
 - POM File: View
 - Date: (Feb 02, 2012)
 - HomePage: http://code.google.com/p/jen-api/
 - 'com.googlecode.jen-api:jen-api:4.x.p'
 - Download Now button

Gradle Build File:

```

proguard-rules.pro
wear
.gradleignore
build.gradle
.gradle.properties
gradlew
gradlew.bat
.local.properties
NotMyMusic.iml
settings.gradle

External Libraries
< Android API 20 Platform > (/Users/wesleyre
< Android API 21 Platform > (/Users/wesleyre
< 1.7 > (/Library/Java/JavaVirtualMachines/jd
jen-api-4.x.p
json-simple-1.1
support-annotations-20.0.0
    }

dependencies {
    compile fileTree(dir: 'wearApp project(':wear')
    compile 'com.google.android.gms:play-services:+'
    compile 'com.googlecode.jen-api:jen-api:4.x.p'
}
}

```

Arrows indicate the flow from the search result to the Maven page, and from the Maven page to the Gradle build file.

```
import junit.framework.TestCase;  
  
import java.util.List;  
  
/**  
 * Created by wesleyreisz on 11/30/14.  
 */  
public class ArtistServiceTest extends TestCase {  
    public void testFindArtistIdByKeywords(){  
        String[] keywords = new String[]{"James Newton Howard", "The Hanging Tree"};  
        ArtistService artistService = new ArtistService();  
        try {  
            Artist artist = artistService.findArtistIdByKeywords(keywords[0]);  
            assertNotNull(artist);  
            assertEquals("ARSZIBW1187B994053", artist.getID());  
            List<Biography> bios = artist.getBiographies();  
            assertNotNull(bios);  
            if(bios.size()>=1){  
                Biography bio = bios.get(0);  
                assertTrue(bio.getText().startsWith("James Newton Howard"));  
                assertEquals("http://www.last.fm/music/James+Newton+Howard/+wiki", bio.getURL())  
            }  
        } catch (EchoNestException e) {  
            e.printStackTrace();  
            assertTrue(e.getMessage(), false);  
        }  
    }  
}
```



```
548 git status
549 git rm mobile/src/main/java/com/wesleyreisz/notmymusic/Constants.java
550 git status
551 vi .gitignore
552 vi .gitignore
553 git add .gitignore
554 git status
555 git commit "removed constant file"
556 git commit -m "removed constant file"
557 git status
558 git rm mobile/src/main/java/com/wesleyreisz/notmymusic/Constants.java
559 git rm --cached mobile/src/main/java/com/wesleyreisz/notmymusic/Constants.java
560 gits tatus
561 git status
562 git commit -m "removed file"
563 git status
564 git status
565 git history
566 history
```

Wesleys-MacBook-Pro-2:NotMyMusic wesleyreisz\$ █

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```
public class BioFragment extends Fragment {
    private static final String TAG = "SONG BIOGRAPHY";
    private GlobalState mGlobalState;
    private TextView textViewBio;
    private TextView textViewSource;

    @Nullable
    @Override
    public View onCreateView(LayoutInflater inflater, ViewGroup container, Bundle savedInstanceState) {
        View rootView = inflater.inflate(R.layout.fragment_bio, container, false);
        mGlobalState = GlobalState.getInstance();
        return rootView;
    }

    @Override
    public void onActivityCreated(Bundle savedInstanceState) {
        super.onActivityCreated(savedInstanceState);
        textViewBio = (TextView) getActivity().findViewById(R.id.textViewBiography);
        textViewSource = (TextView) getActivity().findViewById(R.id.textViewSource);

        Bundle extras = getActivity().getIntent().getExtras();
        int position;
        if(extras != null && mGlobalState != null) {
            position = extras.getInt(Constants.POSITION);
            Song song = mGlobalState.getSongList().get(position);
            Artist artist = ArtistUtil.findArtist(mGlobalState, song.getArtist());
            if (artist!=null){
                try {
                    List<Biography> biographyList = artist.getBiographies();
                    if(biographyList!=null && biographyList.size()>=1) {
                        Biography biography = biographyList.get(0);
                        textViewBio.setText(biography.getText());
                    }else{
                        textViewBio.setText(Constants.NO_BIOGRAPHY_FOUND);
                    }
                } catch (EchoNestException e) {
                    e.printStackTrace();
                }
            }else{
                new FindArtistAsyncTask().execute(song.getArtist());
            }
        }else{
            Log.d(TAG,"No data passed to fragment or global statis null");
        }
    }

    private class FindArtistAsyncTask extends AsyncTask<String, Void, Biography> {...}
```

WESL

```
private class FindArtistAsyncTask extends AsyncTask<String, Void, Biography> {

    @Override
    protected Biography doInBackground(String... params) {
        ArtistService artistService = new ArtistService();
        Artist artist = null;
        Biography biography = null;
        try {
            //get the artist
            artist = artistService.findArtistIdByKeywords(params);

            //now get the bios
            List<Biography> biographyList = artist.getBiographies();
            if (biographyList != null && biographyList.size() >= 1) {
                biography = biographyList.get(0);
                //if its truncated grab the next
                if(biography.getText().contains("...") && biographyList.size()>=2){
                    biography = biographyList.get(1);
                }
                Log.d(TAG, "Found biography");
            } else {
                Log.d(TAG, "No biography");
            }
            return biography;
        } catch (EchoNestException e) {
            e.printStackTrace();
            return null;
        }
    }

    @Override
    protected void onPostExecute(Biography biography) {
        super.onPostExecute(biology);

        //ArtistUtil.addArtist(mGlobalState, artist);
        Log.d(TAG, "found artist: " + biography.toString());
        if(biography!=null){
            textViewBio.setText(biography.getText());
            textViewSource.setText(biography.getURL());
        }else {
            Log.d(TAG, "No artist found from search");
            textViewBio.setText(Constants.NO_BIOGRAPHY_FOUND);
        }
    }
}
```

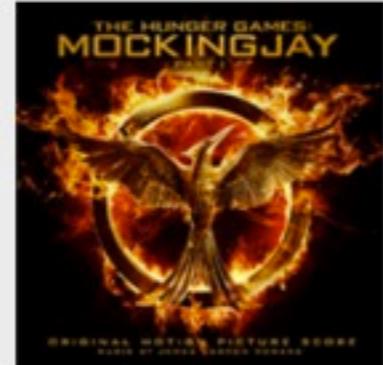


5554:Nexus_5_API_21
3G 4:40

← Not My Music :

DETAILS MORE MUSIC EVENTS

The Hanging Tree



James Newton Howard
2014-11-24T00:00:00-07:00
The Hunger Games:
Mockingjay Pt.1 (Original
Motion Picture Score)

Source:
<http://www.last.fm/music/James+Newton+Howard/+wiki>

James Newton Howard (born June 9, 1951 in Los Angeles, California, United States) is an American film score composer. Throughout his prolific career, James Newton Howard has scored films of all scales and genres, earning multiple award nominations for his work. Howard began studying music as a small child and went on to attend the Music Academy of the West in Santa Barbara, California and then majored in piano performance at the University of Southern California. After Howard left college, he toured with Elton John and Toto as a keyboardist during the late 1970s and early 1980s.

Demo



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Using API's

- Google Maps API
- Debugging



Steps

- Install the Android SDK.
- Download and configure the Google Play services SDK, which includes the Google Maps Android API. If you use the Google Maps Mobile SDK for Work you must download and configure the Google Maps Mobile SDK for Work static library.
- Obtain an API key. To do this, you will need to register a project in the Google APIs Console, and get a signing certificate for your app.
- Add the required settings in your application's manifest.
- Add a map to your application.
- Publish your application.



```
mobile x

apply plugin: 'com.android.application'

android {
    compileSdkVersion 21
    buildToolsVersion "20.0.0"

    defaultConfig {
        applicationId "com.wesleyreisz.notmymusic"
        minSdkVersion 19
        targetSdkVersion 19
        versionCode 1
        versionName "1.0"
    }
    buildTypes {
        release {
            runProguard false
            proguardFiles getDefaultProguardFile('proguard-
        }
    }
}

dependencies {
    compile fileTree(dir: 'libs', include: ['*.jar'])
    wearApp project(':wear')
    compile 'com.google.android.gms:play-services:+'
    compile 'com.googlecode.jen-api:jen-api:4.x.p|'
}
```



Get an Android certificate and the Google Maps API key

- Retrieve information about your application's certificate.
- Register a project in the Google APIs Console and add the Maps API as a service for the project.
- Request one or more keys.
- Add your key to your application and begin development.



[Overview](#)[Services](#)[Team](#)[API Access](#)[Billing](#)[Reports](#)[Quotas](#)[BigQuery](#)[Google Cloud SQL](#)[Google Cloud Storage](#)[Google Compute Engine](#)

Dashboard

Project Summary

Label	Android Wear -- Who's Next
Project ID	209431174600
Project Name	android-wear-whos-next
Google+ Page	Request connection
Owners	wes...
Current charges	-12

Service

[BigQuery API](#)[Google Cloud Deployment Manager API](#)

SQL

Storage

[Google Cloud Storage JSON API](#)[Google Compute Engine](#)[Cloud Dataflow API](#)

Create project

Enter the name for your project:

Not My Music

[Create project](#)[Cancel](#)

<https://code.google.com/apis/console>

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 Google Compute Engine Instance Groups API	?	<input type="button" value="OFF"/>	Courtesy limit: 1,0!
 Google Contacts CardDAV API	?	<input type="button" value="OFF"/>	Courtesy limit: 20,0!
 Google Container Engine API	?	<input type="button" value="OFF"/>	Courtesy limit: 1,0!
 Google Maps Android API v2	?	<input checked="" type="button" value="ON"/> <input type="button" value="OFF"/>	
 Google Maps Coordinate API	?	<input type="button" value="OFF"/>	Courtesy limit: 1,0!
 Google Maps Embed API	?	<input type="button" value="OFF"/>	Courtesy limit: 2,0!



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```
        at sun.security.tools.KeyTool.main(KeyTool.java:333)
Wesleys-MacBook-Pro-2:NotMyMusic wesleyreisz$ locate *.keystore
/Users/wesleyreisz/.android/debug.keystore
/Users/wesleyreisz/workspaces/io2012/iosched/android/dummy.keystore
Wesleys-MacBook-Pro-2:NotMyMusic wesleyreisz$ keytool -list -v -keystore /Users/wesleyreisz/.android/debug.keystore
Enter keystore password:
```

```
***** WARNING WARNING WARNING *****
* The integrity of the information stored in your keystore *
* has NOT been verified! In order to verify its integrity, *
* you must provide your keystore password. *
***** WARNING WARNING WARNING *****
```

Keystore type: JKS

Keystore provider: SUN

Your keystore contains 1 entry

Alias name: androiddebugkey

Creation date: Mar 24, 2013

Entry type: PrivateKeyEntry

Certificate chain length: 1

Certificate[1]:

Owner: CN=Android Debug, O=Android, C=US

Issuer: CN=Android Debug, O=Android, C=US

Serial number: 3cd6791b

Valid from: Sun Mar 24 11:02:43 EDT 2013 until: Tue Mar 17 11:02:43 EDT 2043

Certificate fingerprints:

MD5: 85:05:08:6C::

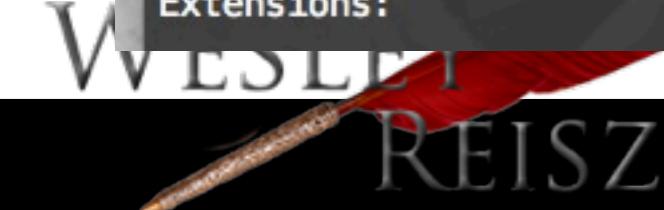
SHA1: EE:23:EE:F2:1F:4C:4

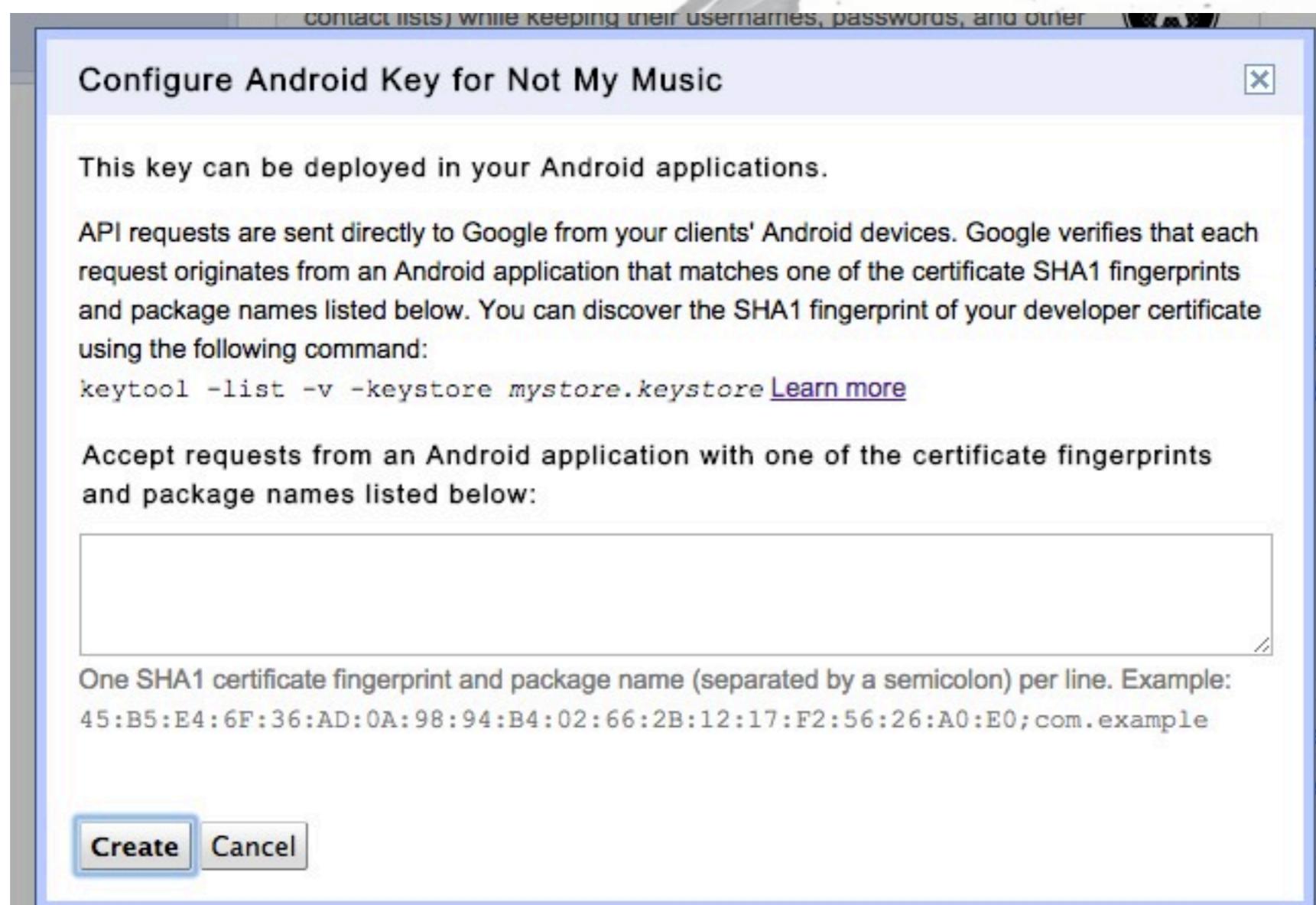
SHA256: 80:21:F4:...

Signature algorithm name: SHA256withRSA

Version: 3

Extensions:





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Simple API Access

Use API keys to identify your project when you do not need to access user data. [Learn more](#)

Key for Android apps (with certificates)

API key:  MYJ
MDt-FI

Android apps:  DC:AB:C0:
89:  ;com.we
sleyreisz.notmymusic

Activated on: Nov 30, 2014 2:33 PM

Activated by: wes@wesleyreisz.com – **you**

[Generate new key...](#)

[Edit allowed Android
apps...](#)

[Delete key...](#)





```
<application
    android:name=".GlobalState"
    android:allowBackup="true"
    android:icon="@drawable/ic_launcher"
    android:label="Not My Music"
    android:theme="@style/AppTheme" >

    <meta-data
        android:name="com.google.android.gms.version"
        android:value="@integer/google_play_services_version" />

    <meta-data
        android:name="com.google.android.maps.v2.API_KEY"
        android:value="AIzaSyCs0P0KpCaNBqBp5ZTuraYbzkMYJMDt-FI"/>

    <activity
        android:name=".activity.DetailActivity"
        android:label="Not My Music">
        <meta-data
            android:name="android.support.PARENT_ACTIVITY"
            android:value=".activity.SongGridActivity" />
    </activity>
    <activity
        android:name=".activity.SongGridActivity"
        android:label="Not My Music"
        >
        <intent-filter>
```





```
package="com.wesleyreisz.notmymusic" >

<uses-permission android:name="android.permission.INTERNET"></uses-permission>
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE"/>
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>

<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION "/>
<uses-permission android:name="android.permission.ACCESS_FINE_LOCATION "/>

<application
    android:name=".GlobalState"
    ...
```





```
mobile fragment_events.xml  
EventsFragment.java fragment_events.xml Constants.java  
  
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
>  
    <fragment xmlns:android="http://schemas.android.com/apk/res/android"  
        android:id="@+id/mapEvents"  
        android:layout_width="match_parent"  
        android:layout_height="match_parent"  
        class="com.google.android.gms.maps.MapFragment"/>  
</RelativeLayout>
```

```
@Override  
public void onActivityCreated(Bundle savedInstanceState) {  
    super.onActivityCreated(savedInstanceState);  
    Bundle extras = getActivity().getIntent().getExtras();  
    int position = 0;  
    if(extras != null && mGlobalState != null) {  
        position = extras.getInt(Constants.POSITION);  
        Song song = mGlobalState.getSongList().get(position);  
  
        String encode_url = "";  
        try {  
            encode_url = URLEncoder.encode(song.getArtist(), "UTF-8");  
        } catch (UnsupportedEncodingException e) {  
            e.printStackTrace();  
        }  
  
        new ListEventsAsyncTask(getActivity()).execute(  
            String.format(Constants.FIND_EVENTS_BY_ARTIST_URL, encode_url)  
        );  
    }  
  
    map = ((MapFragment) getFragmentManager().findFragmentById(R.id.mapEvents)).getMap();  
}
```

```
@Override  
public void onStop() {  
    super.onStop();  
    MapFragment f = (MapFragment) getFragmentManager()  
        .findFragmentById(R.id.mapEvents);  
    if (f != null)  
        getFragmentManager().beginTransaction().remove(f).commit();  
}
```

```
private class ListEventsAsyncTask extends AsyncTask<String, Void, ArtistEvents> {
    private Context context;
    public ListEventsAsyncTask(Context context) { this.context=context; }
    @Override
    protected ArtistEvents doInBackground(String... url) {
        Log.d(TAG, url[0]);
        String json = HttpUtil.getJson(url[0]);
        Log.d(TAG,json);

        ObjectMapper mapper = new ObjectMapper();
        ArtistEvents events = null;
        try {
            events = mapper.readValue(json, ArtistEvents.class);
        } catch (IOException e) {
            e.printStackTrace();
        }
        return events;
    }

    @Override
    protected void onPostExecute(ArtistEvents artistEvents) {
        if (artistEvents!=null && artistEvents.getEvents().size()>0) {
            LatLngBounds.Builder builder = new LatLngBounds.Builder();
            List<Event> events = artistEvents.getEvents();

            for(Event event:events){
                LatLng latLng = new LatLng(
                    event.getVenue().getLocation().getLat(),
                    event.getVenue().getLocation().getLon()
                );

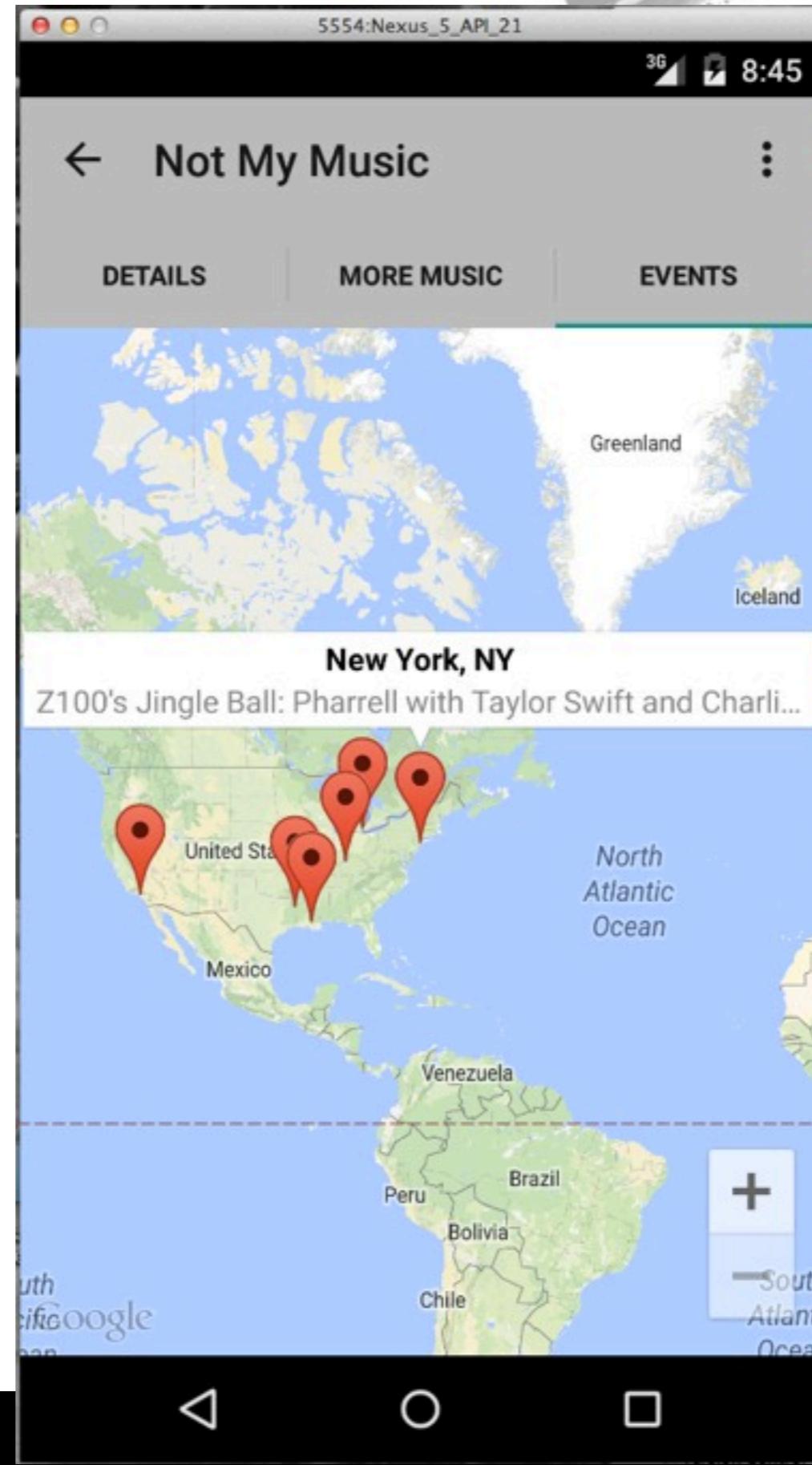
                MarkerOptions marker = new MarkerOptions();
                marker.position(latLng);
                marker.title(event.getVenue().getDisplayLocation());
                marker.snippet(event.getShortTitle());
                map.addMarker(marker);

                builder.include(marker.getPosition());
            }

            int padding = 20; // offset from edges of the map in pixels
            LatLngBounds bounds = builder.build();
            CameraUpdate cu = CameraUpdateFactory.newLatLngBounds(bounds, padding);
            map.animateCamera(cu);
        } else {
            Toast.makeText(
                context, "No Events found for Artist", Toast.LENGTH_LONG
            .show();
        }
    }
}
```



```
-----  
    if (artistEvents!=null && artistEvents.getEvents().size()>0) {  
        LatLngBounds.Builder builder = new LatLngBounds.Builder();  
        List<Event> events = artistEvents.getEvents();  
  
        for(Event event:events){  
            LatLng latLng = new LatLng(  
                event.getVenue().getLocation().getLat(),  
                event.getVenue().getLocation().getLon()  
            );  
  
            MarkerOptions marker = new MarkerOptions();  
            marker.position(latLng);  
            marker.title(event.getVenue().getDisplayLocation());  
            marker.snippet(event.getShortTitle());  
            map.addMarker(marker);  
  
            builder.include(marker.getPosition());  
        }  
  
        int padding = 20; // offset from edges of the map in pixels  
        LatLngBounds bounds = builder.build();  
        CameraUpdate cu = CameraUpdateFactory.newLatLngBounds(bounds, padding);  
        map.animateCamera(cu);  
  
    } else {  
        Toast.makeText(  
            context, "No Events found for Artist", Toast.LENGTH_LONG)  
            .show();  
    }  
}
```



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Using API's

- Parse.com Social API's



Facebook Users

https://www.parse.com/docs/android_guide#fbusers

Parse provides an easy way to integrate Facebook with your application. The Facebook SDK can be used with our SDK, and is integrated with the `ParseUser` class to make linking your users to their Facebook identities easy.

Using our Facebook integration, you can associate an authenticated Facebook user with a `ParseUser`. With just a few lines of code, you'll be able to provide a "log in with Facebook" option in your app, and be able to save their data to Parse.

Setup

To start using Facebook with Parse, you need to:

1. Set up a Facebook app, if you haven't already.
2. Add your application's Facebook Application ID on your Parse account settings page.
3. Follow Facebook's instructions for [getting started with the Facebook Android SDK](#), get to Step 6, stop after linking the Facebook SDK project and continue to Step 7, "Link Parse users to their Facebook accounts when logging in."
4. Add the following where you initialize the Parse SDK in your `AppCompatActivity`:

```
ParseFacebookUtils.initialize("YOUR FACEBOOK APP ID");
```

Facebook's Android SDK provides an enhanced login experience on devices that support it. This allows users of apps that support Facebook login to sign in directly from the device. If the Facebook app is not installed, the default dialog-based login will fall back to "Log in with Facebook" on the device, and requires you to override `onActivityResult()` in your calling Activity.

```
@Override  
protected void onActivityResult(int requestCode, int resultCode, Intent data) {  
    super.onActivityResult(requestCode, resultCode, data);  
    ParseFacebookUtils.onActivityResult(requestCode, resultCode, data);  
}
```

If your `Activity` is already using `onActivityResult()`, you can avoid overriding it by instead overriding `onActivityResult()` in your `AppCompatActivity`.

Twitter Users

As with Facebook, Parse also provides an easy way to integrate Twitter authentication into your application. The Parse SDK provides a straightforward way to authorize and link a Twitter account to your `ParseUsers`. With just a few lines of code, you'll be able to provide a "log in with Twitter" option in your app, and be able to save their data to Parse.

Setup

To start using Twitter with Parse, you need to:

1. Set up a Twitter app, if you haven't already.
2. Add your application's Twitter consumer key on your Parse application's settings page.
3. When asked to specify a "Callback URL" for your Twitter app, please insert a valid URL. This value will not be used by your iOS or Android application, but is necessary in order to enable authentication through Twitter.
4. Add the following where you initialize the Parse SDK in your `Application.onCreate()`:

```
ParseTwitterUtils.initialize("YOUR CONSUMER KEY", "YOUR CONSUMER SECRET");
```

If you encounter any issues that are Twitter-related, a good resource is the [official Twitter documentation](#).

There are two main ways to use Twitter with your Parse users: (1) logging in as a Twitter user and creating a `ParseUser`, or (2) linking Twitter to an existing `ParseUser`.

Login & Signup

`ParseTwitterUtils` provides a way to allow your `ParseUsers` to log in or sign up through Twitter. This is accomplished using the `logIn()` method:

```
ParseTwitterUtils.logIn(this, new LogInCallback() {  
    @Override  
    public void done(ParseUser user, ParseException err) {  
        if (user == null) {  
            Log.d("MyApp", "Uh oh. The user cancelled the Twitter login.");  
        } else {  
            Log.d("MyApp", "Hooray! User signed up with Twitter!");  
        }  
    }  
});
```

https://www.parse.com/docs/android_guide#twitterusers

SqLite



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Sqlite Example



SQLite is an in-process library that implements a self-contained, serverless, zero-configuration, transactional SQL database engine. The code for SQLite is in the public domain and is thus free for use for any purpose, commercial or private.



SqLite

- Create
- Read
- Update
- Delete

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Create

```
db=openOrCreateDatabase("StudentDB", Context.MODE_PRIVATE, null);
db.execSQL("CREATE TABLE IF NOT EXISTS student(rollno VARCHAR,name VARCHAR,marks VARCHAR);")
```



Read

```
Cursor c=db.rawQuery("SELECT * FROM student", null);
if(c.getCount()==0)
{
    showMessage("Error", "No records found");
    return;
}
StringBuffer buffer=new StringBuffer();
while(c.moveToNext())
{
    buffer.append("Rollno: "+c.getString(0)+"\n");
    buffer.append("Name: "+c.getString(1)+"\n");
    buffer.append("Marks: "+c.getString(2)+"\n\n");
}
showMessage("Student Details", buffer.toString());
```

```
Cursor c=db.rawQuery("SELECT * FROM student WHERE rollno='"+editRollno.getText()+"'", null);
if(c.moveToFirst())
{
    editName.setText(c.getString(1));
    editMarks.setText(c.getString(2));
}
else
{
    showMessage("Error", "Invalid Rollno");
    clearText();
}
```

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Update

```
Cursor c=db.rawQuery("SELECT * FROM student WHERE rollno='"+editRollno.getText()+"'", null);
if(c.moveToFirst())
{
    db.execSQL("UPDATE student SET name='"+editName.getText()+"',marks='"+editMarks.getText()+
        "' WHERE rollno='"+editRollno.getText()+"'");
    showMessage("Success", "Record Modified");
}
else
{
    showMessage("Error", "Invalid Rollno");
}
```

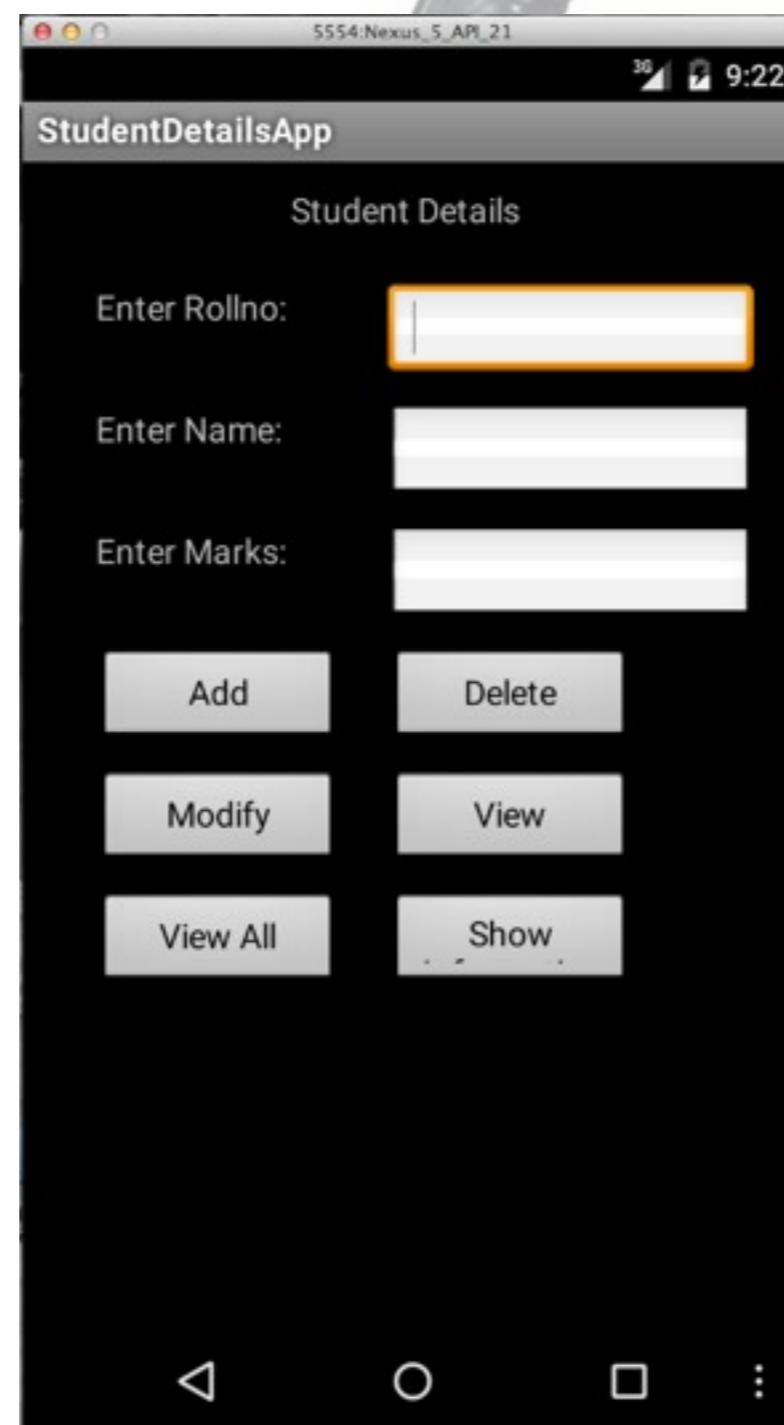
```
if(editRollno.getText().toString().trim().length()==0||
    editName.getText().toString().trim().length()==0||
    editMarks.getText().toString().trim().length()==0)
{
    showMessage("Error", "Please enter all values");
    return;
}
db.execSQL("INSERT INTO student VALUES('"+editRollno.getText()+"','"+editName.getText()+
    "','"+editMarks.getText()+"');");
showMessage("Success", "Record added");
```

Delete

```
Cursor c=db.rawQuery("SELECT * FROM student WHERE rollno='"+editRollno.getText()+"'", null);
if(c.moveToFirst())
{
    db.execSQL("DELETE FROM student WHERE rollno='"+editRollno.getText()+"'");
    showMessage("Success", "Record Deleted");
}
else
{
    showMessage("Error", "Invalid Rollno");
}
```



Simple Example



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Sqlite3

```
1. adb
root@generic_x86:/ # clear
root@generic_x86:/ # exit
Wesleys-MacBook-Pro-2:NotMyMusic wesleyreisz$ adb shell
root@generic_x86:/ # sqlite3 /data/dalvik-cache/data/
root@generic_x86:/ # sqlite3 /data/data/com.azim/cache/databases/lib
sqlite3 /data/data/com.azim/databases/
StudentDB          StudentDB-journal
sqlite3 /data/data/com.azim/databases/StudentDB
SQLite version 3.8.6 2014-08-15 11:46:33
Enter ".help" for usage hints.
sqlite> .tables
android_metadata student
sqlite> select * from student
...> ;
1|wes|3
2|John|40
1|test|6
4|duke|40
4|test|40
sqlite> ■
```

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Agenda

- NotMyMusic Where we started
 - Lollipop upgrades (Discuss)
- 3rd Party libraries
 - EchoNext (Demo, using jars)
 - Google Maps (Demo, using android libs)
 - SeatGeek (Demo, creating our own pojos)
- Parse.com Social API's (Discuss)
- Sqlite
 - CRUD (Discuss)
 - Sqlite3 (Demo)
- Debugging



Next Week

- Media
 - Playing Videos
 - Using the YouTube API
- Plus...

