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EXPERIENCE

NEW RELIC / May 2018 — Present

Software Engineering Manager

Manage two teams of eight engineers that continuously deliver value to the Node.js and Python communities via the New Relic agent.

Engineering lead for New Relic's Lambda project, defined the engineering plan by working across multiple teams, ushering in a new product to the New Relic ecosystem.

Actively coach individual contributors through weekly 1:1s to identify and meet professional goals that spur growth in new roles.

Led successful hiring rounds for two teams. Diversity is always top of mind in the panels I create as well as the candidates I bring in.

DISCOGS / Feb 2010 — Oct 2017

Director of Engineering

Led the design and rollout of the Discogs career track that fostered technical and leadership growth within Software Engineering, Site Reliability Engineering, and UX.

Successfully managed co-location migration that improved load times, uptimes, and ultimately customer confidence.

Collaborated with leadership to define engineering KPIs and initiatives to create alignment in what teams executed.

Drove evolution of engineering organization to be multidisciplinary product-focused squads which allowed for more autonomy and focus.

Software Engineering Manager

Doubled the software engineering workforce from 7 to 14 engineers.

Managed 50/50 time on engineering-related tasks with leadership.

Delegated management responsibilites to 3 technical leads.

Senior Software Engineer

Developed new features using Python, HTML, CSS, and JavaScript.

Built custom test framework and integrated Jenkins CI for unit and end-to-end tests which improved deploy confidence.

Simplified Discogs' core HTTP libraries to be modern and well documented.

Integrated a third-party music commerce system into existing shopping cart that led to an increase in music sales.

COCO DESIGN / Jul 2006 — Jan 2010

Senior Software Engineer

Architected, developed, and maintained bespoke CMS that enabled rapid production of custom web apps for small businesses in a shorter amount of time and with less effort than previous systems.

Collabored closely with designers in wireframing and planning for our CMS product as well as for client web sites and brands.

Managed in-house CentOS staging server as well as Debian production servers. Ruby on Rails applications were deployed using apache2/passenger and later nginx/mongrel.

PROJECTS

vinovoyage.com

Vino Voyage is a wine tasting planner that helps people create fun wine experiences based on location, varietals, and amenities.

The front-end was built using React, webpack, SASS, and flexbox for layout.

SKILLS

ES6+, React, redux, webpack

HTML, CSS, SASS

Python, Flask

Ruby, Rails, Sinatra

TOOLS

vim

git

Sketch

INTERESTS

Cycling

Cooking

Music production

Photography

Field recording