

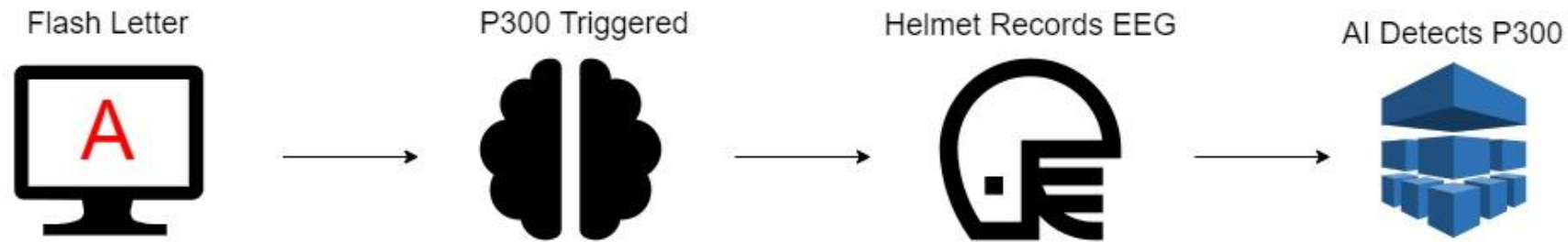
Brain-Computer Interfaces

Outline

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- ▶ Keras Neural Network (CUDA)
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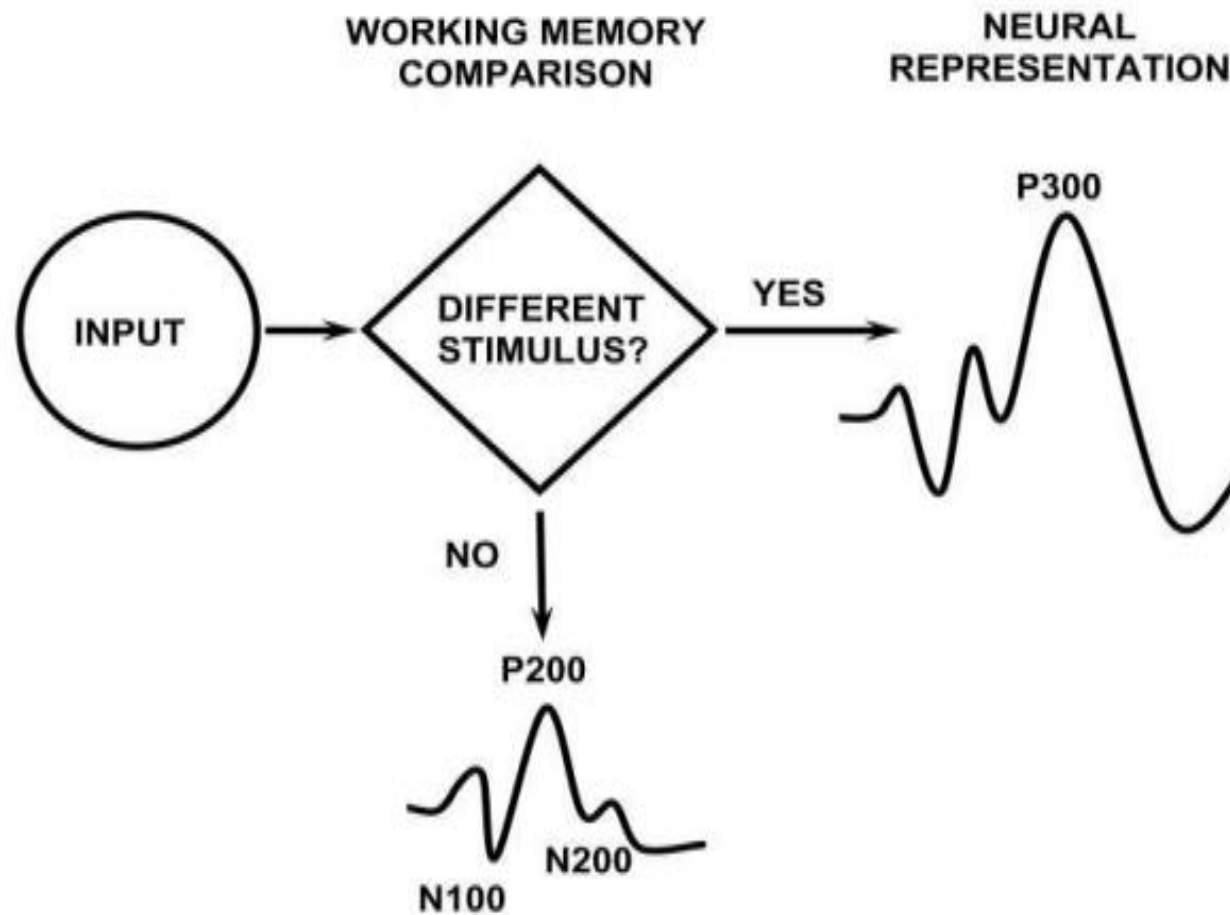
Project Goals

- ▶ Learn about Electroencephalography (EEG)
- ▶ Learn what BCI is and how (high level) a P300 BCI speller works
- ▶ Implement basic neural networks and machine learning
- ▶ Use hardware involved in a dry electrode EEG cap/helmet
- ▶ Understand how to approach creating a basic P300 BCI speller

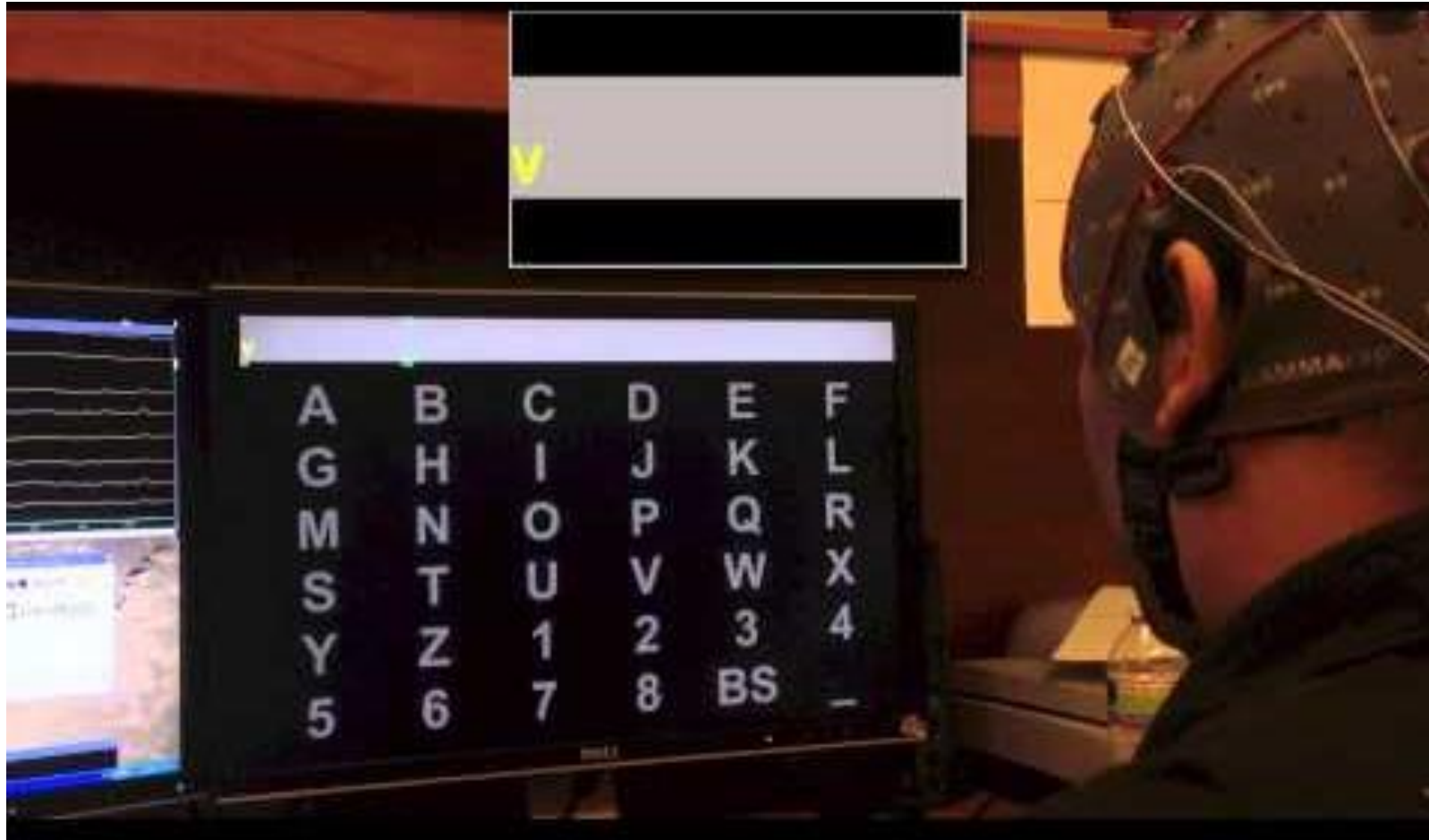


P300 Overview

CONTEXT UPDATING THEORY OF P300



Speller Interface

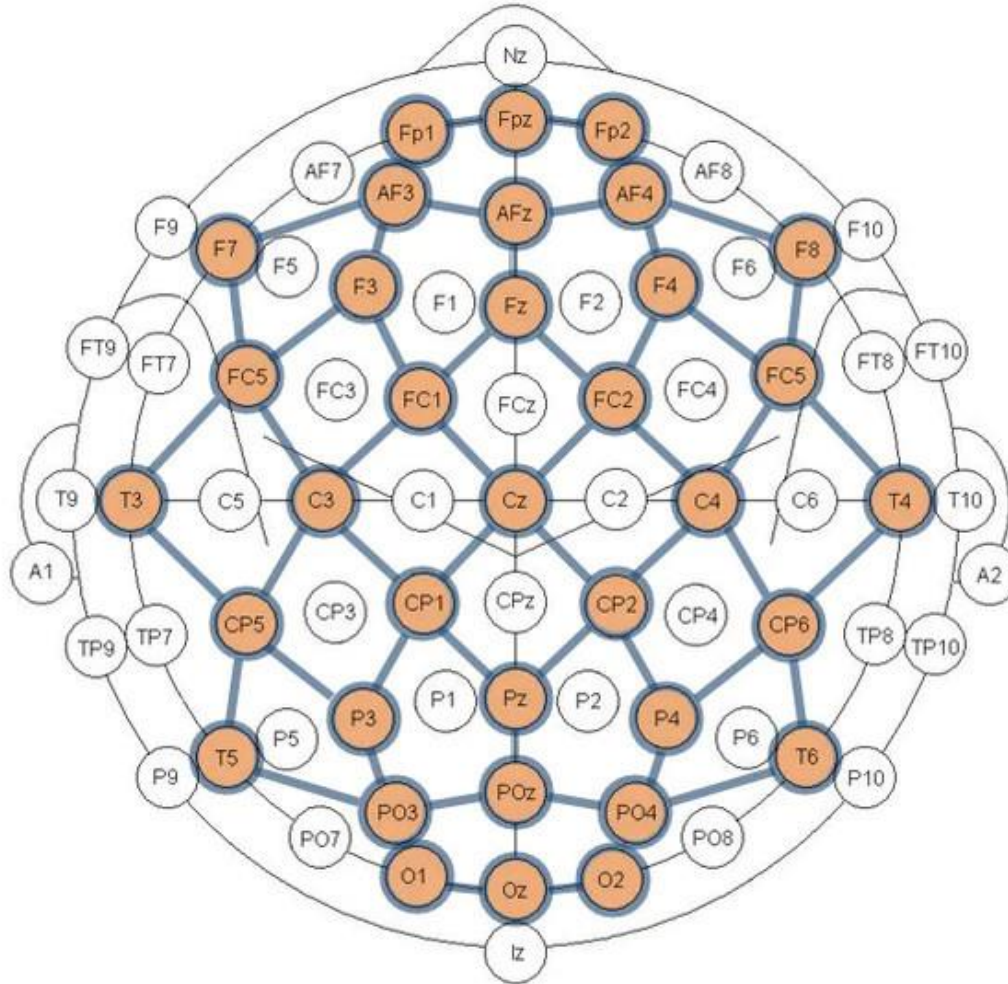


OpenBCI Hardware and API



Ultracortex Mark IV

Node Locations (35 total)



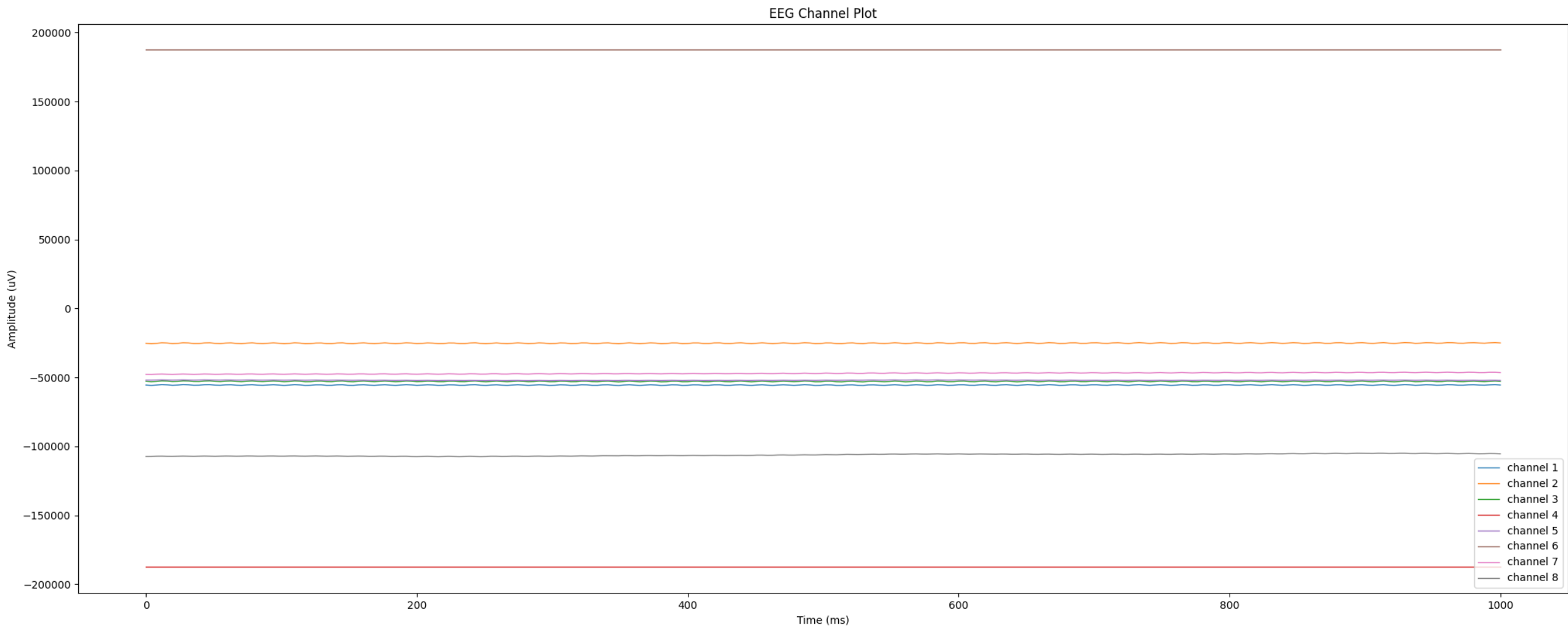
8 Channels:

Fpz
C2
C3
C4
P2
P3
P4
O1
O2

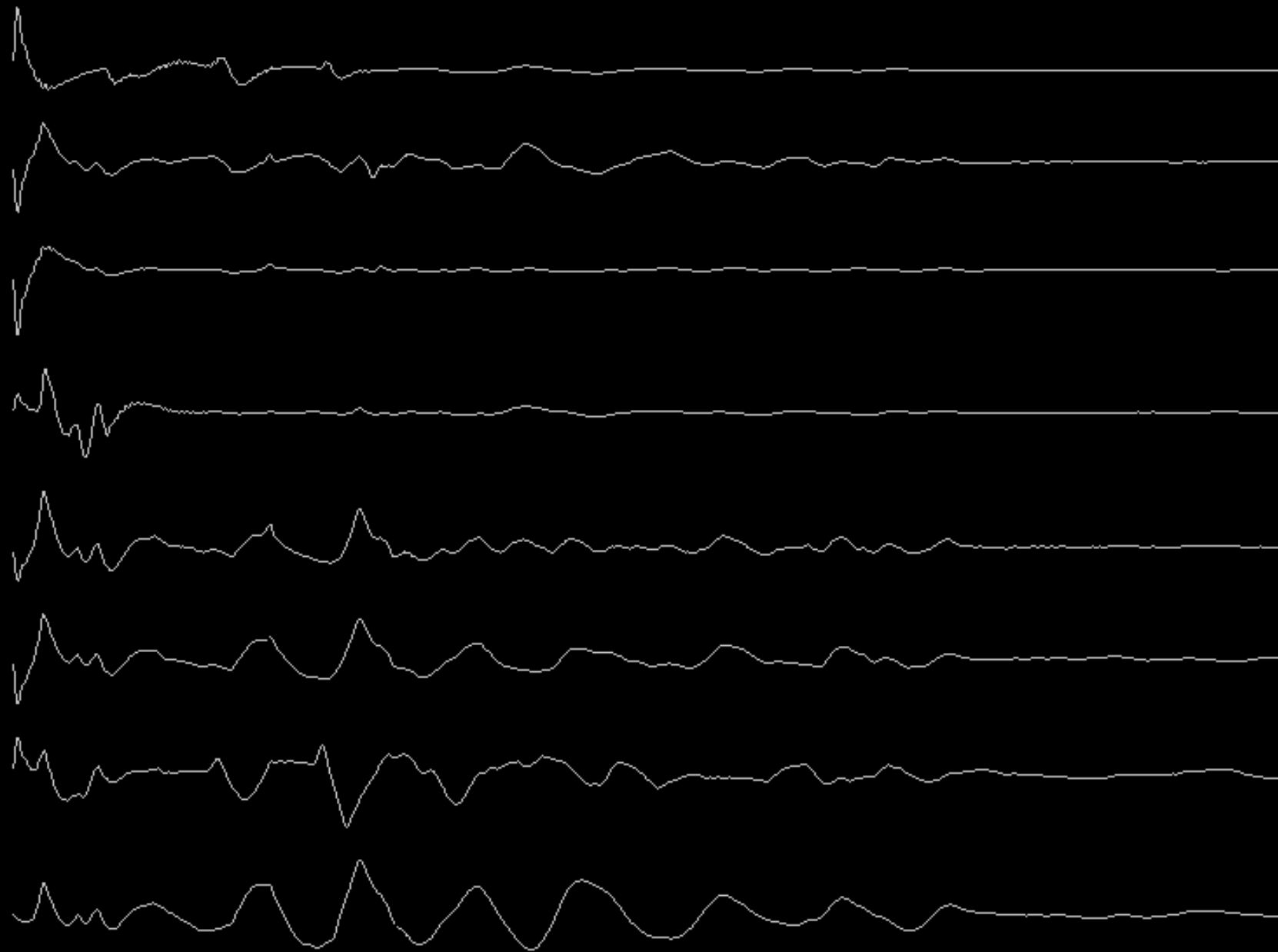
Based on the internationally accepted **10-20 System** for electrode placement in the context of EEG research

Signal Filtering

```
# apply filters
for i in range(len(channels)):
    # Subtract trend from data (simply removes long-term increase or decrease in the level of the time series.)
    DataFilter.detrend(channels[i], DetrendOperations.CONSTANT.value)
    # Perform band pass filter in-place between 3Hz and 45Hz using 2nd order filter
    DataFilter.perform_bandpass(channels[i], sampling_rate, 3.0, 45.0, 2, FilterTypes.BUTTERWORTH.value, 0)
    # Perform band stop (i.e. notch) filter (inverse of bandpass) between 48Hz and 52Hz using 2nd order filter
    DataFilter.perform_bandstop(channels[i], sampling_rate, 48.0, 52.0, 2, FilterTypes.BUTTERWORTH.value, 0)
    # Perform another band stop filter between 58Hz and 62Hz using 2nd order filter
    DataFilter.perform_bandstop(channels[i], sampling_rate, 58.0, 62.0, 2, FilterTypes.BUTTERWORTH.value, 0)
return channels
```

TimeSeries Plot

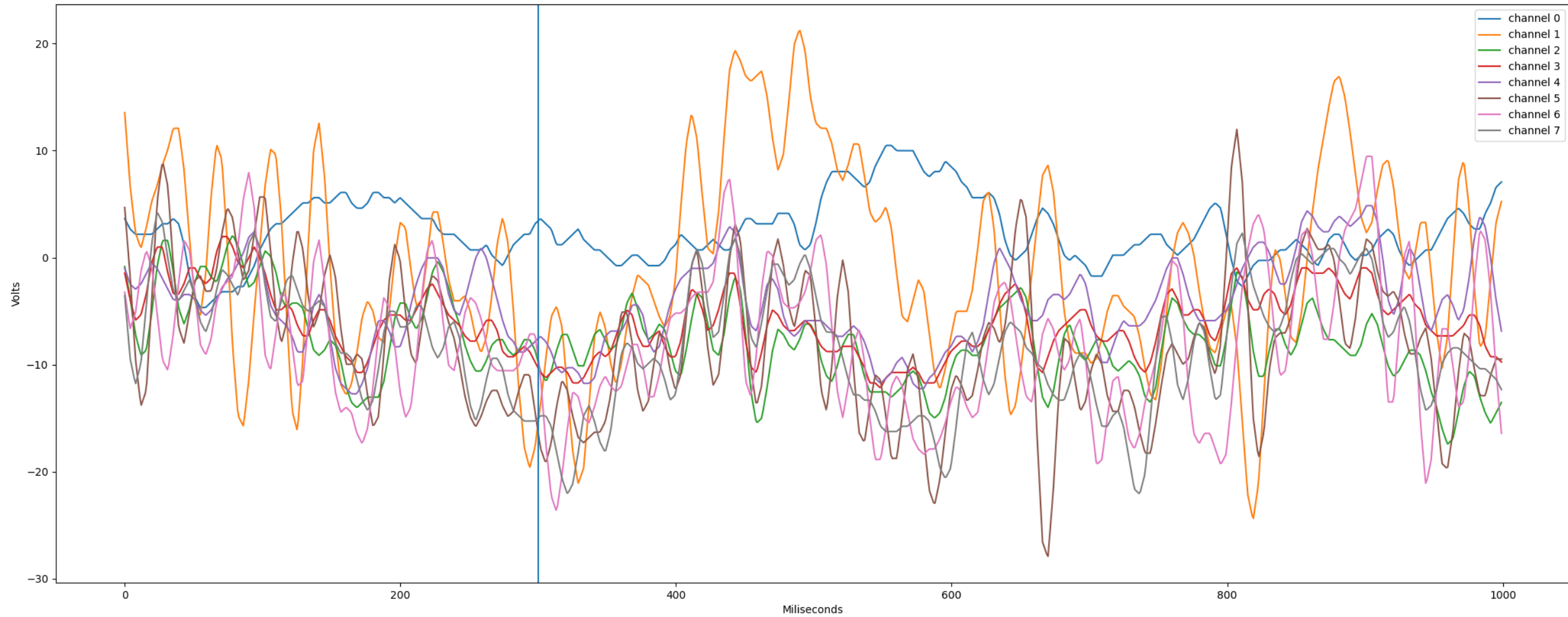


EEG Dataset

```
1  # co2a0000364.rd
2  # 120 trials, 64 chans, 416 samples 368 post_stim samples
3  # 3.906000 msecs uV
4  # S1 obj , trial 0
5  # FP1 chan 0
6  0 FP1 0 -8.921
7  0 FP1 1 -8.433
8  0 FP1 2 -2.574
9  0 FP1 3 5.239
10 ...
11 0 FP1 253 4.262
12 0 FP1 254 5.727
13 0 FP1 255 8.169
14 # FP2 chan 1
15 0 FP2 0 0.834
16 0 FP2 1 3.276
17 0 FP2 2 5.717
```

Data Shape:
3,725 Trials
8 Channels/Trial
256 Samples/Channel
Roughly 7.5 million datapoints

Match: True



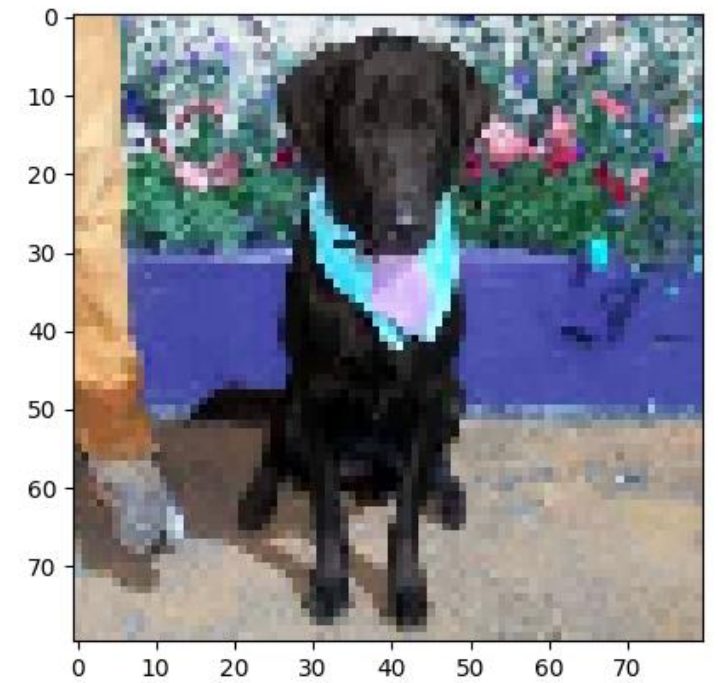
Feedforward Neural Network Practice

```
#define model 784 -> 64 -> 10 nodes
model = nn.Sequential(
    nn.Linear(in_features=28*28, out_features=64, bias=True),
    nn.ReLU(),
    nn.Linear(in_features=64, out_features=64, bias=True),
    nn.ReLU(),
    nn.Linear(in_features=64, out_features=10, bias=True)
)
```



Convolutional Neural Network Practice

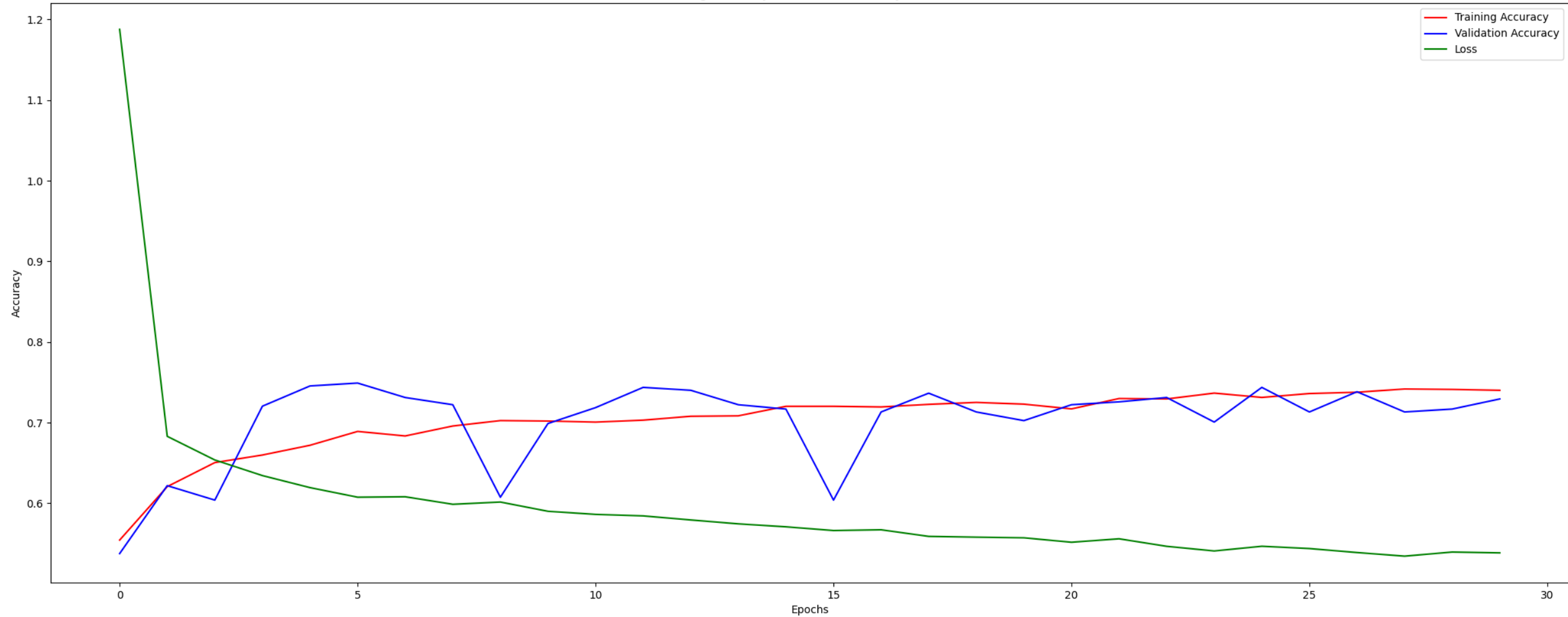
```
# BUILD NETWORK
network = models.Sequential()
# conv layer 1
# 80, 80, 3 corresponds to image shape
network.add(layers.Conv2D(128,(3,3),input_shape=(80,80,3)))
network.add(layers.LeakyReLU())
network.add(layers.MaxPooling2D(pool_size=(2,2)))
# conv layer 2
network.add(layers.Conv2D(80,(3,3)))
network.add(layers.LeakyReLU())
network.add(layers.MaxPooling2D(pool_size=(2,2)))
# conv layer 3
network.add(layers.Conv2D(32,(3,3)))
network.add(layers.LeakyReLU())
network.add(layers.MaxPooling2D(pool_size=(2,2)))
# flatten layers
network.add(layers.Flatten())
# intermediate layer
network.add(layers.Dense(128, kernel_regularizer=regularizers.l2(0.001)))
network.add(layers.LeakyReLU())
# final layer
# final layer has 1 node, either 0 or 1 for cat or dog
network.add(layers.Dense(1,activation='sigmoid'))
# DEFINE OPTIMIZER AND LOSS FUNCTION
network.compile(optimizer='rmsprop',loss='binary_crossentropy',metrics=['accuracy'])
```

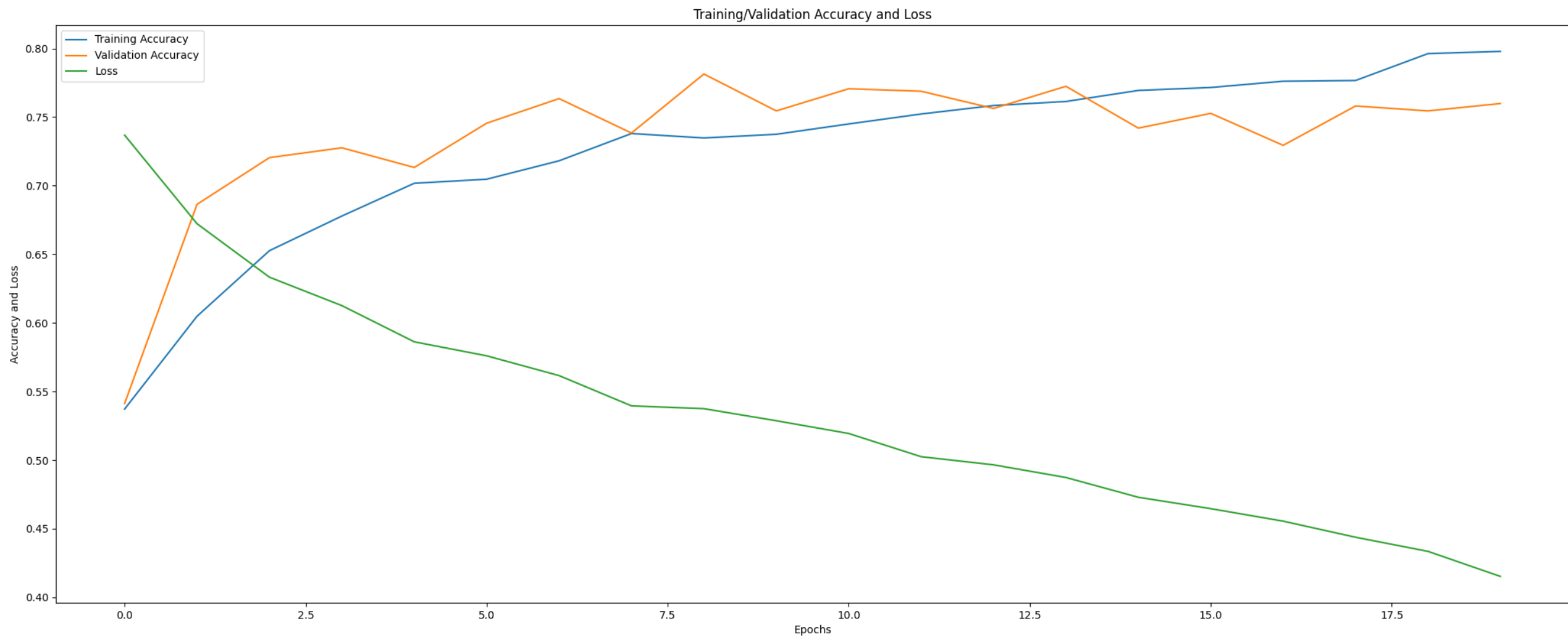


Keras Neural Network (CUDA)

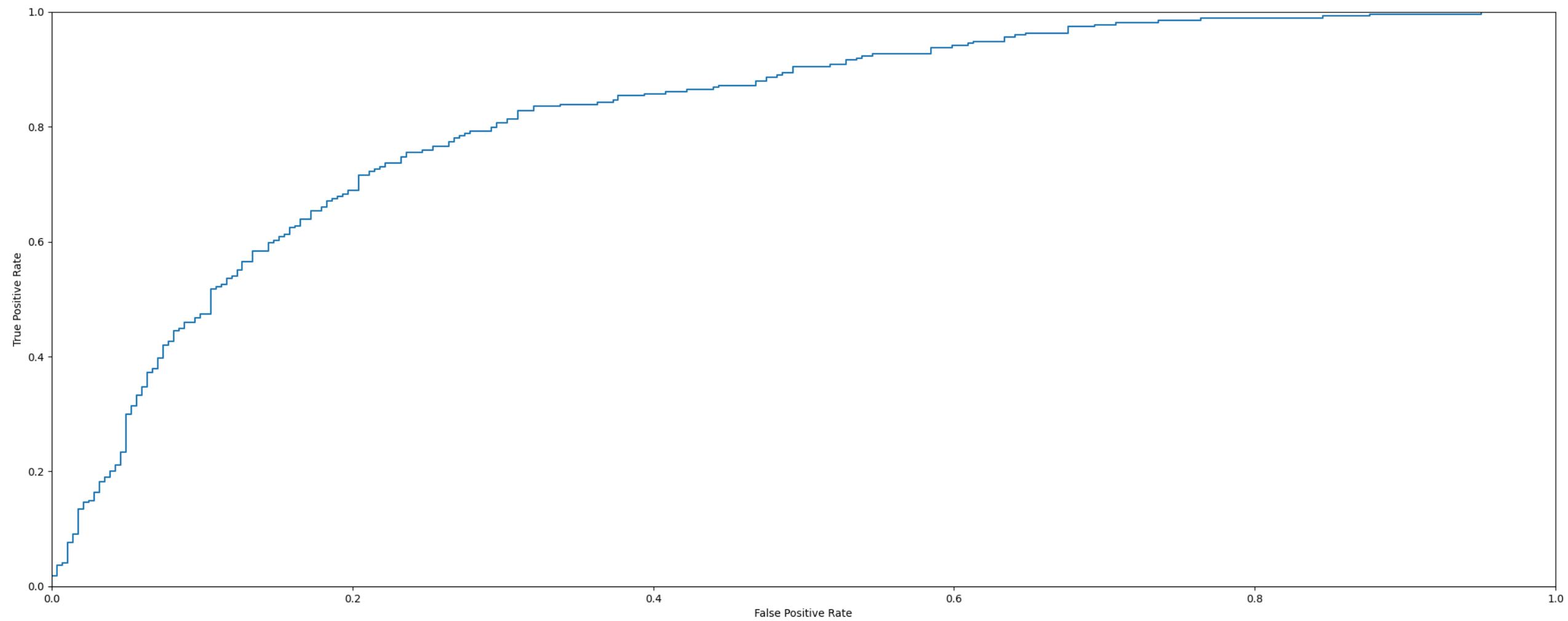
```
# BUILD NETWORK
network = models.Sequential()
# Convolutional layers
network.add(layers.Conv1D(filters=128, kernel_size=3, padding='same', input_shape=(8, 256), data_format='channels_first'))
network.add(layers.Conv1D(filters=64, kernel_size=7, padding='same'))
network.add(layers.Conv1D(filters=32, kernel_size=11, padding='same'))
network.add(layers.MaxPool1D(pool_size=2))
network.add(layers.Flatten())
# Dense layer 1, normalized
network.add(layers.Dense(units=1024))
network.add(layers.LayerNormalization())
network.add(layers.ELU())
# Dense layer 2
network.add(layers.Dense(units=512))
# Dense layer 3
network.add(layers.Dense(units=256))
# Dense layer 4, normalized
network.add(layers.Dense(units=128))
network.add(layers.LayerNormalization())
network.add(layers.ELU())
# Final layer, binary classifier
network.add(layers.Dense(units=1, activation='sigmoid'))
```


Training Accuracy, Validation Accuracy and Loss

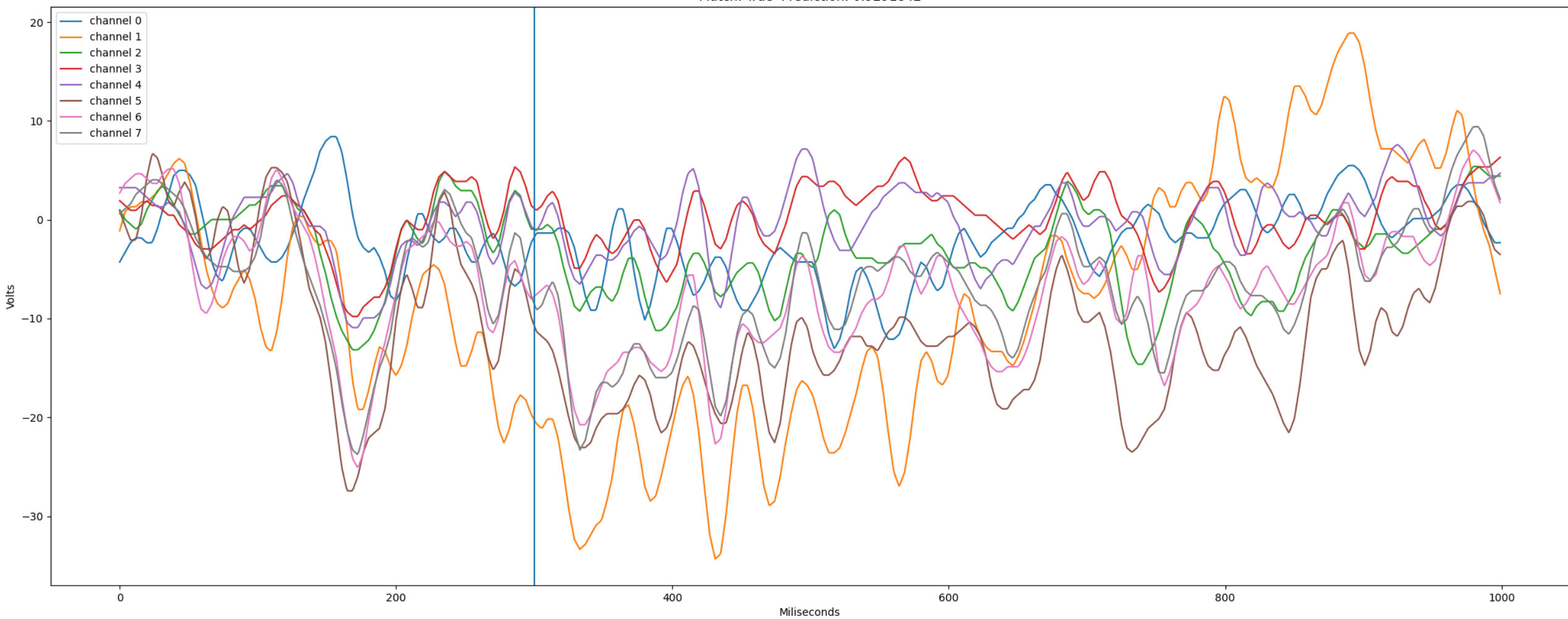




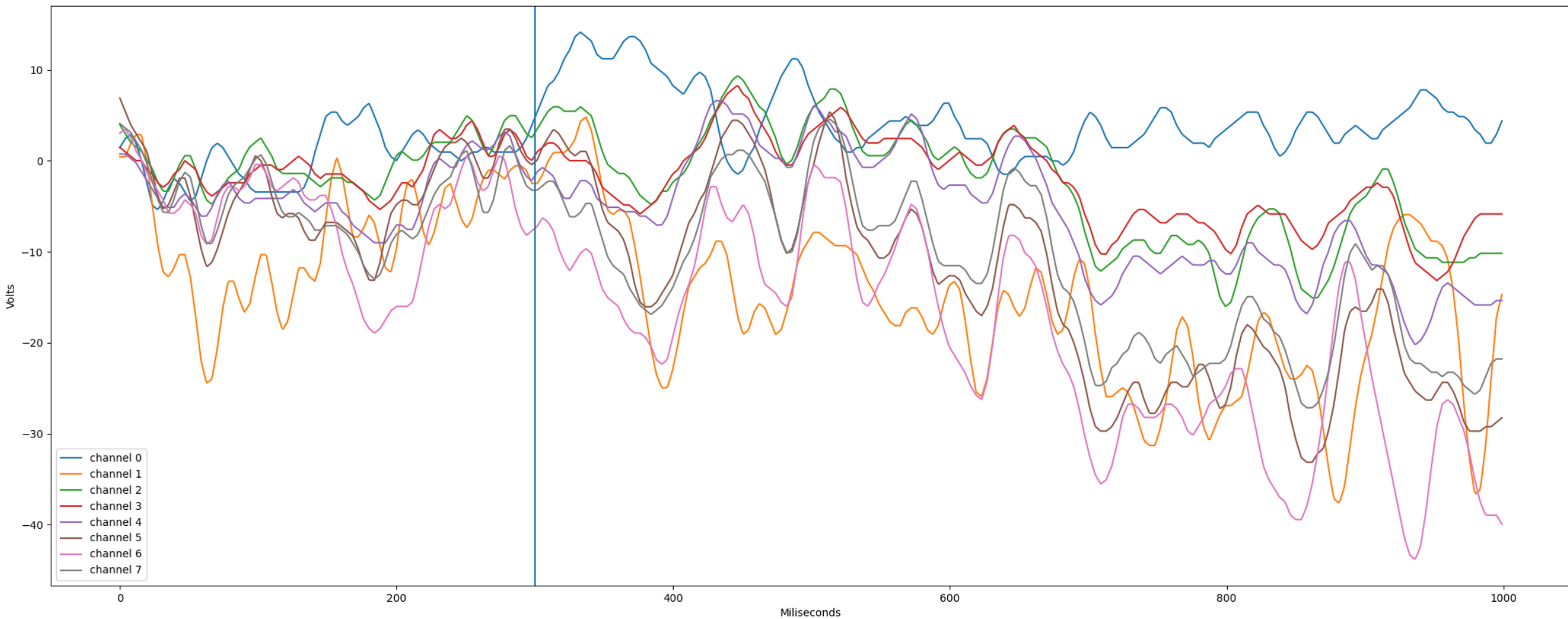




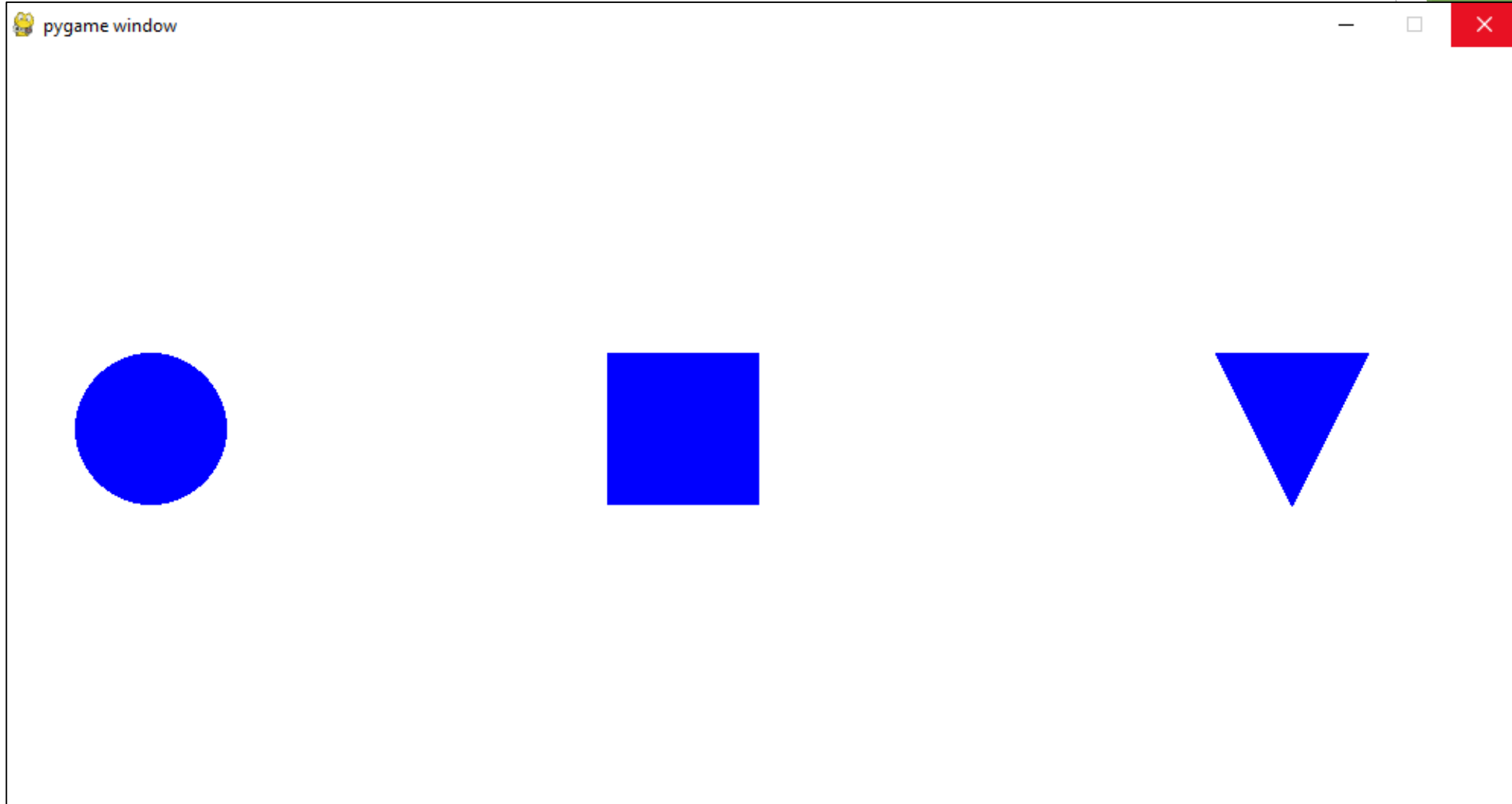
Match: True Prediction: 0.9291842



Match: False Prediction: 0.08644535



User Interface and Transfer Learning



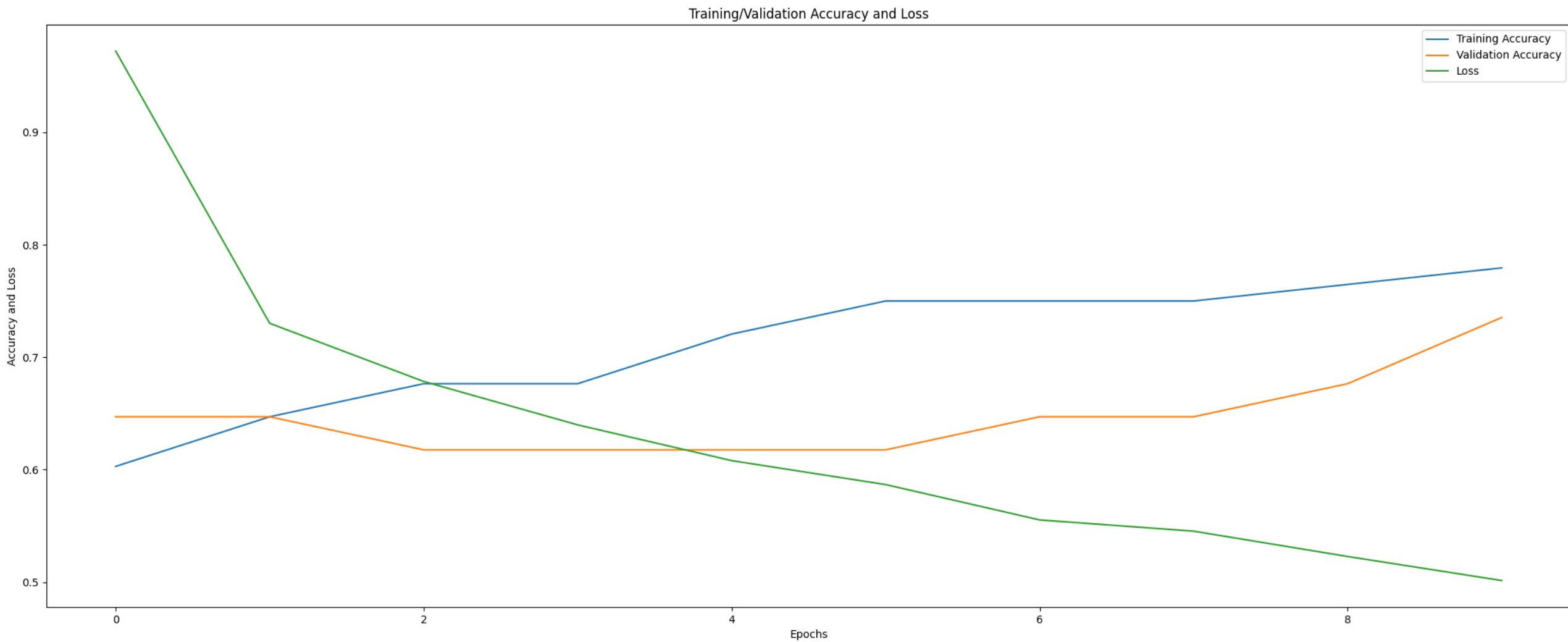
Multithreading

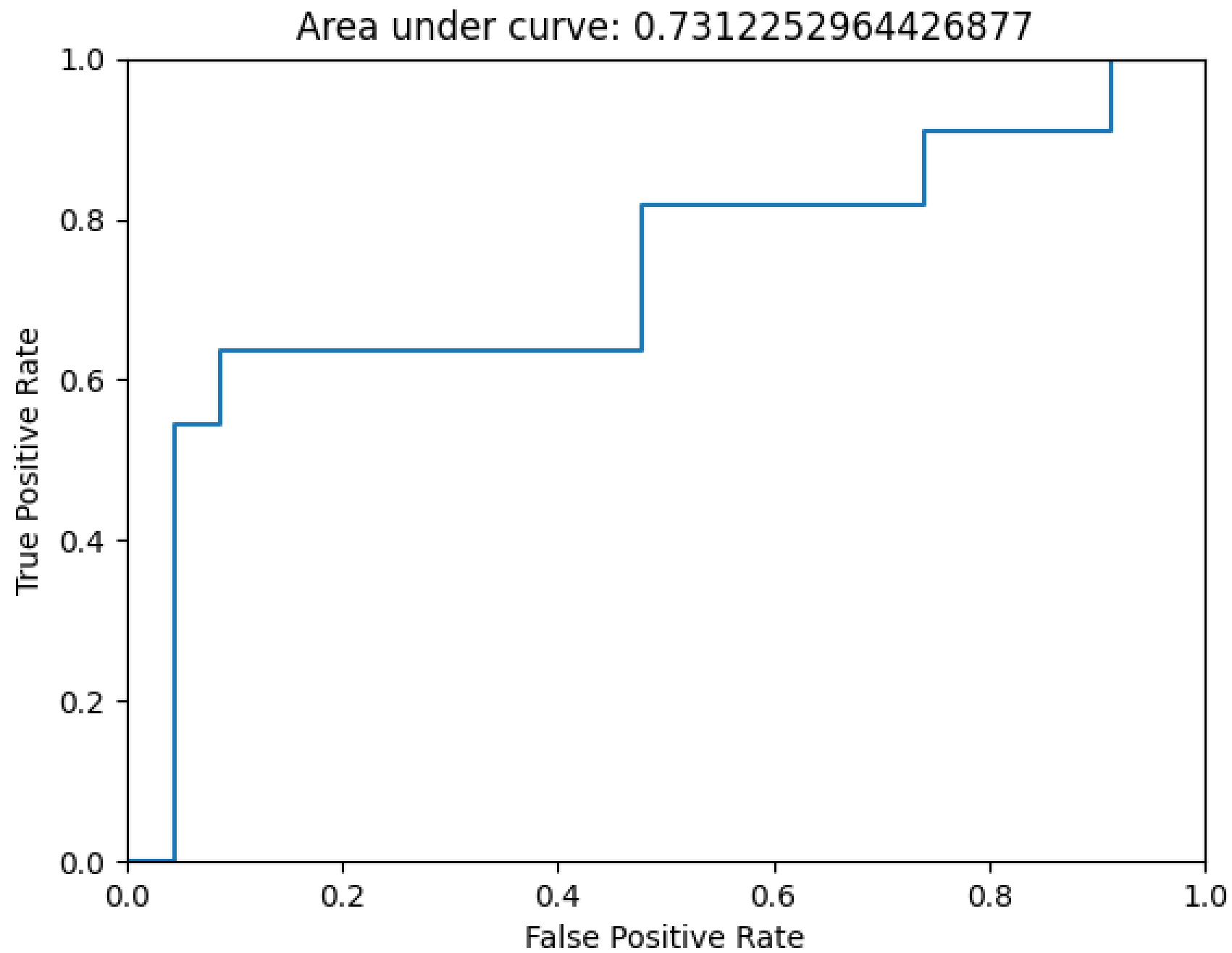
```
# we will use a thread lock to prevent potential race conditions when updating lists
_lock = threading.Lock()

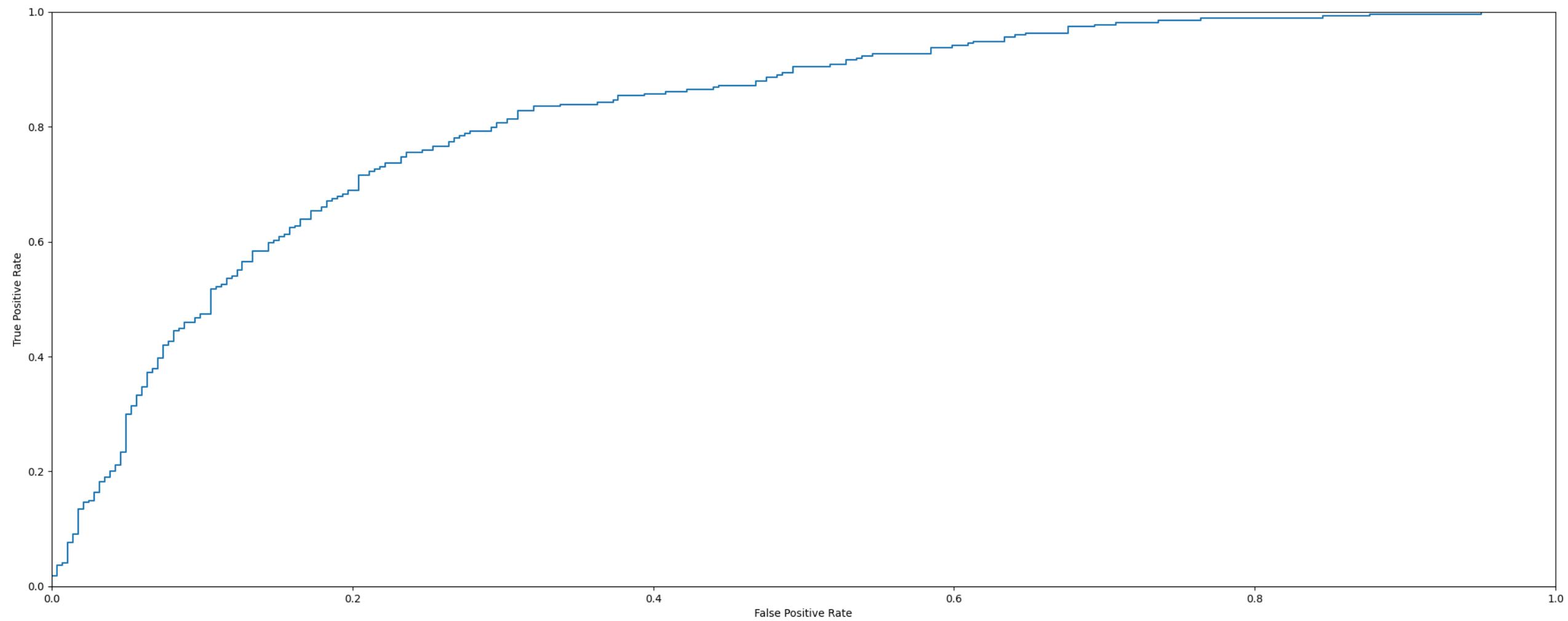
# function to be called by threads
def prediction_thread(shape, board, channel_nums, sampling_rate, network, prediction_list, averages):
    # sleep 1 second so that get_data() gets the correct data
    time.sleep(1)
    channel_data = cyton_funcs.get_data(board, channel_nums, sampling_rate)

    # pass data to nueral network
    prediction_array = network.predict(np.array([channel_data,]), verbose=0)
    prediction = prediction_array[0][0]

    # add shape and prediction to list, basically a history of each prediction
    with _lock: # lock this segment of code so that only one thread at a time may enter
        prediction_list.append([shape, prediction])
        # average the predicton value for given shape
        if shape == 'Circle':
            averages[0] = (averages[0] + prediction) / averages[3]
            averages[3] += 1
        if shape == 'Square':
            averages[1] = (averages[1] + prediction) / averages[4]
            averages[4] += 1
        if shape == 'Triangle':
            averages[2] = (averages[2] + prediction) / averages[5]
            averages[5] += 1
```







Challenges

- ▶ Small initial training dataset
- ▶ Signal filtering for live data
- ▶ Neural network implementation
- ▶ Time required for transfer learning data collection
- ▶ Development on different OS (graphics libraries)
- ▶ Safe data structures for multithreaded applications
- ▶ Time offsets for data collection
- ▶ Keras library limitations

Lessons Learned

- ▶ Size of datasets required for AI
- ▶ Importance of signal processing and data filtering
- ▶ Strategies for managing large coding projects
- ▶ Hardware and real-world limitations
- ▶ Managing expectations for research

Demo