# Simon Kallweit

#### Personal Data

Born 7 Nov 1982, Switzerland

Address Grubenweg 8, 3360 Herzogenbuchsee, Bern, Schweiz

Phone +41 79 596 85 00 Email simon@weirdsoft.ch

Skype westlichter

#### Education

2010 – 2013 **BSc in Computer Science**, Swiss Federal Institute of Technology (ETH), Zürich.

Major: Computational Science

Thesis: "Photon Beam Methods in Rendering" Supervisor: Prof. Markus Gross

1997 – 2001 Matura, Gymnasium, Langenthal.

Thesis: "Computer Simulation of Dynamics and Kinematics of Rigid Bodies"

## Work Experience

2009 – 2011 **Software Developer**, *FELA Management AG*, Diessenhofen.

Development lead for a commercial localization platform based on GSM/GPS technology. Contributions to the open-source real-time operating system eCos.

2001 – 2008 **Software Developer**, *intefo AG*, Herzogenbuchsee.

Responsible for analysis, design, implementation, testing and attendance of software systems. Worked in multiple fields, including user interfaces, server applications and embedded systems in both Windows- and Linux-based environments.

#### **Awards**

Aug 2013 Demodays, 4k Procedural Graphics, 1st place

May 2013 Revision, PC 64k Intro, 2nd place

Aug 2012 Demodays, Realtime Size-Limited Compo, 1st place

Mar 2004 m4music Demotape Clinic, Best Newcomer Electronic Music

#### Languages

German Mothertongue

English Fluent

French Intermediate

### Computer Skills

Languages C/C++, GLSL, x86 SIMD, Python, Ruby, Haskell

Tools Git, Qt, Eclipse, CMake, LATEX

OS OSX, Linux, Windows

## Interests and Projects

Physically based rendering

Demoscene, size-limited programming

Electronic music production and live performance

# BSc in Computer Science

Course	Grade	<b>ECTS</b>
Analysis I / Analysis II	4.75	13
Introduction to Programming	5.75	7
Data Structures and Algorithms	6.00	7
Parallel Programming	5.50	7
Linear Algebra	5.50	7
Discrete Mathematics	4.00	8
Physics	6.00	6
Digital Circuits	6.00	6
D . M . I III I D I	<b>5.00</b>	_
Data Modelling and Databases	5.00	7
Formal Methods and Functional Programming	4.75	7
Numerical Methods for Computer Science and Engineering	-	7
Operating Systems and Networks	5.50	8
Systems Programming and Computer Architecture	5.75	8
Theoretical Computer Science	5.75	8
Probability and Statistics	5.00	6
High Performance Computing for Science and Engineering	5.75	8
Numerical Methods for Partial Differential Equations	4.75	8
Visual Computing	5.75	8
Compiler Design	5.75	8
Applied Computer Architecture	6.00	6
Advanced Methods in Computer Graphics	6.00	2
Navancea Methods III Computer Graphics	0.00	۷
Bachelor Thesis	6.00	10

# Swiss Academic Grading Scheme

			Satisfactory		
5.5	Very Good	4.0	Sufficient	1.0	Very Poor
5.0	Good	3.0	Insufficient		