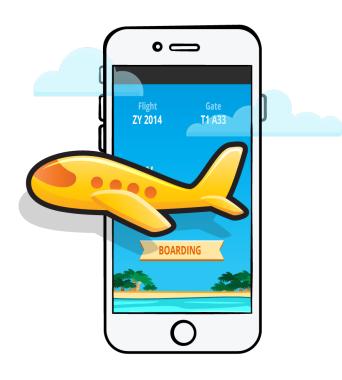


ANIMATIONS



PART 11: LAYER KEYFRAMES

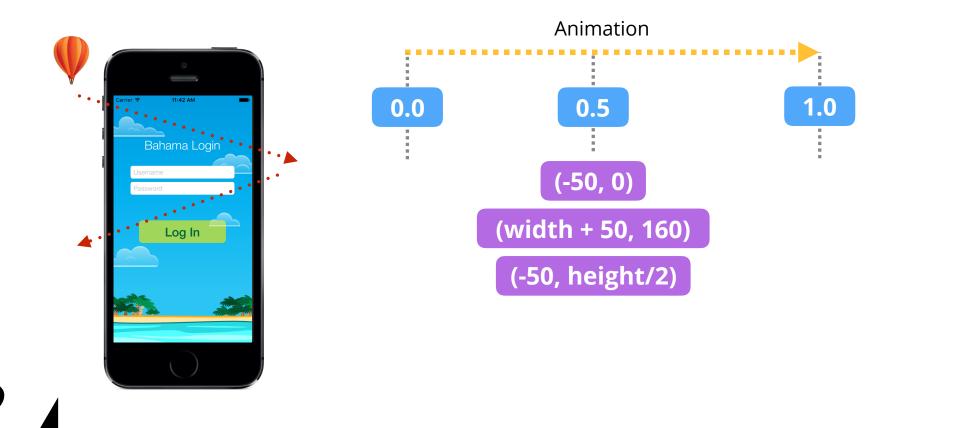




KEYFRAME ANIMATIONS

```
let flight = CABasicAnimation(keyPath: "position")
    (-50, 0)
                                 (width+50, 160)
(-50, height/2)
```

KEYFRAME ANIMATIONS



CHALLENGE TIME!

