## 1. Largest network I managed to deal with:

	full	2d	imperfect2d	line
gossip	10000	50000	50000	50000
pushsum	10000	160000	900	1000

## 2. About my program

To run the program, there are some arguments to provide.

- 1. network size
- 2. maxGossipToHear: control the maximum gossip an actor can hear before it shutdown itself
- 3. maxSameResultTocalculate: In pushsum algorithm, an actor shutdown itself if it got the same ratio for maxSameResultTocalculate times.
- 4. network topology(full, 2d, imperfect2d, line)
- 5. algorithm(pushsum, gossip)
- 6. the interval an actor waits before it sends out a message(usually set to be 5000 microseconds).
- 7. the strategy used in push sum algorithm to deal with the situation that a minority of actors cant shutdown. It will be explained in the report.pdf
- 8. set to decide whether to see the log (if not provided, the default value is false)

For example: "java -jar gossip.jar 10000 10 3 full gossip 5000 nonstop true" set 10000 actors to form a full network using pushsum algorithm.