

<b>Id</b>	<b>Stories</b>	<b>Tasks</b>	<b>Owner</b>	<b>Comments</b>	<b>Issues</b>	<b>Est. h.</b>
3	Drive	Draft Game Model + Document		Group activity		1
		Touch Controls [Joystick]	Johannes	About halfway I guess	Needs a bit of graphics to test smoothly.	6
		Setup OpenGL	Jan	Johannes: did a rough setup, so if none is done yet that one can be used.		1
		Implement simple graphics [moving point]	Jan			6
		implement core game logic	Jan			7
		implement drive game objects		Johannes: started a bit on that when I tried to wrap my head around the design and architecture.		5
		Camera [follows car]				2
16	Slimmed track	Implement track class				3
		Make map/track				2