

Artefact	Owner	Comment
AcceptanceTests	Johannes, Jan	Explicitly stated in document per test-case
ATS 1	Johannes	
ATS 2	Johannes	
ATS 3	Johannes	
ATS 4	Johannes	
ATS 5	Jan	
ATS 6	Johannes	
ATS 7	Johannes	
ATS 8	Johannes	
ATS 9	Johannes	
ATS 10	Johannes	
ATS 12	Johannes	
ATS 13	Johannes	
ATS 14	Johannes	
ATS 15	Johannes	
ATS 18	Johannes	
ATS 19	Johannes	
ATS 20	Jan	
Design of AcceptanceTest	Johannes	
Understanding Acceptance Test system	Johannes	
Product Backlog	Johannes	
Sprint Log	Johannes, Jan	
ManualUtopia	Johannes	
ManualTag2	Johannes	
Developers Manual	Johannes	
UML	Mike	
Project plan	Johannes, Jan	
Definition of done	Johannes	
Requirements	Johannes [4], Jan [3]	[n] denotes nr cases
Meeting setups	Johannes	
.game.graphics	Johannes	All contained classes
Joystick.java	Johannes	
.game.view	Johannes	All contained classes
Player.java	Johannes	
Players.java	Johannes	
.game.gamemodel (Except explicitly state classes)	Anno, (Jan),(Johannes)	Anno wrote and designed most of logic, Jan merged, Johannes integrated
MainActivity.java	Jan	
GameModel.java	Anno	
DeathRallyGame	Johannes, Jan	

MainGamePanel	Johannes, Jan	
GameLoop	Jan	
PlayerTest.java	Johannes	
PlayersTest.java	Johannes	
PositionTest.java	Jan	
CollisionEventTest.java	Jan	
HitboxTest.java	Jan	
Vector2DTest.java	Jan	
MainActivityTest.java	Jan	