TestID	Name	Actual Result	Outcome [P/F]
0	Initialization		P
15	New game	Not implemented	F
20	Buy vehicle	Not implemented	-
1	Start race		P
26	Collision vehicle damage	Not implemented	F
9	Finish ordinary	Not implemented	F
23	Check vehicle Condition	Not implemented	F
22	Repair vehicle	Not implemented	**F**
1	Start race		P
27	vehicle weapon damage	Not implemented	F
9	Finish ordinary	Not implemented	F
23	Check vehicle Condition	Not implemented	F

TestID	Name	Actual Result	Outcome [P/F]