

# New Game Requirement

ID	16
Use Case	New Game

## Trigger

The player hits “New Game” button.

## Precondition

The app is running and displays the entry point, main menu.

## Basic path

The player is asked to make a profile representing the “game”. When done clicks a button “Create Profile”. New profile gets stored in memory.

## Exception path

The device dies due to harsh external conditions or power shortage before save of all information is complete. The session is discarded and the user will have to redo the add procedure.

## Post condition

The player enters a “Game” with the newly created profile set as active.

## Author

Johannes Westlund