



Data Visualization with ggplot2

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Data Visualization with R

Exploratory data visualization is perhaps the greatest strength of R. One can quickly go from idea to data to plot with a unique balance of flexibility and ease.

For example, Excel may be easier than R for some plots, but it is nowhere near as flexible. D3.js may be more flexible and powerful than R, but it takes much longer to generate a plot.

Data Visualization with ggplot2

We will be creating plots using the `ggplot2`¹ package.

```
library(dplyr)  
library(ggplot2)
```

Many other approaches are available for creating plots in R. In fact, the plotting capabilities that come with a basic installation of R are already quite powerful. There are also other packages for creating graphics such as **grid** and **lattice**.

We chose to use `ggplot2` because it breaks plots into components in a way that permits beginners to create relatively complex and aesthetically pleasing plots using syntax that is intuitive and comparatively easy to remember.

¹<https://ggplot2.tidyverse.org/>

Data Visualization with ggplot2

One reason ggplot2 is generally more intuitive for beginners is that it uses a **grammar of graphics**², the *gg* in ggplot2.

This is analogous to the way learning grammar can help a beginner construct hundreds of different sentences by learning just a handful of verbs, nouns and adjectives without having to memorize each specific sentence. Similarly, by learning a handful of ggplot2 building blocks and its grammar, you will be able to create hundreds of different plots.

²<http://www.springer.com/us/book/9780387245447>

Data Visualization with ggplot2

Another reason ggplot2 is easy for beginners is that its default behavior is carefully chosen to satisfy the great majority of cases and is visually pleasing. As a result, it is possible to create informative and elegant graphs with relatively simple and readable code.

One limitation is that ggplot2 is designed to work exclusively with data tables in tidy format (where rows are observations and columns are variables).

However, a substantial percentage of datasets that beginners work with are in, or can be converted into, this format.

An advantage of this approach is that, assuming that our data is tidy, ggplot2 simplifies plotting code and the learning of grammar for a variety of plots.

Data Visualization with ggplot2

To use ggplot2 you will have to learn several functions and arguments. These are hard to memorize, so we highly recommend you have the ggplot2 cheat sheet handy.

You can get a copy with an internet search for “ggplot2 cheat sheet” or by clicking here:

<https://www.rstudio.com/wp-content/uploads/2015/03/ggplot2-cheatsheet.pdf>

Data Visualization with ggplot2

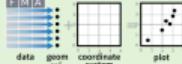
Data Visualization with ggplot2

Cheat Sheet



Basics

`ggplot2` is based on the **grammar of graphics**, the idea that you can build every graph from the same few components: a **data set**, a set of **geoms**—visual marks that represent data points, and a **coordinate system**.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.



Build a graph with `qplot()` or `ggplot()`

`qplot(x = cyl, y = hwy, color = cyl, data = mpg, geom = "point")`
Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

`ggplot(data = mpg, aes(x = cyl, y = hwy))`

Begins a plot that you finish by adding layers to. No defaults, but provides more control than `qplot()`.

`data`

`ggplot(mpg, aes(hwy, cyl)) + geom_point(aes(cyl = cyl)) + geom_smooth(method = "lm", se = TRUE) + coord_cartesian(xlim = 4, ylim = 10)`

`add layers, elements with + layer = geom_... default stat + layer specific`

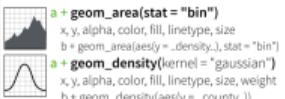
Geoms

- Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

One Variable

Continuous

```
a + geom_area(stat = "bin")
x, y, alpha, color, fill, linetype, size
b + geom_area(aes(y = density), stat = "bin")
x, y, alpha, color, fill, linetype, size, weight
b + geom_density(aes(y = ..density..))
a + geom_dotplot()
x, y, alpha, color, fill
```



Discrete

```
b + geom_bar()
x, alpha, color, fill, linetype, size, weight
```

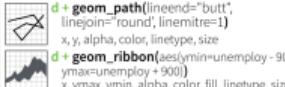


Graphical Primitives

```
c <- ggplot(mpg, aes(long, lat))
c + geom_polygon(aes(group = group))
x, y, alpha, color, fill, linetype, size
```



```
d <- ggplot(economics, aes(date, unemploy))
d + geom_path(lineend = "butt",
  linejoin = "round", linemtire = 1)
x, y, alpha, color, linetype, size
```



Two Variables

Continuous X, Continuous Y

```
f + geom_blank()
f + geom_jitter()
x, y, alpha, color, fill, shape, size
f + geom_point()
x, y, alpha, color, fill, shape, size
f + geom_quantile()
x, y, alpha, color, linetype, size, weight
f + geom_rug(sides = "bl")
alpha, color, linetype, size
f + geom_smooth(model = lm)
x, y, alpha, color, fill, linetype, size, weight
C f + geom_text(aes(label = cyl))
x, y, label, alpha, angle, color, family, fontface,
  hjust, lineheight, size, vjust
```



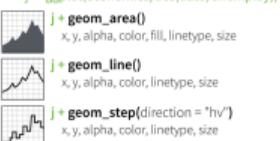
Continuous Bivariate Distribution

```
i + geom_bin2d(binwidth = c(5, 0.5))
xmax, xmin, ymax, ymin, alpha, color, fill,
linetype, size, weight
i + geom_hex()
x, y, alpha, colour, fill size
```



Continuous Function

```
j + geom_area()
x, y, alpha, color, fill, linetype, size
j + geom_line()
x, y, alpha, color, linetype, size
j + geom_step(direction = "hv")
x, y, alpha, color, linetype, size
```



Visualizing error

```
df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)
k <- ggplot(df, aes(grp, fit, ymin = fit - se, ymax = fit + se))
k + geom_crossbar(fatten = 2)
x, y, ymax, ymin, alpha, color, fill, linetype,
  size
k + geom_errorbar()
x, ymax, ymin, alpha, color, linetype, size,
  width (also geom_errorbarh())
k + geom_linerange()
x, ymin, ymax, alpha, color, linetype, size
k + geom_pointrange()
x, y, ymin, ymax, alpha, color, fill, linetype,
  shape, size
```



Maps

```
data <- data.frame(murder = USArrests$Murder,
  state = tolower(rownames(USArrests)))
map <- map_data("state")
```



Data Visualization with ggplot2

Scales

Some plots visualize a **transformation** of the original data set. Use a `stat` to choose a common transformation to visualize, e.g. `a + geom_bar(stat = "bin")`

```

graph LR
    subgraph Data [data]
        A[raw data] --> B[stat]
        B --> C[geom]
        C --> D[coordinate system]
        D --> E[plot]
    end
    style Data fill:#ccc,stroke:#000
    style E fill:#000,stroke:#fff
  
```

Each stat creates additional variables to map aesthetics to. These variables use a common `...name...` syntax.

stat functions and geom functions both combine a stat with a geom to make a layer, i.e. `stat_bin(geom="bar")` does the same as `geom_bar(stat="bin")`

```

graph TD
    A[stat function] --> B[specific mappings]
    B --> C[variable created by transformation]
    C --> D[geom for layer]
    D --> E[parameters for stat]
    style A fill:#000,stroke:#fff
    style C fill:#000,stroke:#fff
  
```

`i + stat_density2d(aes(...level...), geom = "polygon", n = 100)`

`geom for layer parameters for stat`

`#+ stat_bin(binwidth = 1, origin = 10)` 1D distributions
`x, y, ...count..., ...density..., density`

`#+ stat_bindot(binwidth = 1, binaxis = "x")`
`x, y, ...count..., ...density...`

`#+ stat_density(adjust = 1, kernel = "gaussian")`
`x, y, ...count..., ...density...`

`#+ stat_binwidth(...size = 10)` 2D distributions
`x, y, ...count..., ...density...`

`#+ stat_binx(...bins = 30)`
`x, y, ...count..., ...density...`

`#+ stat_density2d(contour = TRUE, n = 100)`
`x, y, ...color size ..., ...level...`

`i + stat_contour(besides = 2)` 3 Variables
`x, y, z, order ..., level...`

`#+ stat_spoke(circradius = 2, angle = pi)`
`angle, radius, x, sent ..., y_end ..., send ..., y ..., yend`

`#+ stat_summary_hex(...size = 2), bins = 30, fun = mean)`
`x, y, z, ...value...`

`#+ stat_summary2d(...size = 2), bins = 30, fun = mean)`
`x, y, z, ...value...`

`#+ stat_boxplot(coef = 1.5)` Comparisons
`x, y, ...lower..., ...middle..., ...upper..., ...outliers...`

`#+ stat_identity(...adjust = 1, kernel = "gaussian", scale = "area")`
`x, y, ...density..., ...scaled..., ...count..., ...n..., ...violinwidth..., width`

`#+ stat_ecdf(n = 40)` Functions
`x, y, ...x_min..., ...x_max...`

`#+ stat_quantile(...quantiles = c(0.25, 0.5, 0.75), formula = y ~ log(x))`
`start = 0.2, end = 0.8, na.value = "rest"`

`#+ scale_fill_grey(...start = 0.2, end = 0.8, na.value = "rest")`

`#+ scale_fill_manual(...values = c("skyblue", "royalblue", "blue", "navy"), limits = c("d1", "d2", "d3", "d4"), breaks = c("d1", "d2", "d3", "d4"), name = "fuel", labels = c("D1", "D2", "D3", "D4"))`

`range of values to include in mapping`
`title to use in legend/axis`
`labels to use in legend/axis`
`breaks to use in legend/axis`

General Purpose Scales

Use with any aesthetic:
`alpha, color, fill, linetype, shape, size`

`scale_...continuous()` - map cont values to visual values

`scale_...discrete()` - map discrete values to visual values

`scale_...identity()` - use values as visual values

`scale_...manual(values = c(...))` - map discrete values to manually chosen visual values

X and Y location scales

Use with x or y aesthetics (x shown here)

`scale_x_date(...labels = date_format("%m-%d%Y"))`,
`breaks = date_breaks("2 weeks"))` - treat x values as dates. See `strptime` for label formats.

`scale_x_datetime()` - treat x values as date times. Use same arguments as `scale_x_date()`.

`scale_x_log10()` - Plot x on log10 scale

`scale_x_reverse()` - Reverse direction of x axis

`scale_x_sqrt()` - Plot x on square root scale

Color and fill scales

Discrete

`n + b + geom_bar(aes(fill = ...))`

`n + scale_fill_grey(...)`
`For palette choices library(RColorBrewer) display Brewer()`

`n + scale_fill_grey(...start = 0.2, end = 0.8, na.value = "rest")`

Continuous

`o <- a + geom_dotplot(aes(fill = ...))`

`o + scale_fill_gradient(...low = "red", high = "blue")`

`o + scale_fill_gradient(...low = "red", high = "blue", mid = "black", midpoint = 0.5)`

`o + scale_fill_gradient(...colors = terrain(...))`
`Also rainbow, heat.colors(...)`

Coordinate Systems

`r <- b + geom_bar()`

`r + coord_cartesian(xlim = c(0, 5))`
`xlim, ylim`
`The default cartesian coordinate system`

`r + coord_fixed(ratio = 1/2)`
`ratio, xlim, ylim`
`Cartesian coordinates with fixed aspect ratio between x and y units`

`r + coord_flip()`
`xlim, ylim`
`Flipped Cartesian coordinates`

`r + coord_polar(theta = "x", direction = 1)`
`theta, start, direction`
`Polar coordinates`

`r + coord_trans(trans = "sqrt")`
`xtrans, ytrans, xlim, ylim`
`Transformed cartesian coordinates. Set extras and strains to the name of a window function.`

`z + coord_map(projection = "ortho", orientation = c(41, -74, 0))`
`projection, orientation, xlim, ylim`
`Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)`

Faceting

Facets divide a plot into subplots based on the value of one or more discrete variables.

`t + ggplot(mpg, aes(cty, hwy)) + geom_point()`

`t + facet_grid(~f1)`
`facet into columns based on f1`

`t + facet_grid(year ~ .)`
`facet into rows based on year`

`t + facet_grid(year ~ fl)`
`facet into both rows and columns`

`t + facet_wrap(~ fl)`
`wrap facets into a rectangular layout`

`Set scales to let axis limits vary across facets`

`t + facet_grid(~ x, scales = "free")`
`x and y axis limits adjust to individual facets`

- `* "free_x"` - x axis limits adjust
- `* "free_y"` - y axis limits adjust

`Set labeller to adjust facet labels`

`t + facet_grid(~ fl, labeller = label_both)`

- `t + c`
- `t + f1`
- `t + facet_grid(~ fl, labeller = label_bquote(alpha ~ .))`
- `t + facet_grid(~ fl, labeller = label_parsed)`
- `t + facet_grid(~ fl, labeller = label_parsed)`

`Labels`

`t + ggtitle("New Plot Title")`
`Add a main title above the plot`

`t + xlab("New X label")`
`Change the label on the X axis`

`t + ylab("New Y label")`
`Change the label on the Y axis`

`t + labs(title = "New title", x = "New x", y = "New y")`
`All of the above`

`Use scale function to update legend labels`

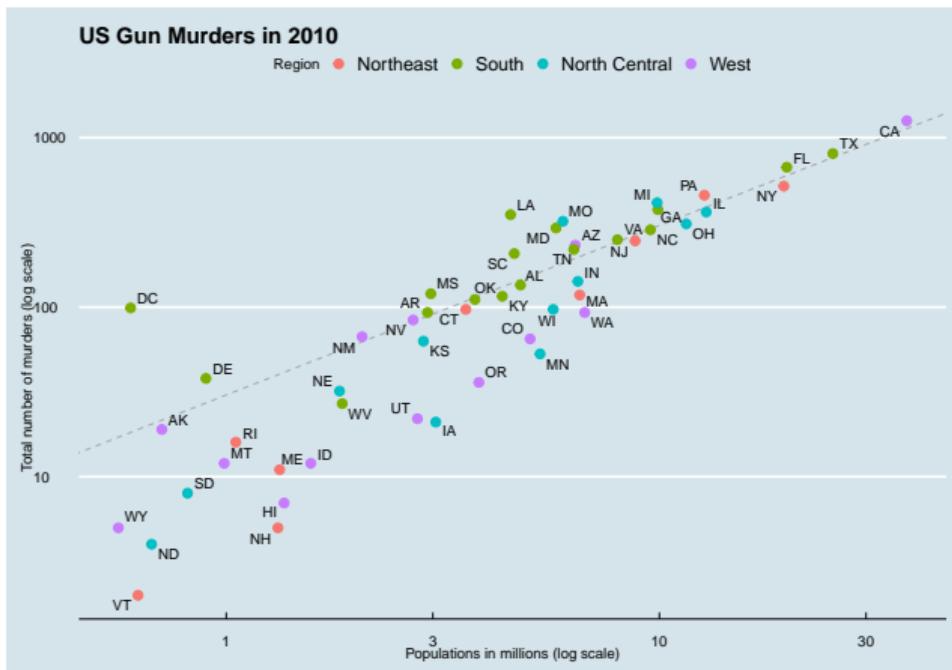
`Legends`

`t + theme(legend.position = "bottom")`
`Place legend at "bottom", "top", "left", or "right"`

`t + guides(color = "none")`
`Set legend type for each aesthetic: colorbar, legend or none (no legend)`

The Components of a Graph

We will construct the following graph for the US murders dataset:



The Components of a Graph

We can clearly see a relationship between murder totals and population size. A state falling on the dashed grey line has the same murder rate as the US average. The four geographic regions are denoted with color, which depicts how most southern states have murder rates above the average.

This data visualization shows us pretty much all the information in the data table. The code needed to make this plot is relatively simple. We will learn to create the plot part by part.

The Components of a Graph

The first step in learning `ggplot2` is to be able to break a graph apart into components. The main three components to note are:

- ▶ **Data**: The US murders data table is being summarized.
- ▶ **Geometry**: The plot above is a scatterplot. Other possible geometries are barplot, histogram, smooth densities, qqplot, and boxplot.
- ▶ **Aesthetic mapping**: The plot uses several visual cues to represent the information provided by the dataset. The two most important cues in this plot are the point positions on the x-axis and y-axis. Each point represents a different observation, and we *map* data about these observations to visual cues. Color is another visual cue that we map to region.

The Components of a Graph

We also note that:

- ▶ The points are labeled with the state abbreviations.
- ▶ The range of the x-axis and y-axis appears to be defined by the range of the data.
They are both on log-scales.
- ▶ There are labels, a title, a legend, and we use the style of The Economist magazine.

We will now construct the plot piece by piece.

The Components of a Graph

We start by loading the dataset:

```
library(dslabs)  
data(murders)
```

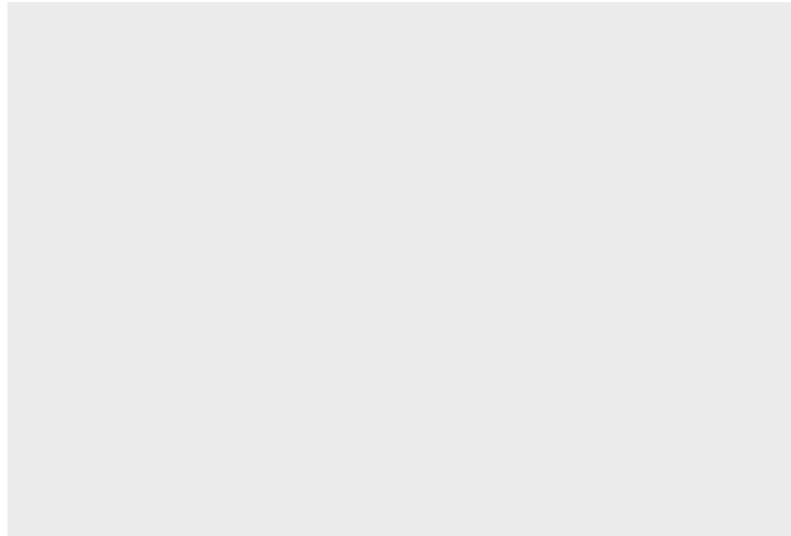
The first step in creating a ggplot2 graph is to define a `ggplot` object. We do this with the function `ggplot`, which initializes the graph. If we read the help file for this function, we see that the first argument is used to specify what data is associated with this object:

```
ggplot(data = murders)
```

ggplot objects

We can also pipe the data in as the first argument. So this line of code is equivalent to the previous one:

```
murders %>% ggplot()
```



ggplot objects

What has happened above is that the object was created and, because it was not assigned, it was automatically evaluated. But we can assign our plot to an object, for example like this:

```
p <- ggplot(data = murders)  
class(p)
```

```
## [1] "gg"      "ggplot"
```

To render the plot associated with this object, we simply print the object p. The following two lines of code each produce the same plot we see above:

```
print(p)  
p
```

Geometries

In `ggplot2` we create graphs by adding **layers**. Layers can define geometries, compute summary statistics, define what scales to use, or even change styles.

To add layers, we use the symbol `+`. In general, like this:

*DATA %>% `ggplot()` + LAYER 1 (*Geometry*) + ... + LAYER N*

Usually, the first added layer defines the geometry. We want to make a scatterplot.
What geometry do we use?

Geometries

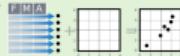
Taking a quick look at the cheat sheet, we see that the function used to create plots with this geometry is `geom_point`.

Data Visualization with ggplot2 Cheat Sheet

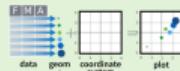


Basics

`ggplot2` is based on the [grammar of graphics](#), the idea that you can build every graph from the same few components: a **data set**, a set of **geoms**—visual marks that represent data points, and a **coordinate system**.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.



Build a graph with `qplot()` or `ggplot()`

- `aesthetic mappings`
- `data`
- `geom`

```
qplot(x=cty, y=hwy, color = cyl, data = mpg, geom = "point")
Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.
```

Geoms - Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.	
One Variable <ul style="list-style-type: none"> - Continuous <pre>a <- ggplot(mpg, aes(hwy))</pre> <ul style="list-style-type: none"> - <code>a + geom_area(stat = "bin")</code> - <code>a + geom_area(aesly = ..density.., stat = "bin")</code> - <code>a + geom_density(kern = "gaussian")</code> - <code>a + geom_density(aesly = ..count..)</code> - <code>a + geom_dotplot()</code> - <code>a + geom_freqpoly()</code> - <code>a + geom_hex()</code> - <code>a + geom_histogram(binwidth = 5)</code> - <code>a + geom_rug(aesly = ..density..)</code> <ul style="list-style-type: none"> - Discrete <pre>b <- ggplot(mpg, aes(fl))</pre> <ul style="list-style-type: none"> - <code>b + geom_bar()</code> 	Two Variables <ul style="list-style-type: none"> - Continuous X, Continuous Y <pre>f <- ggplot(mpg, aes(cty, hwy))</pre> <ul style="list-style-type: none"> - <code>f + geom_blank()</code> - <code>f + geom_jitter()</code> - <code>f + geom_point()</code> - <code>f + geom_quantile()</code> - <code>f + geom_rug(sides = "bl")</code> - <code>f + geom_smooth(model = lm)</code> - <code>f + geom_text(aeslabel = cty)</code> <ul style="list-style-type: none"> - Continuous Bivariate Distribution <pre>i <- ggplot(movies, aes(year, rating))</pre> <ul style="list-style-type: none"> - <code>i + geom_bin2d(binwidth = c(5, 0.5))</code> - <code>i + geom_hex()</code> <ul style="list-style-type: none"> - Continuous Function <pre>j <- ggplot(economics, aes(date, unemploy))</pre> <ul style="list-style-type: none"> - <code>j + geom_area()</code> - <code>j + geom_line()</code> - <code>j + geom_step(direction = "hv")</code> <ul style="list-style-type: none"> - Visualizing error <pre>df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2) k <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))</pre> <ul style="list-style-type: none"> - <code>k + geom_crossbar(fatten = 2)</code> - <code>k + geom_errorbar()</code> - <code>k + geom_linerer()</code>
Graphical Primitives <ul style="list-style-type: none"> - Continuous X, Continuous Y <pre>g <- ggplot(mpg, aes(long, lat))</pre> <ul style="list-style-type: none"> - <code>g + geom_bar(stat = "identity")</code> - <code>g + geom_polygon(aes(group = group))</code> <ul style="list-style-type: none"> - Discrete X, Continuous Y <pre>h <- ggplot(mpg, aes(class, hwy))</pre> <ul style="list-style-type: none"> - <code>h + geom_boxplot()</code> - <code>h + geom_dotplot(binwidth = 1, ..count.. = TRUE)</code> 	<ul style="list-style-type: none"> - <code>g + geom_boxplot()</code> - <code>g + geom_hex()</code>

Geometries

Geometry function names follow the pattern: `geom_X` where X is the name of the geometry. Some examples include `geom_point`, `geom_bar`, and `geom_histogram`.

For `geom_point` to run properly we need to provide data and a mapping. We have already connected the object `p` with the `murders` data table, and if we add the layer `geom_point` it defaults to using this data. To find out what mappings are expected, we read the **Aesthetics** section of the help file `geom_point` help file, and, as expected, we see that at least two arguments are required `x` and `y`.

Aesthetic Mappings

Aesthetic mappings describe how properties of the data connect with features of the graph, such as distance along an axis, size, or color. The aes function connects data with what we see on the graph by defining aesthetic mappings and will be one of the functions you use most often when plotting. The outcome of the aes function is often used as the argument of a geometry function. This example produces a scatterplot of total murders versus population in millions:

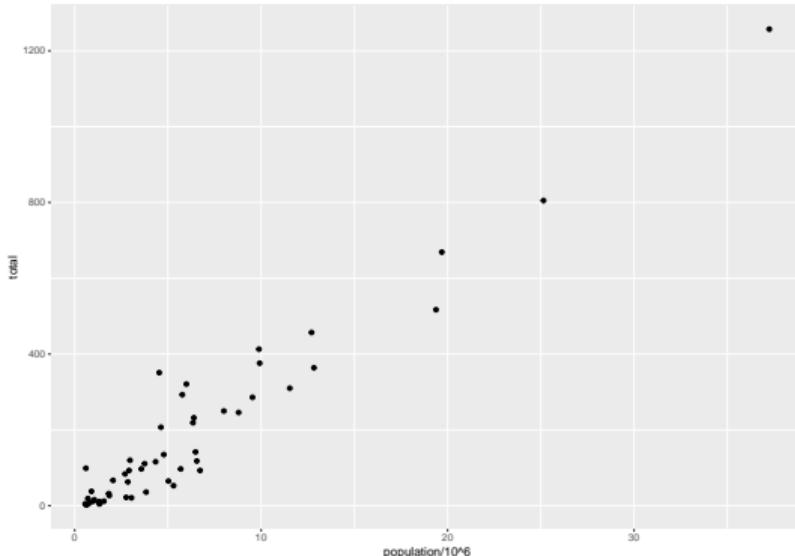
```
murders %>% ggplot() +  
  geom_point(aes(x = population/10^6, y = total))
```

We can drop the x = and y = if we wanted to since these are the first and second expected arguments, as seen in the help page.

Aesthetic Mappings

We can also add a layer to the `p` object using `p <- ggplot(data = murders):`

```
p + geom_point(aes(population/10^6, total))
```



Aesthetic Mappings

The scale and labels are defined by default when adding this layer. The `aes` function also uses the variable names from the object component: we can use `population` and `total` without having to call them as `murders$population`, etc.

The behavior of recognizing the variables from the data component is quite specific to `aes`. With most functions, if you try to access the values of `population` or `total` outside of `aes` you receive an error.

Layers

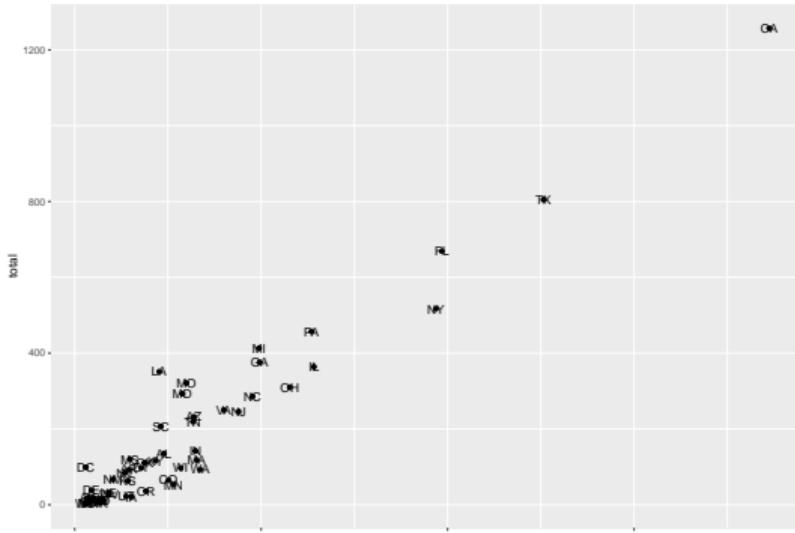
A second layer in the plot we wish to make involves adding a label to each point to identify the state. The `geom_label` and `geom_text` functions permit us to add text to the plot with and without a rectangle behind the text, respectively.

Because each point (each state in this case) has a label, we need an aesthetic mapping to make the connection between points and labels. By reading the help file, we learn that we supply the mapping between point and label through the `label` argument of `aes`.

Layers

So the code looks like this:

```
p + geom_point(aes(population/10^6, total)) +  
  geom_text(aes(population/10^6, total, label = abb))
```



Layers

As an example of the unique behavior of aes mentioned above, note that this call:

```
p_test <- p + geom_text(  
  aes(population/10^6, total, label = abb))
```

is fine, whereas this call:

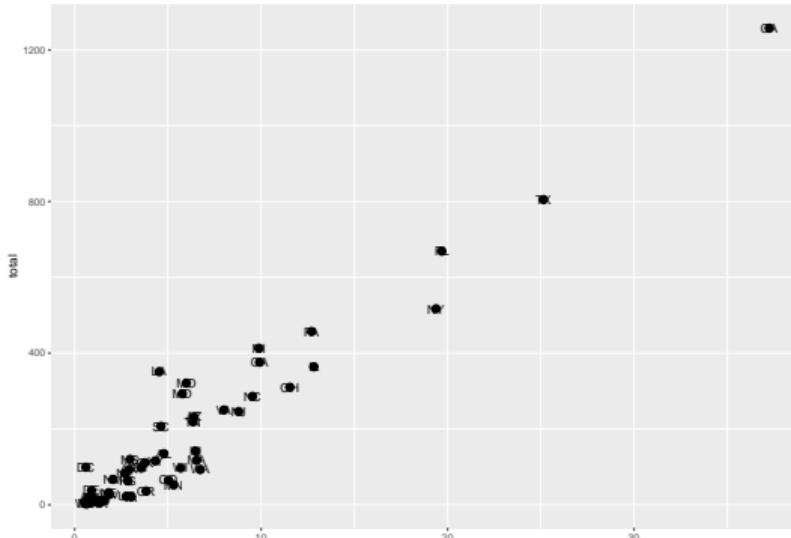
```
p_test <- p + geom_text(  
  aes(population/10^6, total), label = abb)
```

will give you an error since abb is not found because it is outside of the aes function. The layer geom_text does not know where to find abb since it is a column name and not a global variable.

Tinkering with Arguments

In the help file we see that size is an aesthetic. We can change it:

```
p + geom_point(aes(population/10^6, total), size = 3) +  
  geom_text(aes(population/10^6, total, label = abb))
```



Tinkering with Arguments

Each geometry function has many arguments other than aes and data. They tend to be specific to the function. For example, in the plot we wish to make, the points are larger than the default size.

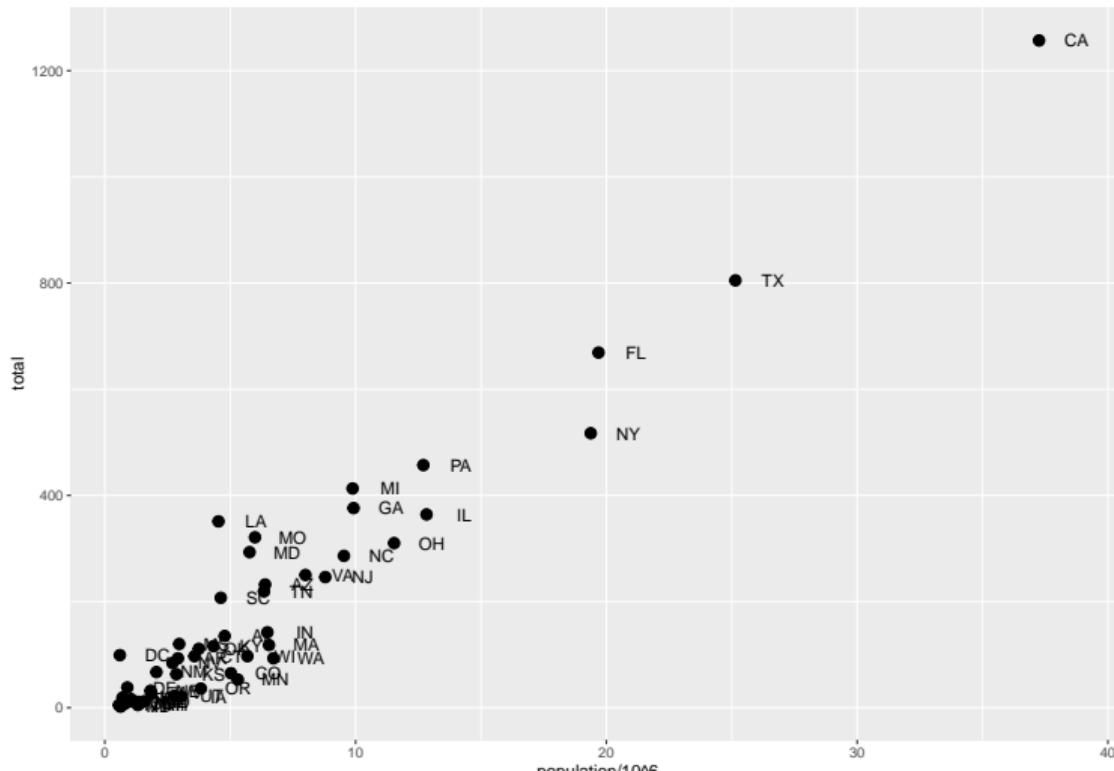
Note that size is **not** a mapping: whereas mappings use data from specific observations and need to be inside aes(), operations we want to affect all the points the same way do not need to be included inside aes.

Tinkering with Arguments

Now because the points are larger it is hard to see the labels. If we read the help file for `geom_text`, we see the `nudge_x` argument, which moves the text slightly to the right or to the left:

```
p + geom_point(aes(population/10^6, total), size = 3) +
  geom_text(aes(population/10^6, total, label = abb),
            nudge_x = 1.5)
```

Tinkering with Arguments



Global versus Local Aesthetic Mappings

In the previous line of code, we define the mapping `aes(population/10^6, total)` twice, once in each geometry. We can avoid this by using a **global** aesthetic mapping. We can do this when we define the blank slate `ggplot` object. Remember that the function `ggplot` contains an argument that permits us to define aesthetic mappings:

```
args(ggplot)
```

```
## function (data = NULL, mapping = aes(), ..., environment = parent.frame())
## NULL
```

Global versus Local Aesthetic Mappings

If we define a mapping in `ggplot`, all the geometries that are added as layers will default to this mapping. We redefine `p`:

```
p <- murders %>% ggplot(  
  aes(population/10^6, total, label = abb))
```

Global versus Local Aesthetic Mappings

and then we can simply write the following code to produce the previous plot:

```
p + geom_point(size = 3) +
  geom_text(nudge_x = 1.5)
```

We keep the `size` and `nudge_x` arguments in `geom_point` and `geom_text`, respectively, because we want to only increase the size of points and only nudge the labels. If we put those arguments in `aes` then they would apply to both plots. Also note that the `geom_point` function does not need a `label` argument and therefore ignores that aesthetic.

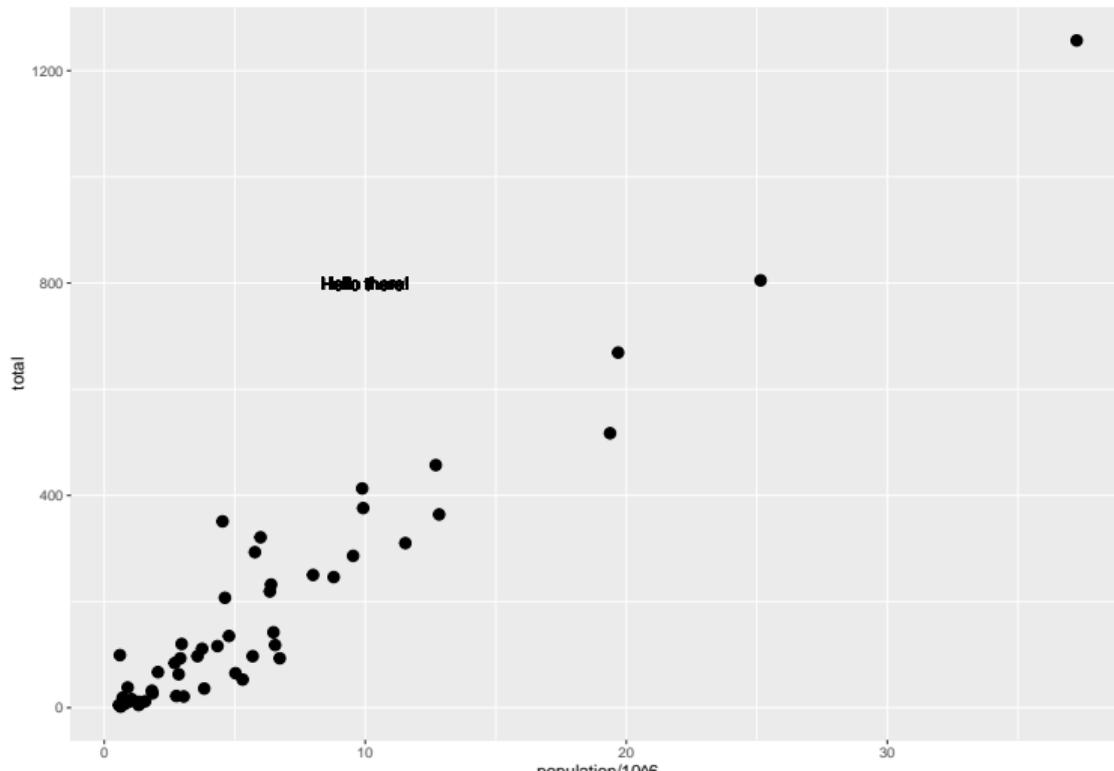
Global versus Local Aesthetic Mappings

If necessary, we can override the global mapping by defining a new mapping within each layer:

```
p + geom_point(size = 3) +
  geom_text(aes(x = 10, y = 800,
                label = "Hello there!"))
```

The second call does not use population and total.

Global versus Local Aesthetic Mappings

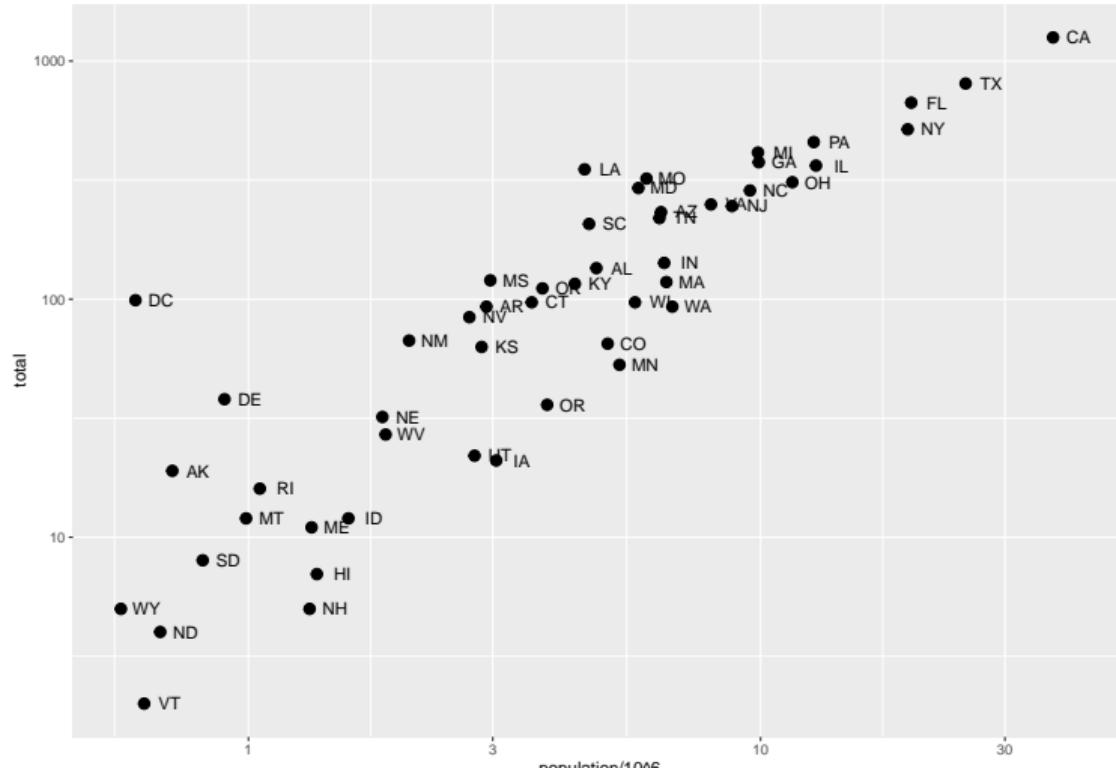


Scales

If our desired scales are in log-scale, we can add this through a **scales** layer. A quick look at the cheat sheet reveals the `scale_x_continuous` function lets us control the behavior of scales. We use them like this:

```
p + geom_point(size = 3) +
  geom_text(nudge_x = 0.05) +
  scale_x_continuous(trans = "log10") +
  scale_y_continuous(trans = "log10")
```

Scales



Scales

This particular transformation is so common that `ggplot2` provides the specialized functions `scale_x_log10` and `scale_y_log10`, which we can use to rewrite the code like this:

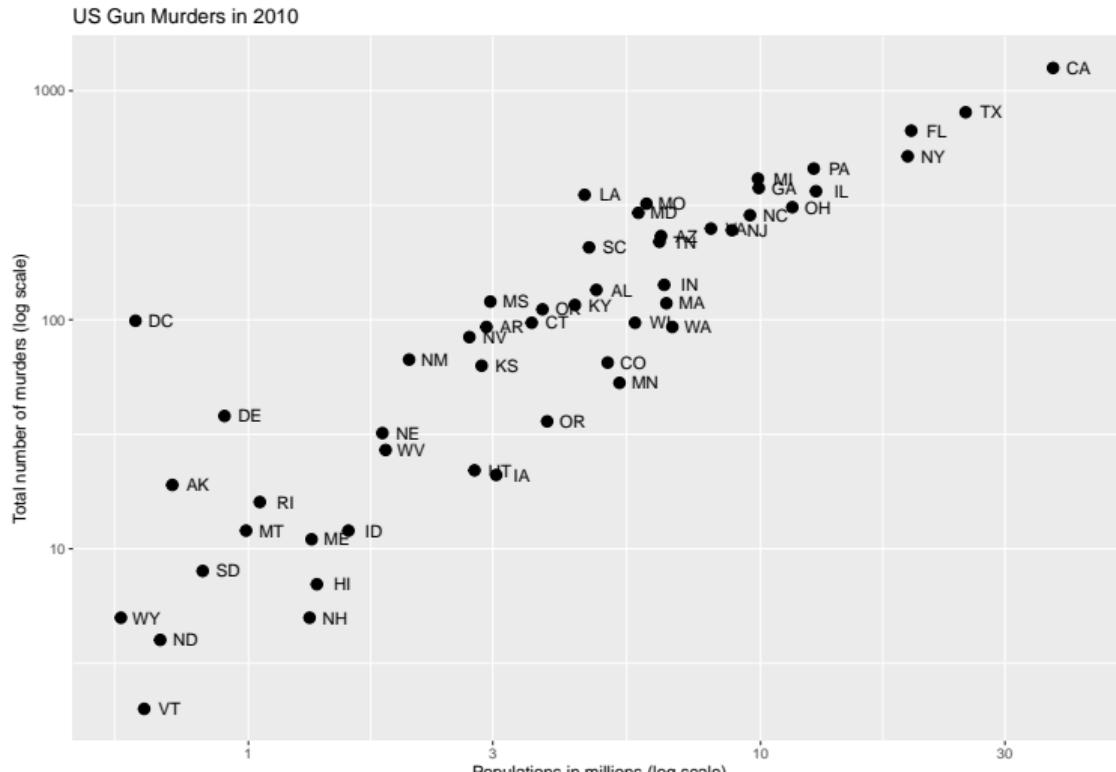
```
p + geom_point(size = 3) +
  geom_text(nudge_x = 0.05) +
  scale_x_log10() +
  scale_y_log10()
```

Labels and Titles

Similarly, the cheat sheet quickly reveals that to change labels and add a title, we use the following functions:

```
p + geom_point(size = 3) +
  geom_text(nudge_x = 0.05) +
  scale_x_log10() +
  scale_y_log10() +
  xlab("Populations in millions (log scale)") +
  ylab("Total number of murders (log scale)") +
  ggtitle("US Gun Murders in 2010")
```

Scales



Labels and Titles (categories as colors)

We are almost there! All we have left to do is add color, a legend, and optional changes to the style.

We can change the color of the points using the `col` argument in the `geom_point` function. To facilitate demonstration of new features, we will redefine `p` to be everything except the points layer:

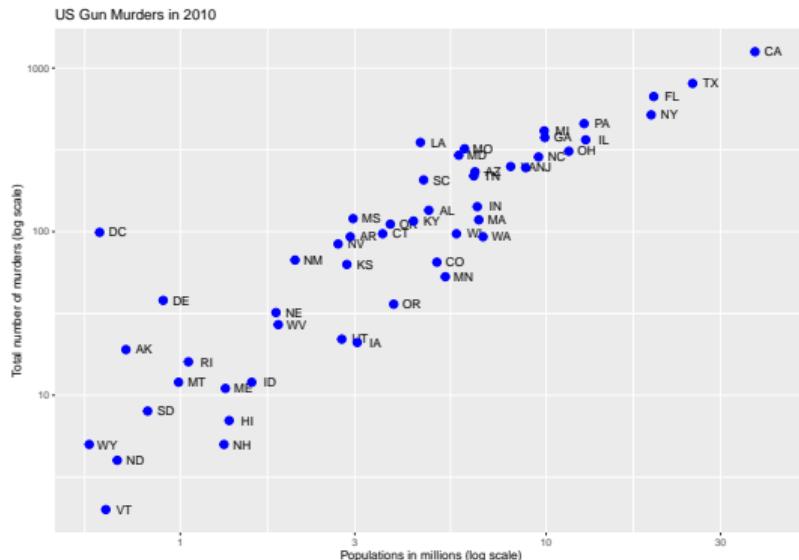
```
p <- murders %>% ggplot(aes(population/10^6,  
                                total, label = abb)) +  
  geom_text(nudge_x = 0.05) +  
  scale_x_log10() +  
  scale_y_log10() +  
  xlab("Populations in millions (log scale)") +  
  ylab("Total number of murders (log scale)") +  
  ggtitle("US Gun Murders in 2010")
```

and then test out what happens by adding different calls to `geom_point`.

Labels and Titles (categories as colors)

We can make all the points blue by adding the color argument:

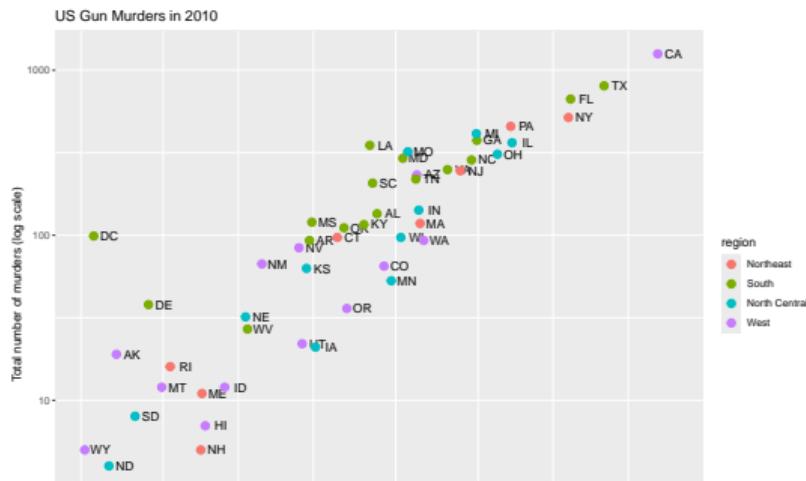
```
p + geom_point(size = 3, color = "blue")
```



Labels and Titles (categories as colors)

Since the choice of color is determined by a feature of each observation, this is an aesthetic mapping. To map each point to a color, we need to use aes. We use the following code:

```
p + geom_point(aes(col=region), size = 3)
```



Labels and Titles (categories as colors)

The x and y mappings are inherited from those already defined in p, so we do not redefine them. We also move aes to the first argument since that is where mappings are expected in this function call.

Here we see yet another useful default behavior: ggplot2 automatically adds a legend that maps color to region. To avoid adding this legend we set the geom_point argument show.legend = FALSE.

Annotation, Shapes, and Adjustments

We often want to add shapes or annotation to figures that are not derived directly from the aesthetic mapping; examples include labels, boxes, shaded areas, and lines.

Here we want to add a line that represents the average murder rate for the entire country. Once we determine the per million rate to be r , this line is defined by the formula: $y = rx$, with y and x our axes: total murders and population in millions, respectively. In the log-scale this line turns into: $\log(y) = \log(r) + \log(x)$. So in our plot it's a line with slope 1 and intercept $\log(r)$.

Annotation, Shapes, and Adjustments

To compute this value, we use our **dplyr** skills:

```
r <- murders %>%  
  summarize(rate = sum(total) / sum(population) * 10^6) %>%  
  pull(rate)
```

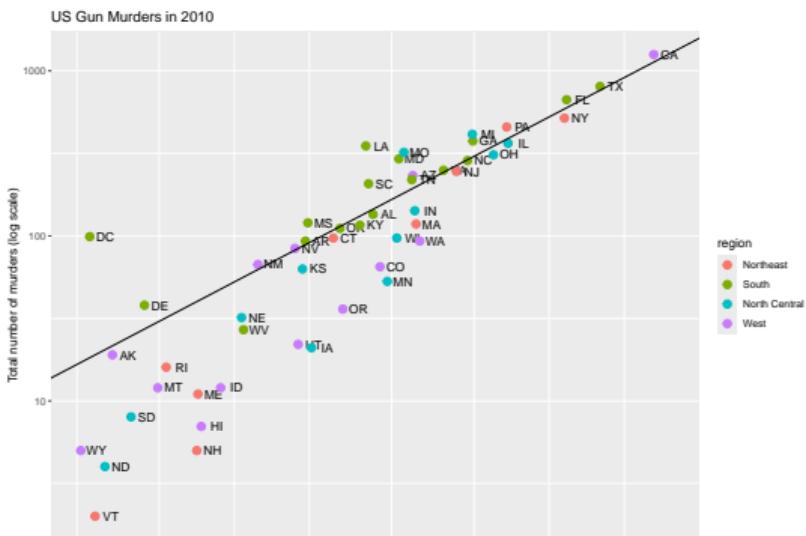
To add a line we use the `geom_abline` function. `ggplot2` uses `ab` in the name to remind us we are supplying the intercept (`a`) and slope (`b`).



Annotation, Shapes, and Adjustments

The default line has slope 1 and intercept 0 so we only have to define the intercept:

```
p + geom_point(aes(col=region), size = 3) +
  geom_abline(intercept = log10(r))
```



Annotation, Shapes, and Adjustments

Here `geom_abline` does not use any information from the data object.

We can change the line type and color of the lines using arguments. Also, we draw it first so it doesn't go over our points.

```
p <- p + geom_abline(intercept = log10(r), lty = 2, color = "darkgrey") +  
  geom_point(aes(col=region), size = 3)
```

Note that we have redefined `p` and used this new `p` below and in the next section.

The default plots created by `ggplot2` are already very useful. However, we frequently need to make minor tweaks to the default behavior. Although it is not always obvious how to make these even with the cheat sheet, `ggplot2` is very flexible.

Annotation, Shapes, and Adjustments

For example, we can make changes to the legend via the `scale_color_discrete` function. In our plot the word *region* is capitalized and we can change it like this:

```
p <- p + scale_color_discrete(name = "Region")
```

Add-on Packages

The power of `ggplot2` is augmented further due to the availability of add-on packages. The remaining changes needed to put the finishing touches on our plot require the **ggthemes** and **ggrepel** packages.

The style of a `ggplot2` graph can be changed using the `theme` functions. Several themes are included as part of the `ggplot2` package. In fact, for most of the plots in this book, we use a function in the **dslabs** package that automatically sets a default theme:

```
ds_theme_set()
```

Add-on Packages

Many other themes are added by the package `ggthemes`. Among those are the `theme_economist` theme that we used. After installing the package, you can change the style by adding a layer like this:

```
library(ggthemes)  
p + theme_economist()
```

Add-on Packages

You can see how some of the other themes look by simply changing the function. For instance, you might try the `theme_fivethirtyeight()` theme instead.

The final difference has to do with the position of the labels. In our plot, some of the labels fall on top of each other. The add-on package `ggrepel` includes a geometry that adds labels while ensuring that they don't fall on top of each other. We simply change `geom_text` with `geom_text_repel`.

Putting it All Together

Now that we are done testing, we can write one piece of code that produces our plot.

```
library(ggthemes)
library(ggrepel)

r <- murders %>%
  summarize(rate = sum(total) / sum(population) * 10^6) %>%
  pull(rate)

murders %>% ggplot(aes(population/10^6, total, label = abb)) +
  geom_abline(intercept = log10(r), lty = 2, color = "darkgrey") +
  geom_point(aes(col=region), size = 3) +
  geom_text_repel() +
  scale_x_log10() +
  scale_y_log10() +
  xlab("Populations in millions (log scale)") +
  ylab("Total number of murders (log scale)")
```

Putting it All Together



Session Info

```
sessionInfo()

## R version 4.4.2 (2024-10-31)
## Platform: aarch64-apple-darwin20
## Running under: macOS Sonoma 14.2.1
##
## Matrix products: default
## BLAS:    /Library/Frameworks/R.framework/Versions/4.4-arm64/Resources/lib/libRblas.0.dylib
## LAPACK:  /Library/Frameworks/R.framework/Versions/4.4-arm64/Resources/lib/libRlapack.dylib;  LAPACK version 3.12.0
##
## locale:
## [1] en_US.UTF-8/en_US.UTF-8/en_US.UTF-8/C/en_US.UTF-8/en_US.UTF-8
##
## time zone: America/Denver
## tzcode source: internal
##
## attached base packages:
## [1] stats      graphics   grDevices utils      datasets   methods    base
##
## other attached packages:
## [1] ggrepel_0.9.6   ggthemes_5.1.0   dslabs_0.8.0    lubridate_1.9.4
## [5] forcats_1.0.0   stringr_1.5.1   dplyr_1.1.4    purrr_1.0.2
## [9] readr_2.1.5     tidyr_1.3.1    tibble_3.2.1   ggplot2_3.5.1
## [13] tidyverse_2.0.0
##
## loaded via a namespace (and not attached):
## [1] gtable_0.3.6     compiler_4.4.2   tinytex_0.54    Rcpp_1.0.14
## [5] tidyselect_1.2.1   scales_1.3.0    yaml_2.3.10    fastmap_1.2.0
```