

Check2 实验报告

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1. Structure and Design

使用另写的 `send_msg_with` 来发送新的报文段，进行代码复用，提高可读性，方便调试。

使用 `map` 来储存已发送的报文段，时间复杂度较低。

另写一个 `timer` 来计时，提高可读性。

代码无法处理只 `ack` 一半的报文段。

无法同时发送已发送的信息和未发送的信息。

2. Implementation Challenges

本次实验需按照要求，储存已发送的报文段，而非储存已发送的字符。

同时需注意包含 `SYN` 的空报文段需及时发送。

3. Remaining Bugs

没有剩余的 bug。

4. Experimental results and performance

完成截图如下：

```

    Start 21: recv_connect
20/36 Test #21: recv_connect ..... Passed    0.01 sec
    Start 22: recv_transmit
21/36 Test #22: recv_transmit ..... Passed    0.18 sec
    Start 23: recv_window
22/36 Test #23: recv_window ..... Passed    0.01 sec
    Start 24: recv_reorder
23/36 Test #24: recv_reorder ..... Passed    0.01 sec
    Start 25: recv_reorder_more
24/36 Test #25: recv_reorder_more ..... Passed    0.66 sec
    Start 26: recv_close
25/36 Test #26: recv_close ..... Passed    0.01 sec
    Start 27: recv_special
26/36 Test #27: recv_special ..... Passed    0.02 sec
    Start 28: send_connect
27/36 Test #28: send_connect ..... Passed    0.01 sec
    Start 29: send_transmit
28/36 Test #29: send_transmit ..... Passed    0.28 sec
    Start 30: send_retx
29/36 Test #30: send_retx ..... Passed    0.01 sec
    Start 31: send_window
30/36 Test #31: send_window ..... Passed    0.06 sec
    Start 32: send_ack
31/36 Test #32: send_ack ..... Passed    0.01 sec
    Start 33: send_close
32/36 Test #33: send_close ..... Passed    0.01 sec
    Start 34: send_extra
33/36 Test #34: send_extra ..... Passed    0.03 sec
    Start 37: compile with optimization
34/36 Test #37: compile with optimization ..... Passed    0.09 sec
    Start 38: byte_stream_speed_test
    ByteStream throughput: 5.00 Gbit/s
35/36 Test #38: byte_stream_speed_test ..... Passed    0.09 sec
    Start 39: reassembler_speed_test
    Reassembler throughput: 11.53 Gbit/s
36/36 Test #39: reassembler_speed_test ..... Passed    0.13 sec

```

100% tests passed, 0 tests failed out of 36

Total Test time (real) = 3.28 sec

Built target check3

wexther@wxh: ~/minnow\$