## EECS 665 – Fall 2015

Project 2 csem

csem reads a C program (actually a subset of C) from its standard input and compiles it into a list of intermediate language quadruples on its standard output. The form of the quadruple operators appear below:

operate on y and z and place result in x $x := y \ op \ z$ branch to lab iff x is true bt x labbranch to lab  $\mathbf{br}\ lab$  $x := \mathbf{global} \ name$ yield address of global identifier name  $x := \mathbf{local} \ n$ yield address of local nyield address of parameter n $x := \mathbf{param} \ n$ yield value of constant value cx := cyield address of character string sx := sformal nallocate the formal having n bytes alloc name n allocate the global name having n bytes localloc n allocate the local having n bytes func name begin function name fend end function define lab to be ylab=ybeginning of statement at line nbgnstmt n

name denotes an identifier from the C program. n denotes an integer. c denotes a C integer constant. s denotes a string enclosed by double quotes. x, y, and z denote quadruple temporaries. lab denotes the location of a quadruple or a reference to a symbol defined later by a "lab=y" command. op denotes any of the C operators below:

```
!= <= >=
    > = | \land <<
                                    operate on x and y
    + - * / %
>>
                                    invert x
                                    negate x
@
                                    dereference x
                                    convert x
\mathbf{cv}
\mathbf{f}
                                    call function y with n arguments
arg
                                    pass x as an argument
ret
                                    return x
index z into y
```

followed by **i** (for the integer version of the operator) or by **f** (for the floating point version). y is omitted for unary operators. You should assume all bitwise operators ( $|, \land, \&, <<, >>, \sim$ ) and % only operate on integer values.

For example,

```
double m[6];
scale(double x) {
  int i;

  if (x == 0)
    return 0;
  for (i = 0; i < 6; i += 1)
    m[i] *= x;
  return 1;
}</pre>
```

compiles into the intermediate operations below (actually only one column)

```
alloc m 48
                      t7 := local 0
                                              t19 := local 0
func scale
                      t8 := 0
                                              t20 := @i t19
                      t9 := t7 = i t8
formal 8
                                              t21 := global m
localloc 4
                      label L3
                                              t22 := t21 []f t20
bgnstmt 6
                      t10 := local 0
                                              t23 := param 0
t1 := param 0
                      t11 := @i t10
                                              t24 := @f t23
t2 := 0f t1
                      t12 := 6
                                              t25 := @f t22
t3 := 0
                      t13 := t11 <i t12
                                              t26 := t25 *f t24
t4 := cvf t3
                      bt t13 B3
                                              t27 := t22 = f t26
t5 := t2 == f t4
                      br B4
                                              br B6
bt t5 B1
                      label L4
                                              label L6
br B2
                      t14 := local 0
                                              B3=L5
label L1
                      t15 := 1
                                              B4=L6
bgnstmt 7
                      t16 := @i t14
                                              B5=L3
t6 := 0
                      t17 := t16 +i t15
                                              B6=L4
reti t6
                      t18 := t14 = i t17
                                              bgnstmt 10
label L2
                      br B5
                                              t28 := 1
B1=L1
                      label L5
                                              reti t28
B2=L2
                      bgnstmt 9
                                               fend
bgnstmt 8
```

```
cc.h
                      - include file
                      - yacc grammar for subset of C
cgram.y
makefile
                      - csem makefile
                      - lexical analyzer
scan.c
scan.h
                      - defines prototypes for routines in scan.c
sem.h
                      - defines prototypes for routines in sem.c
                      - utitity routines for the semantic actions
semutil.c
                      - defines prototypes for routines in semutil.c
semutil.h
                      - symbol table management
sym.c
sym.h
                      - defines prototypes for routines in sym.c
```

The makefile will create an executable called csem in the current directory. This file sem.c contains stubs for the semantic action routines. While I have provided you access to the other \*.c and \*.h files, you should not modify them. You are only allowed to update the file sem.c and will not be allowed to update any other files. You can write additional functions in this file to abstract common operations. When making your executable, refer to the makefile provided, which uses the other \*.c and \*.h files when producing the executable. I have also included the file sem\_base.exe that contains my implementation. You can use this executable to verify your output using the diff unix command. You can also use this executable to determine the three-address code that should be generated for each construct.

E-mail only the file sem.c as an attachment to your respective Lab TA (either Bharath – belluru@ku.edu, or Nilisha – nilisha.mane@ku.edu) and CC it to 'prasadk@ku.edu' before the beginning of class on Wednesday, December  $2^{nd}$ .

## Another Example

This example shows a compilation for a test program with multiple formal parameters, locals, and actual arguments.

```
{
          double d;
          int i;
          printf("%d %f %d %d\n", i, d, a, b);
      }
compiles into
      func main
                                            t7 := @i t6
      formal 4
                                            t8 := param 1
      formal 4
                                            t9 := @i t8
      localloc 8
                                            argi t1
      localloc 4
                                            argi t3
      bgnstmt 6
                                            argf t5
      t1 := "%d %f %d %d\n"
                                            argi t7
      t2 := local 1
                                            argi t9
      t3 := @i t2
                                            t10 := global printf
      t4 := local 0
                                            t11 := fi t10 5
      t5 := @f t4
                                            fend
```

main(int a, int b)

t6 := param 0