```
alloc m 48
                         : allocate space for double type array
func scale
                         : a new function called scale
                         : allocate 8 bytes memory space for double x
formal 8
localloc 4
                         : allocate 5 bytes memory space for int i
bgnstmt 6
                         : go to line 6
      t1 := param 0
                         : yield address of a parameter
      t2 := @ft1
                         : deference the address of t1
      t3 := 0
                         : define a constant value 0
      t4 := cvf t3
                         : convert t3 to float typt
      t5 := t2 == f t4
                         : check if t2 is equal to t4
      bt t5 B1
                         : if t5 is true, then go to B1
      br B2
                         : else go to B2
label L1
bgnstmt 7
      t6 := 0
                         : define a constant value 0
      reti t6
                         : return t6
label L2: (bgnstmt 8??)
B1=L1
B2=L2
bgnstmt 8 (go to "bt t13 B3")
      t7 := local 0
                         : yield space for local variable
      t8 := 0
      t9 := t7 = i t8
                         : set t7 to be 0
label L3:
      t10 := local 0
                         :yiled space for local variable
      t11 := @i t10
                         : deference int type value t10
                         : set t12 to be 6
      t12 := 6
      t13 := t11 < it12 : check if t11 is less then 6
      bt t13 B3
                         : if t13 is true, then go to B3
      br B4
                         : else go to B4
label L4:
      t14 := local 0
      t15 := 1
      t16 := @it14
      t17 := t16 + i t15 : i+1
```

```
t18 := t14 = i t17 : i = i + 1
      br B5
                        : go to B5
label L5:
bgnstmt 9 (go to y27:= t22 =f t26")
     t19 := local 0
     t20 := @i t19
     t21 := global m
     t22 := t21 []f t20
     t23 := param 0
     t24 := @f t23
     t25 := @ft22
     t26 := t25 * f t24 :
     t27 := t22 = f t26 : m[i] = x * m[i]
     br B6
label L6
B3=L5
B4=L6
B5=L3
B6=L4
bgnstmt 10 (go to reti t28)
     t28 := 1
     reti t28
fend
```