AI4Games 2021
Exercise 4b
Code Keeper

4 points
Deadline: 13.12 (15.12)

Now we will clearly focus on making the best bot that can handle any map and finalize our small competition[1].

Evaluation will be based on the snapshot of the leaderboard made in Monday morning (presumably 6:00 AM). However, you are also required to write a short (1-2 pages is enough) report describing your bot. The deadline for sending the reports on SKOS is 15.12 6:00 AM.

This list maximum is 4, but you can earn up to 7 points. To get any points for this list you have to submit your bot to the arena (yellow `TEST IN ARENA` button in the CodinGame IDE). Thresholds given below are not necessarily final, but if changed, the difficulty will not be increased.

Task 1 [2p.]

Your bot in the leaderboard is better than `Gabbek`.

Task 2 [2p.]

Your bot in the leaderboard is better than `DomiKo`.

Task 3 [3p.]

Your bot is the first AI4Games student bot in the leaderboard.

Task 4 [2p.]

Your bot is the second or third AI4Games student bot in the leaderboard.

Task 5 [1p.]

Your bot is in the upper half of AI4Games student bots in the leaderboard (but not the top three).

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[1]Code Keeper Multi (click `PREVIEW`): `https://www.codingame.com/contribute/view/76723304f21f20da711611e582bd87b67bec`