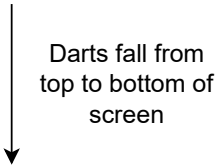


Score: #

At game end, score
is passed to intro

Time Left: #.##

Time starts at 15 seconds,
counts down to zero; when it
hits zero, go to intro screen

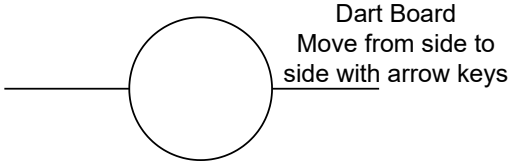


10 darts on
screen

Background:
Houseparty

SFX: positive
"ding" sound

If arrow hits Dart
Board, reset
arrow, play sfx,
add one point to
score



When dart hits
bottom of
screen, reset to
top, new rand x

