Score: #

At game end, score is passed to intro

Time Left: #.##

Time starts at 15 seconds, counts down to zero; when it hits zero, go to intro screen

Darts fall from top to bottom of screen

10 darts on screen

Background: Houseparty

SFX: positive "ding" sound

If arrow hits Dart Board, reset arrow, play sfx, add one point to score

> Dart Board Move from side to side with arrow keys

When dart hits bottom of screen, reset to top, new rand x